

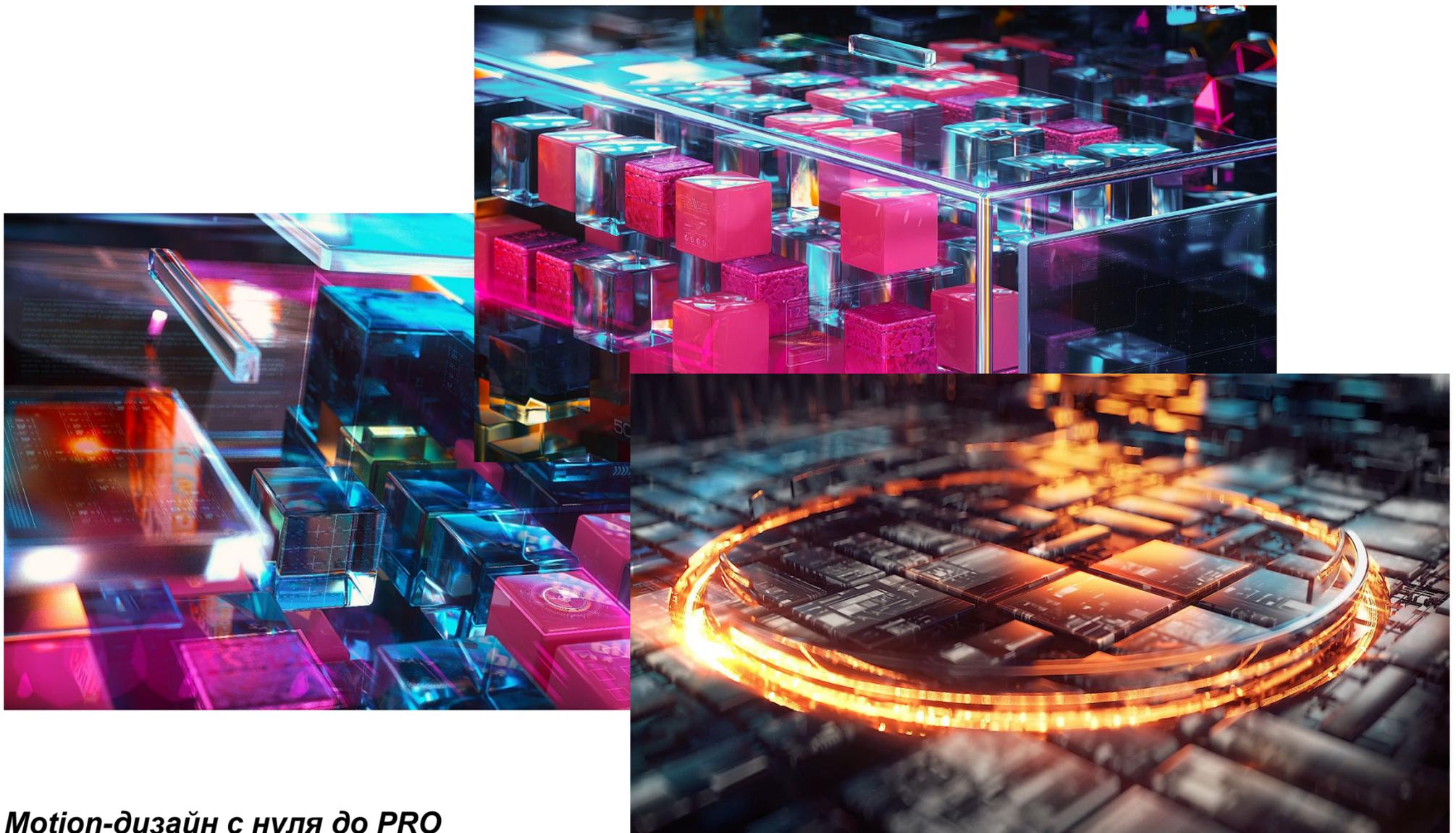
# CINEMA 4D

(MoGraph)

**Motion-дизайн с нуля до PRO**

## Структура модуля

- MoText
- Tracer
- Cloner
- Effectors
- Voronoi Fracture
- Dynamics Tags
- Simulate



