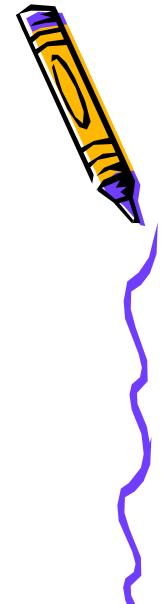
Culture and International Public Relations





Approaches



Whether the diversity in culture itself challenges the practicality of the two-way symmetrical communication approach?



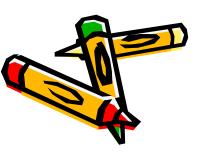
Approaches

Concurring, Omenugha (2002) identified

....culture as one of the factors that make IPR complex, stating that "it is believed that custom is a function of culture, which defines the way of life of any given society. Culture varies greatly from country to country... Care therefore, should be taken so as not to cause hostility or indignation among the target audience."

Elements of culture

both LANGUAGE and CULTURE is needed to communicate effectively in any society, but success in the practice of international public relations relies heavily on the recognition of those CULTURAL PATTERNS and VALUES that shape the cross-cultural communications process.

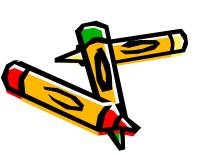


Understanding the differences between national cultures is thought to contribute to cooperation among different nations (Hofstede, 1991).

Hofstede's values work has been used as a foundation in business, communication, intercultural, interpersonal, and public relations research.

.... describes culture as the "collective" programming of the mind which distinguishes the members of one group or category of people from another"

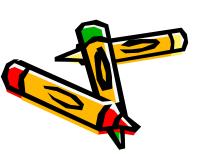
Each country characteristic according to Hofstede's dimension - https://geert-hofstede.com/countries.html



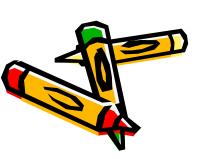
.... identified five cultural variables that influence communication and relationships in organizational settings: power distance, uncertainty avoidance, masculinity/femininity, ndividualism/collectivism, and Confucianism, or "long-term orientation" (LTO).



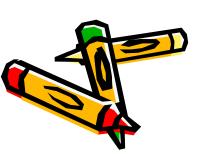
POWER DISTANCE points to the basic differences in inequality across cultures (p. 65). It refers to "the extent to which less powerful members of institutions and organizations within a country expect and accept that power is distributed unequally".



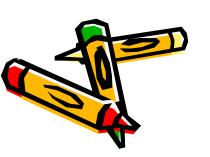
UNCERTAINTY AVOIDANCE refers to the ability for humans to cope with uncertainty (p. 176). It is defined as "the extent to which the members of a culture feel threatened by uncertainty or unknown situations".



MASCULINITY - FEMININITY alludes to the duality of the sexes (p. 176). It measures the difference of social roles taken by men and women in a society. In a feminine society, men and women share similar personalities such as modesty and tenderness, while in a society of masculinity, men are more assertive, tough and ambitious, whereas women are more tender and modest. In addition, the preoccupation with material goods and status characterizes a masculine society.



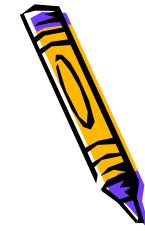
INDIVIDUALISM - COLLECTIVISM refers to relationships between the individual and the collectivity in a society (p. 148). Collectivism favors group interests and obligations above individual interests and pleasure, and it defines self by including group attributes, whereas individualism prefers individual interests to group interests, and it defines self independently.



Long-term vs. short-term orientation is the most important one for ethical questions of PR (Hopper et al. 2007, p.98). Discussion about the concept of lie may have a different outcome depending on the culture of the participant. Long-term perspective thinking is strongly bond with such concerns as reputation building, customer trust and reliability, which actually are classical motivators for ethical behavior within the of PR

European and Anglo-American countries, have demonstrated a short-term orientation in systematic global comparisons (Lussier 2009, p. 392). People in those societies place emphasis on short-term results, rapid need-gratification (Samovar et al. 2009, p. 207). This for example can influence such areas as CSR. (Samli 2008, p.115, Riahi-Belkaoui, 1995, p.79).

Cultural dimensions to the studies of Internet-related communications.



Cultural dimensions, collectivism versus individualism, through a text analysis of transcripts of a course's listserv. They discovered that students from collectivistic cultures perform differently than students from an individualistic culture when they interacted in listserv.

...Asian students were found to be more group-oriented demonstrating a stronger sense of "we" in their posted messages, whereas white Americans, particularly males, were found to be more individual- oriented. In this study, then the usage pattern on a listserv, a popular form of Internet use in organizational communication, was demonstrated to be shaped al traits (Stewart et al., 1998).

Studies of Internet-related communications.

