

Богомол



Открытая тема

NATIONAL
GEOGRAPHIC

Photograph by Medford Taylor

СЕОУБЫНІС
ИИДЮУУТ

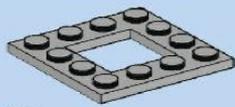
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Богомол - это насекомое-хищник. Питаются богомолы насекомыми, в редких случаях могут нападать на ящериц или птиц. Богомол – выдающийся мастер маскировки. Когда он сидит совершенно неподвижно, то сливается с растением, на котором устроился, и заметить его очень сложно.

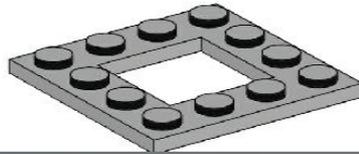


Внешний вид многих богомолов крайне замысловат, у некоторых из них весьма нарядная и эффектная окраска



1x

1

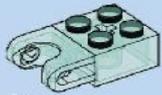
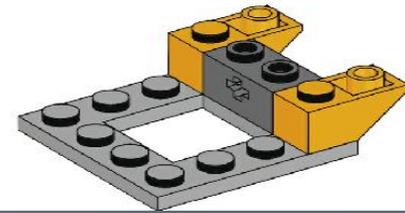


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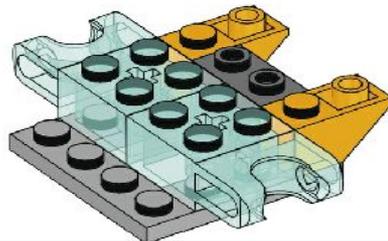
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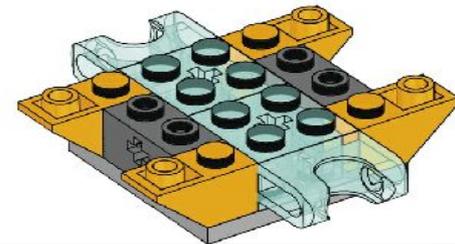


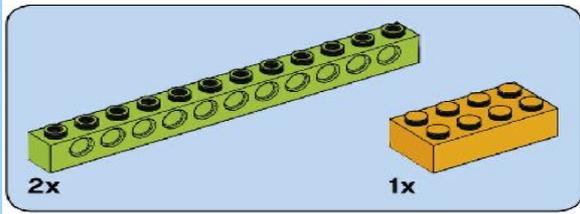
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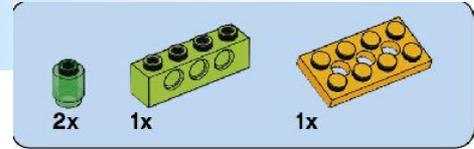
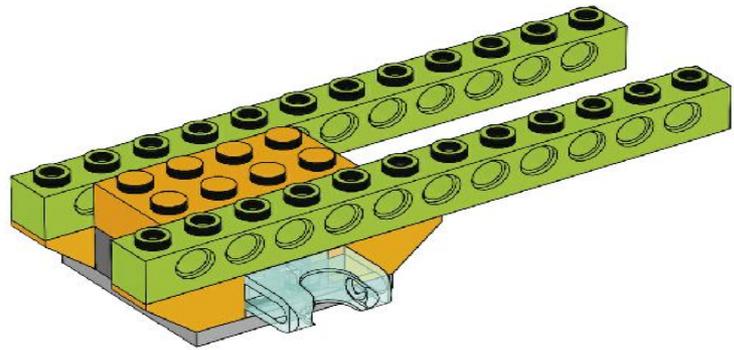
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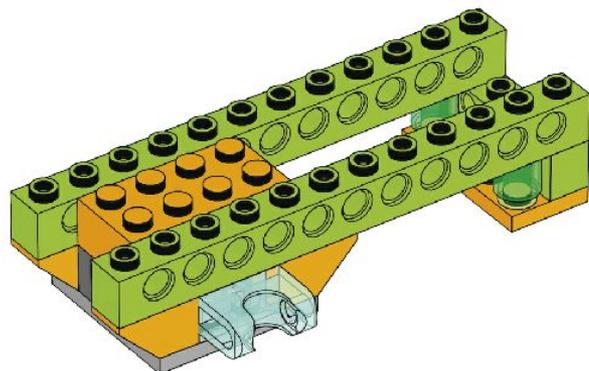
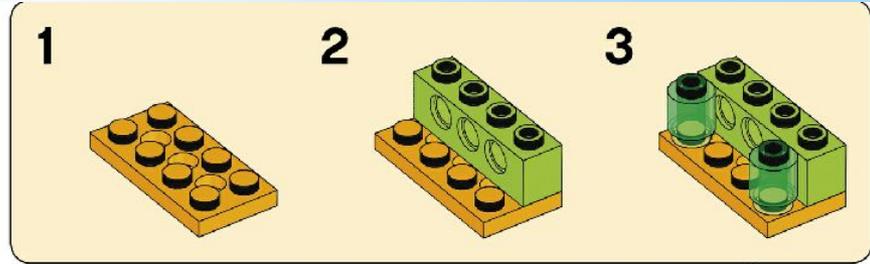




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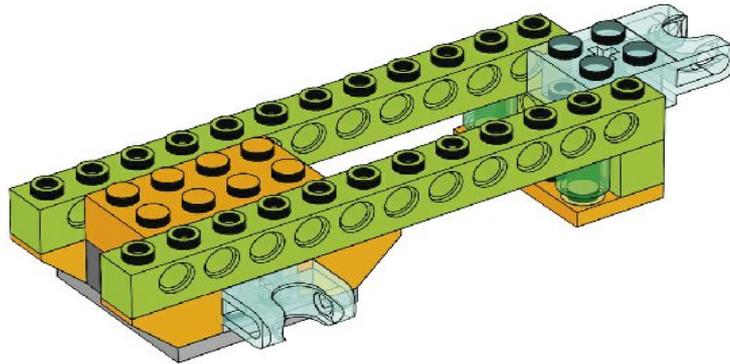
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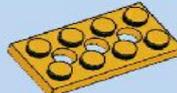


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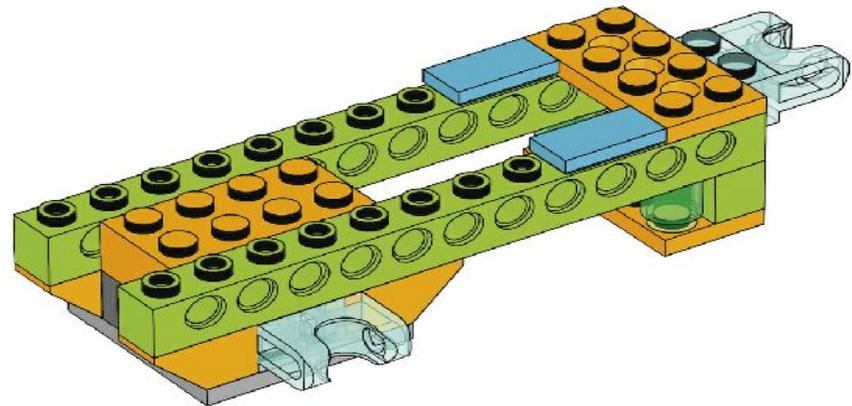


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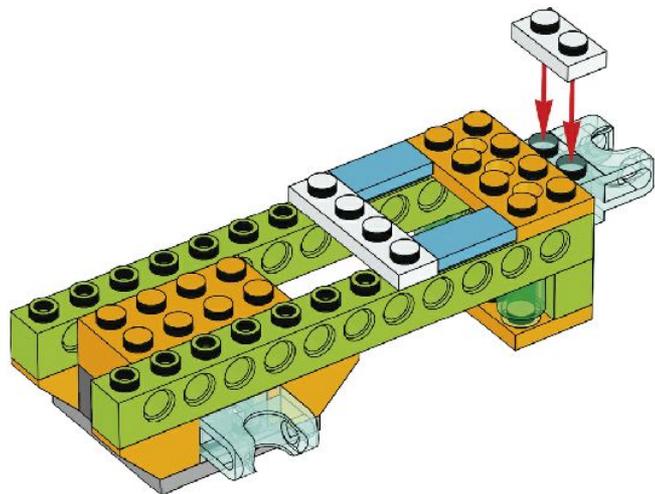




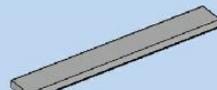
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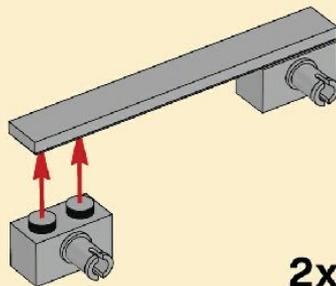


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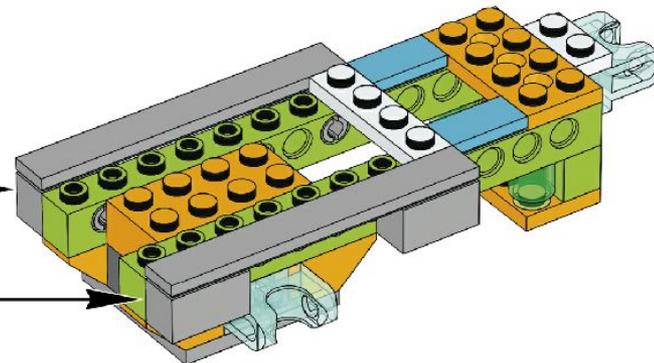


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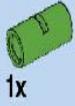