# MoText

Создание объемного текста с помощью motext



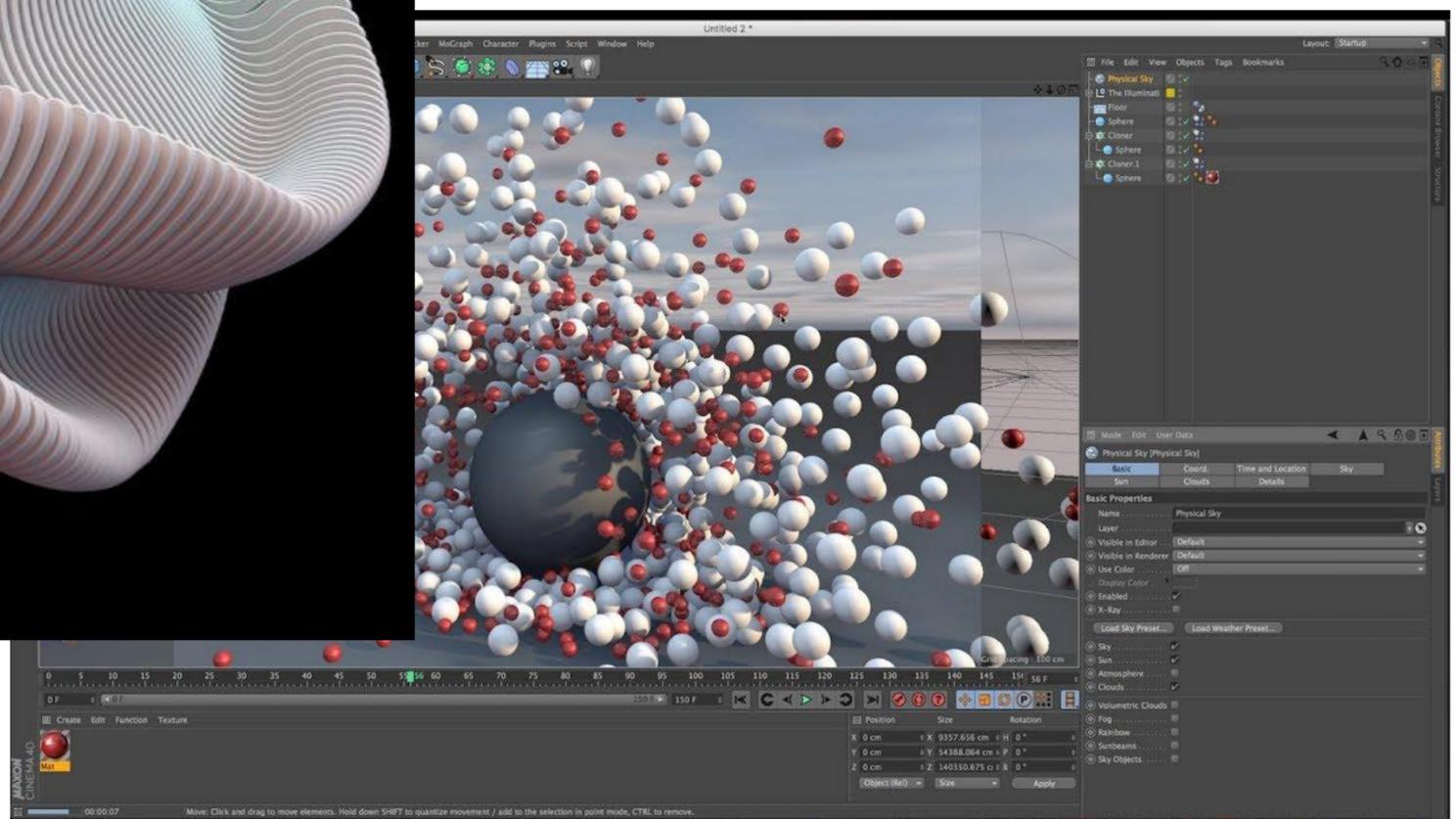
