

First Workshop: Empowerment Through Entrepreneurship: p:

What do we mean by Entrepreneurship?

We will address entrepreneurship in a broad sense, including cultural entrepreneurship, businesses, civil society building and project-based innovation.

How to help more people taking the step from consumer to creator?

Aim

- How can larp help young people realize their own ideas?
- This workshop will look into how we can apply the traditions of participatory larp creation to the society in general.

Where and when?

- Sweden (14-18 of March, 2018)
- Week in Sweden and KP 2018:
- One or two days in Week in Sweden
- Two hours per day during KP
- 5 participants from each partner organizations = 45
- We already bough tickets.
- It should be five days.

Structure of the workshop

- ◎ Presenting best practices:
 - Fantasiforbundets: “Fantasigründerskole” to enable young people to implement their ideas for cultural and creative projects.
 - Bait Byout: Using larp in conflict areas to engage young people.
 - The Hobo Theatre’s: using larp to draw attention to the underprivileged and to include groups with lesser opportunities in creative work.
 - Pohjoismaisen roolipelaamisen seura’s: using larp to draw attention to issues in society such as pollution or racism.

Structure of the workshop

- ① Developing strategies to help young people to be entrepreneur through Larp

Structure of the workshop

- Larp Handbook:

Discussing the development of a methodology for larp manuscript design as a way to help new designers.

What we need to decide?

- How to selected participants?
- What program items we can submit as LotW to KP program.