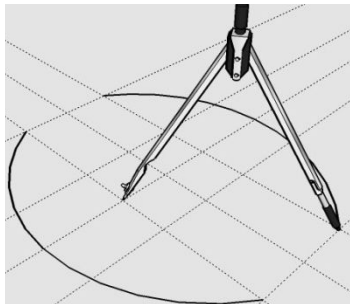
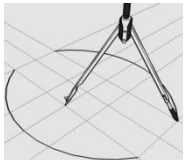
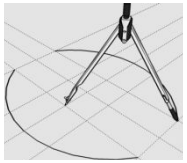
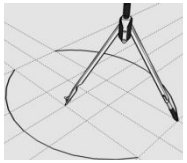
Представление о программных средах компьютерной графики и черчения









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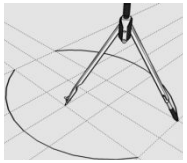

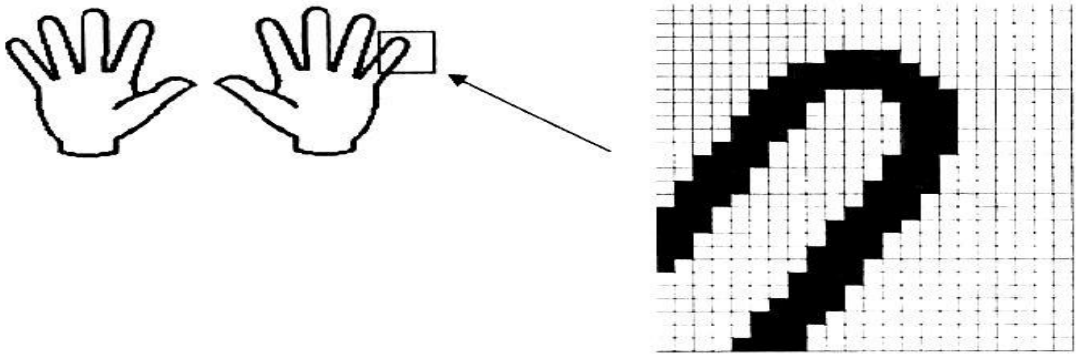

