# Mitchell





## Intro To AngularJS

5/3/2016

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#### WIFI Access and Project Site

User: Guest

Password: Mitchell

Project Site: github.com/angularjs-gdit



#### Agenda

Intro

Quick Review of Prerequisites

What is AngularJS

MVC / MV\*

Getting Started with AngularJS

**Built-in Directives** 

Modules

Controllers and Scope

Dependency Injection

Angular 2.0



#### Intro

#### Tell us about you:

- Name
- Experience with Angular
- What are you hoping to gain f







# Prerequisites



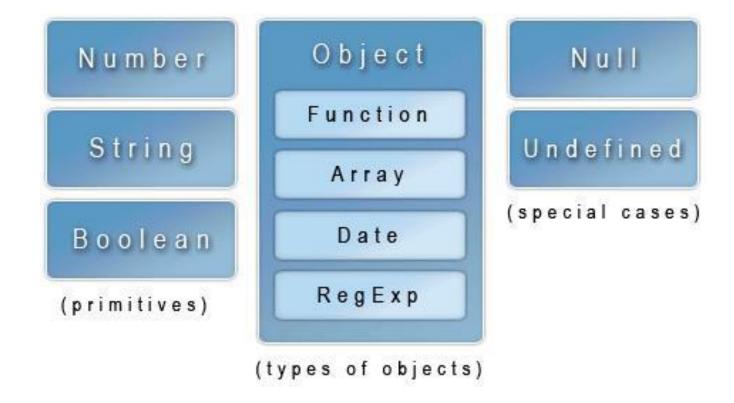






#### Quick Review of JS and HTML

#### JavaScript in 90 seconds: Data Types





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### JavaScript in 90 seconds: Declaring Variables

$$var variable = 3;$$



### JavaScript in 90 seconds: Declaring Variables

```
var object = {};
object.property = 'my value!';
```



#### JavaScript in 90 seconds: Declaring Variables

```
var object = {
    property : 'my value!'
};
```



#### JavaScript in 90 seconds: Functions

Functions are a block of code that can execute a task. They can be called elsewhere in your program to perform its code.

```
function name
 function
                      argument
declaration
 function makeRed(sender
   sender.style.color =
                 statement
```



#### JavaScript in 90 seconds: Functions as args

```
var myFunction = function(func){
    func();
};
var callback = function(){
    alert('hello');
};
myFunction(callback);
```



#### JavaScript in 90 seconds: JSON

Key Value Pair data type wrapped in curly braces

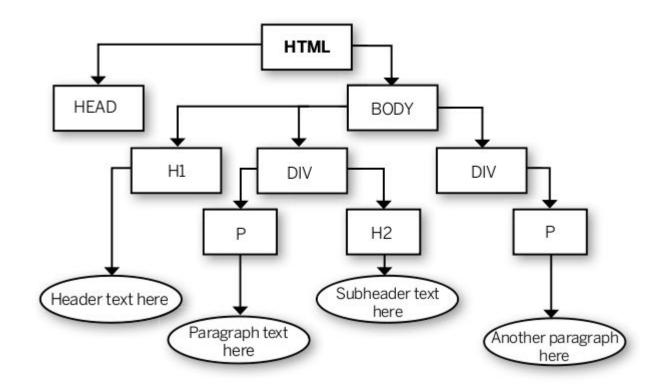
```
"arguments" : { "number" : 10 },
"url" : "http://localhost:8080/restty-tester/collection",
"method" : "POST",
"header" : {
  "Content-Type" : "application/json"
"body" : [
    "name" : "name 0",
    "description" : "description 0"
    "id" : 1,
    "name" : "name 1",
    "description" : "description 1"
"output" : "json"
```