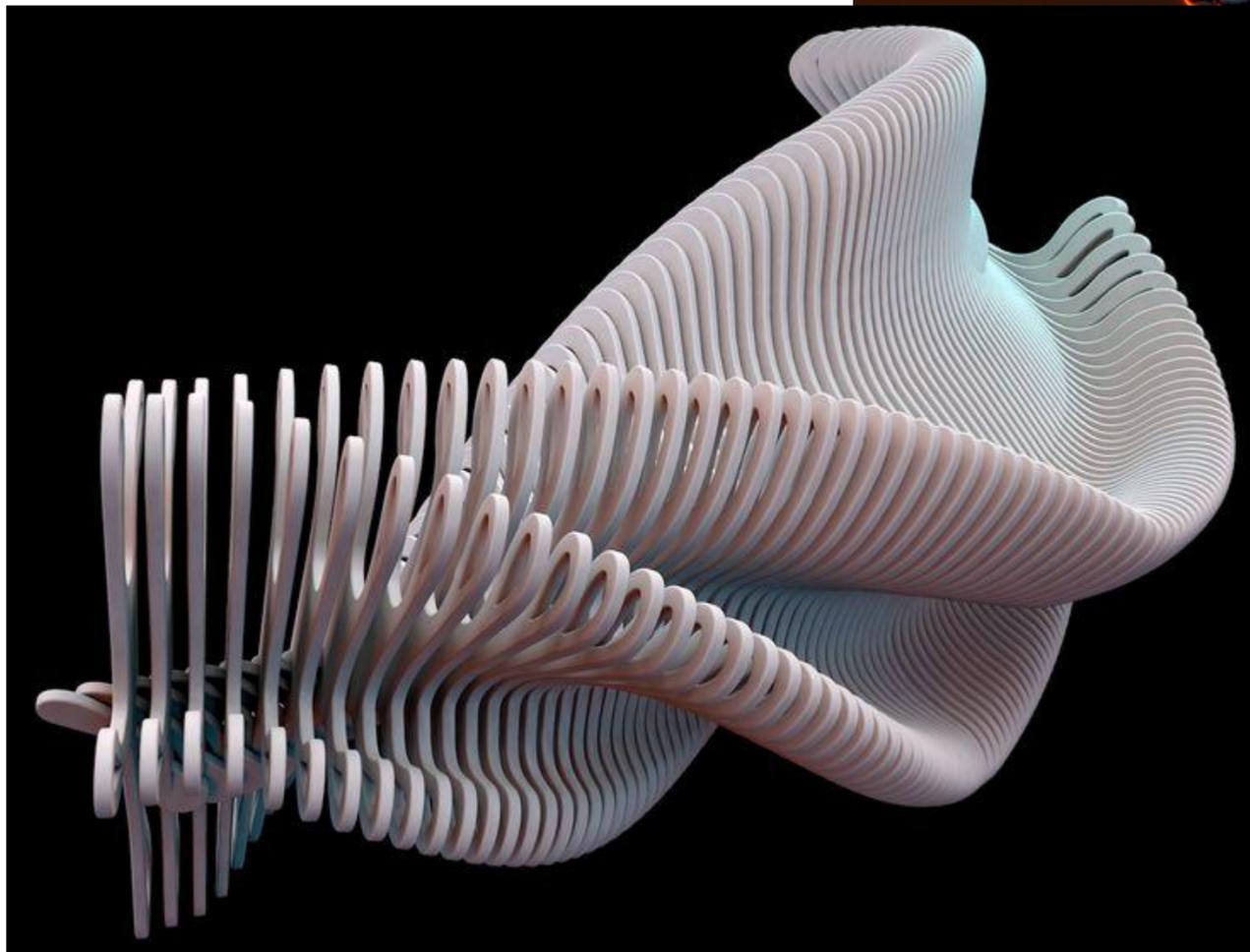
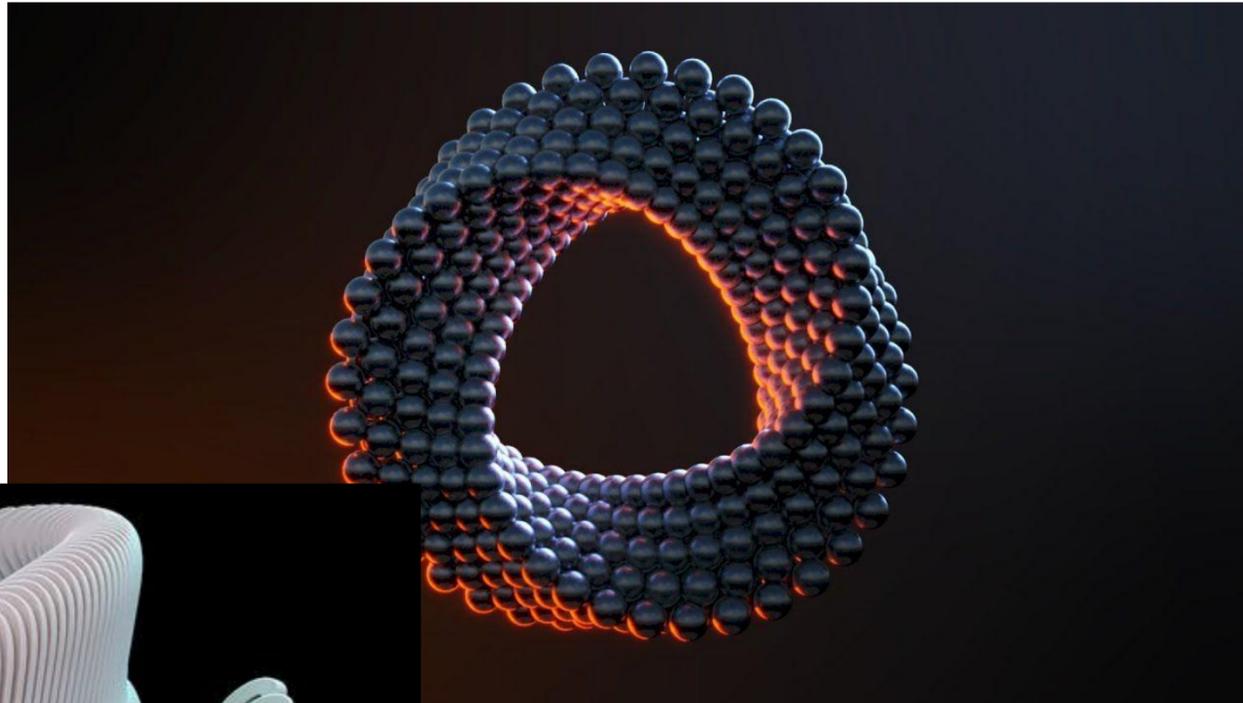
# Tracer