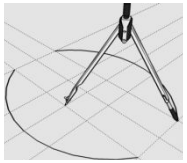

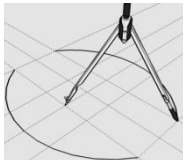

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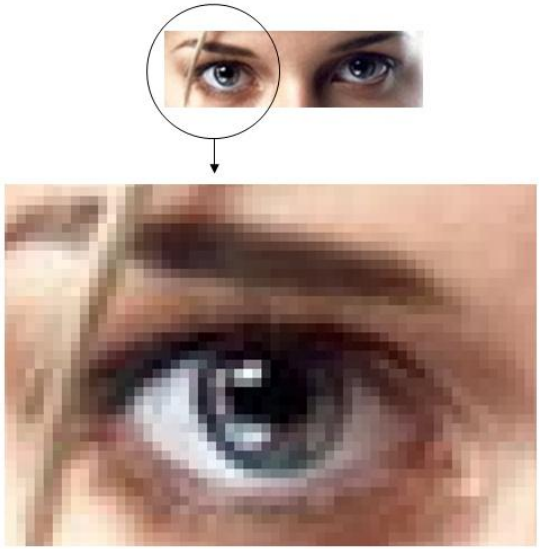
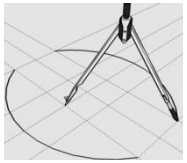
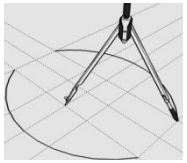
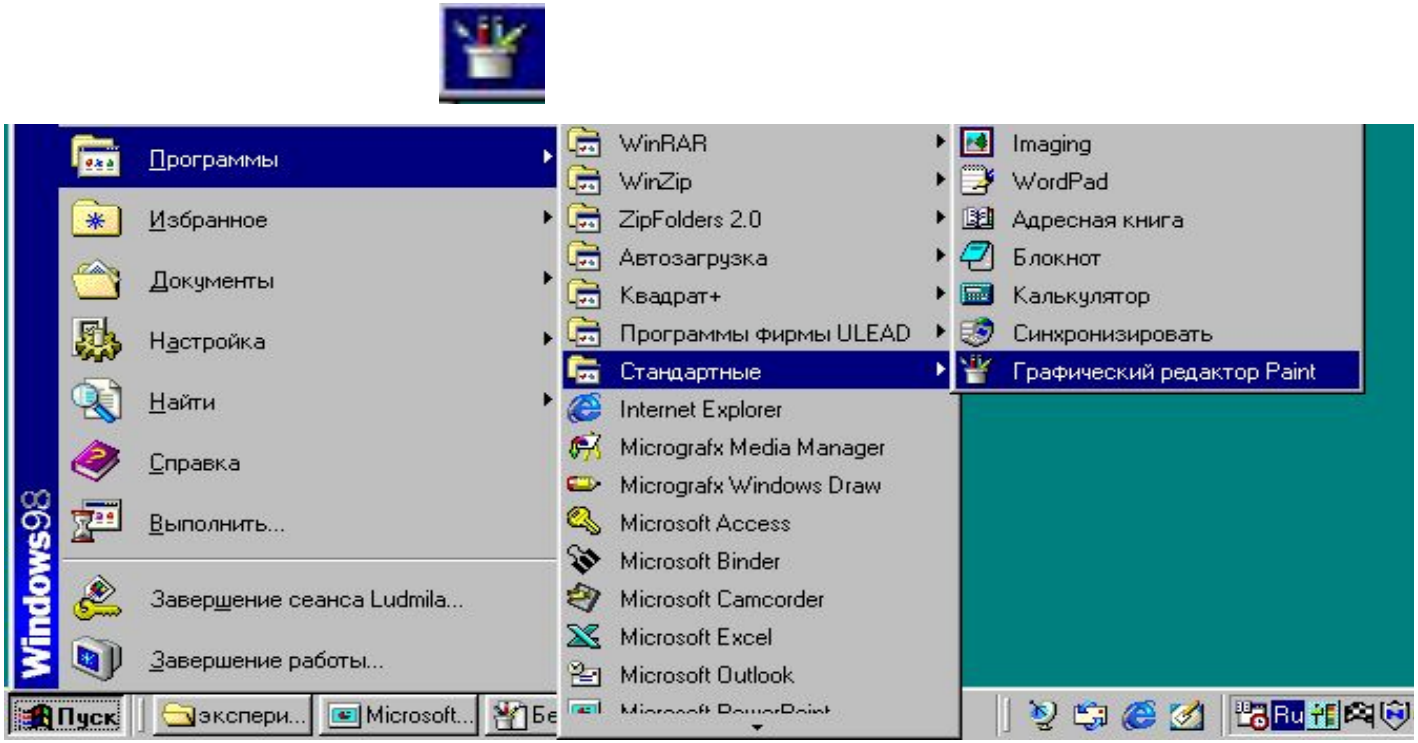
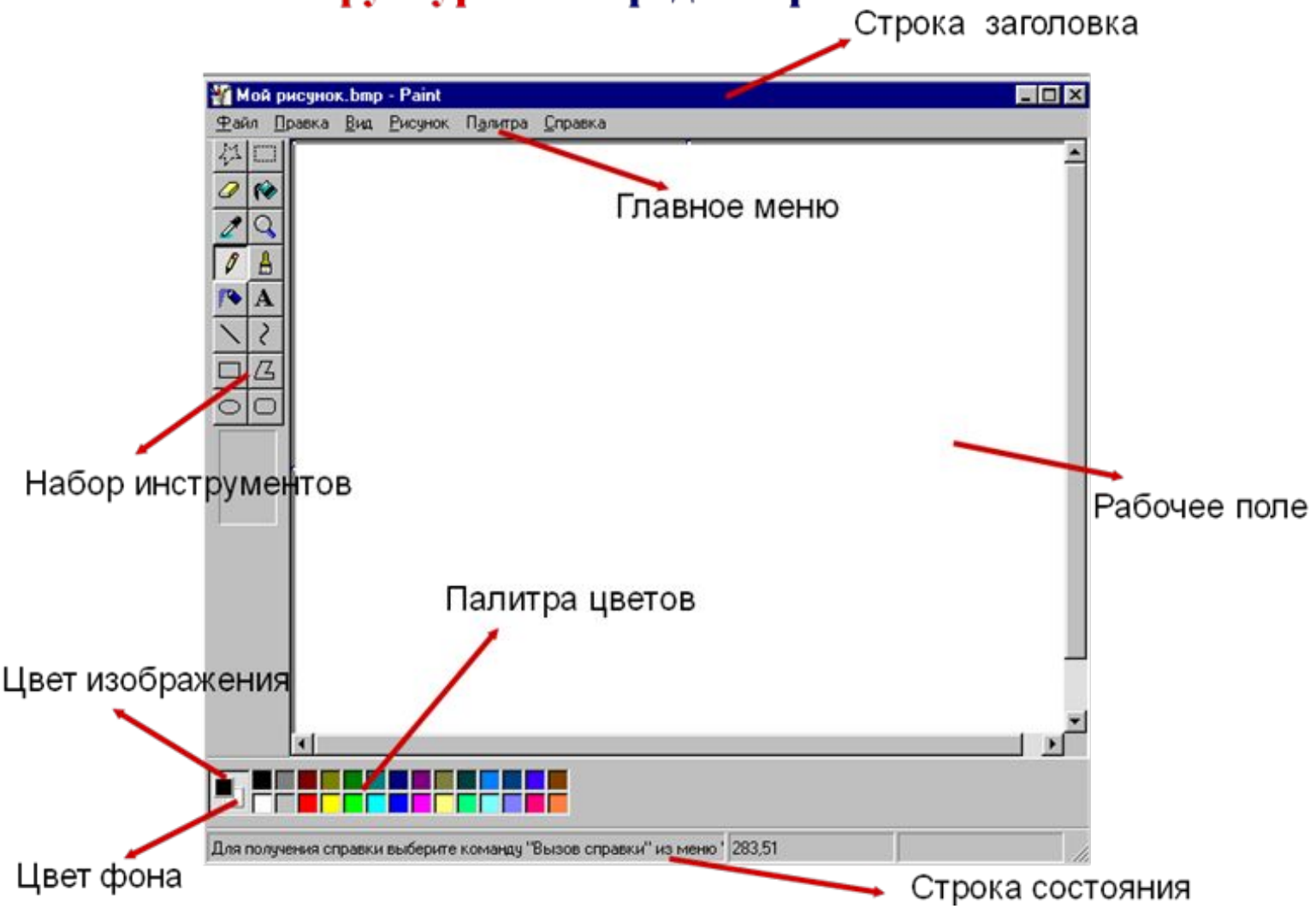