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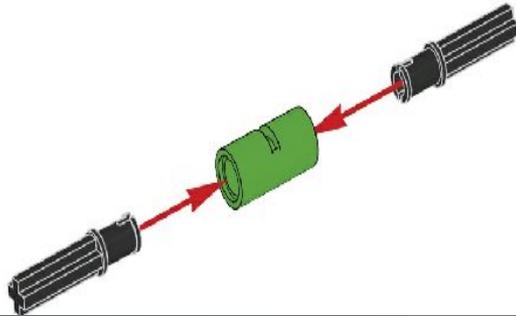


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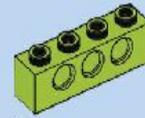


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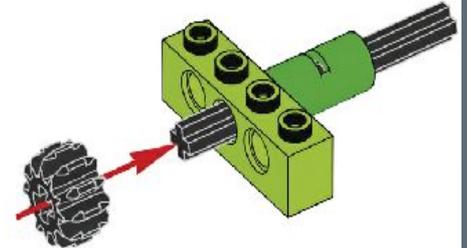


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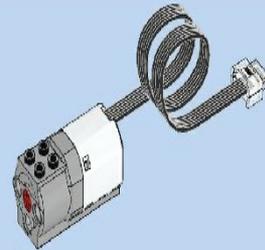
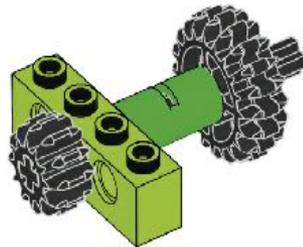
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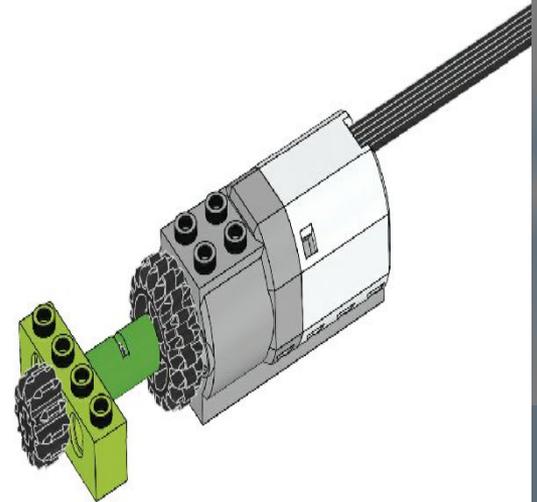
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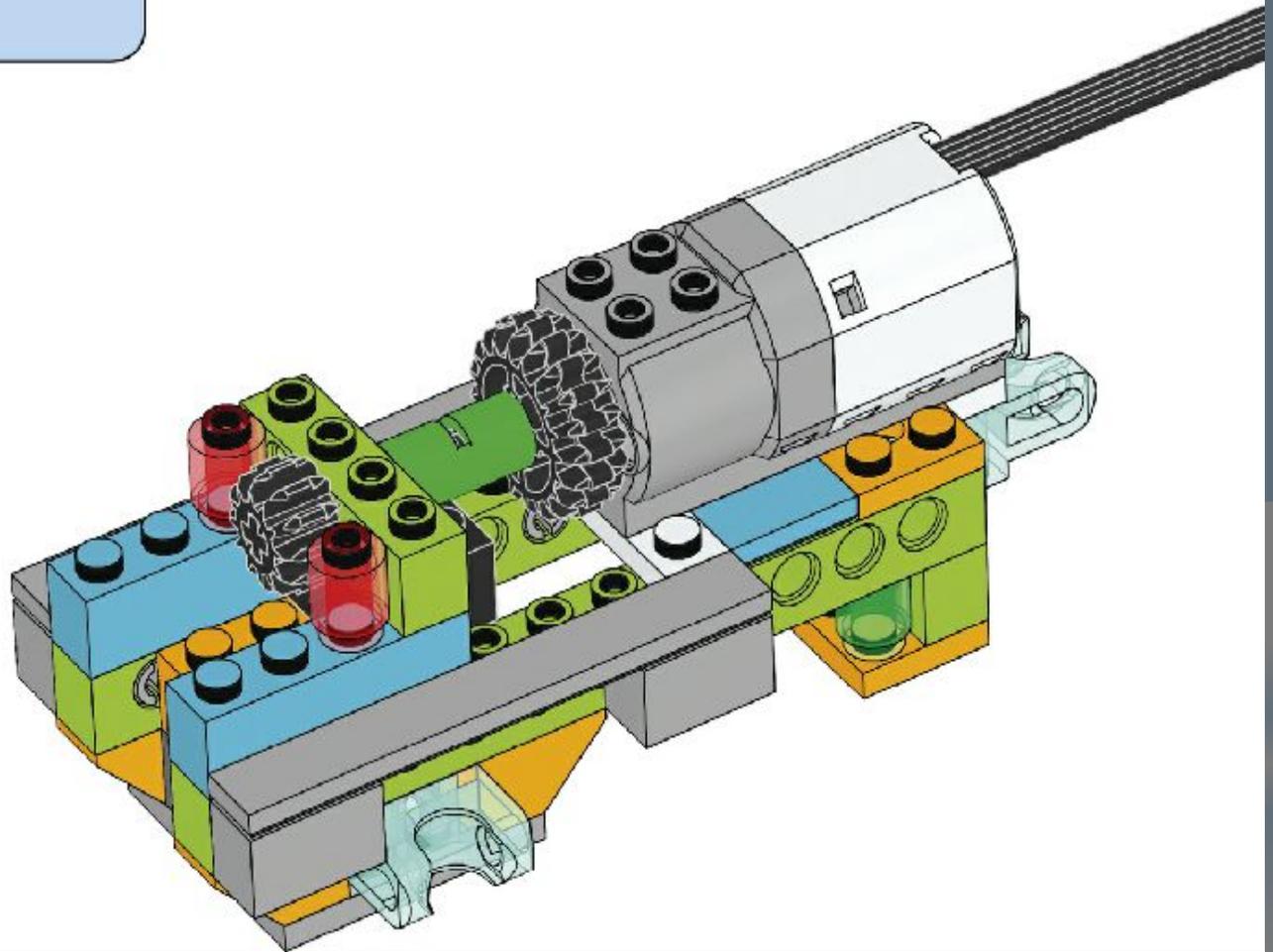
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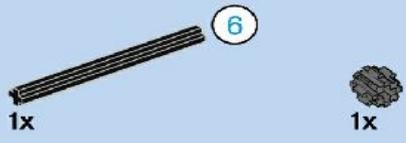




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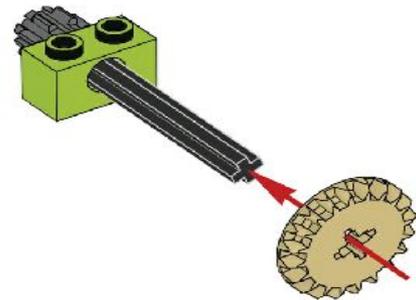




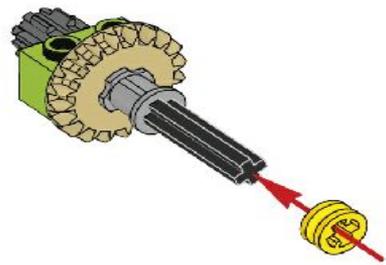
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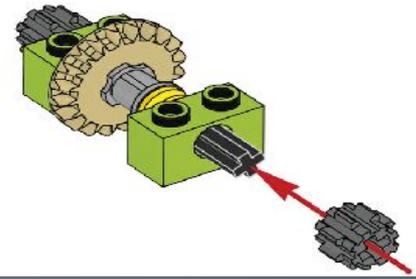
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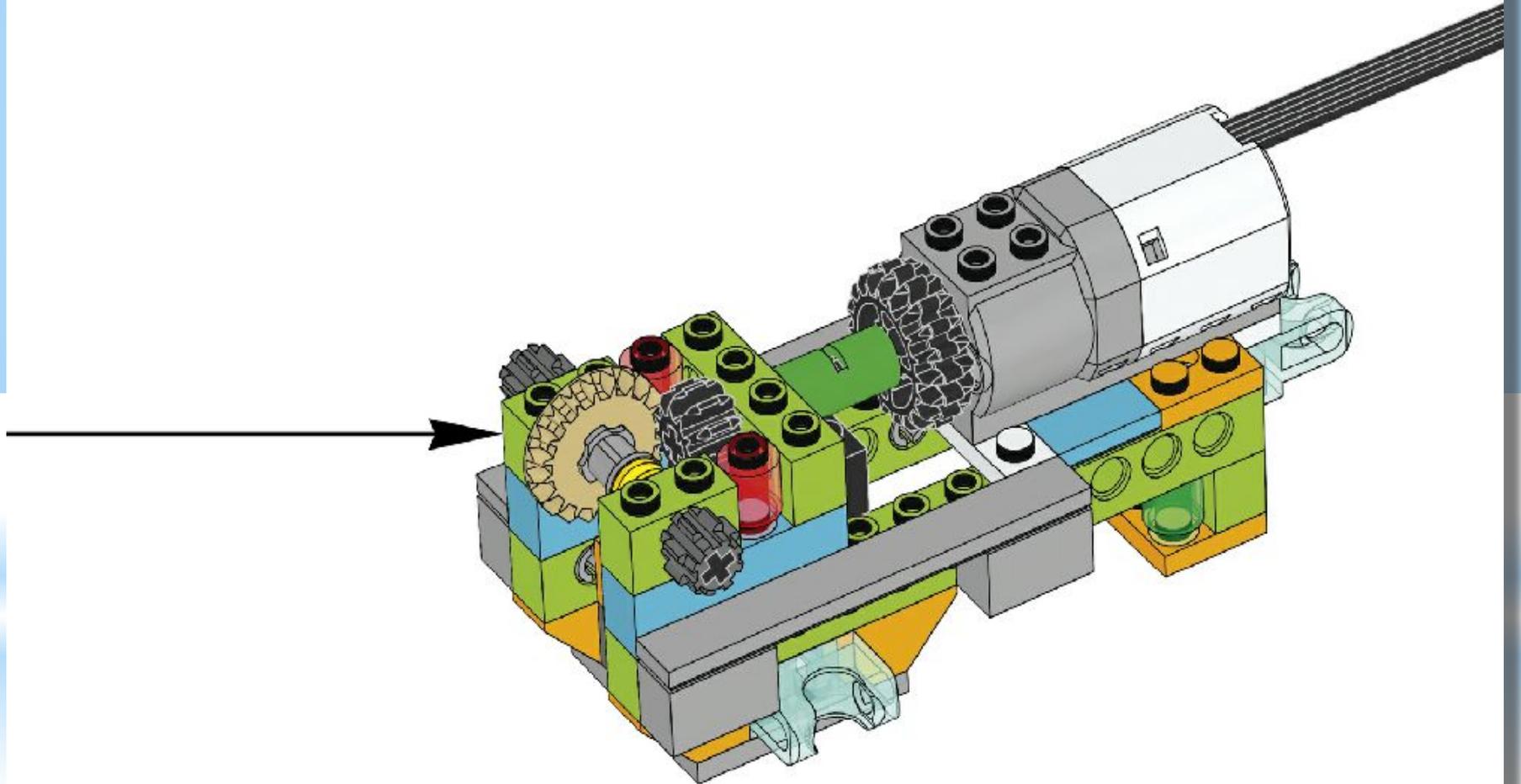
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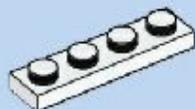


