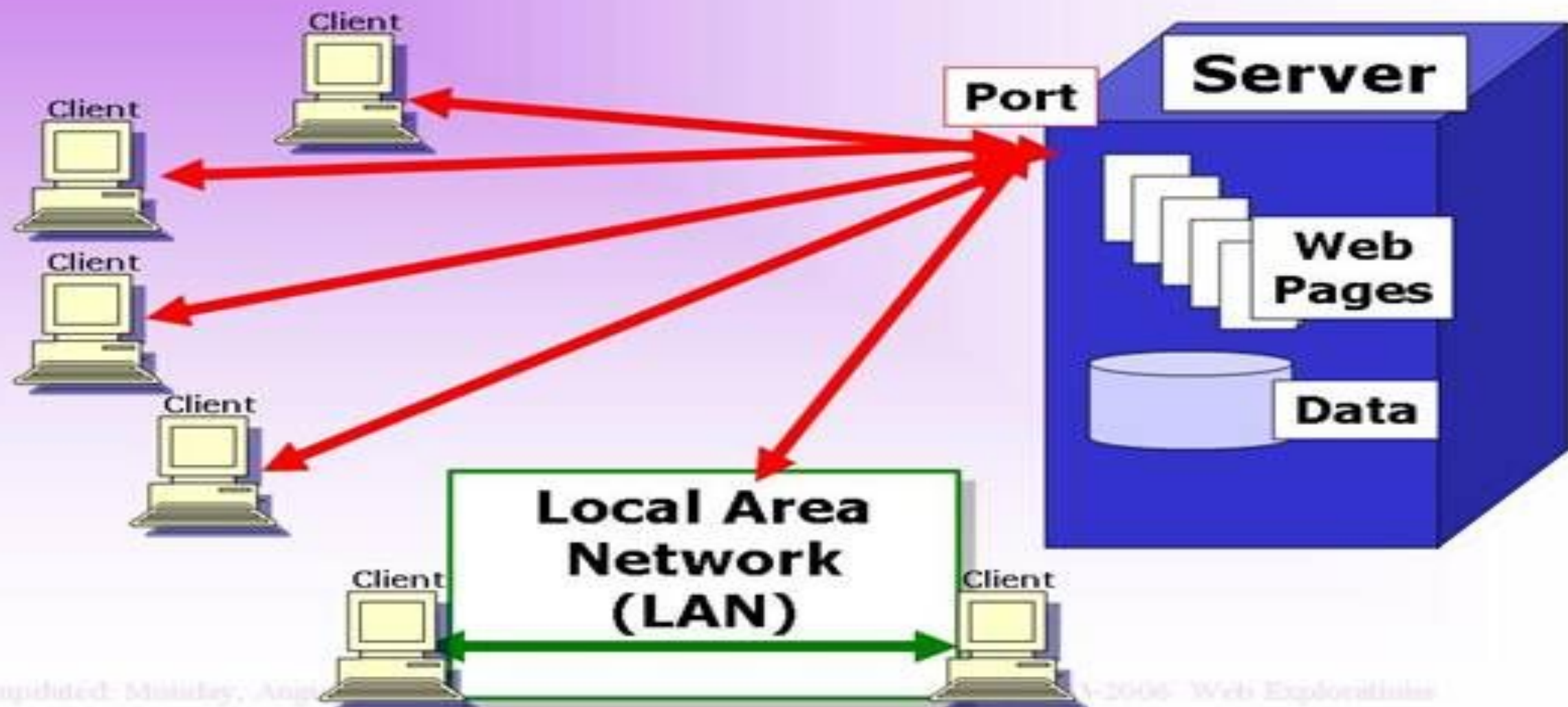# Client-Server Network

Multiple clients send requests to a server over a network.

Client–server

- The client–server model is a distributed application structure that partitions tasks or workloads between the providers of a resource or service, called servers, and service requesters, called clients

FTP

- The File Transfer Protocol (FTP) is a standard network protocol used for the transfer of computer files between a client and server on a computer network.

FTP client

- **FTP client** primarily provides a reliable **means** to transfer data between a local and remote host. It works when the host computer connects to the FTP server by specifying the domain, IP address, username and password of that server.

Examples

- Examples of computer applications that use the client–server model are Email, network printing, and the World Wide Web.