#### HTML in 90 seconds: the DOM

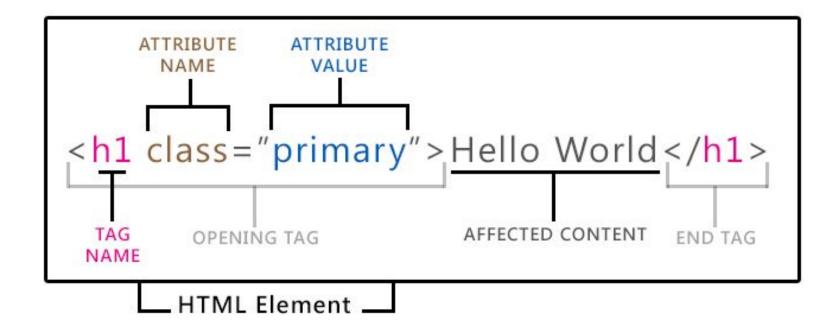




#### HTML in 90 seconds: Syntax



#### HTML in 90 seconds: Syntax



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New [tags added in HTML5]		
<article></article>	self-contained composition that is independently distributable	
<aside></aside>	section of page that consists of content tangentially related to content around it	
<audio></audio>	sound content	
<bdi></bdi>	span of text to be isolated from surroundings for bidirectional formatting purposes	
<canvas></canvas>	area that can be used to draw graphics via JavaScript	
<command/>	user invokable command	
<datalist></datalist>	dropdown list	
<datatemplate></datatemplate>	data template	

<details></details>	details of an element
<embed/>	embedded content
<figcaption></figcaption>	caption of figure element
<figure></figure>	group of media content
<footer></footer>	footer for section or page
<header></header>	header for section or page
<hgroup></hgroup>	group of headings for section
<keygen/>	generated key in a form
<mark></mark>	marked text
<meter></meter>	measurement in defined range
<nav></nav>	navigation links

<output></output>	represents results of calculation
<pre><pre><pre><pre><pre><pre><pre><pre></pre></pre></pre></pre></pre></pre></pre></pre>	progress of any kind of task
<rp></rp>	parenthesized ruby text
<rt></rt>	ruby text
<ruby></ruby>	ruby annotations
<section></section>	section in a document
<source/>	media resources
<summary></summary>	header of a detail element
<time></time>	date/time
<video></video>	video
<wbr/> >	possible line break

[ansapported tags]		
<acronym></acronym>	acronym	
<applet></applet>	applet	
<basefont/>	base font	
<bgsound/>	background sound	
 dig>	big text	
<center></center>	centered text	
<fn></fn>	footnotes	
<font></font>	text font, size, and color	
<frame/>	sub window	
<frameset></frameset>	set of frames	

Old [unsupported tags]

<isindex/>	provides searchable index related to current document
<dir></dir>	directory list
<noembed></noembed>	no embed section
<noframes></noframes>	no frame section
<s></s>	strikethrough text
<strike></strike>	strikethrough text
<tt></tt>	teletype text
<u></u>	underlined text
<xmp></xmp>	preformatted text

#### Existing [tags in HTML4 & 5]

<b>EXISTING</b> [tags in HTML4 & 5]		
	comment	
	document type	
<a></a>	hyperlink	
<abbr></abbr>	abbreviation	
<address></address>	address element	
<area/>	image map area	
<b></b>	bold text	
<base/>	base URL for all links in page relative to document root	
<bdo></bdo>	text direction	
<blookquote></blookquote>	long quotation	
<body></body>	body element	
 dr>	single line break	
<button></button>	push button	
<caption></caption>	table caption	

.....

citation

<cite>

<code></code>	code text
<col/>	attributes for columns
<colgroup></colgroup>	groups of columns
<dd></dd>	definition description
<del></del>	deleted text
<div></div>	generic block-level element
<dfn></dfn>	defining instance of a term
<dl></dl>	definition list
<dt></dt>	definition term
<em></em>	emphasized text
<fieldset></fieldset>	logically group items in a form
<form></form>	defines a form
<h1> to <h6></h6></h1>	header 1 to header 6
<head></head>	document information
<hr/>	horizontal rule

<html></html>	html document
<i>&gt;</i>	italic text
<iframe></iframe>	inline sub window
<img/>	image
<input/>	input field
<ins></ins>	inserted text
<kbd></kbd>	keyboard text
<label></label>	label for a form control
<legend></legend>	title in a fieldset
<li><li>&lt;</li></li>	list item
<link/>	resource reference
<map></map>	image map
<menu></menu>	menu list
<meta/>	meta information
<noscript></noscript>	no script section

