

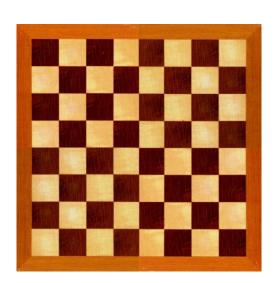
French sociologist Roger Caillois, in his book "Games and Men", defined a game as an activity that must have the following characteristics:

Fun, Uncertain, Non-productive, Rules, Fictitious.



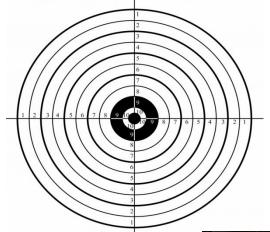
Games are often classified by the components required to play them.











## Games can be:

**Sports** Tabletop games Coordination games Board games Card games Domino and tile games Pencil and paper games Guessing games Video games Online games Role-playing games Business games Simulation