Создание трейлов от объектов



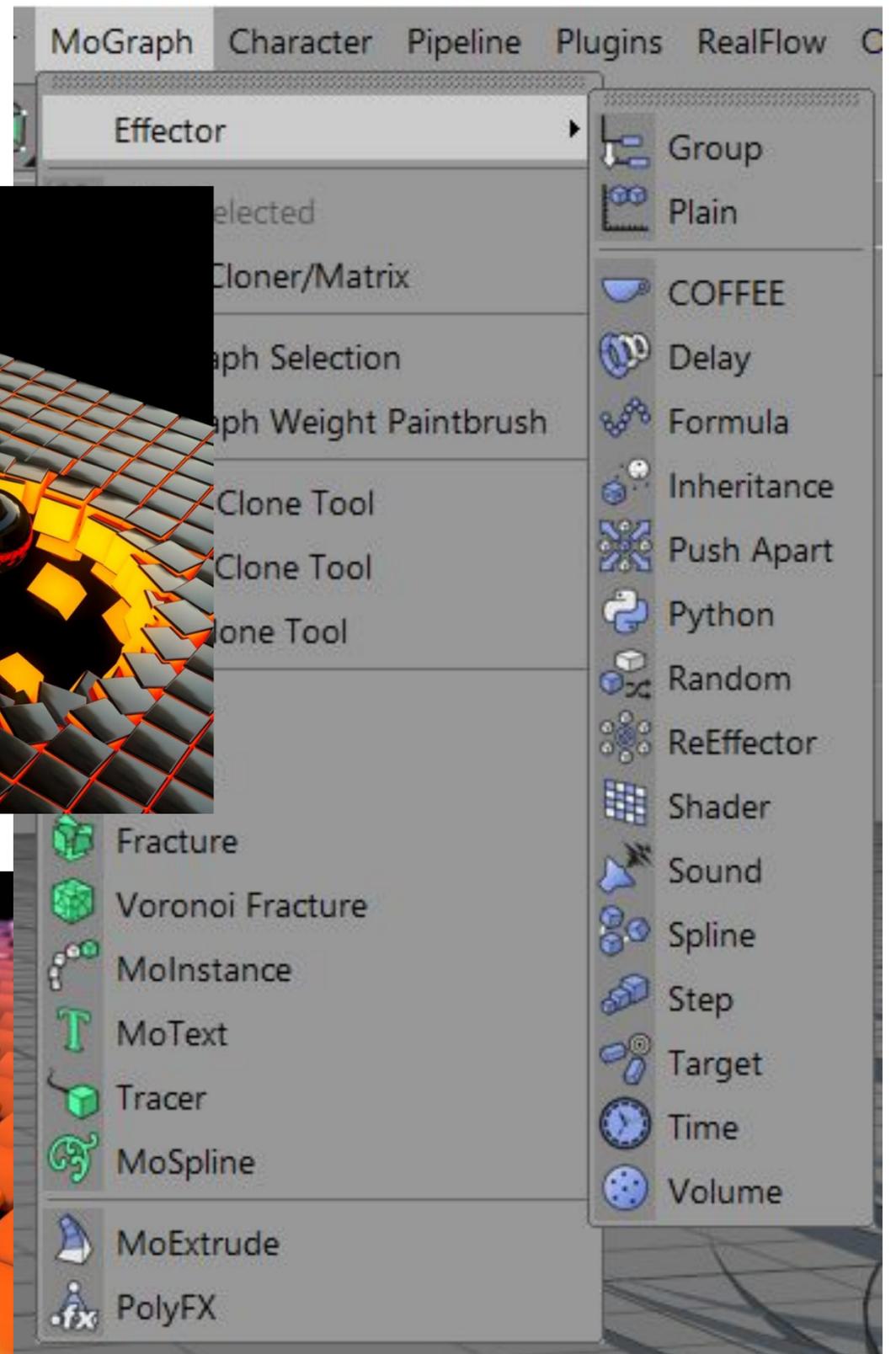
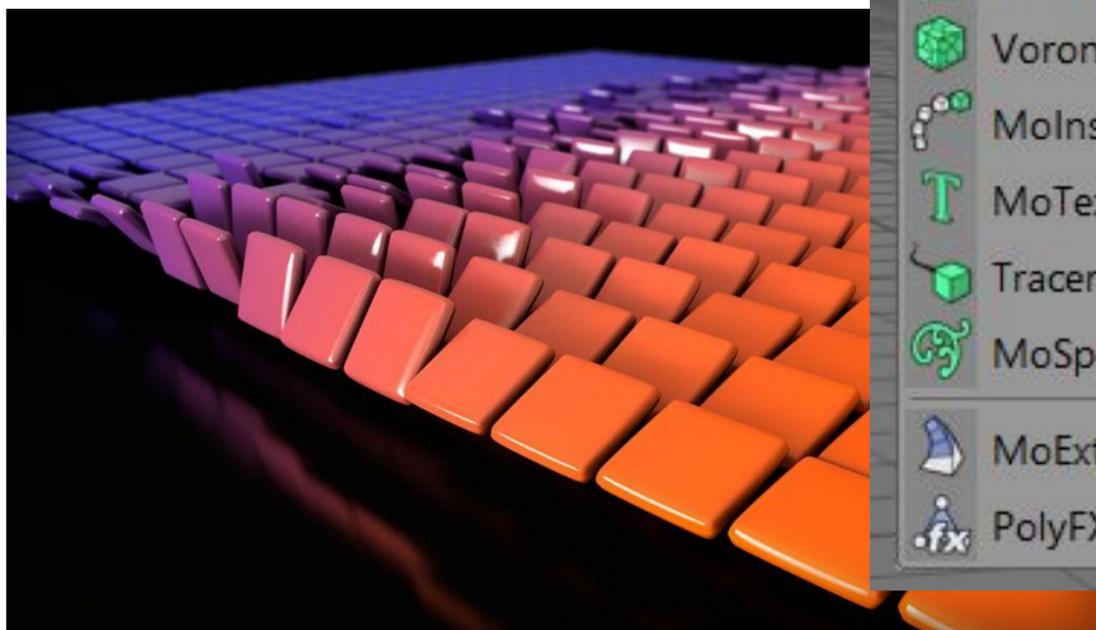
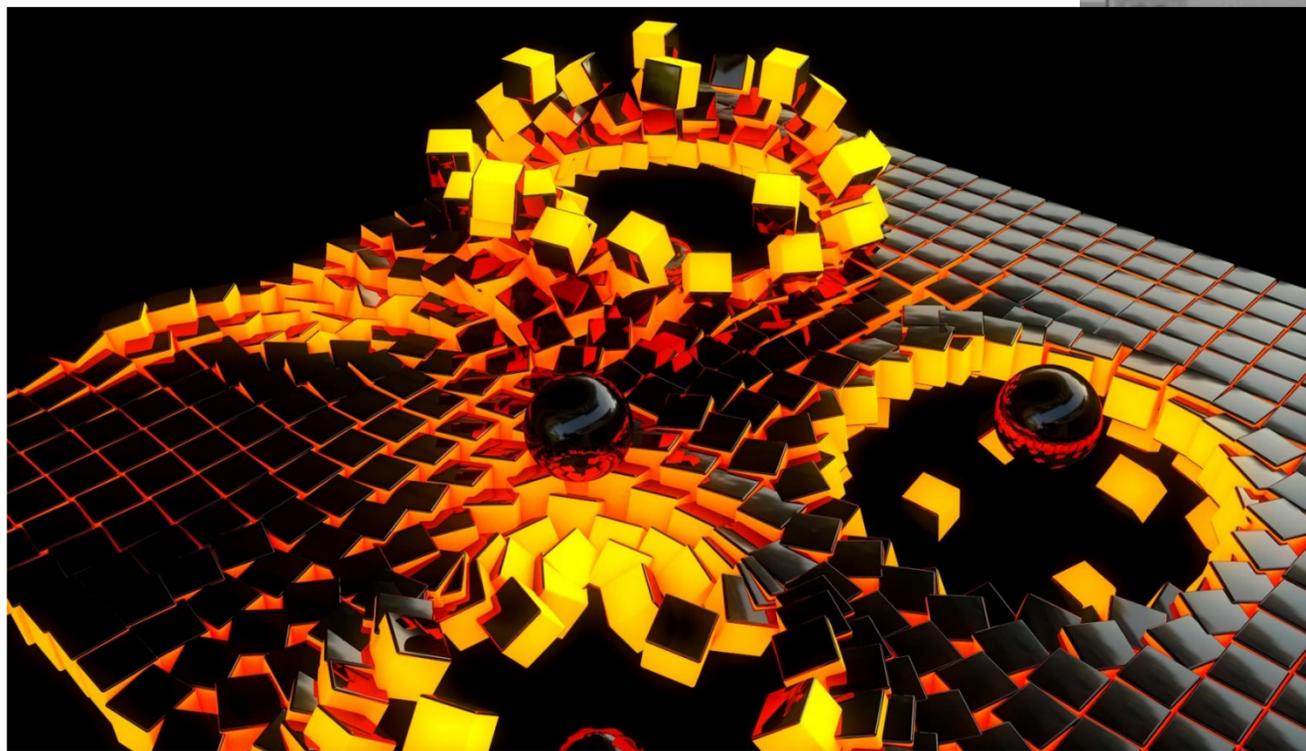
# Cloner