Windows98
Программы
Избранное
Документы
Настройка
Найти
Справка
Выполнить...
Завершение сеанса Ludmila...
Завершение работы...
WinRAR
WinZip
ZipFolders 2.0
Автозагрузка
Квадрат+
Программы фирмы ULEAD
Стандартные
Internet Explorer
Micrografx Media Manager
Micrografx Windows Draw
Microsoft Access
Microsoft Binder
Microsoft Camcorder
Microsoft Excel
Microsoft Outlook
Imaging
WordPad
Адресная книга
Блокнот
Калькулятор
Синхронизировать
Графический редактор Paint
Пуск
экспери...
Microsoft...
Ru

Структура окна редактора Paint



Выделение произвольной области

Выделение прямоугольной области

Ластик

Заливка

Выбор цвета (пипетка)

Масштаб (лупа)

Карандаш

Кисть

Распылитель

Надпись

Линия

Кривая

Прямоугольник

Многоугольник

Ластик

Скругленный прямоугольник

1.

2.

3.

4.

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6.

7.

8.

~~9.~~

~~10.~~

~~11.~~

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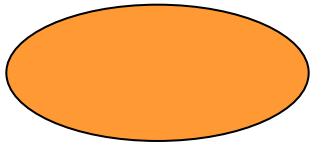
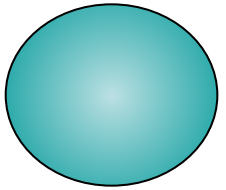
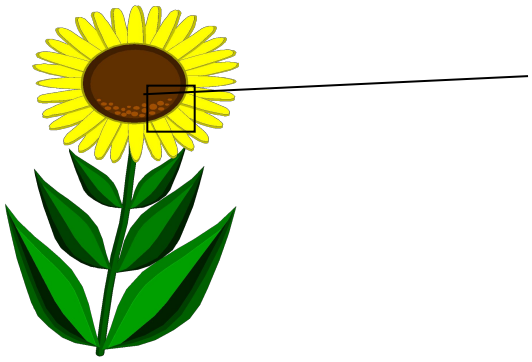
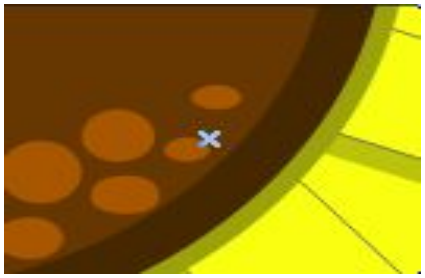
2.