<object></object>	embedded object
<ol></ol>	ordered list
	***************************************
<optgroup></optgroup>	option group
<option></option>	option in a drop-down list
<	paragraph
<param/>	parameter for an object
<pre></pre>	preformatted object
<q></q>	short quotation
<samp></samp>	sample computer code
<script></th><th>script</th></tr><tr><th><select></th><th>selectable list</th></tr><tr><th><small></th><th>small text</th></tr><tr><th><span></th><th>inline generic container</th></tr><tr><th><strong></th><th>strong text</th></tr><tr><th><style></th><th>style definition</th></tr></tbody></table></script>	

sub>	subscripted text
sup>	superscripted text
table>	table
tbody>	table body
td>	table cell
textarea>	text area
tfoot>	table footer
th>	table header
thead>	wraps row containing table headers
title>	document title
tr>	table row
ul>	unordered list
var>	variable





# Enabling HTML 5

<!DOCTYPE HTML>



#### HTML in 90 seconds: Data Attributes

# What the syntax looks like

```
in HTML tag
data-something = "anything"
```

14年6月6日金曜日



```
1
2
3
4
5
6
7
8
```

```
var attribute = '[data-myAttribute]';
var elementNodeList = document.querySelectorAll(attribute);

for(var i = 0; i < elementNodeList.length; i++){
    var element = elementNodeList[i];
    var value = element.getAttribute(attribute.replace('[', '').replace(']', ''));
    console.log(value);
}</pre>
```





AngularJS

### The Story of AngularJS

AngularJS was created, as a side project, in 2009 by two developers, Misko Hevery and Adam Abrons.

Hevery eventually began working on a project at Google called Google Feedback. Hevery and 2 other developers wrote 17,000 lines of code over the period of 6 months for Google Feedback. However, as the code size increased, Hevery began to grow frustrated with how difficult it was to test and modify the code the team had written.

So Hevery made the bet with his manager that he could rewrite the entire application using his side project in two weeks. Hevery lost the bet. Instead of 2 weeks it took him 3 weeks to rewrite the entire application, but he was able to cut the application from 17,000 lines to 1,500 lines.



# What is AngularJS?



AngularJS is a structural framework for dynamic web apps. It lets you use HTML as your template language and lets you extend HTML's syntax to express your application's components clearly and succinctly. Angular's data binding and dependency injection eliminate's much of the code you would otherwise have to write

# What is AngularJS?



- DOM has markup
- 2. Data is POJO
- 3. DI for modules

#### What it's not

- It is not a JavaScript library. There are no functions to call directly like underscore.js
- It is not a DOM manipulation library, it actually uses a subset of JQuery called jqlite
- It is not just another tool to use, it is THE tool to use when one is using AngularJs
  - There is an angular way of doing things
  - Don't mix and match this with other frameworks / DOM manipulation strategies
- It is not strictly a SPA (single page application) framework in fact you don't need to use SPA concepts at all with it



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#### What AngularJS is trying to do

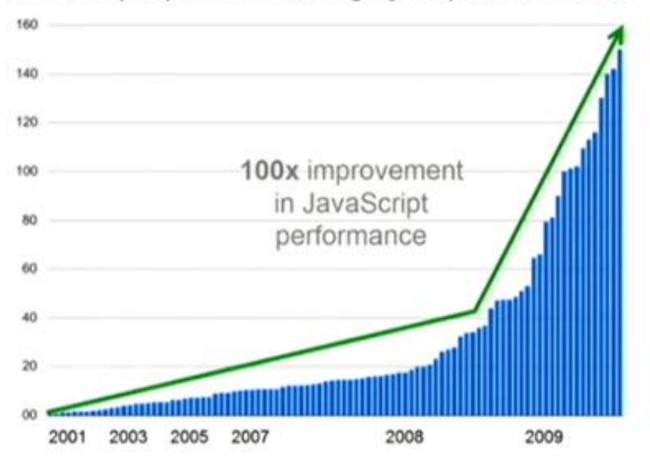
- Ease DOM complexity
- Reduce code bloat
- Framework for doing things
- Use client side processing
- MVC paradigm



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### Do more things on the client side

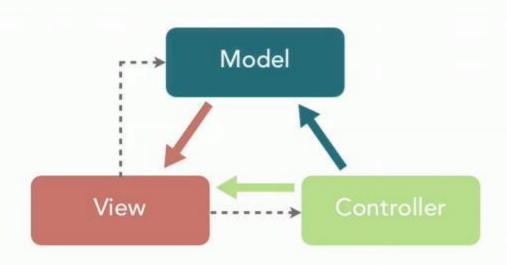
#### JavaScript speed increasing by leaps and bounds