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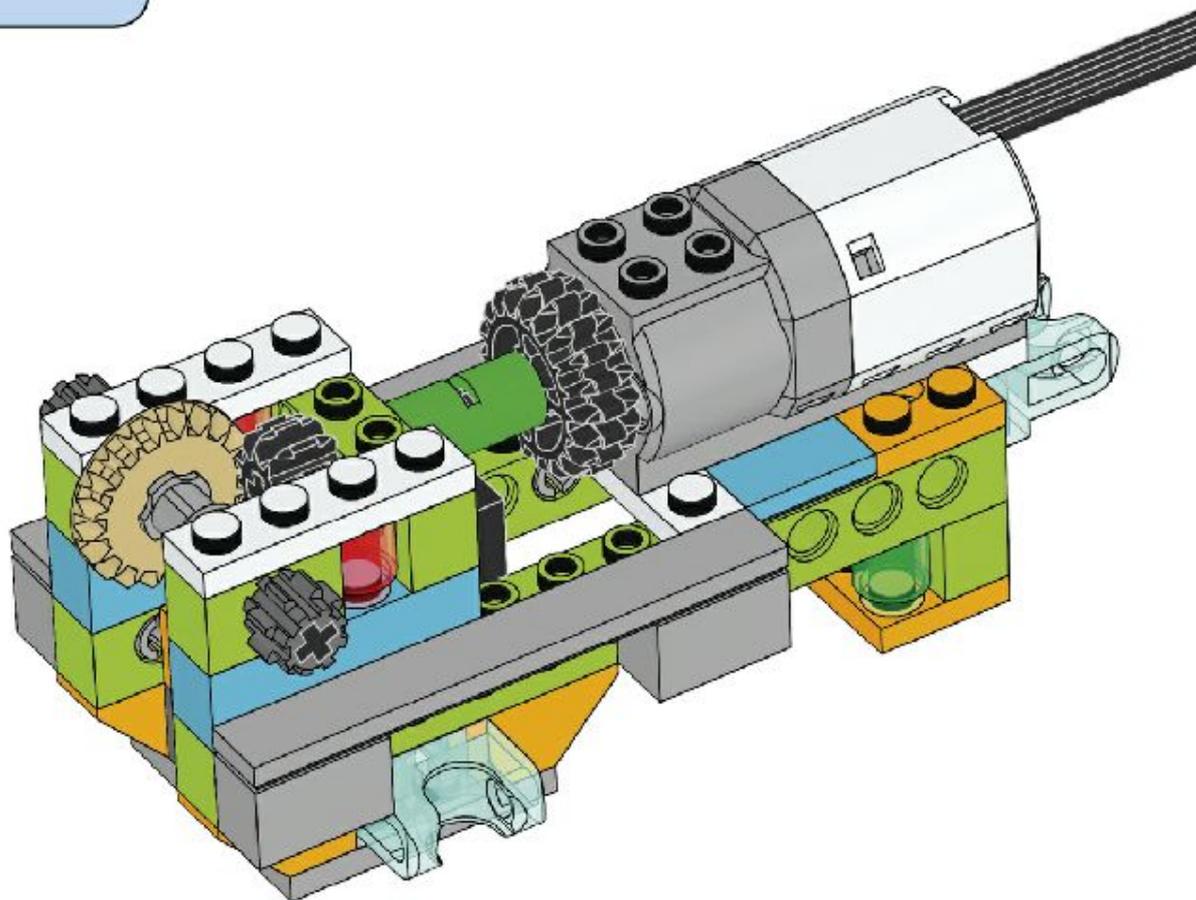
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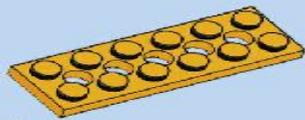




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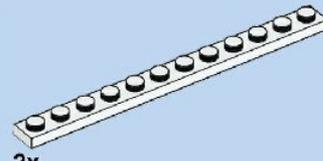
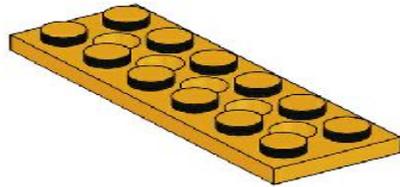
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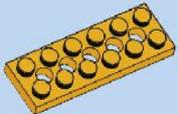
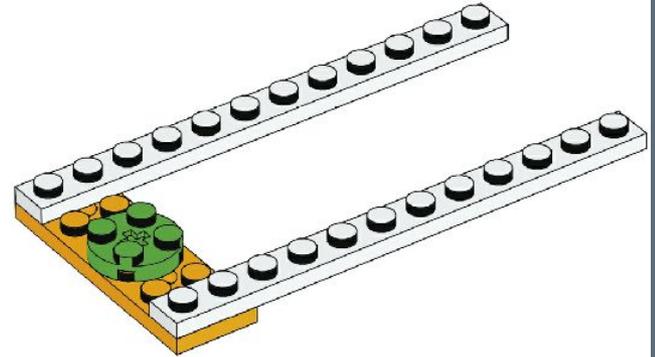