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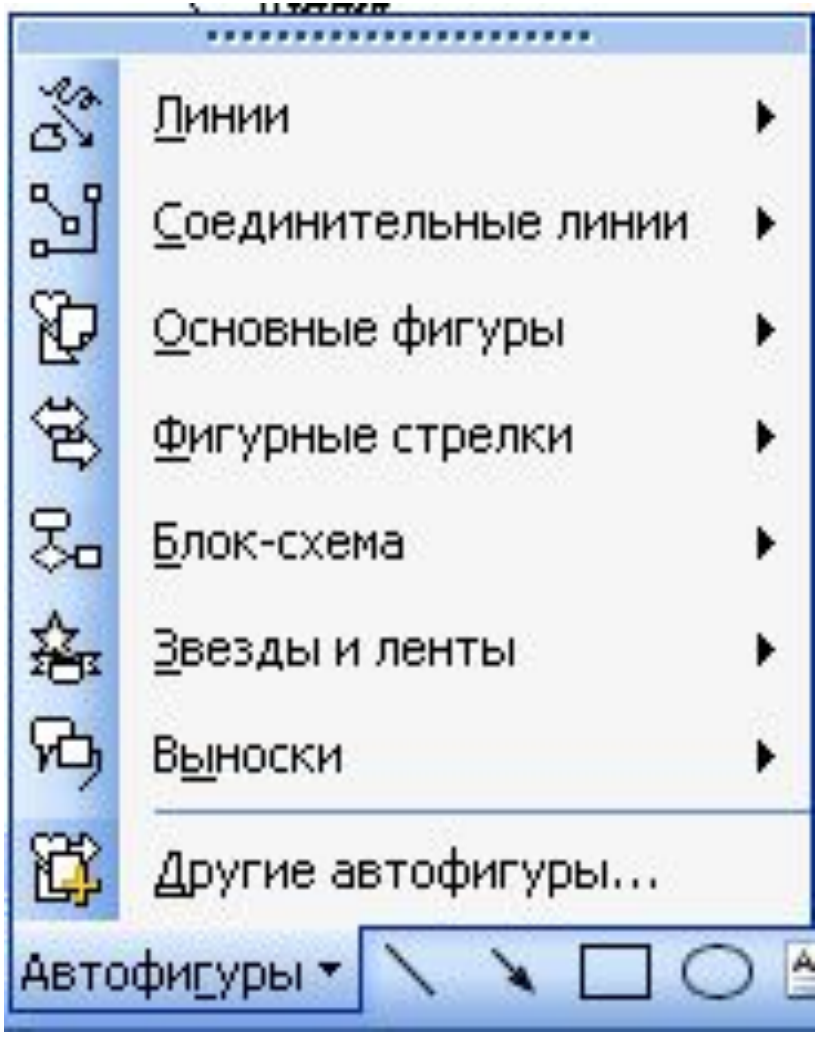
