WALT DISNEY

childhood

Walter Elias Disnev was born on December 5. 1901 to **Hiss** Disney, of Irish-Canadian descent, and the collection of German-American descent. in Chicago's Hermosa community area at 2156 N. Tripp Ave. Walt Disney's ancestors had emigrated from Cowran. County Hilkenny in Ireland. Arundel Elias Disnev. great-grandfather of Walt Disnev. was born in Kilkennv. Ireland in 1801 and was a descendant of Hughes and his son Robert d'<mark>Isigny,</mark> originally of trance but who travelled to England with william the Concileration 1886. ". The d'Isigny name became inglicised as Disney and the family settled in the village now known as **Korton Disney.** south of the city of the city, in the county of Lincolnshire



Teenage years

In 1917. Elias acquired shares in the O-zell jelly factory in **Chicago** and moved his family back there. 🚻 in the fall. Disnev began his freshman year at <mark>Kellinley</mark> **High School** and began taking night courses at the Chicago Art Institute. [12] Disney became the cartoonist for the school newspaper. His cartoons were very patriotic, focusing on <mark>World War I.</mark> Disnev dropped out of high school at the age of sixteen to join the **Ermy**, but the army rejected him because he was underage. 141



Hollowood

Disney and his brother pooled their money to set up a cartoon studio in Hollywood. Reeding to find a distributor for his new Mice Comedies— which he started making while in Kansas City, ¹²⁰¹ but never got to distribute— Disnev sent an unfinished print to New York distributor Margaret Winkler, who promptly wrote back to him. she was keen on a distribution deal with Disney for more live-action/animated shorts based upon *Alice's* Wonderland



First academy award



In 1932, Disney received a special Academy Award for the creation of "Mickey Mouse". whose series was made into color in 1935 and soon launched spin-off series for supporting characters such as Donald Duck. **Coafy**, and **Pluto**: Pluto and Donald would immediately get their individual cartoons in 1937. and Goofy would get solo cartoons in 1939 as well. 🔛 Of all of Mickey's partners. Donald Duck-who first teamed with Mickey in the 1934 cartoon. orohan's Benefit-was arguably the most popular, and went on to become Disney's second most successful cartoon character of all time

Planning Disneyland

On a business trip to Chicago in the late-1940s. Disney drew sketches of his ideas for an <mark>amusement park</mark> where he envisioned his employees spending time with their children. He got his idea for a children's theme park after visiting indicates Fairyland in Caldand, California. This plan was originally meant for a plot located south of the Studio. across the street. The original ideas developed into a concept for a larger enterprise that was to become **Snewland.** Disney spent five years of his life developing Disnevland and created a new subsidiary of his company, called WED Enterprises, to carry out the planning and production of the park. A small group of Disney studio employees ioined the Disnevland development project as engineers and planners, and were dubbed imagineers

When describing one of his earliest plans to the first aerial drawing of Disneyland which was presented to the pank of metica while requesting for funds). Disney said, "Herbie, I just want it to look like nothing else in the world. And it should be surrounded by a train." Entertaining his daughters and their friends in his backyard and taking them for rides on his taking them for rides on his taking them for pieces on his taking the pieces of pieces on his taking them for pieces of his pieces of his pieces on his taking them for pieces on his taking the pieces of pieces of his pieces on his taking them for pieces on his taking the pieces of pieces on his taking them for pieces on his taking the pieces of pieces

Disney animation today

Traditional hand-drawn animation, with which Walt Disney started his company. was, for a time, no longer produced at the Walt Disney **Animation Studios. After a** stream of financially unsuccessful traditionally-animated features in the early 2000s. the two satellite studios in Paris and Orlando were closed. and the main studio in **Euroan** was converted to a computer animation production facility. In 2004. Disnev released what was announced as their final "traditionally animated" feature film. Home on the **Mange.** However, since the 2006 acquisition of rinar, and the resulting rise of **John Lasseser to Chief Creative** Officer, that position has changed, and the 2009 film 📆 🥲 **Princess and the Fron has** marked Disney's return to traditional hand-drawn animation.