Знакомство с клонером, разбор разных его режимов



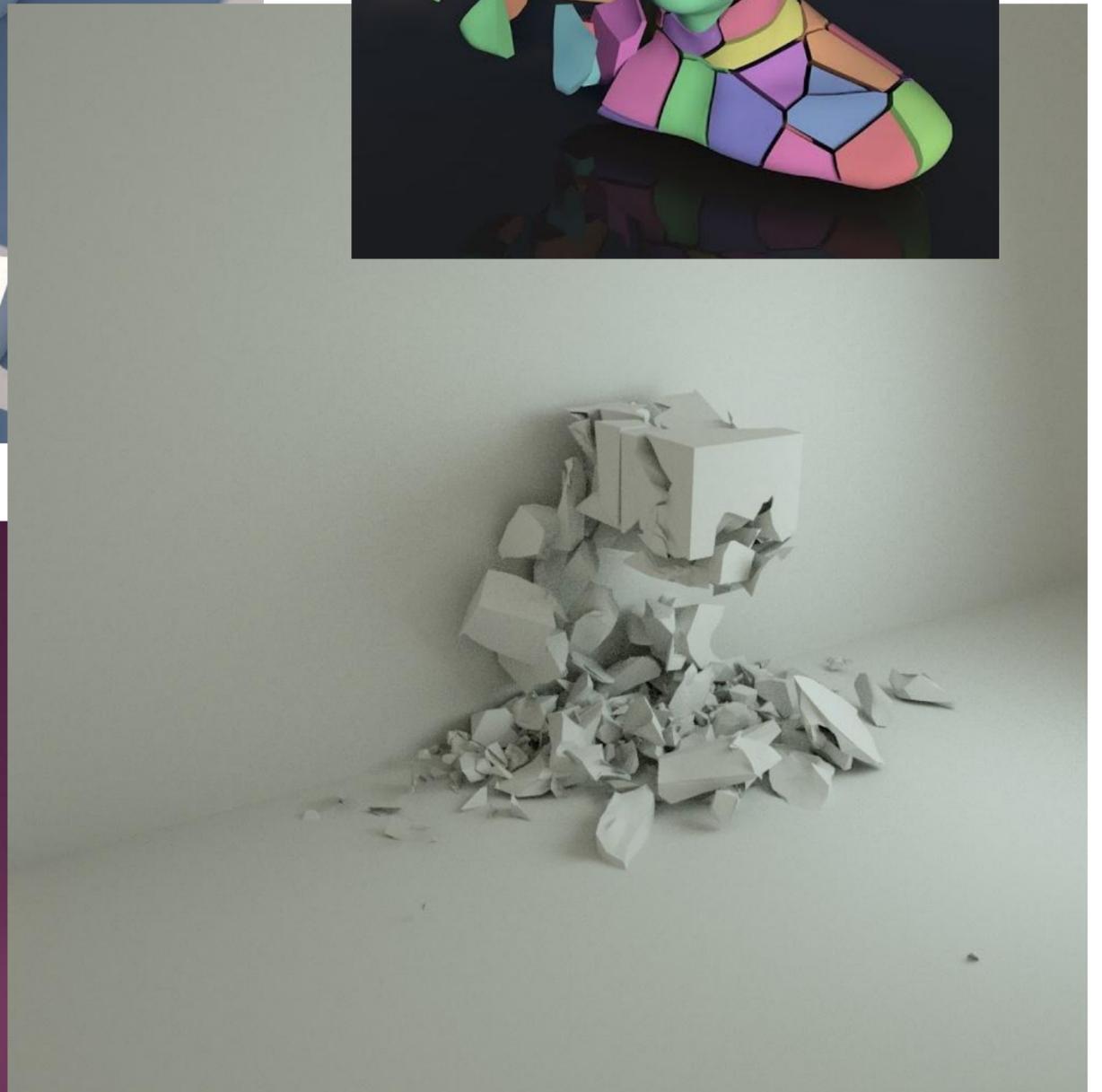
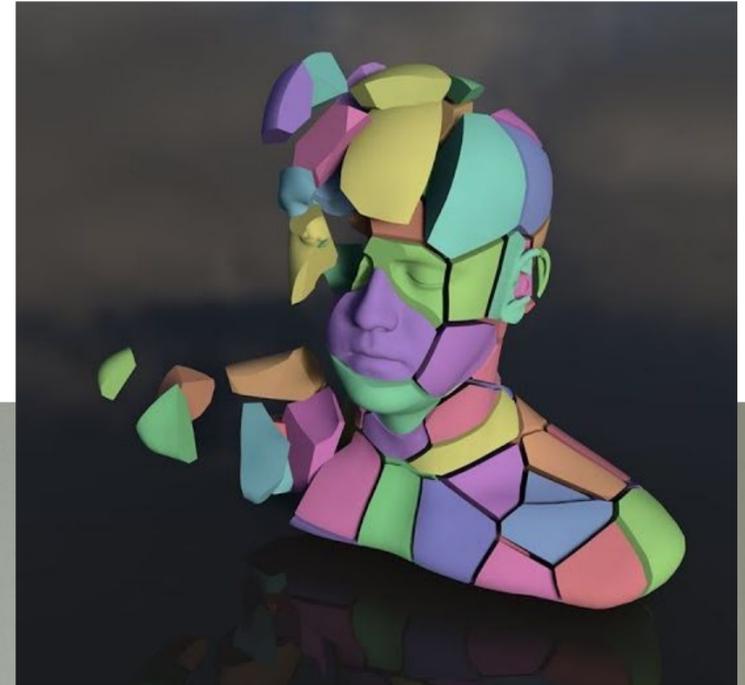
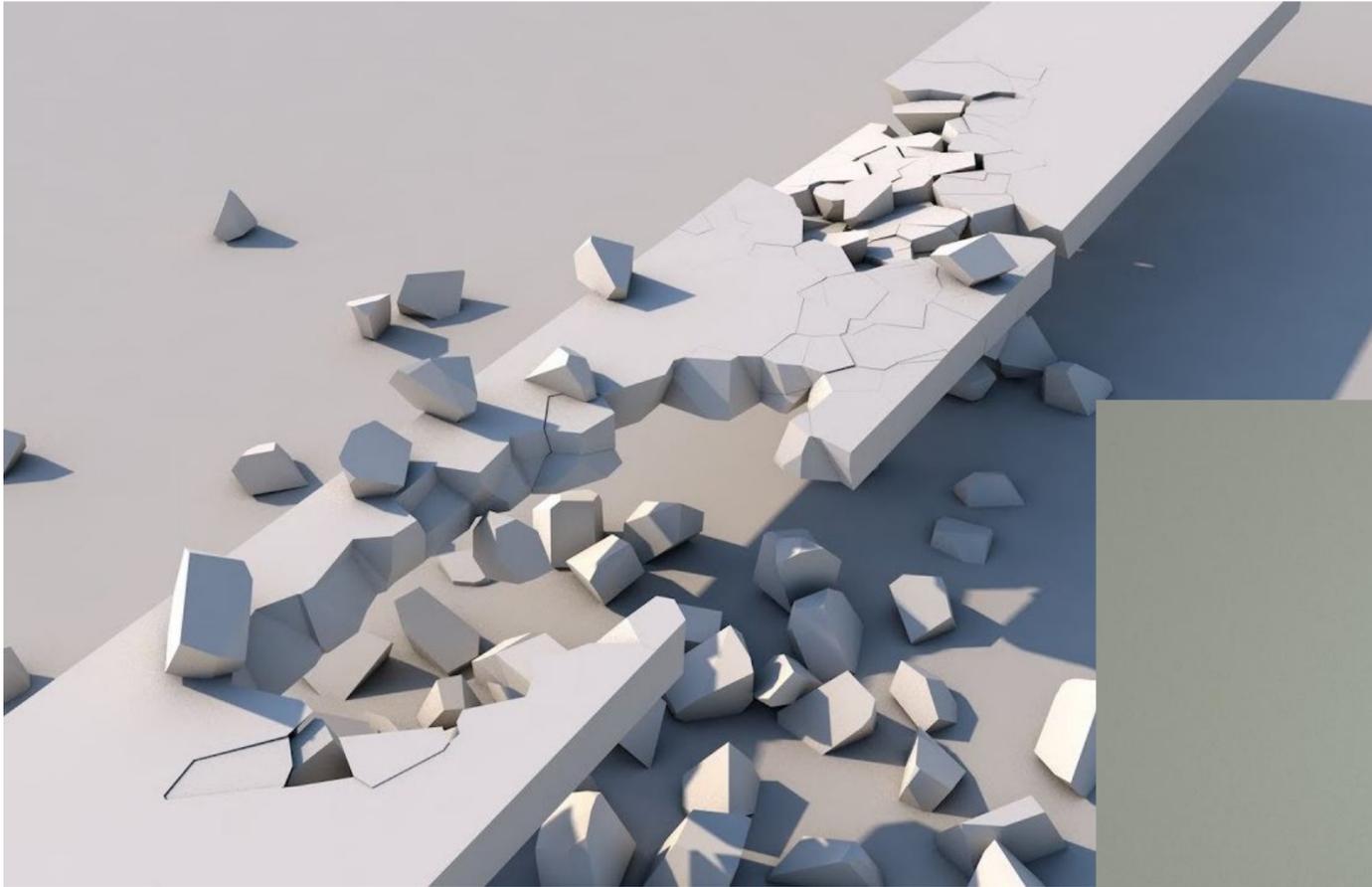
# Effectors

