A HARD NUT TO CRACK A TOUGH NUT TO CRACK

A problem or a person (who is very difficult to understand)

A HEAVY CROSS TO BEAR A CROSS TO BEAR

 an unpleasant or painful situation or person that you have to accept and deal with, although you find it very difficult

A BITTER PILL TO SWALLOW A BITTER PILL

- Sth that is very unpleasant but must be accepted
- Losing to a younger player was a bitter pill to swallow.

ALBATROSS

- Sth or sb that you want to be free from
- Her own <u>supporters</u> <u>see</u> her as an albatross who could <u>lose</u> them the <u>election</u>.

THE BANE OF STH

- A cause of continuous trouble or unhappiness
- That <u>cat</u> is the bane of my <u>life!</u>
- curse
- scourge

PLAGUE

- OUK /pleig/ US /pleig/
- C2 to cause worry, pain, or difficulty to someone or something over a period of time:
- Financial problems have been plaguing their new business <u>partners</u>.

STUMBLING BLOCK

- something that prevents action or <u>agreement</u>:
- One potential stumbling block could be the difficulty of accessing the data.

SNAG

- Informal
- A problem, difficulty or disadvantage
- We don't anticipate any snags in/with the negotiations.

BE DEAD MEAT

- If someone is dead meat, they are in a lot of trouble
- He'll be dead meat if his girlfriend finds out.

CHILL

- A sudden unpleasant feeling (C2)
- I <u>suddenly</u> realized, with a chill of apprehension, the danger ahead.

EQUATION

- a difficult problem that can only be understood if all the different influences are <u>considered</u>:
- Managing the economy is a complex equation of controlling inflation and reducing unemployment.

INCUBUS

- Sth that causes unpleasant problems for sb
- They are powerless to throw off the incubus of the past.

LABYRINTH

- Confusing situation (literary)
- He was no stranger to the labyrinth of love.

LIABILITY

- Risk (C1)
- Sth or sb that causes a lot of trouble
- After a certain age, a car's just a liability.
- Sue always manages to upset somebody when we go out - she's a real liability.

LIFE IS A BITCH (AND THEN YOU DIE)

- Saying
- said when you find a situation difficult or have had a bad experience

THE SHARP END

- the part of an activity, such as a job, where the most problems are likely to be <u>found</u>:
- A job like hers would be much too demanding for me, but she enjoys being at the sharp end.

TIE-UP

- a temporary problem that delays progress,
 such as too much traffic on the road:
- I missed my <u>flight</u> because of a tie-up on the interstate.

THE HARD WAY

- a way of doing something that makes it more difficult than it needs to be:
- She always does things the hard way
- C2 If you learn something the hard way, you learn from unpleasant experiences rather than by being taught:
- If she won't listen, she'll have to learn/find out the hard way.

THORN IN YOUR FLESH THORN IN YOUR SIDE

- a person or a thing that repeatedly annoys you or causes you pain:
- A relentless campaigner, he was a thorn in the government's side for a number of years.

TIP OF THE ICEBERG

 C2 a small, noticeable part of a problem, the total size of which is really much greater:

 These small local protests are just the tip of the iceberg. a show of anger, worry, or excitement that is unnecessary or greater than the situation deserves:

Getting our passports renewed was such a to-do.

TO-DO

TWIST

- a <u>complicated</u> situation or a plan of action:
- The twists and turns of fate

CANCER

- a <u>harmful</u> activity that spreads quickly:
- Drug <u>abuse</u> is a cancer that is destroying our society.

BUGGER

- Sth that is very difficult or annoying
- This tin is a bugger to open.

BUGBEAR

- A particular that annoys or upsets you
- Smoking is a particular bugbear of his.

BRAINTEASER

- A problem for which is hard to find an answer especially one which people enjoy trying to solve as a game:
- The tribe has the option to dig down several feet and search to uncover an answer key to solve the brainteaser.

BODY BLOW

 something that causes serious problems and disappointment for a person trying to do something:

 As a result, essential services will be cut, and that will be a severe body blow to all.

BE OUT OF THE WOOD

- To be no longer in danger or difficulty (informal)
- The project has been given funding for another year, but it's not out of the woods yet.

HYDRA

- A difficult problem that keeps returning
- As soon as one false statement is knocked on the head then, like a hydra, another one appears and has to be refuted.

CLEAR

- Without problems or difficulties
- This is the first time in his life that he's been clear of (= without) debt.

TAKE SOME DOING

- To be difficult to do
- Running a marathon takes some doing

CONUNDRUM

- A problem that is difficult to deal with
- Arranging childcare over the school holidays can be a real conundrum for working <u>parents</u>.

HANDICAP

- Difficulty
- I found that not having a car was quite a handicap while on holiday.

HARDSHIP

 C1 (something that causes) difficult or unpleasant conditions ns of life, or an example of this

economic hardship

IRRITANT

Sth that causes trouble

 The report is bound to add a new irritant to international relations.

HICCUP

- a problem that delays or interrupts something for a while, but does not usually cause serious difficulties:
- We've had one or two slight hiccups,
 but progress has generally been quite steady

HINDRANCE

- UK /'hɪn.drəns/ US /'hɪn.drəns/
- something that makes it more difficult for you to do something or for something to develop:
- I've never considered my disability a hindrance, but other people have.

GLITCH

 a small problem or fault that prevents some thing from being successful or working as well as it should:

 We'd <u>expected</u> a few glitches, but everything's gone remarkably smoothly.

IMPEDIMENT

- something that makes progress, movement, or achieving something difficult or impossible
- Formal
- In

 a <u>number</u> of developing countries, war has been an additional impediment to progress.

LONG SHOT

- something you try although it is unlikely to be successful:
- It's a long shot, but you could try phoning him at home.

LOOSE CANNON

- someone who behaves in an uncontrolled or unexpected way and is likely to cause problems for other people:
- He's <u>seen</u> as something of a loose cannon by other team members.

VILLAIN

- INFORMAL
- something or someone considered harmful or <u>dangerous</u>:
- We've always been told that cholesterol was a major cause of heart disease but, actually , saturated fat is the worst villain.

POTHOLE

- UK /'ppt.haʊl/ US /'paːt.hoʊl/
- A problem
- The road to economic recovery is full of potholes.

OBSTACLE COURSE

- a <u>series</u> of problems that you have to solve in order to achieve something
- It is like going over an obstacle course to get near the train.

NEMESIS

- Someone's nemesis is a person or thing that is very difficult for them to defeat.
- Seldom has nemesis triumphed as it did on that occasion.

RIDDLE

- something that is confusing, or a problem that is difficult to solve:
- Scientists may have solved the riddle of Saturn's rings.

TRIAL

- a person or thing that
 is annoying and causes a lot of <u>problems</u>:
- She was a real trial to her parents when she was younger.

WALL

 A wall of people or things is a mass of them formed in such a way that you cannot get through or past them:

THE CHILL WIND OF STH

- Literary
- The problems caused by sth
- Many more businesses are feeling the chill wind of the recession.

TEETHING TROUBLES

- problems that happen in the early stages of doing something new:
- That there were teething troubles we all know.