#### MVC

#### the Model-View-Controller architecture pattern



#### Model

contains business logic

#### Controller

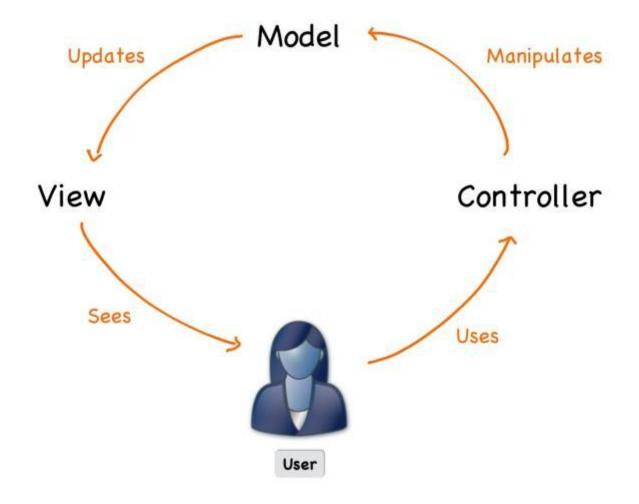
interacts with Model to create data for the View

#### View

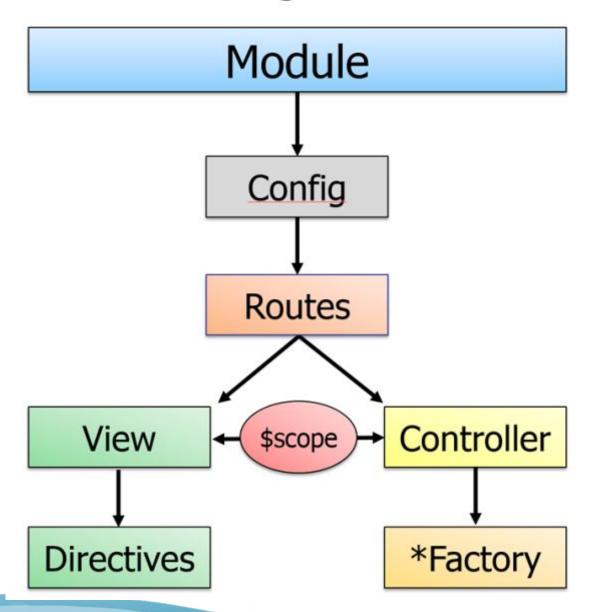
renders content to the user and relays user commands to the **Controller** 