Marcus and Gould (2000) applied Hofstede's framework to their study of user-interface designs, and they identified Hofstede's cultural dimensions in different web pages from different cultures. Focusing on the structural and graphic elements of web page design, they found that a university web site from Malaysia, a culture with high power distance in Hofstede's framework, tended to emphasize the official seal of the university and pictures of faculty or administration leaders, which could not be found on a university web site from the Netherlands, a culture with low power distance in Hofstede's framework. Also, a web site for a national park from Costa Rica, a allectivistic culture, emphasized national agendas and itical announcements, whereas a web site for a national k from the U.S., an individualistic culture, focused on the visitors and their activities.

Studies of Internet-related communications.

Following Marcus and Gould (2000), Zahir, Dobing, and Hunter (2002) revealed cultural differences in their study of national web portals from 26 countries. They found that despite the fact that most national portals followed the basic format of Yahoo, cultural dimensions could be identified. For example, the Philippines, a culture of high power distance in Hofstede's study, was found to be willing to demonstrate power difference in its web portal. Its national portal prioritized Filipinos working in foreign countries by providing them with special services, as these people made more money than those who worked within the Philippines. Another example was from Australia, an individualistic culture. The authors found that the national portal of Australia did not include items related to women's issues, religion, and personals, which were believed to be the pears of bringing people together. This finding demonstrated At Australians acted in a relatively independent manner, and up-oriented activities were not very important in their curre, as evidenced by their national portal.

Dialogic communication approach

Other cultural models, such as Sriramesh's personal influence model and Kent and Taylor's (2002) research

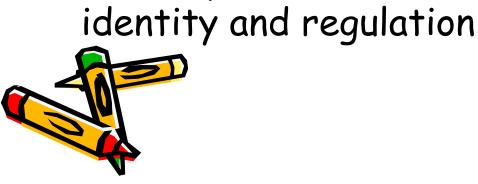
...The personal influence model of public relations (Sriramesh, 1992) provides a valuable framework for understanding how culture may influence the development of public relations in a nation (or culture).



Dialogic communication approach

Research shows that personal influence is common to India, other parts of Asia, Africa, and other nations. In "low-context" (see below) nations like the United States, having access to, or exercising personal influence is not a requirement for organizational or personal success, but it often helps. Some types of occupations and institutions rely more heavily on personal influence for success. In "high-context" cultures, like South Korea, however, personal influence is crucial and members of ingroups and those with connections are often more successful at achieving organizational and personal goals; for example, party members in communist or socialist states, members of in-groups, royalty, individuals with higher social status, from higher castes, businesspeople, and individuals h more resources (Taylor & Kent, 1999).

As International Public Relation sphere is class connected with communication in differs cultures it is highly important to take into account circuit of culture model by S. Hall (2001). The circuit has the following 'moments' where meaning is created: representation, production, consumption,



According to Hall culture can be understood in terms of 'shared meanings". In modern world, the media is the biggest tool of circulation of these meanings. Stuart Hall presents them as being shared through language in its operation as a "representational (signifying) system" and he presents the circuit of culture model as a way of understanding this process.

The process that culture gathers meaning at five different "moments" - signification representation), identity, production, insumption and regulation.

SIGNIFICATION←

(what the thing means (signifies), and to whom—what signifier/signified relationships it contains, how and from whom it takes them on, and how and to whom it gives them off)

→ IDENTITY

(who all the agents involved with producing, consuming, and regulating the thing are—be they individuals, groups, and/or non-human entities—and how they got to "be" that way)



(the formal and informal rules that affect and are affected by the thing, how they are(n't) enforced, and the formal and informal authorities that make and enforce them)

CONSUMPTION

(buying the thing, using the thing, becoming part of the thing, and/or making the thing part of you—and paying for all this)

PRODUCTION

Usually visible
(the <u>presentation/representation</u>)

Usually NOT visible
(the labor/work)

(making the thing—
inventing it, fabricating it,
reproducing it, distributing
it, marketing it—and paying
for all this labor/work and
the people who do it)



5. Hall emphasizedthe importance of specific cultural conditions at every stage of any communicational process.

....Creators of media texts produce them in particular institutional context, drawing on shared framework of knowledge etc. The same media text is engaged by audience in different context.

Briefly, the discursive process manufacturing and shaping cultural meaning is called representation. 'We give things meaning by how we represent them' (Hall, 1997, p. 3). Representation meaning from language, painting, photography and other media uses "signs and symbols to represent whatever exists in the world in terms of meaningful idea and concept, image".

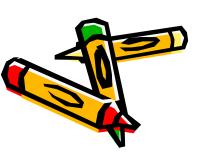


· PRODUCTION

- [Follow the money! Who's paying for it, and/or backing it? Where's the money (and other
- resources) coming from? Is it on Fox? Paid for in part by the Melville Trust?
- Who's making or producing it? What is his/her/their story? Socio-economic background? Interests (financial and otherwise)? Personal experiences? Positions (or "biases")?
- ☐ Who thought it up? (Same questions apply from above.)
- How different are the people who are paying for it, making it, and thinking it up? All together living in a co-op? All the same person? Paid for by a housewife in St. Cloud, made by a sweatshop laborer in Shenzhen, designed in Wayzata?