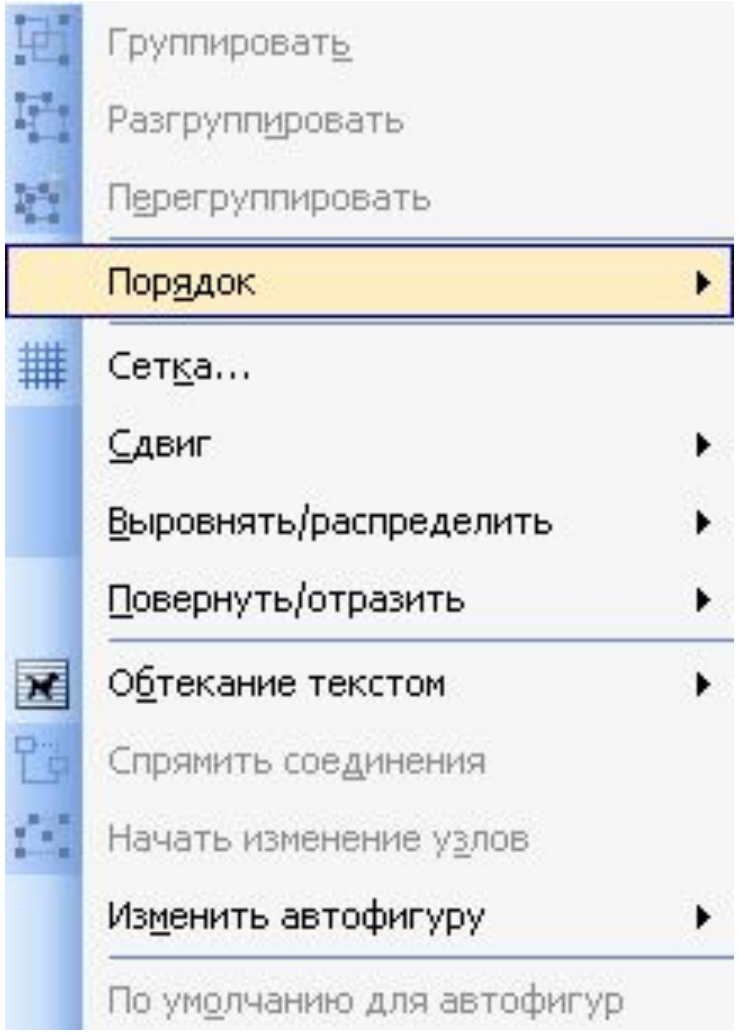
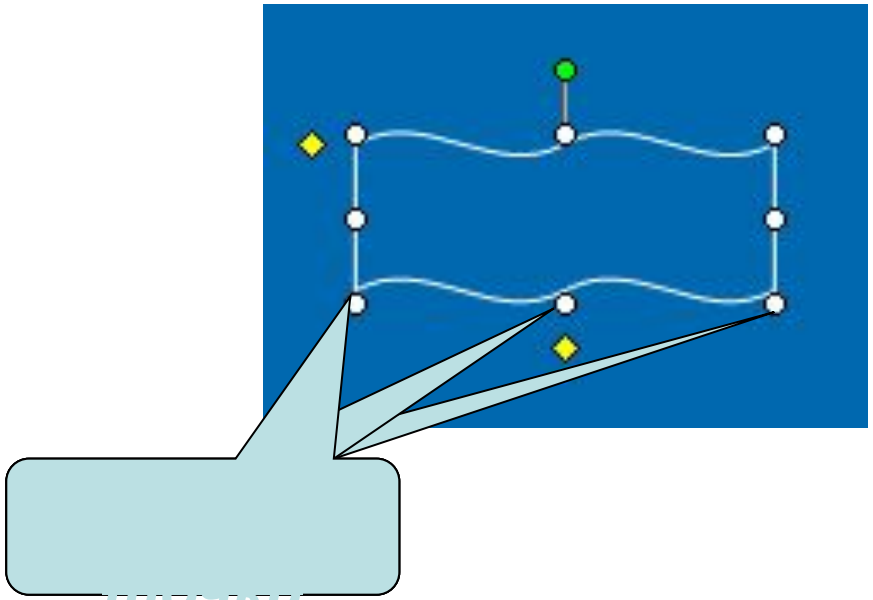
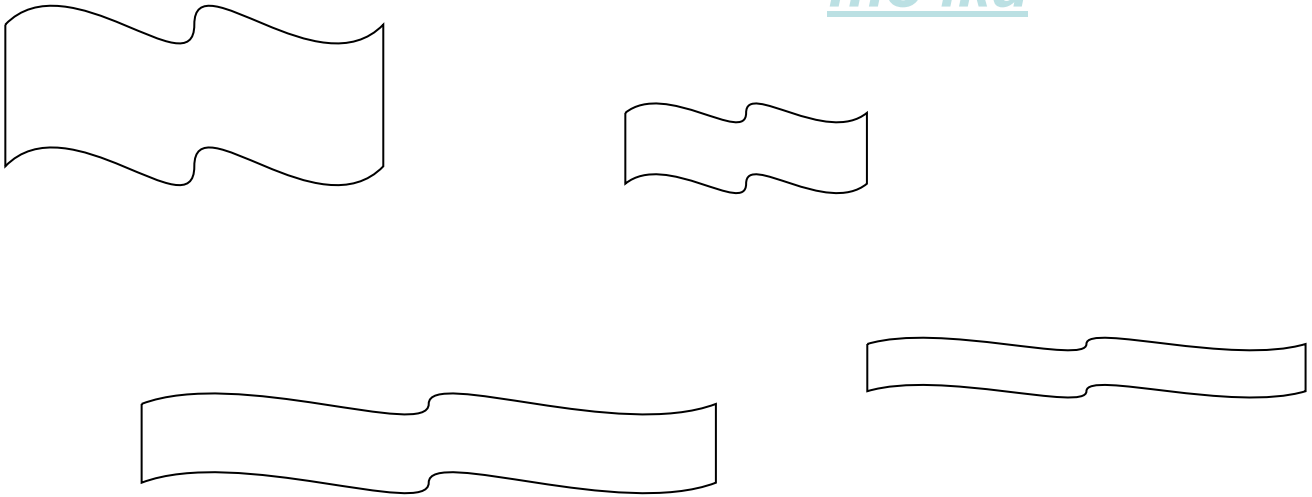