lynda.com

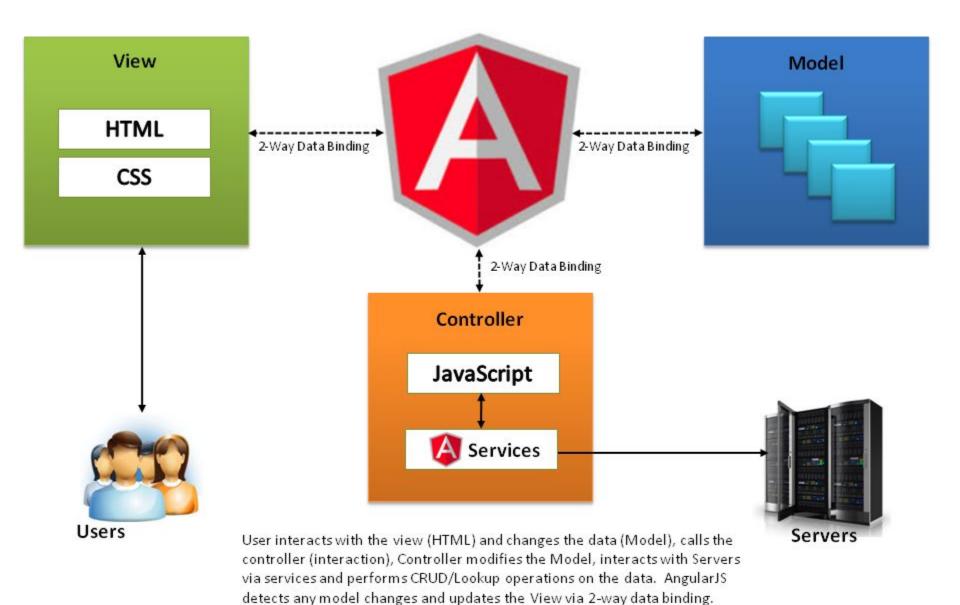




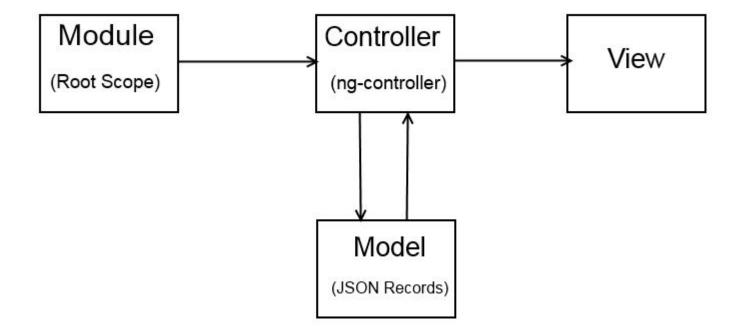
#### The Big Picture







## The simpler picture





# ENOUGH ALREADY... show me some angular

#### AngularJS via CDN

https://cdnjs.com/libraries/angular.js/









# Exercise 1: hello world



### 1. Ng-app to start application on html tag

```
<html ng-app = "helloWorld">
```

#### 2. Use CDN to get AngularJS

https://cdnjs.cloudflare.com/ajax/libs/angular.js/1.5.5/angular.min.js

### 3. Initialize your greeting

```
<body ng-init = "greeting = 'Hello World'">
```

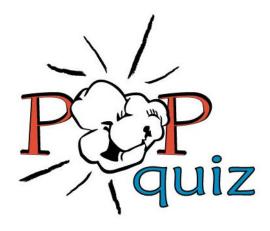
### 4. Create your template string

```
<h1>{{greeting}}</h1>
```

#### 5. Start your app

```
var app = angular.module('helloWorld', []);
```





- What happens if I don't declare ng-app?
- What happens if ng-app is placed on the body instead of the html tag?
- What happens if I don't include the script tag linking to angular.min.js?

### What are directives?

Directives, for simplicity sake, are HTML 5 attributes that AngularJS attaches to DOM elements. These directives all start with "ng":



### Key AngularJS Directives

#### **Templates**

- ng-disabled
- ng-cloak
- ng-hide
- ng-if
- ng-repeat
- ng-show
- ng-switch
- ng-view

#### Application

- ng-app
- ng-controller

#### **Data Binding**

- ng-bind
- · ng-href
- ng-init
- ng-model
- ng-src
- ng-style

#### **Forms**

- · ng-maxlength
- · ng-minlength
- ng-pattern
- · ng-required
- ng-submit

#### Behavior

- · ng-blur
- · ng-change
- ng-checked
- ng-click
- ng-key\*
- ng-mouse\*



### Directives we'll talk about and use today:

ng-app
ng-init
ng-controller
ng-click
ng-model
ng-repeat



### Controller Directive

#### **HTML**

```
<div ng-controller = "myController"></div>
```

### **JavaScript**

```
var app = angular.module('myApplication')
app.controller('myController', function($scope){
    //my controller
});
```



# View, Controllers & Scope



\$scope is the "glue" (ViewModel) between a controller and a view





## \$scope Explained

\$scope -> functions, variables, JSON, etc

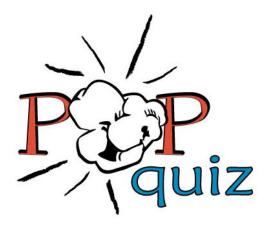
\$scope is really just an object that AngularJS uses to update the view and the model. It can store functions, variables, JSON, etc. We can place whatever we want on the \$scope.



