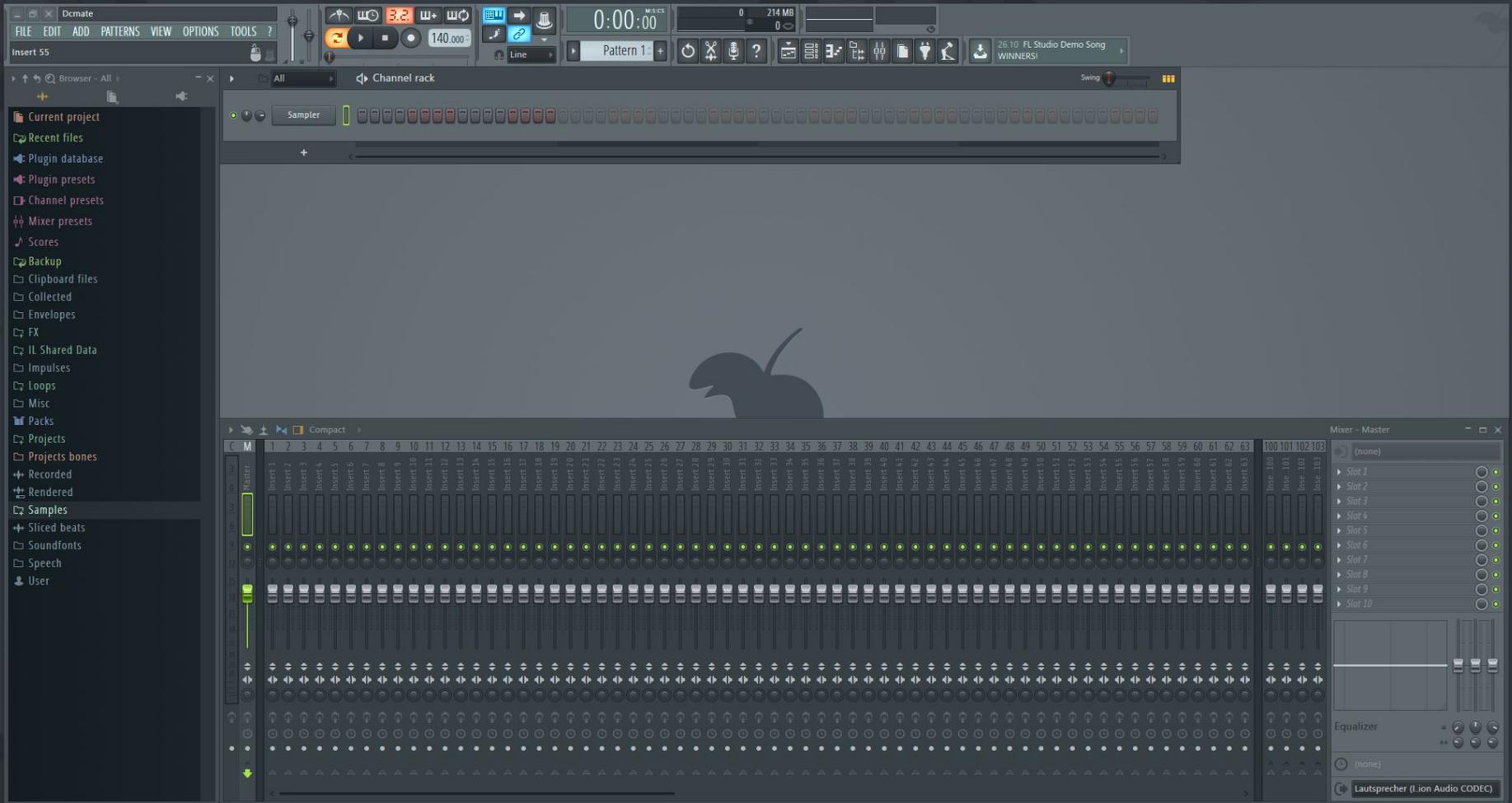


MAKING MUSIC WITH COMPUTER

USING FRUITY LOOPS STUDIO SOFTWARE



THIS SOFTWARE LOOKS LIKE



HERE WE CAN SEE PROCESS OF MAKING SONG

PART 1



LOADING AND SETTING INSTRUMENTS
MAKING MELODY



ADDING AUDIOTRACKS (VOCALS,
RECORDED INSTRUMENTS FOR
EXAMPLE)

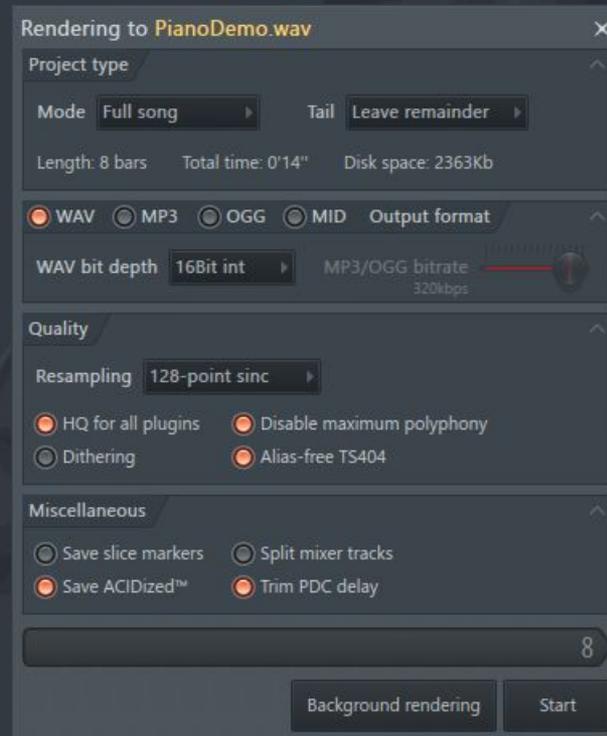
PART 2



ADDING EFFECTS TO MAKE SOUND MORE REALISTIC

AFTER IT IS IMPORTANT TO DO
MIXING AND MASTERING
OR POST PRODUCTION
(IT MAKES SOUND BETTER)

PART 3



FINAL PROCESS: EXPORTING
SONG TO AUDIOFILE

POST PRODUCTION:

Techniques used in music post-production include [comping](#) (compiling the best portions of multiple takes into one superior take), timing and [pitch correction](#) (perhaps through [beat quantization](#)), and adding [effects](#). This process is typically referred to as [mixing](#) and can also involve [equalization](#) and adjusting the levels of each individual track to provide an optimal sound experience.^[4] Contrary to the name, post-production may occur at any point during recording and production process and is non-linear and [nonveridic](#).^[4]