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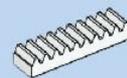
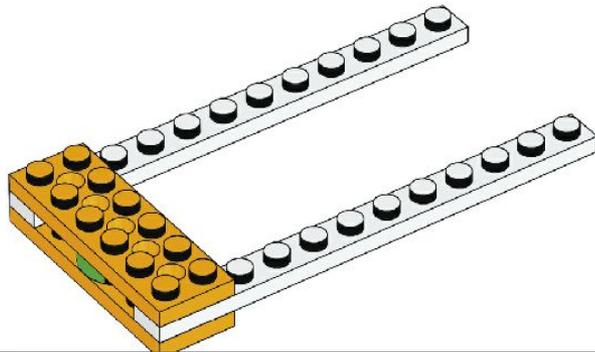
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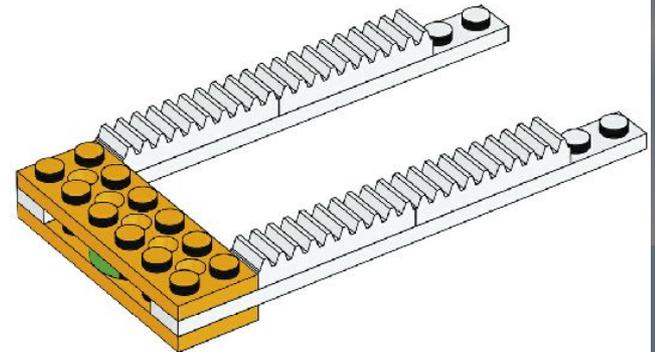
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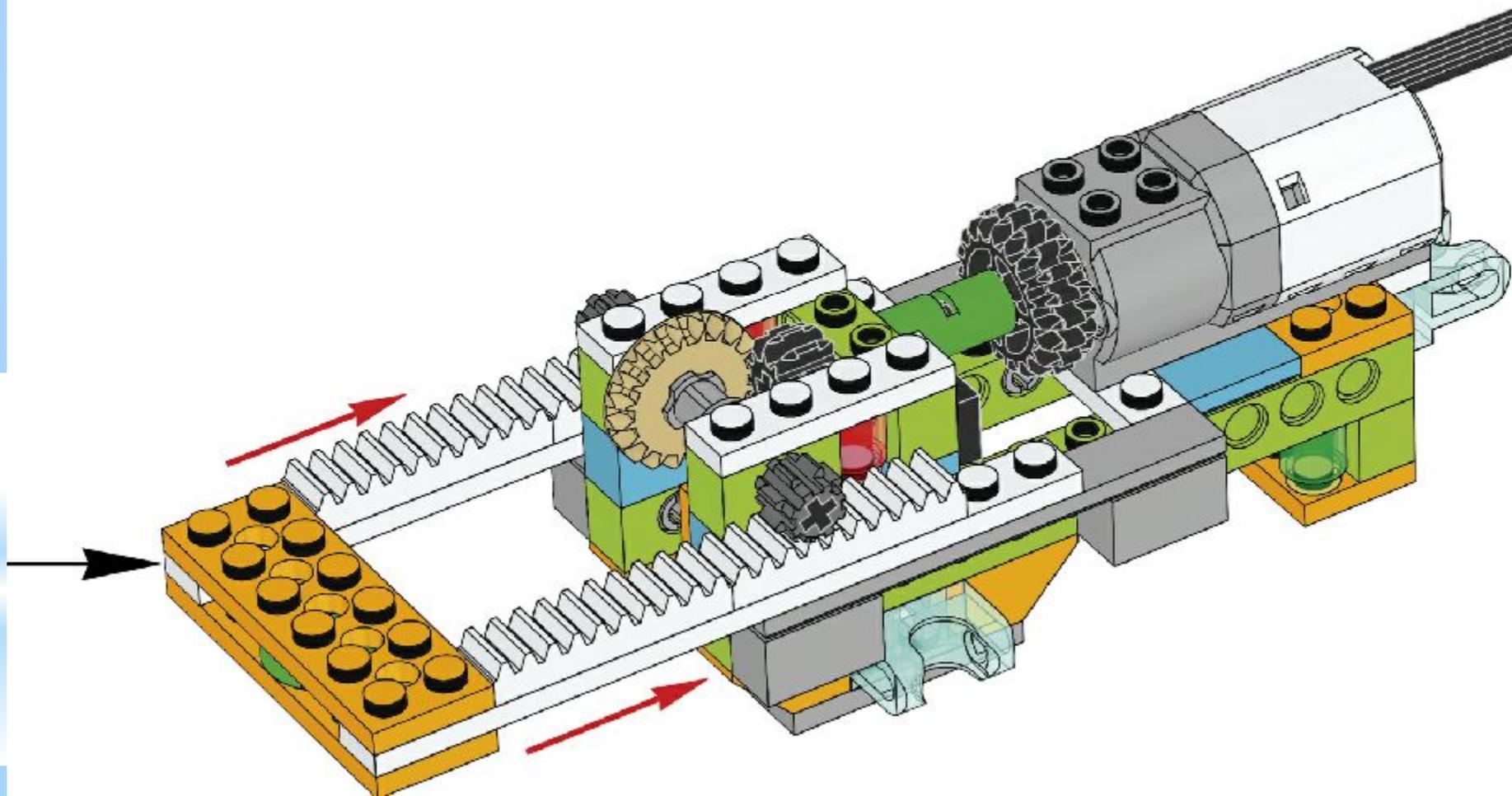


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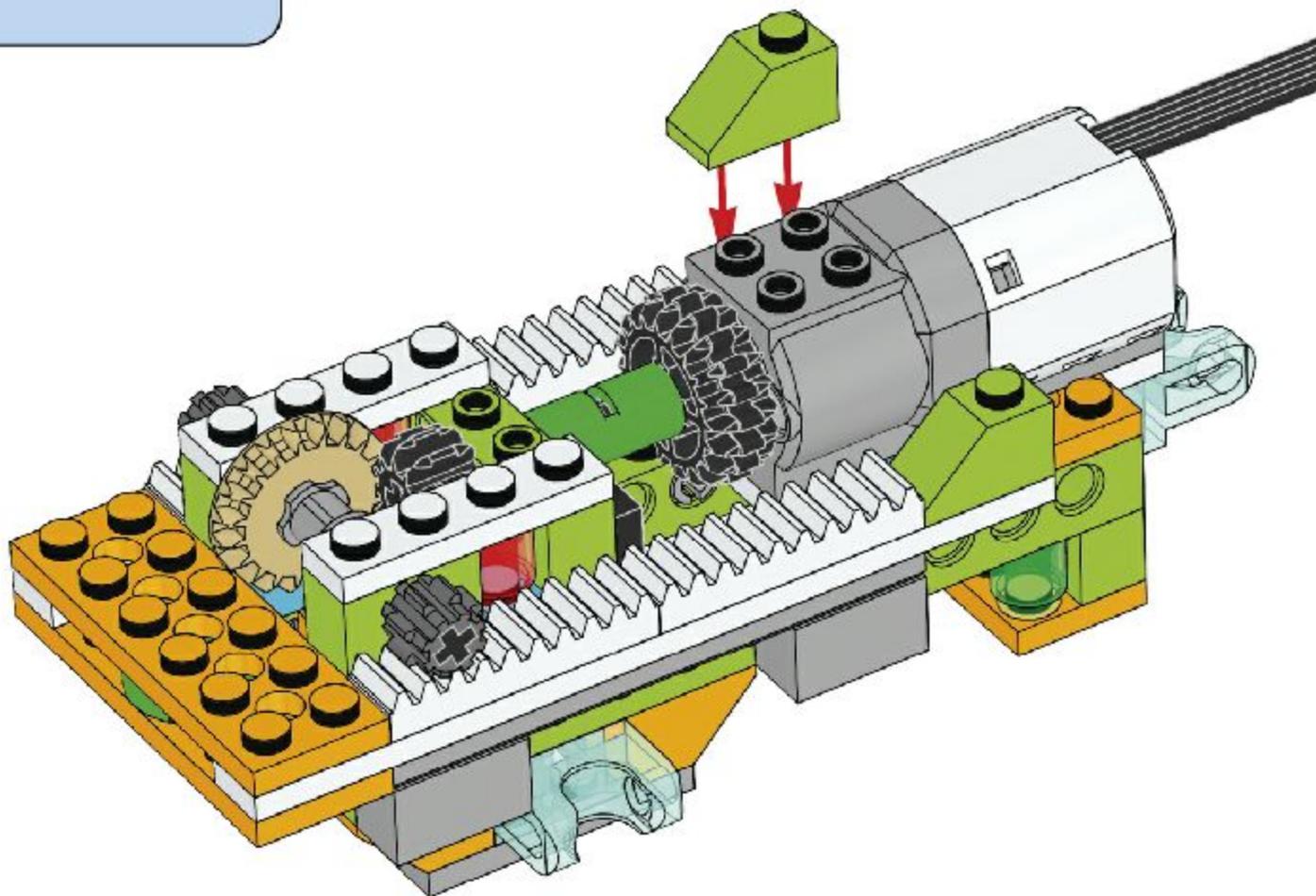
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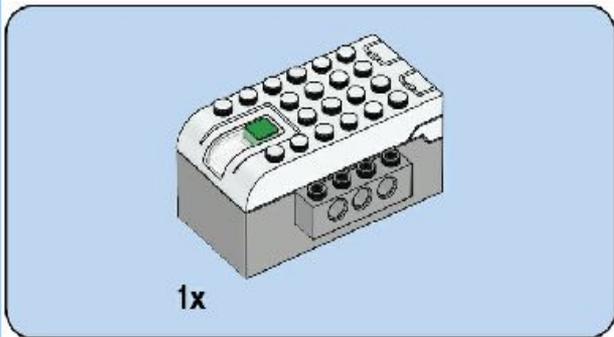