Применение эффекторов к объектам MoGraph



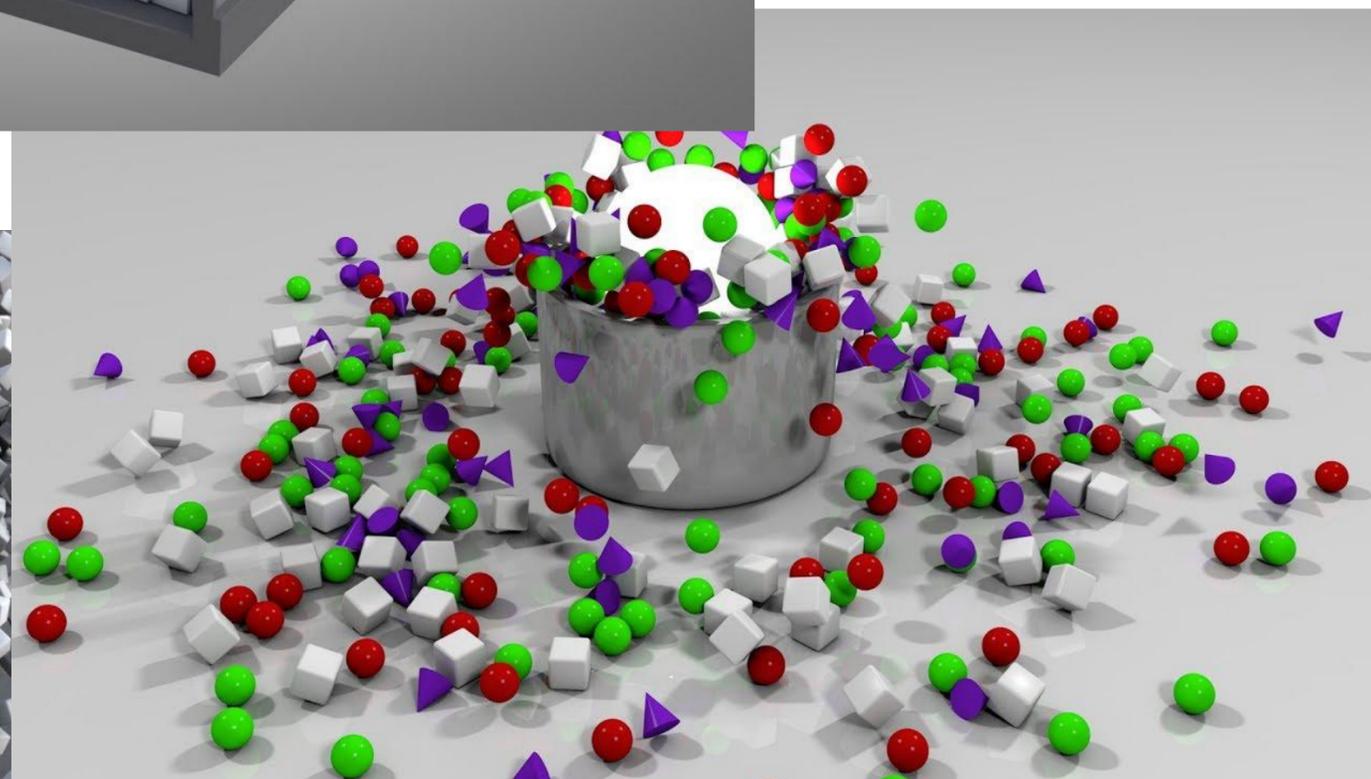