Линии
Соединительные линии
Основные фигуры
Фигурные стрелки
Блок-схема
Звезды и ленты
Выноски
Другие автофигуры...
Автофигуры


Группировать
Разгруппировать
Перегруппировать
Порядок
Сетка...
Сдвиг
Выровнять/распределить
Повернуть/отразить
Обтекание текстом
Спрямить соединения
Начать изменение узлов
Изменить автофигуру
По умолчанию для автофигур

~~1.~~

~~2.~~





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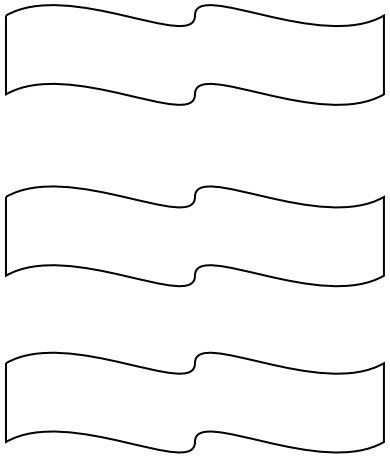

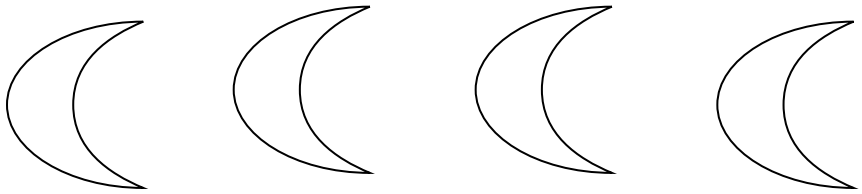

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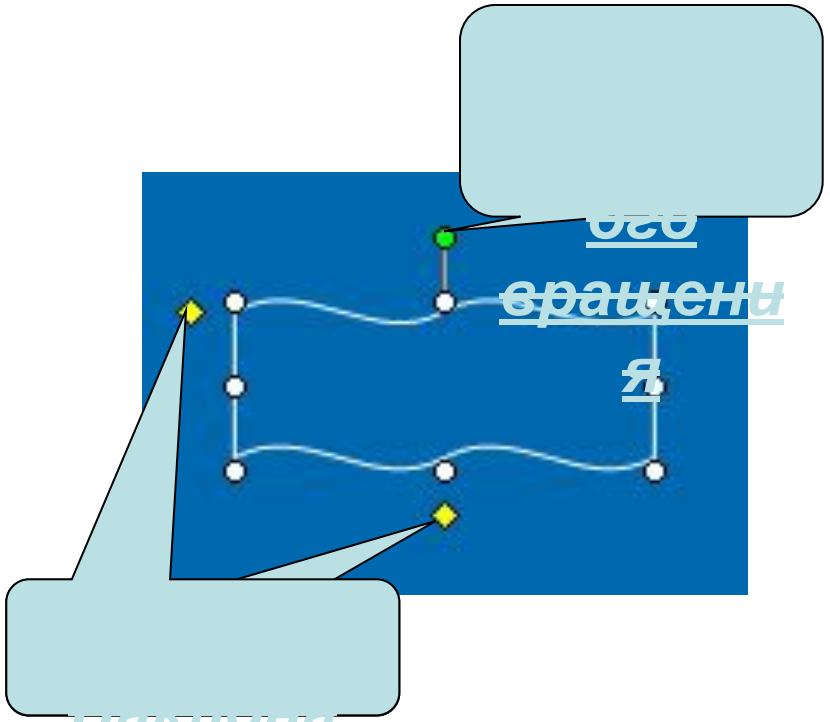

