

Maintaining Discipline in the Class



About Me:

- Julia
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- 7 years of teaching
- 2,5 years abroad (China, Vietnam)
- Creator of “Discover English Teaching”



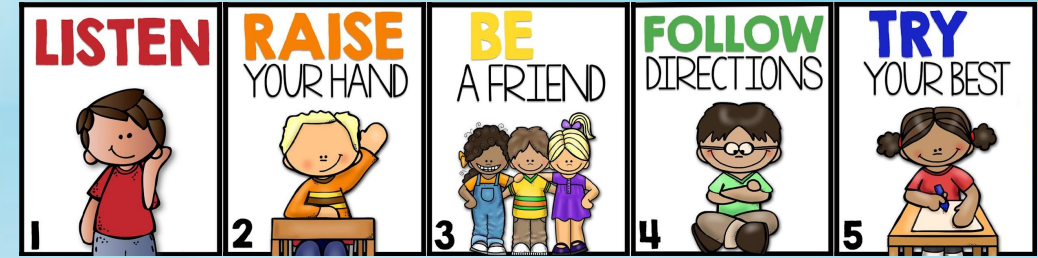
First classes:

- Set the atmosphere in the class (friendly + strict)
- Set the rules and turn back to them every class if needed
- Explain what happens if they violate the rules
- Identify the troublemakers
- Scan their personalities and come up with an approach to each kid
- Learn their names



Introducing the rules

- Have the rules on the wall as a reference
- Act them out with small kids
- Do not violate them yourself or make exceptions
- Rule of three seconds
- Have separate rules for each part of the class:
homework, test, break, wrap up



Students' posture



- **Extremely** important as it influences their attention!
- No slouching, no feet on the table, no head on the table, no crossed legs
- Include this in the “rule of three seconds”
- Attention phrases (Look at me, look at you!)

- If they can't sit nicely, make them stand in an uncomfortable posture



Sitting arrangement

- Don't be afraid to segregate them if needed
- Make enough space between the desks
- Circulate the room as many times as possible
- All weak and naughty students to the front
- Use the chance to pick their seat as a bonus
- Move the desks around according to the type of a class
- Assign a seat for the “best student” in the class



Bonus system

Names	HW	Test	
Stella	B	18	☆☆☆☆X
Isabella	A+	18	☆☆☆☆
Elisabeth	A+	18	☆☆☆☆
Lincoln	A+	18	☆☆☆☆
Jack	B	16	☆☆☆☆
Sam	A+	14	☆☆☆☆
Kayla	A+	18	☆☆☆☆
Banana	A+	18	☆☆☆☆X
Alice	A+	19	☆☆☆☆

pillow

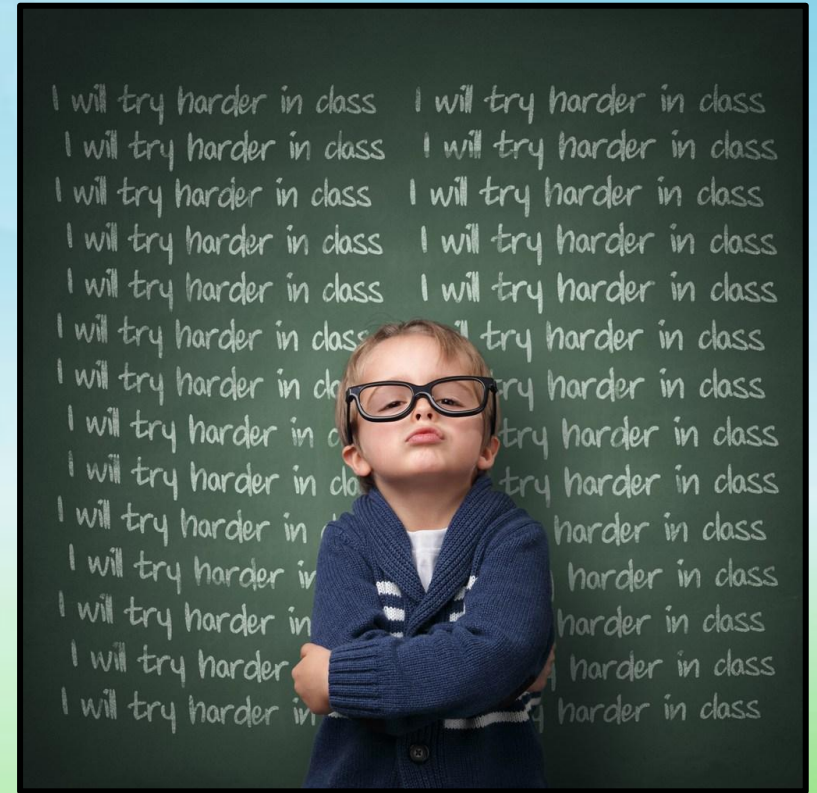
napkin

- Come up with the way to reward your students (stars, dollars, stickers, grades etc)
- Use the whiteboard to keep score of all their achievements and failures
- Team responsibility (packman, pizza, hearts etc)
- Trade games for good behavior (start/end of the class)
- Verbal encouragement !
- Give them a choice (HW, video, seat choice, topic to discuss, activity to do)