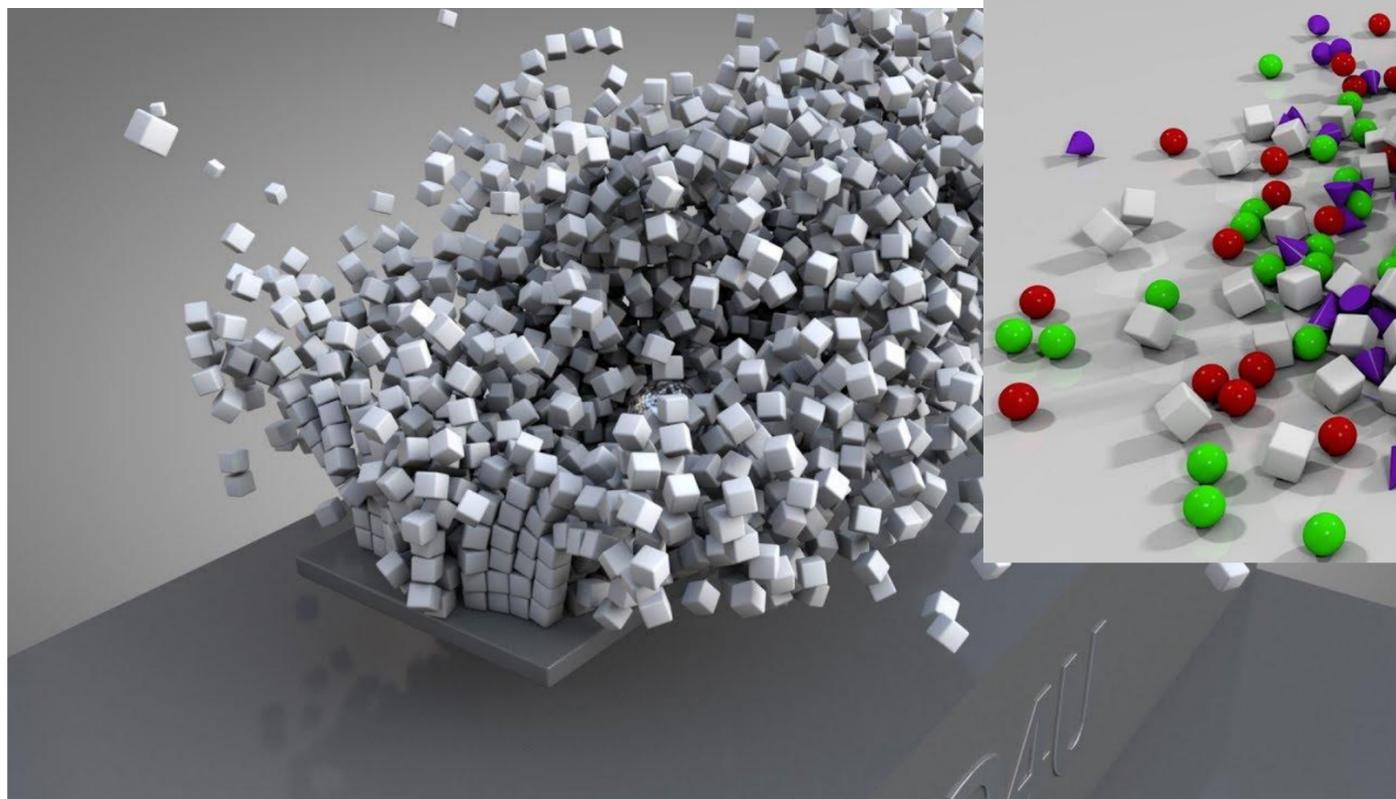
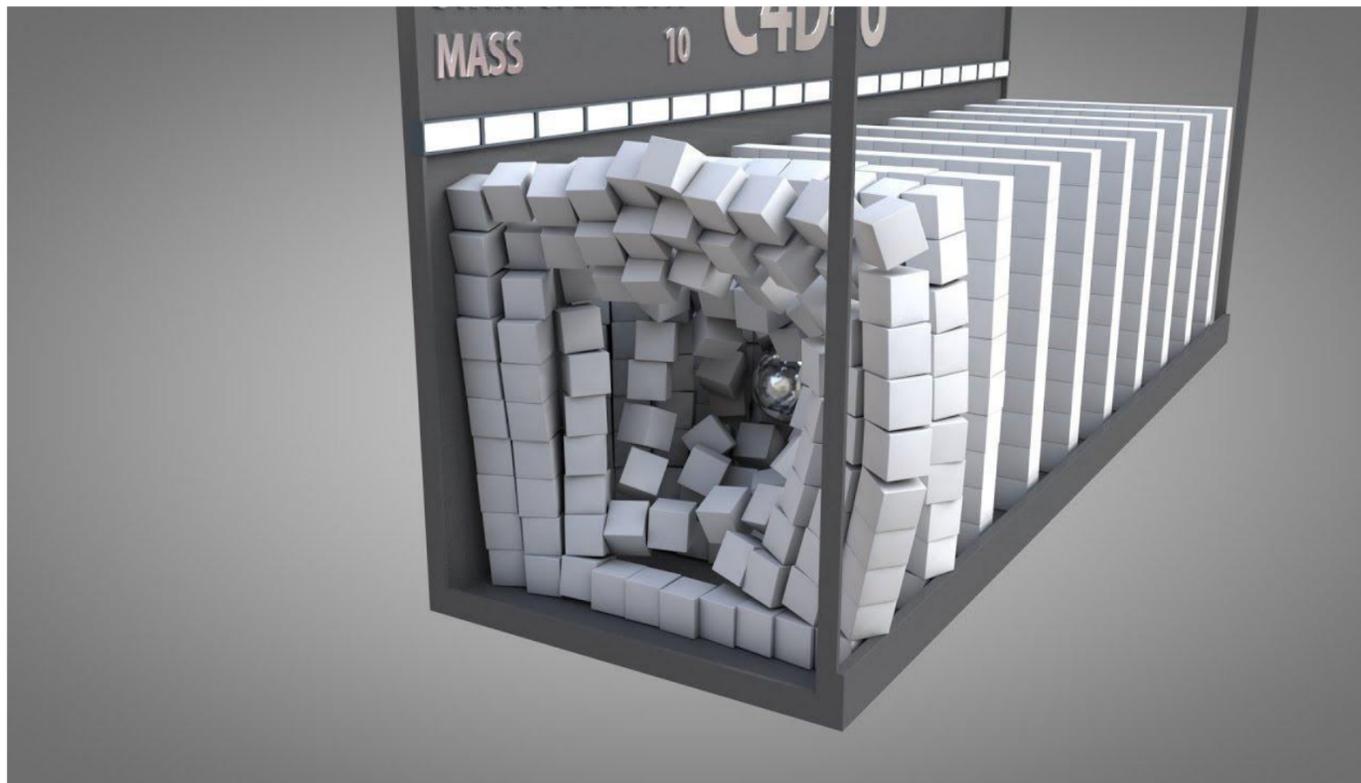
# Voronoi Fracture