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\$scope and console.log

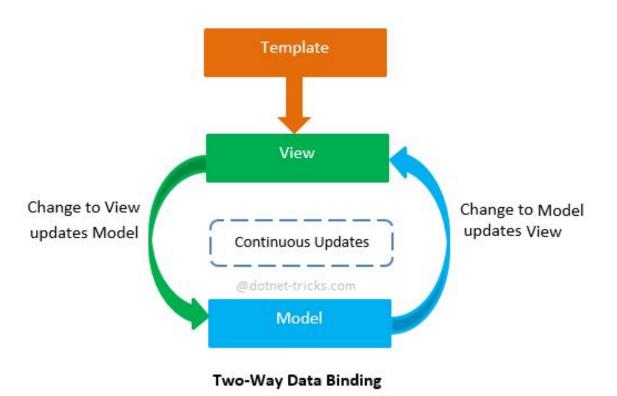




• What is the difference between the \$scope and a directive?



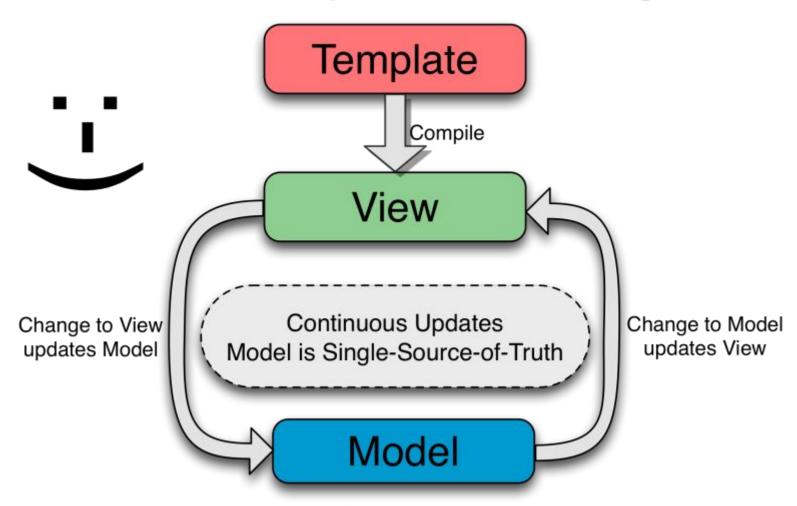
### Ng-model



Creates two way data-binding between the model and the view



## **Two-Way Data Binding**





### Ng-model

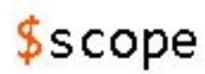
```
<input type = "text" ng-model = "myData"/>
{{myData}}
```



## Ng-model









ng-model and input text



Can you provide an example of how to create a click event in HTML/JavaScript?



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```
<button onclick = "myFunction()"></button>

<script type="text/javascript">
    var myFunction = function(){
        //my action
    };
</script>
```



### Ng-Click

```
<button ng-click = "myFunction()">Click Me</button>

$scope.myFunction = function(){
    //my action here
}:
```

Button with alert



buttonNumberExample.html



# Exercise 2: Button

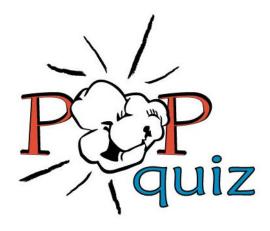
buttonExampleForm-exercise.html



- 1. Add ng-model to input tags
- 2. Add functionality to button's ng-click function to display text to screen
- 3. Store your results into \$scope.displayText and watch AngularJS automatically update the view after clicking the button (data-binding in action)
- 4. Run the application



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- What happens if I use onclick instead of ng-click?
- What happens if I don't use ng-model to obtain the value in the input text box?

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### Ng-Repeat



Allows us to use a template of html and repeat it for every member in an array





### Ng-Repeat

```
{{item}}
```



List-example.html



# Exercise 3: List

Create list with array of objects



### 1. Create UL element with ng-repeat

### 2. Create an array of objects on \$scope.animals

```
[{animal : 'Lion', sound : 'roar'}]
```

### 3. Create an element with template for object

```
{{animal.type}} {{animal.sound}}
```

#### 4. Start your app



# Exercise 4: Tweeter

tweeter-exercise.html



#### 1. Add ng-repeat

<div id = "tweetTemplate" class="panel-body">

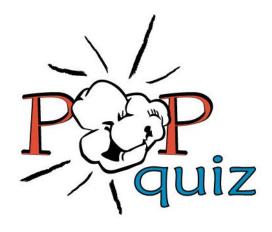
### 2. Ng-repeat for tweet array

Properties of object are text, retweets and likes

#### 3. Start your app



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Which value is relative and which value is static?

