## Бірқалыпты үдемелі қозғалыс. Үдеу.

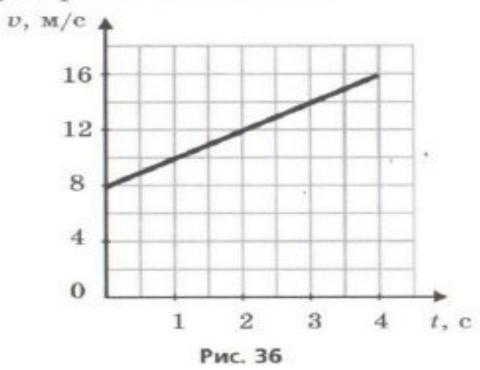
### OM:

- 1. жолдың уақытқа тәуелділік графигінен жылдамдықты анықтау;
- 2. жылдамдықтың уақытқа тәуелділік графигінен үдеуді анықтау;

# Жетістік критерийі

- 1. График арқылы орынауыстырудың мәнін таба алады.
- 2. График арқылы жылдамдықты есептей алады.
- 3. График арқылы үдеуді есептей алады.

4.14. На графике (рис. 36) приведена зависимость скорости от времени для разгоняющегося автомобиля. Определите начальную скорость и ускорение автомобиля.



4.23. Как двигался поезд, график скорости которого изображен на рис. 41?

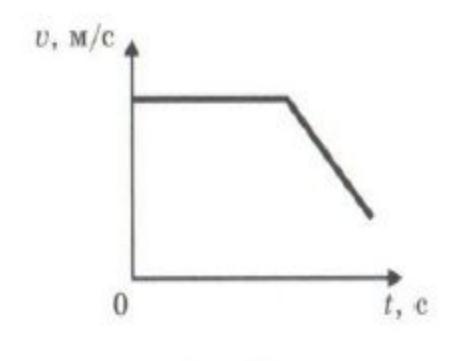


Рис. 41

4.20. Опишите движение тела, график скорости которого изображен на рис. 38.

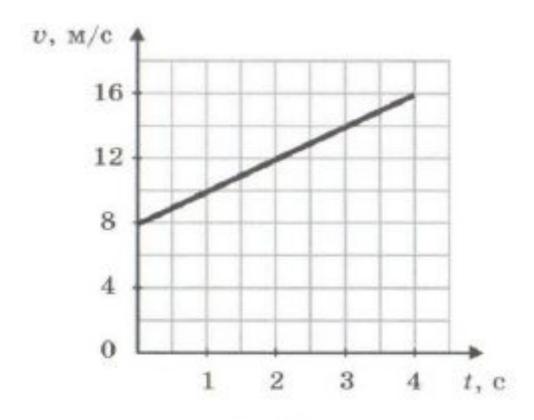


Рис. 38

4.22. Как двигался автомобиль, график скорости которого изображен на рис. 40?

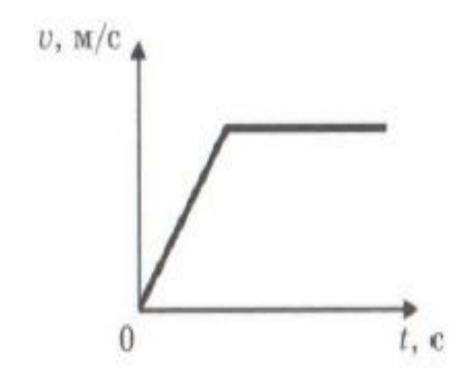
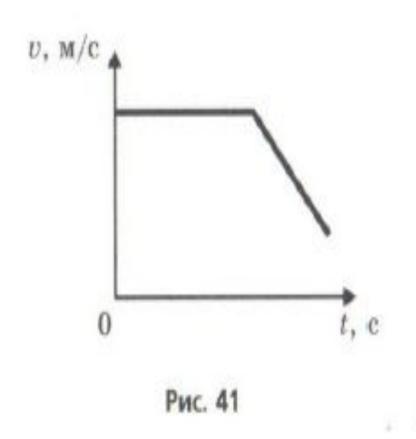


Рис. 40

4.23. Как двигался поезд, график скорости которого изображен на рис. 41?



4.30. Опишите движения, графики которых приведены на рис. 42. Запишите для каждого графика формулу зависимости v(t).

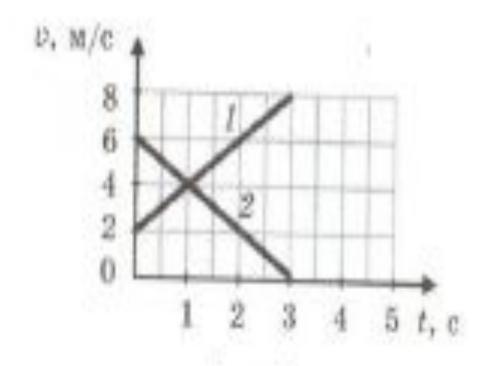


Рис. 42

**4.32**. По графикам скорости, изображенным на рис. 43, запишите формулы зависимости v(t). Постройте соответствующие графики пути.