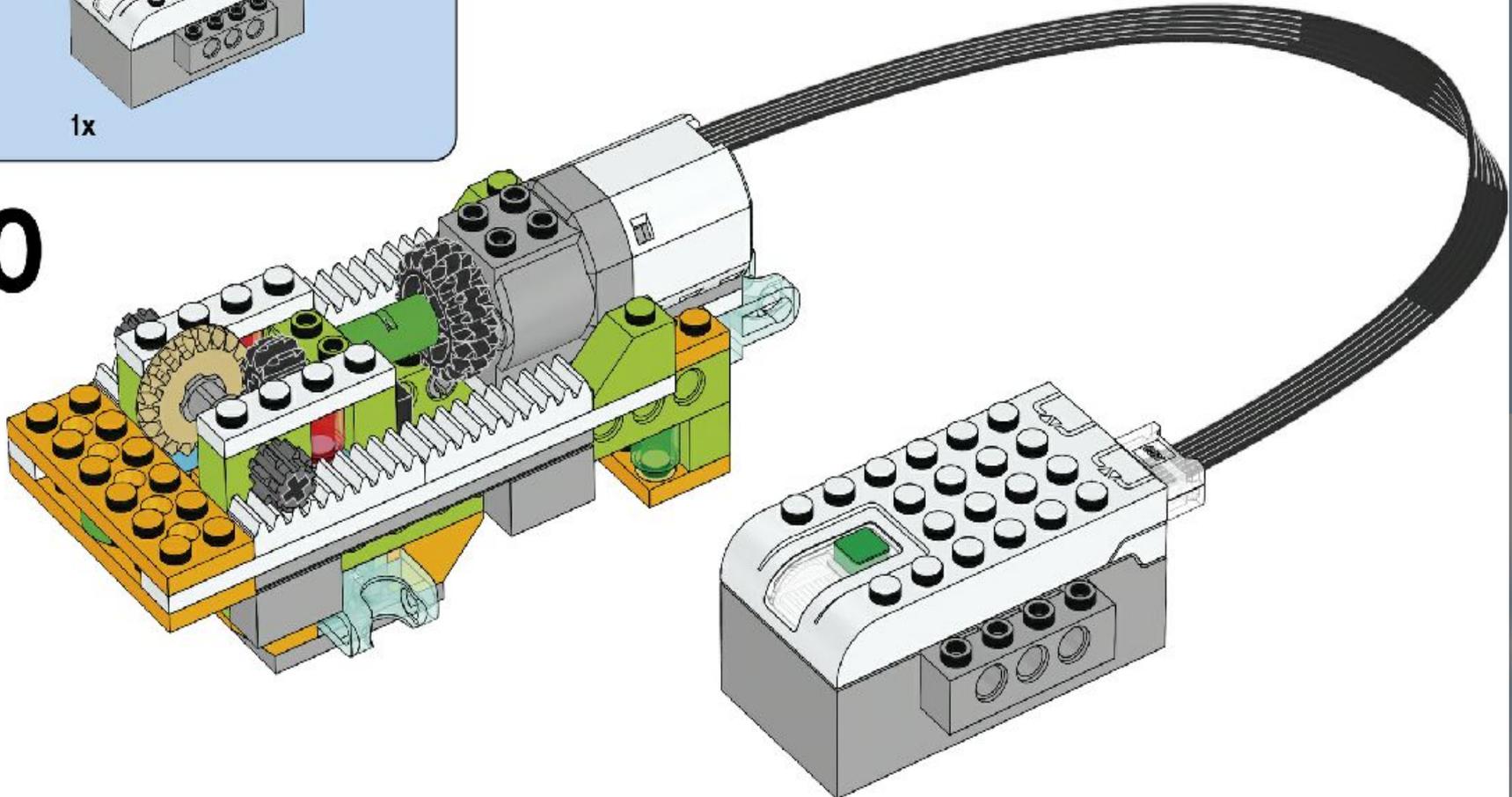
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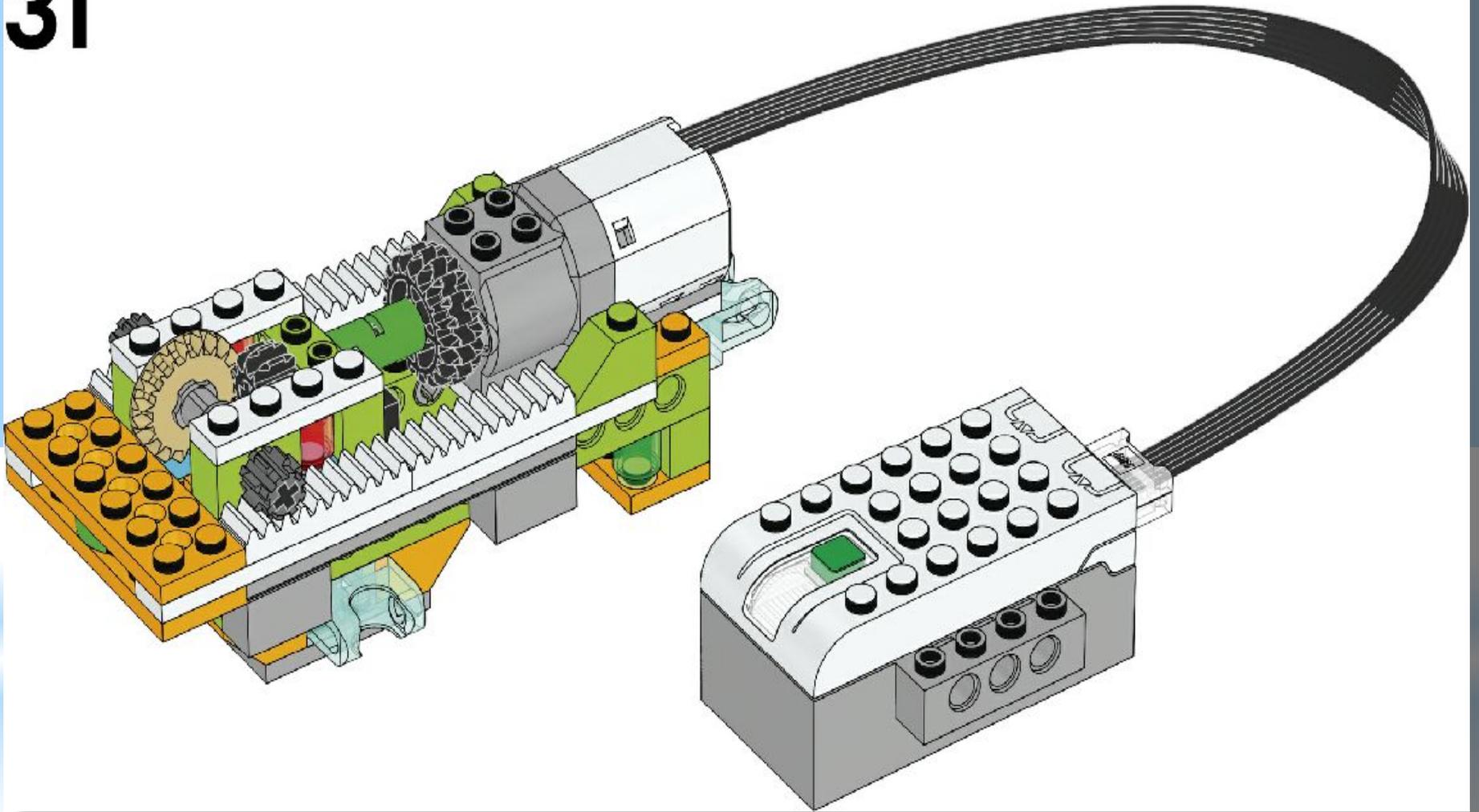


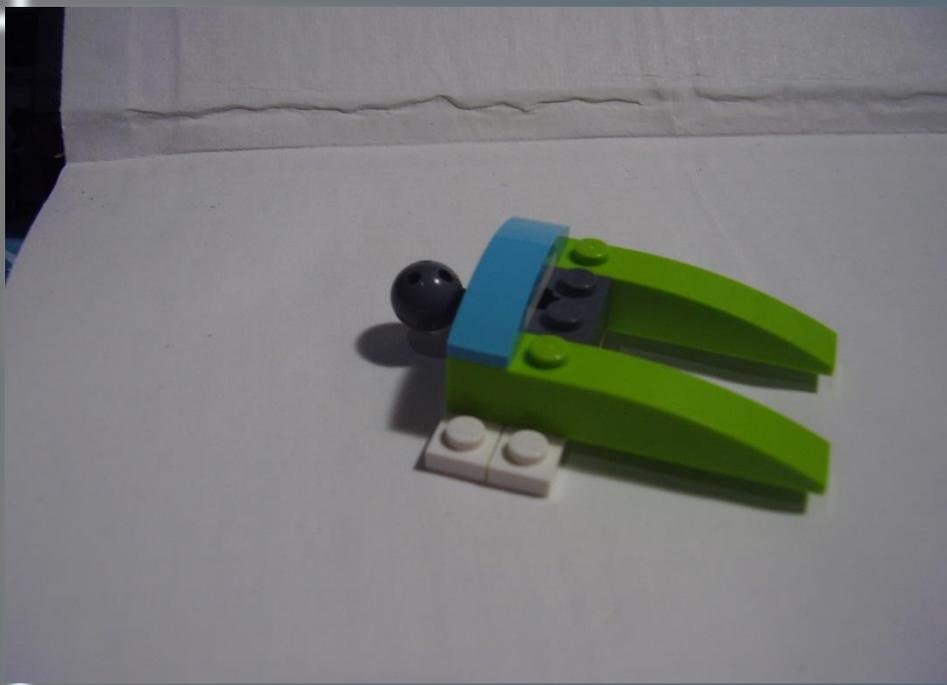
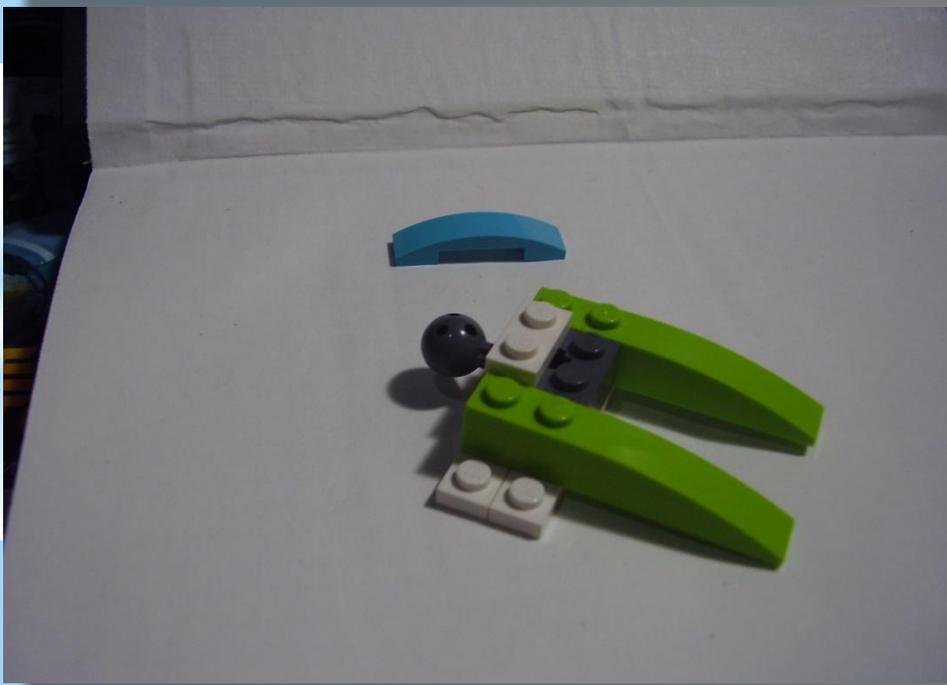
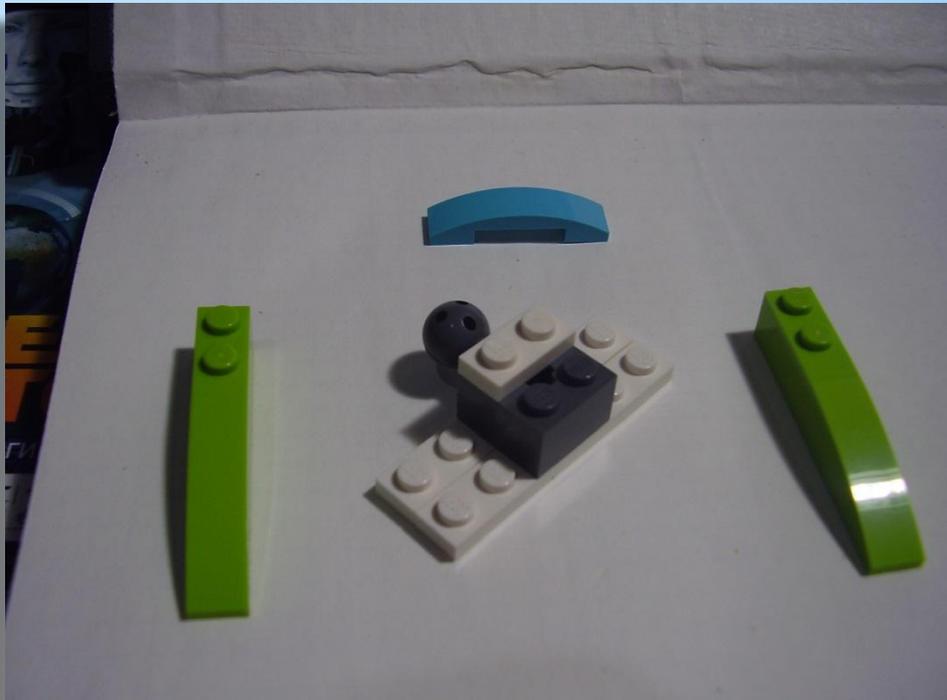


