

Bonus reviving love

Start

When the player gets 3 bonus symbols on the slot, there is a big animation, electricity etc. and the slot flickers and disappears.

The professor laughs an evil laughter and the wheel is revealed.

On the wheel we see:

- *The girl with her eyes closed, the wheel is not turned on yet.
 - *The multiplier on the left is changed to a 6 cubes (without numbers) that are turned off.
 - *There is the winning window on the right-Fix the window so that there is more room for numbers inside it, (you can remove the 3 lower buttons and make the black screen larger)
 - *There is a place for a sentence (should not be just in the air):
“Press the spin button to spin the wheel”
 - *The lamp above the professor swings really gently with the light
 - *The multiplier counter lights from bottom to top one by one.
- The spin button should glow and the professor points on it for the player to press.

Spin game play-The thing should happen in this order

The player has to press the Spin button (on which the professor stands) and then the professor pushes the red button on his remote control.

The wheel comes to live:

- *The wheel animation is turned on (but not the electrical parts on the spinning wheel)
- * The multiplier cubes are lit
- *The part where the big tubes get inside the machine have small animation of electricity around them
- *Only after all those animation start working (about 1.5 seconds) the wheel begins to spin
- *One cube on the multiplier turns off
- * The fork on the left top does not have electricity animation when the wheel spins.
- *The professor is waiting impatiently (animation: he can rub his hands together or something like that, The outer part of the wheel spins (where the arrow is) and stops on a certain part of the wheel.
- *The fork on the top left gets electricity
- *The electric parts on the spinning wheel turns on
- *Then the chosen cell on the wheel glows (electric glow, it can fill the cell or do something cool) and the arrow send electricity to the tube and from there to the body and that body part moves or twitches.
- *The professor jump with joy or laughs.
- *There is a winning number that flies from the top of the winning counter and the number goes in and the box light on for a moment.
- *When all the animations end, the cell on the wheel stays turned on to all next spins
- *The electricity inside the tubes on the wheel and on the spinning wheel stops
- *The other animations on the wheel (not electricity keeps working)
- *The part where the big tubes get inside the machine have small animation of electricity around them
- *Now we have another round, the spin button glows and the professor points on it for the player to press.
- *If the player does not press spin button for 10 seconds the professor rushes him by some gesture.
- *There are 6 rounds.
- *The lit cells on the wheel stay lit after the player hit them once.
- *If we hit the same cell twice we see no animation, only see one more cube on the multiplier gets turned off.



Anticipation

When we have only one cell on the wheel left :

- *The professor gets more exiting animation; he looks at us, rubs his hands, look exited.
- *The wheel spins faster then usual .
- *The parts on the wheel that already lit has some kind of animation of all the cells combining with electricity and become one part.

Last round-win

When the player hits the final cell on the wheel

- *All the cells on the wheel combine to one with electric animation .
- *The multipliers cubes light from top to bottom and wise versa.
- *All the tubes on the wheel pump electricity to the girls body
- *The girl shakes her body parts and opens her eyes
- *The professor jumps with excitement and waves his hands.
- *It is possible to light all the cells in 5 spins, in 6 spins or not light all of them at all if we hit few times the already lit cells.

Bonus summary splash-Win

*While all the animation plays, a postcard appears on the screen of the professor and the lady

Last round-Lose

If the 6 rounds finish and the player did not manage to light all the cells,

- *Everything turns off-Can use dark screen
- *we see only the professor with the light from the lamp
- *He doesn't understand what happens and scratches his head and presses really hard on the remote control.

Bonus summary splash-Lose

*While all the animation plays, the splash appears and says how much we won from the bonus

Back to game

The splash screen disappear in fade out, the slot flickers and reappears, the animation of the wheel turns off