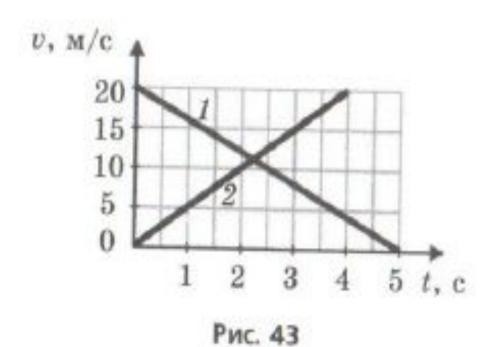


Figure 1 shows the displacement-time graph for a tennis ball which is thrown vertically up in the air from a player's hand and then falls to the ground.

The graph illustrates the motion of the ball. Taking the origin to be the starting point, the ball moves upwards (in the positive direction) to a maximum height of 2.5 m above the origin. It stops momentarily and then drops to the ground, which is 1.5 m below the initial release.

Consequently, the velocity of the ball changes from positive (on the way up) to 0 at the top and then to negative (on the way down).

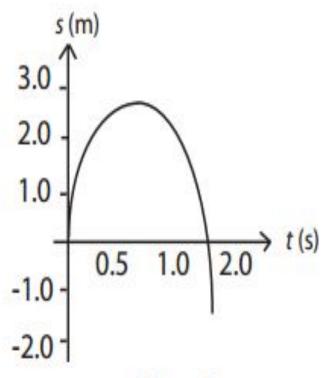


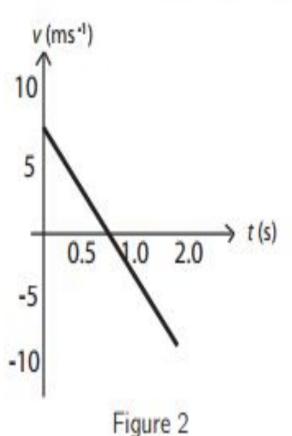
Figure 1

The gradient of a displacement-time graph is velocity

Figure 2 shows the velocity-time graph for the motion of the tennis ball described in example 1.

It was thrown into the air with a velocity of 7 m s<sup>-1</sup>. It has zero velocity at 0.71 seconds and returns to the ground after 1.62 seconds with a velocity of -8.8 m s <sup>-1</sup>.

The gradient of a velocity-time graph is acceleration

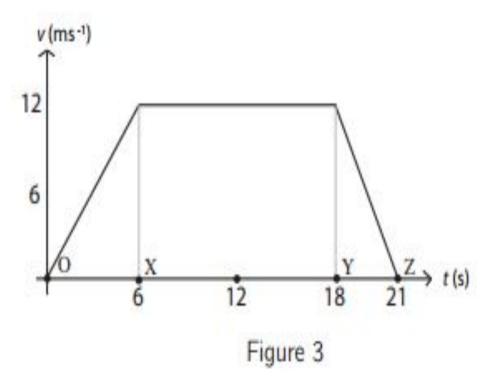


The 'area under a velocity-time graph' indicates the displacement

### **Exercises**

- 1. A bus travels along a straight road for 600 m. It travels at a constant velocity for the whole journey, which takes 90 s. Sketch the displacement-time graph. What was the velocity of the bus?
- A snooker ball moves in a straight line with a constant speed of u m s<sup>-1</sup>. It hits the cushion directly after a time t<sub>1</sub> and rebounds along the same path with a constant speed of (u = 0.2) m s<sup>-1</sup>. Sketch the displacement-time graph. (Assume u > 0.2)

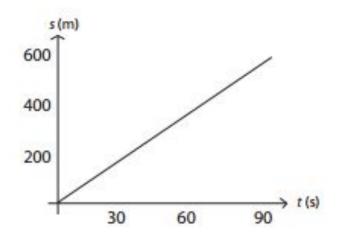
- Figure 3 shows the velocity-time graph for a moped, which travelled between two sets of traffic lights on a straight road.
  - (a) What is the moped's acceleration in each of the time intervals OX, XY and YZ?



(b) What was the total distance between the two sets of traffic lights?

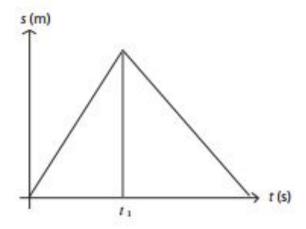
#### Answers (all to 2 s.f.)

1.



Velocity = 
$$\frac{600}{90}$$
 = 6.7 m s<sup>-1</sup>

2.



It is important to realise that the gradient between t=0 and  $t=t_1$  is steeper than that after  $t_1$ , to reflect the greater velocity before impact with the cushion.

- 3. (a) OX:  $a = 2.0 \text{ m s}^{-2}$ , XY:  $a = 0.0 \text{ m s}^{-2}$ , YZ:  $a = -4.0 \text{ m s}^{-2}$
- 3. (b) Distance =  $(0.5 \times 6 \times 12) + (12 \times 12) + (0.5 \times 3 \times 12) = 198 \text{ m} = 200 \text{ m} (2 \text{ s.f.})$ .