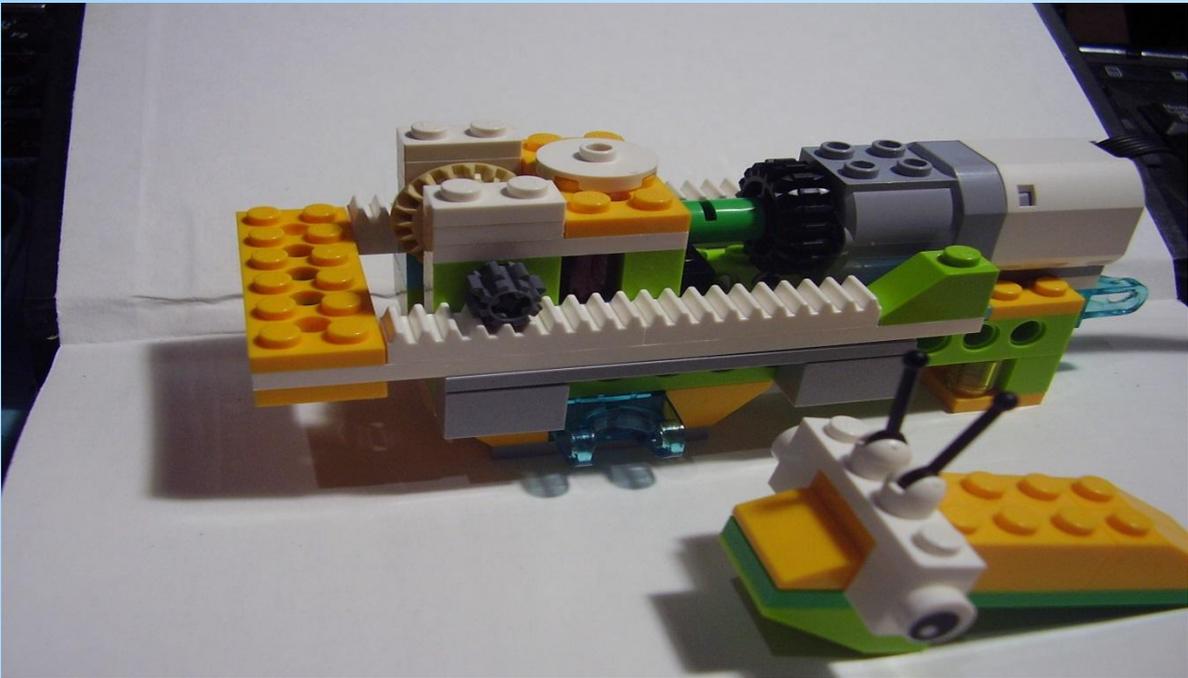
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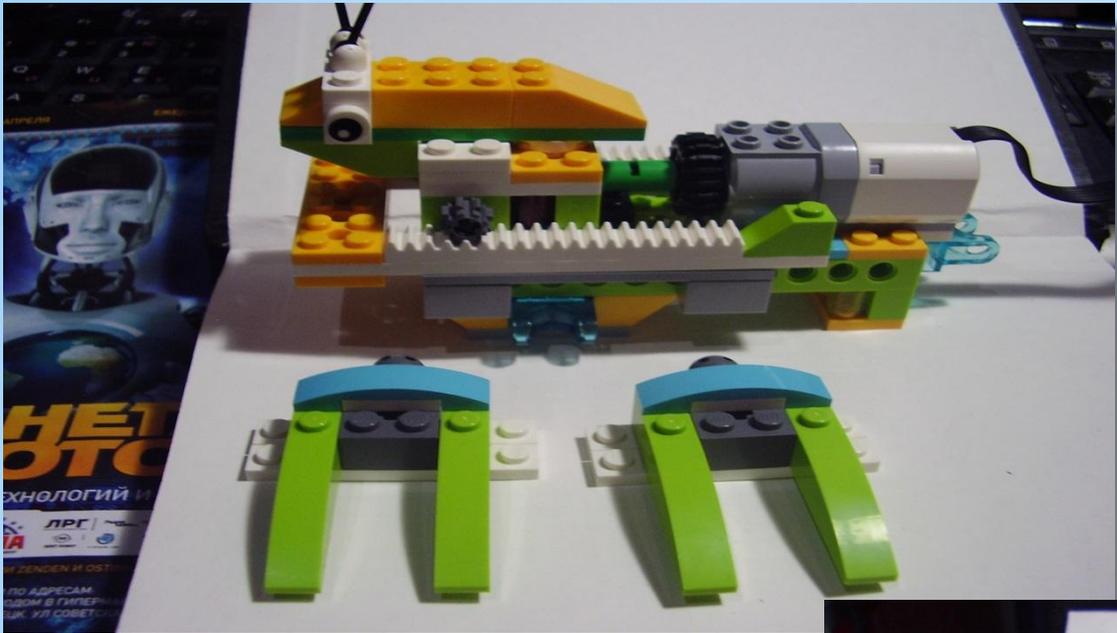


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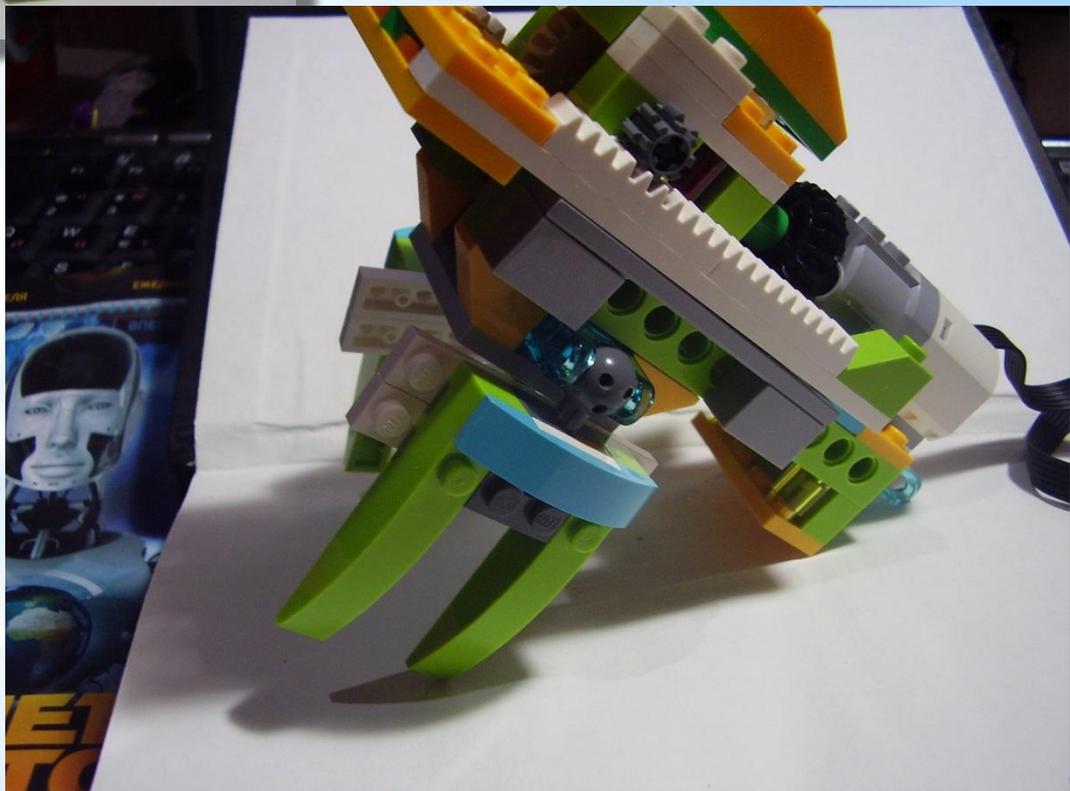