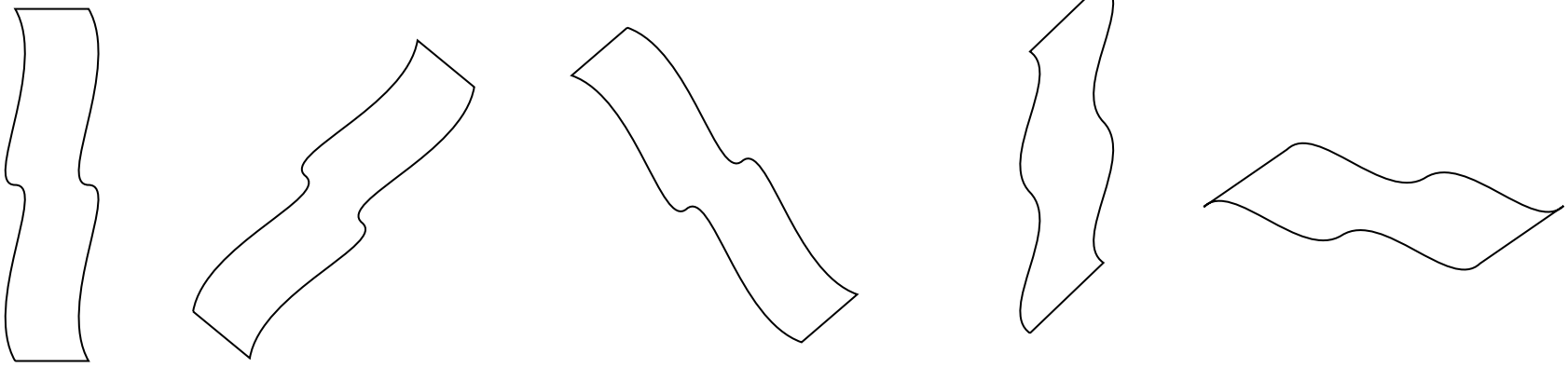

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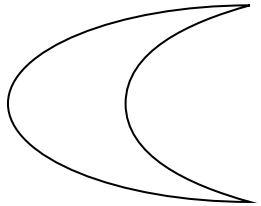

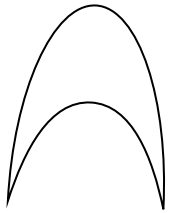

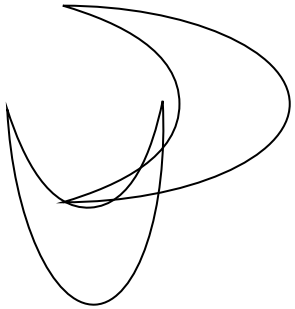

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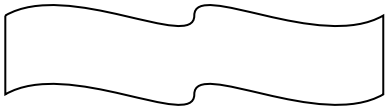