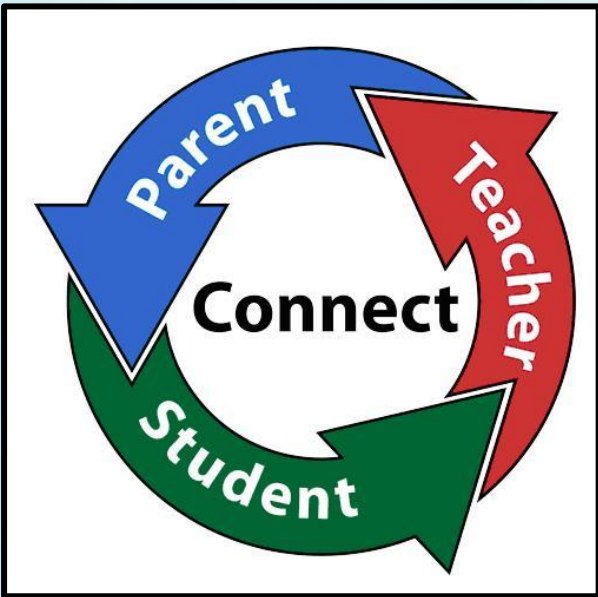


Punishment

- X system (1X – no reward, 3 Xs -> out of the classroom)
- A certain punishment for a certain misbehavior (no HW, cheating, interrupting etc)
- Physical punishment
- Making fools out of them (changing their names, imitating them, joking etc)
- Giving them extra test/HW
- Leaving them out during the games
- Leaving them after the class
- **Don't** be scared to act firmly
- **Don't** hesitate to contact their parents (+ use cameras, invite them to the class)



Talking to parents



- Identify their attitude to their child (adequate, over/underestimation)
- Always mention something positive (potential, skills, behavior etc)
- Make them your team-players (mention not just classroom behavior)
- Be patient with kids' behavior improving
- Remember: every child is fighting a battle that you know nothing about
- Don't be stingy with your time! One meeting can turn everything upside down
- Refer to children's own responsibility

THE KIDS WHO NEED
THE MOST LOVE WILL
ASK FOR IT IN THE MOST
UNLOVING OF WAYS.

-unknown

Lemon Lime Adventures

Homework

- Start every class with checking HW
- Give them a chance to input the grade by themselves
- Keep score on the whiteboard so that everybody can see and compare themselves
- Show them the relation between homework completion and their success in the class
- Give them creative HW or HW in teams
- Don't give too much HW or simplify it if possible
- Use the reward system to control HW completion

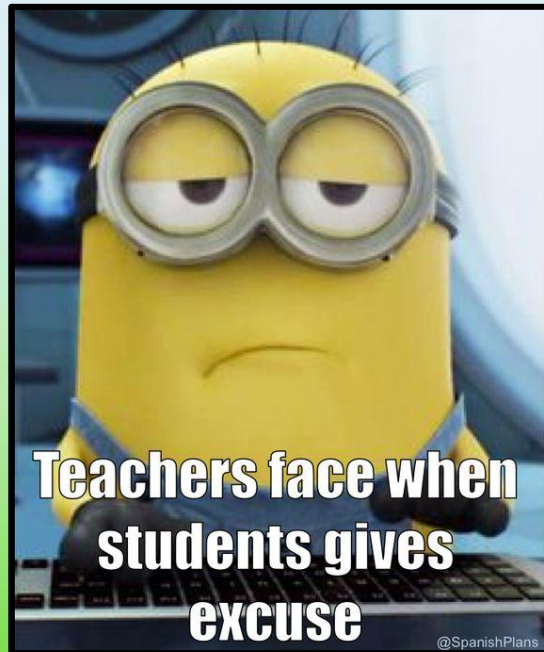


Every teacher makes the "I'll wait" face.



Your behavior

- Learn to keep distance and switch your behavior (find the balance)
- Work out your own volume and tone
- Work on your “face expression”
- **Do not** have any negative predisposition before the class
- Start every class from scratch (no revenge)
- **Do not** let too many emotions out
- **Never** show your hesitation/fear/embarrassment
- Keep your promises and do not let them off the hook easily
- Earn their respect with your actions and fair decisions





It's time to answer your
questions!