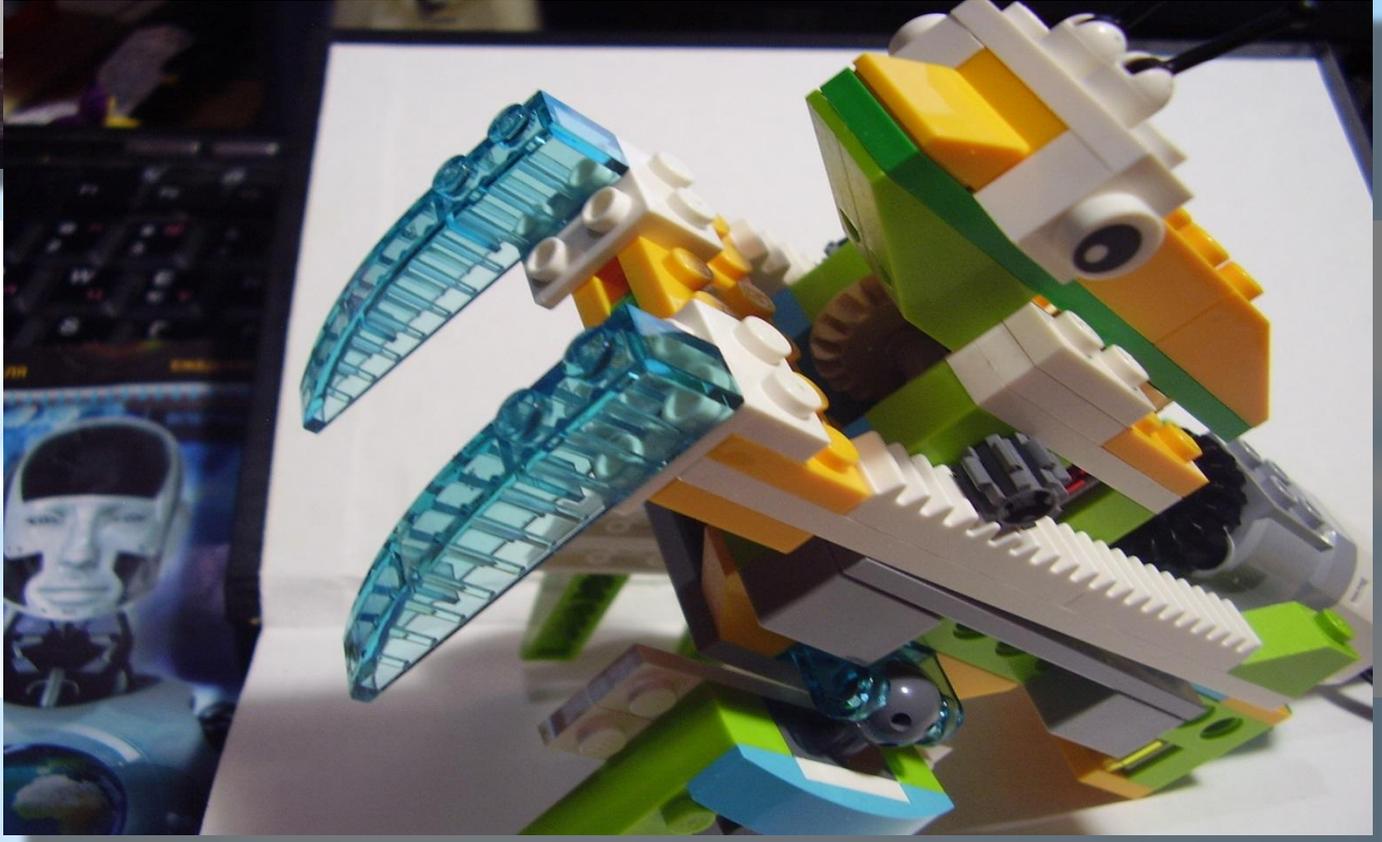
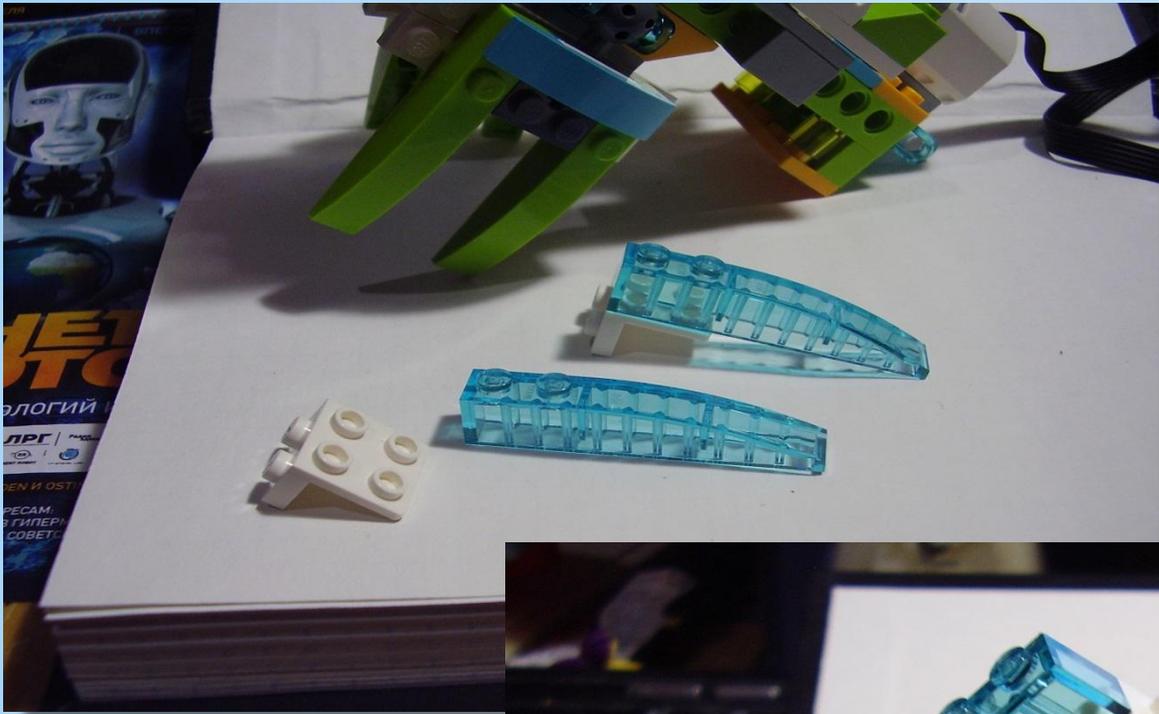


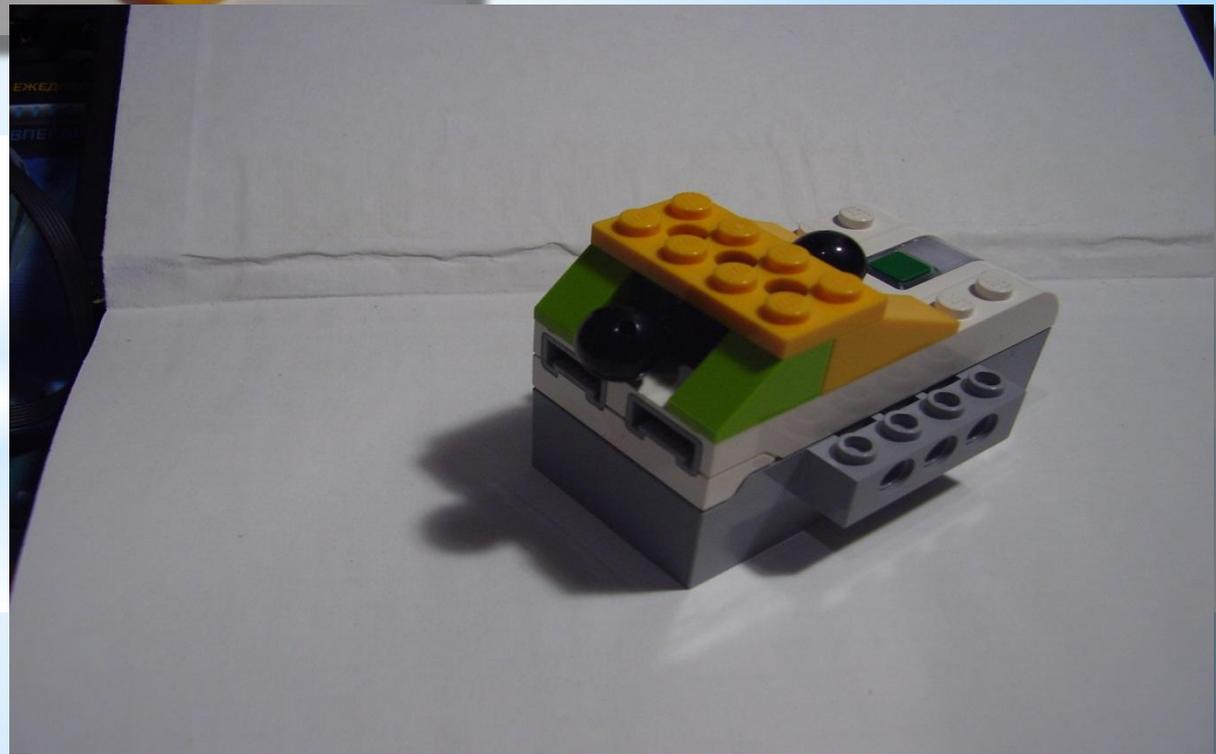
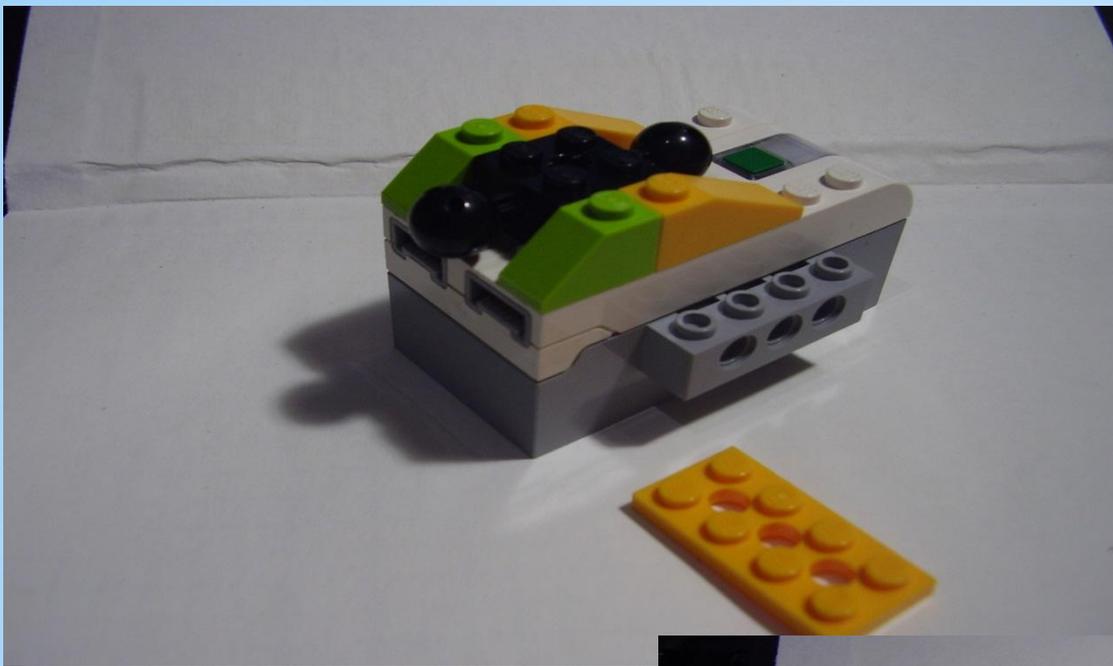