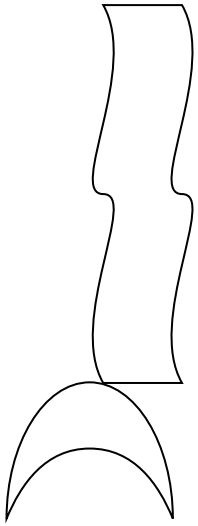

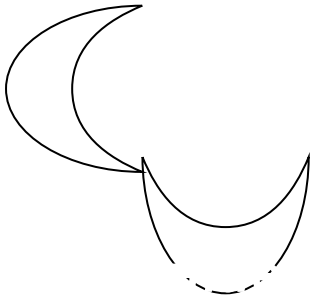

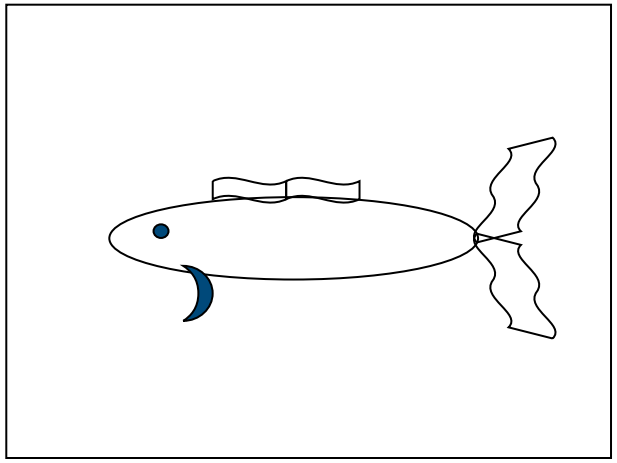

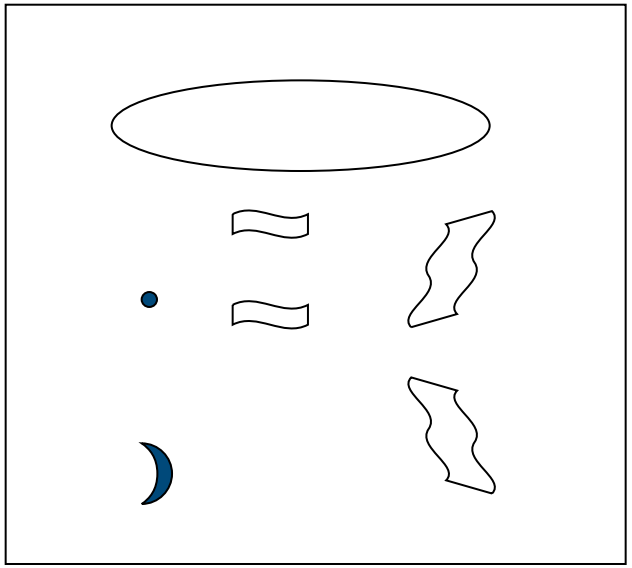

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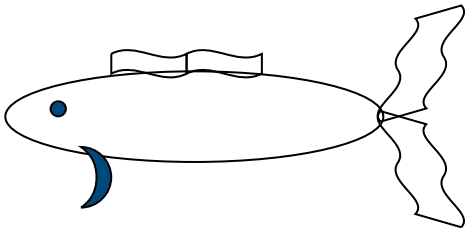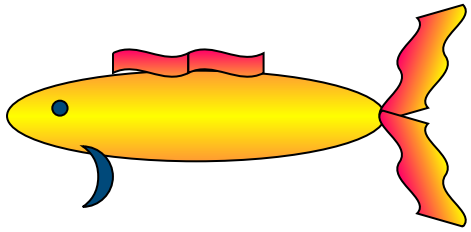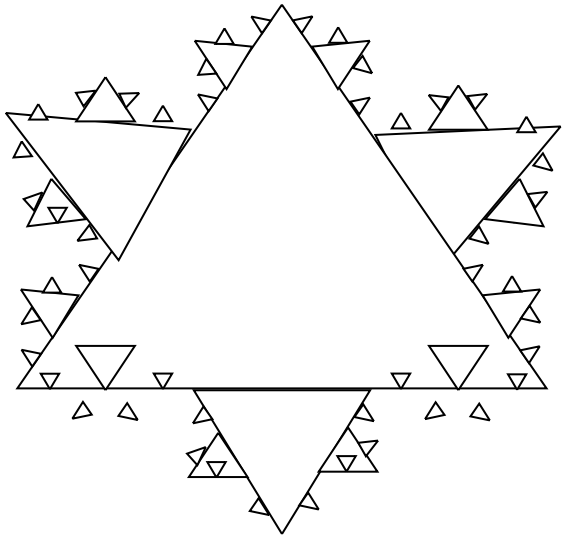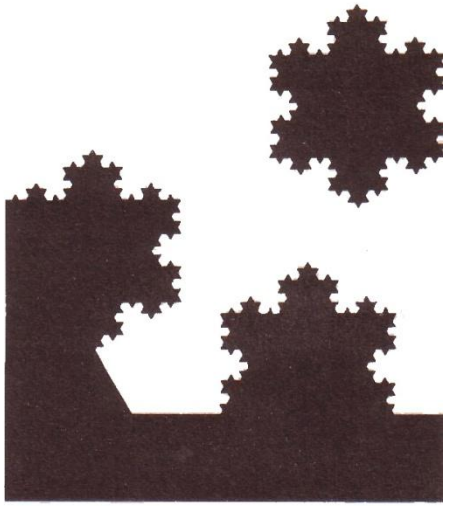
2.