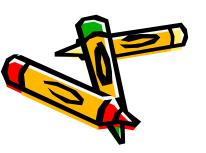
· CONSUMPTION

- Are the people who consume it (or use it, or do it) different from the people who produce it? If so, again as above: how different?
- Is it something you buy? If so, what does it cost?
 Who can afford it? Who can't? Why?
- How, where, with whom, and why do you consume (do/watch/read/listen to/eat) it?
- Is it advertised or marketed? If so, how, where, why, and to whom?



· REGULATION

- Is it legal, or against the rules? What rules? Who makes and enforces them? How/why?
- Is it 'obscene'? 'pornographic'? 'subversive'? Why, and according to whom?
- What kind of certification, acceptance, and/or rubber-stamping do you need before you can produce or consume it? Who does this certifying, accepting, and/or rubber stamping?



· IDENTITY

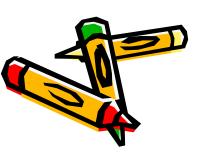
- Who produces, consumes, and regulates it? Who's would NEVER be involved with it?
- Why?
- Who cares about it? Who thinks it's important?
 Why?
- ☐ What others think of people who do/use it? Why?
- ☐ What do you have to know, understand, and believe in order to do/use it? What has to be
- "common sense" for you, in order to be the kind of person who does/uses it?
- How does the object create insiders and outsiders—or, an "us" and a "them"? Who is "us"?
 - "them"? Who decides? How?

- · SIGNIFICATION
- What does it signify (what is it a signifier for)? What signifies it (what is it a signified
- of)? And to whom: to its creators/authors/doers? To other audience? To you?
- ☐ In what context do you find it? What's going on around it?
- Uhat kind of language and tone and feelings are involved, and how do they work?
- ☐ How is it structured?
- Uhat genre conventions does it work with? (A war? A chick flick? R&B? A rave?) What gives it away (i.e., what signifies adherence to these conventions)? How does it live up to, not live up to, or transcend the expectations of that genre?
- What does it look, sound, smell, taste, and feel like—to you, and to others?
 - arguments is it making—intentionally or not? How, and a does it make them?

The circuit of cultural model in practice

Example: A Cross, Traffic lights

Consumption is where meaning is fully realised because meaning does not reside in an object but in how that object is used (Baudrillard, 1988, p. 101). Consumers actively create meanings by using cultural products in their everyday life

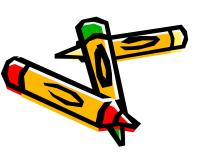


The circuit of cultural model in practice

Example: A BIRD in a political conference between two nations can be a Symbol of "PEACE"

While the same bird in advertising of soup is a symbol of "beauty and softness'.

DOG is a symbol of Loyalty in USA but Abuse in Pakistan.



The circuit of cultural model in practice

Production, on the other hand, refers to meanings associated with products, services, experiences or in the case of PR the messages strategically crafted for targeted publics. Producers encode dominant meanings into their cultural products.

......Example: The use of word "HALAL" in Islamic counties on the products of snacks "Lays" by its manufacturing multinational company.

Indian and Pakistani advertisment of Lays



Indian Advertisement of Lays

Pakistani Advertisement of Lays



Meanings derived through the production and consumption process form identities which are an once malleable, fragmented and complex as they include subjective and socially developed constructs such as class, gender, ethnicity and so on.

Example: To target the ideal young consumers: prizes had to be low. Name must be cool. Addition of new demand. (e.g. Diet coke).



To understand the cicuit model of Culture take the example of "Pepsi".







- Sign = Pepsi + micheal Jackson
- Signifier= particular drink
- Production= Soft drink Pepsi by Pepsicon
- Consumer= people of Usa
- Representating=
 dance Rock and

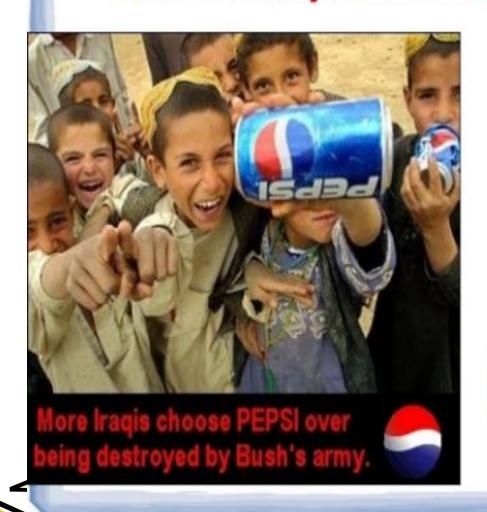








Same Pepsi in Iraq and Africa





Presenting Egyptian and Arab culture









TASK

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