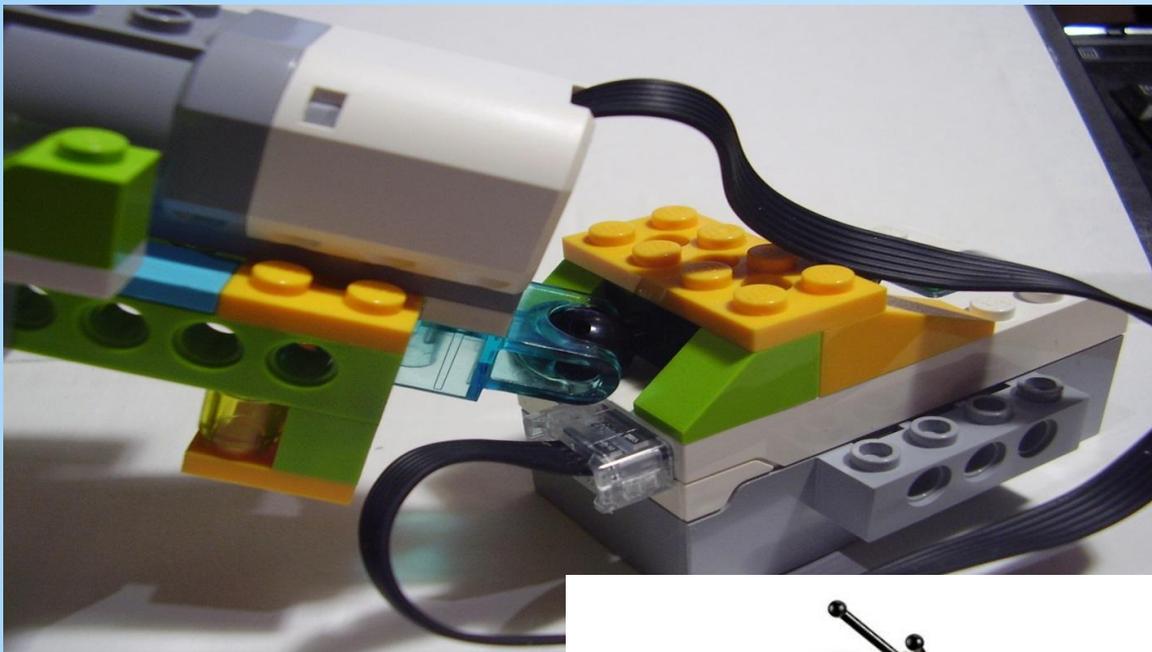


**Устанавливаем
лапы Богомола**









Присоединяем
смартхаб к
остальной
конструкции



**Богомол
ГОТОВ!!!**

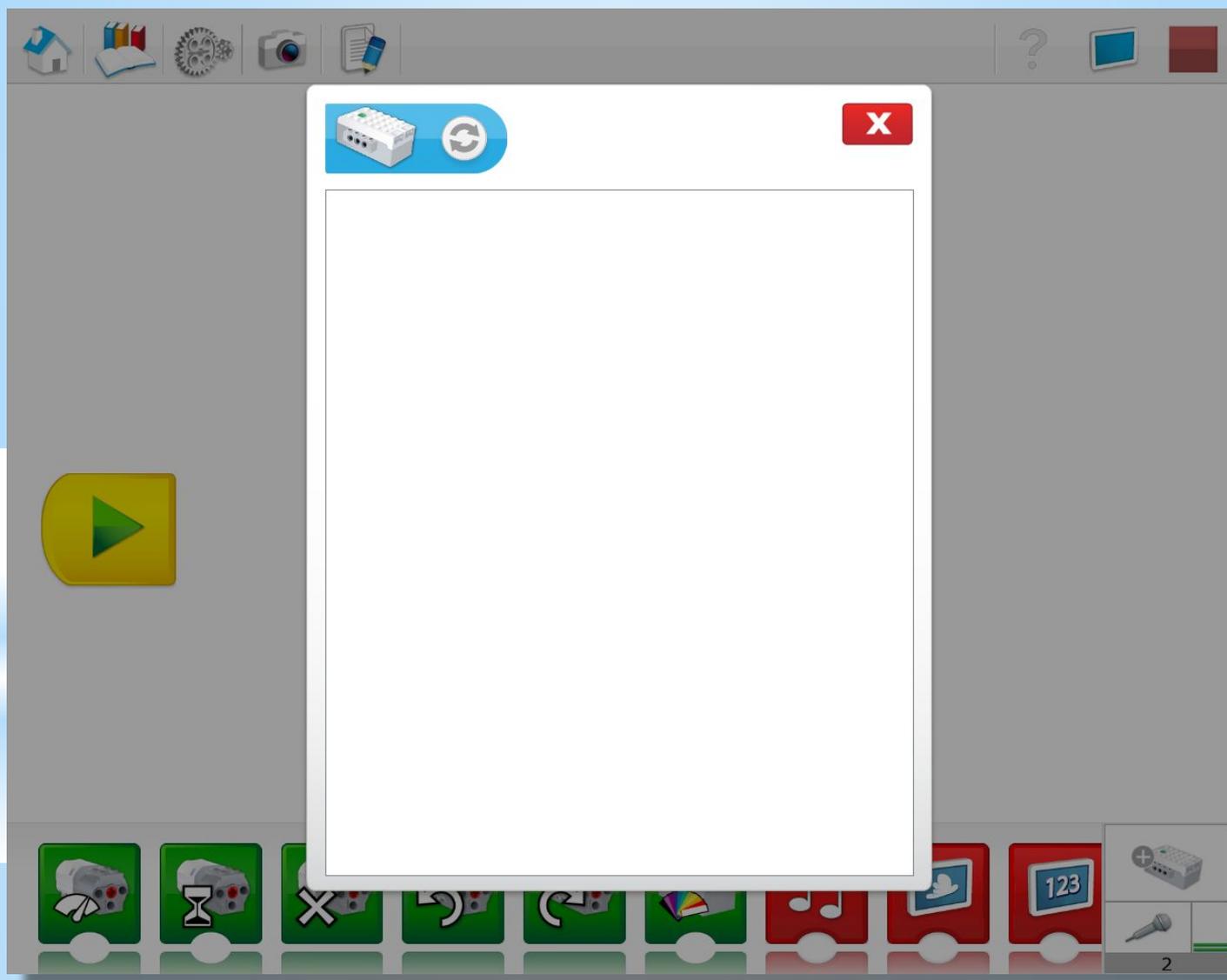


Составляем программу для нашего Богомола, вспоминаем команды которые мы использовали:

- Команда «пуск»**
- Команда «цикл» в которую включаем следующие команды**
- Команда «движение против часовой стрелки»**
- Команда «время работы двигателя», значение 1**
- Команда «движение по часовой стрелке»**
- Команда «время работы двигателя», значение 1**

Можно установить условие выполнения цикла 5 раз, в противном случае конструкция будет работать до тех пор, пока вы не отключите программу или смартхаб.

Подключаем планшет к смартхабу



**Разбираем конструктор,
аккуратно укладываем
детали в ячейки, проверяем
все ли детали на месте.**

До новых встреч!