Эффект разрушения, деления на сегменты



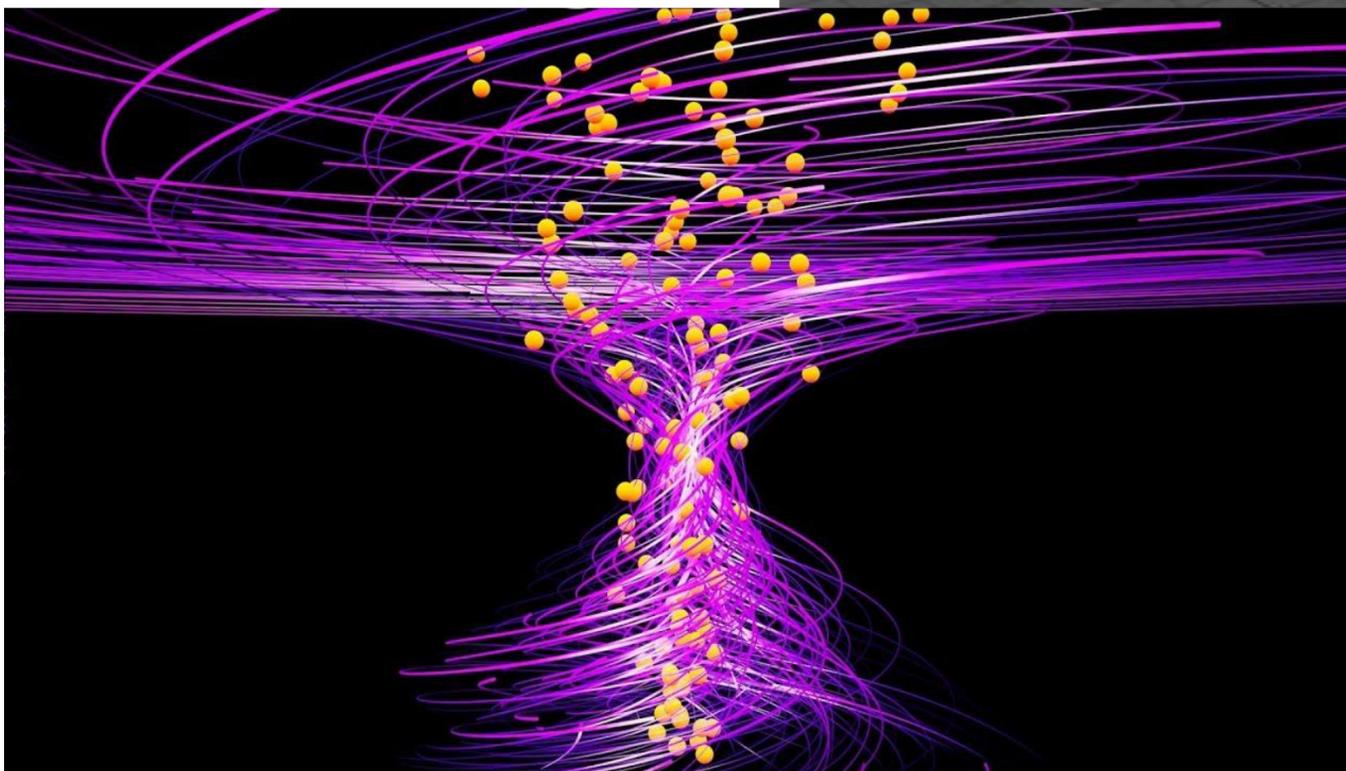
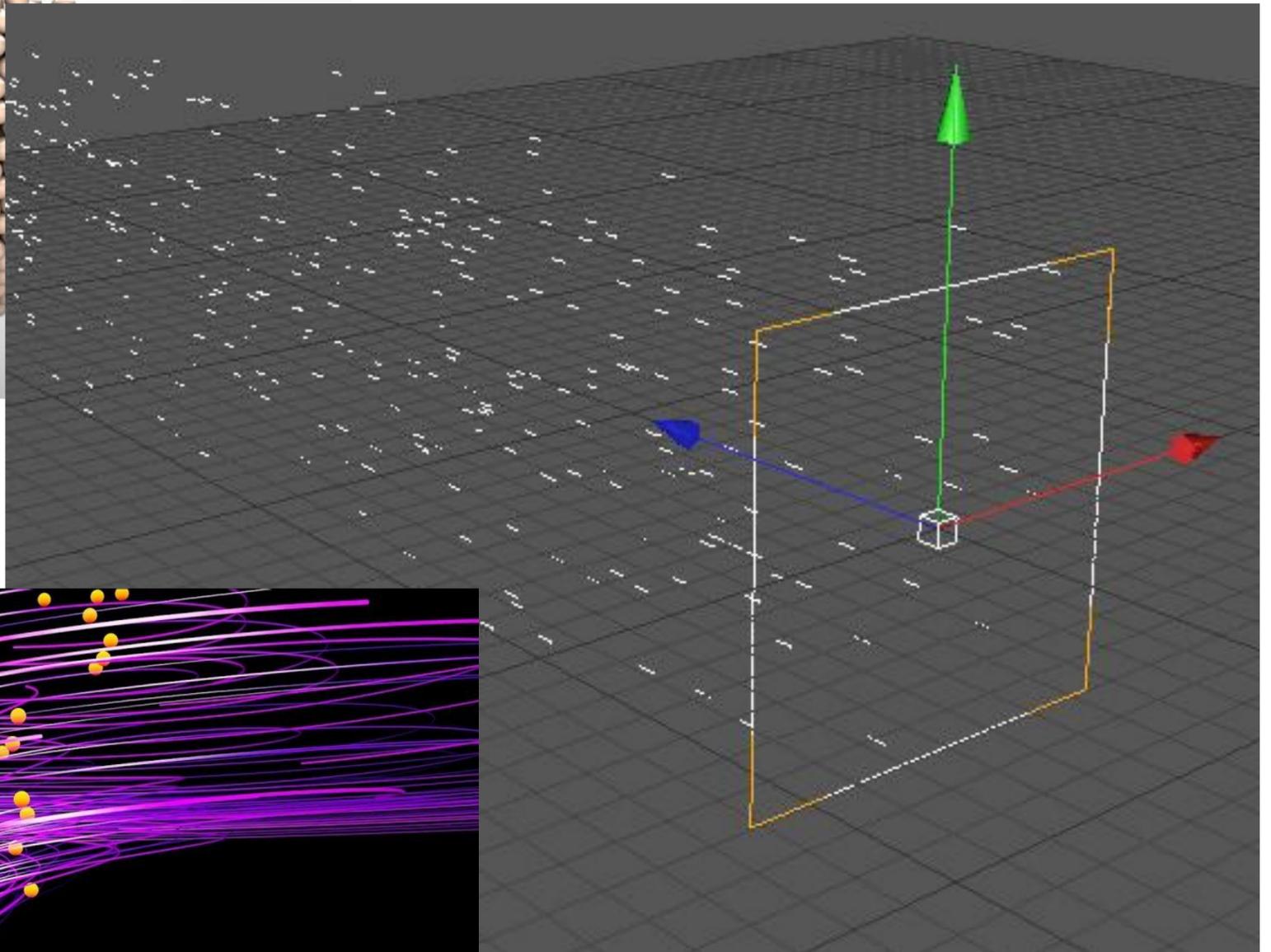
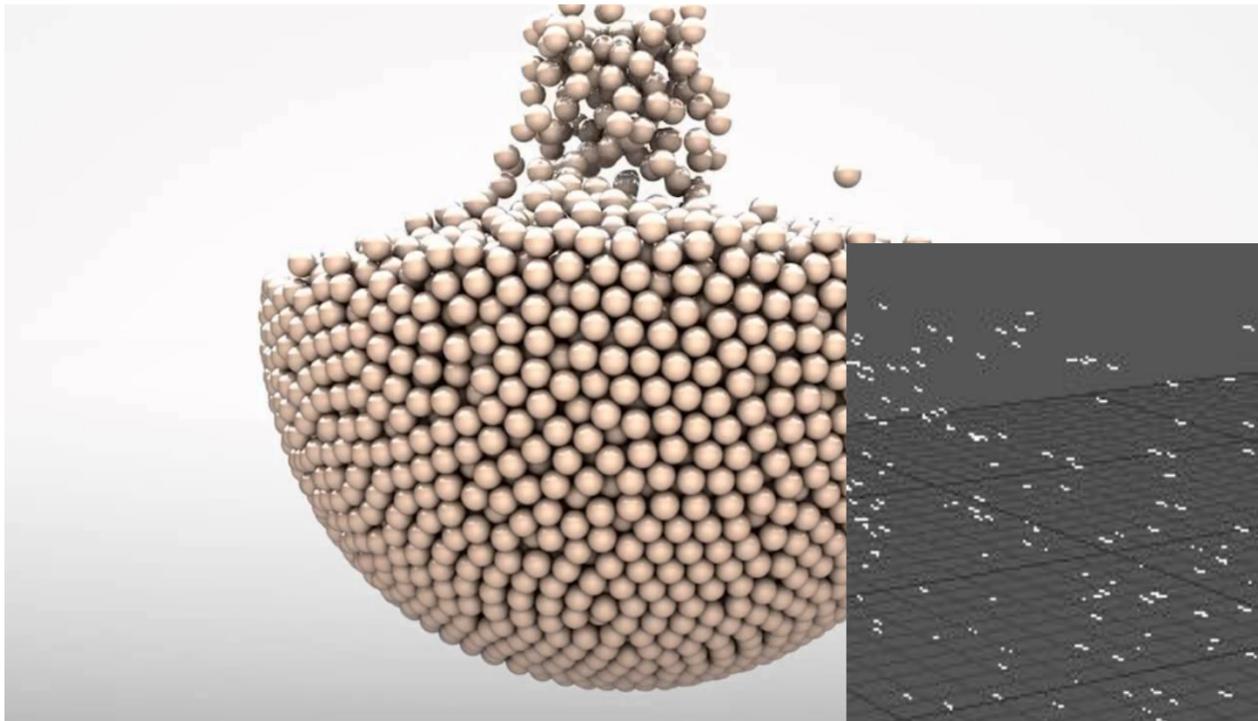
# Dynamics Tags

Создание реалистичных имитаций физических свойств



# Simulate

## Генерация частиц



# Практика

## Домашнее задание