```
{{item}}
```

 What happens if we provide ng-repeat a non-iterable element such as null?





## **Filters**

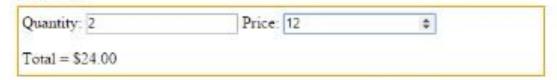


Filters are added to AngularJS expressions or directives in order to transform the displayed data.

They are added using the pipe "|" character.

#### Example

#### Result



filter-example.html



# Exercise 5: Filters

filter-exercise.html



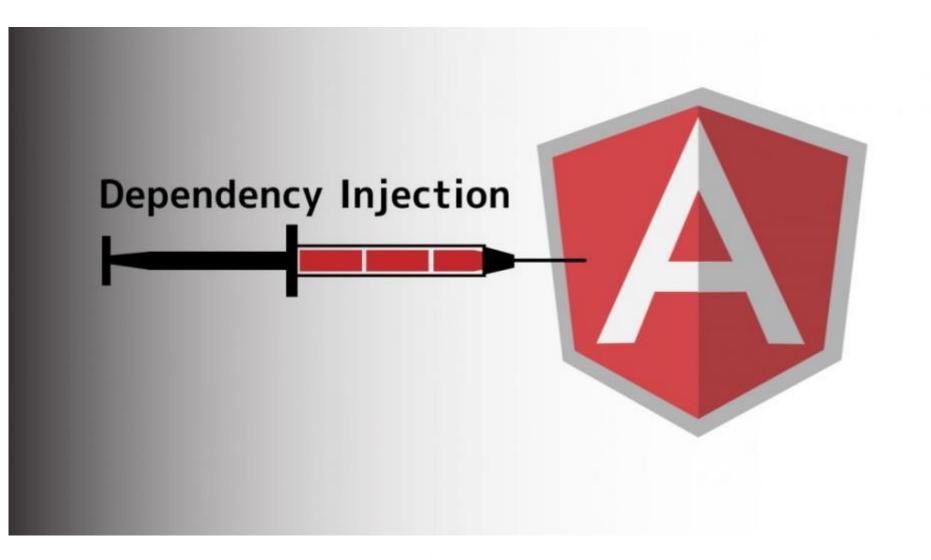
- 1. Add ng-repeat
- 2. Attach data from service to \$scope
- 3. Add your filter using the ng-model
- 4. Run your application



# EXAMPLE

report.html









#### **Dependency Injection**

Two notations to inject

From parameter names in functions:

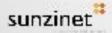
```
app.controller('SuperheroicController', function($scope){
    $scope.hello = 'world';
});
```

Inline array notation:

```
app.controller('SuperheroicController', ['$scope', function(whatever)
{
    whatever.hello = 'world';
}]);
```







20th June 2014, Armin Budger Vieweg (@ArminVieweg) Getting started with superherorc Java Script Ebrary Angular (S

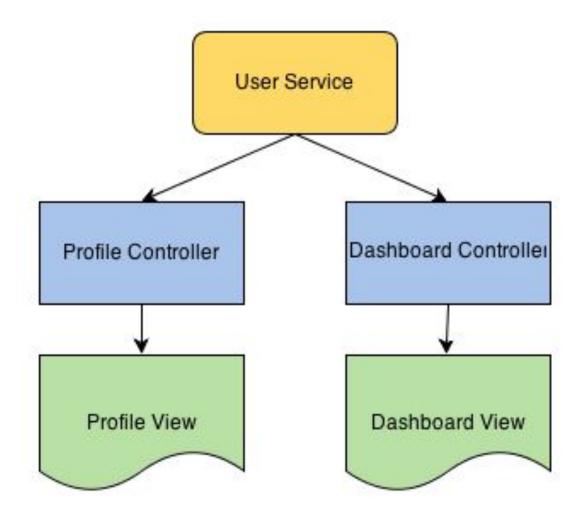




### **Angular Services**

- Angular services are singletons that carry out specific tasks.
- All services in Angular are instantiated lazily.
- There are three functions for creating generic services, with different levels of complexity and ability:
  - Service
  - Factory
  - Provider







## Exercise 6: Services

Calculator.html

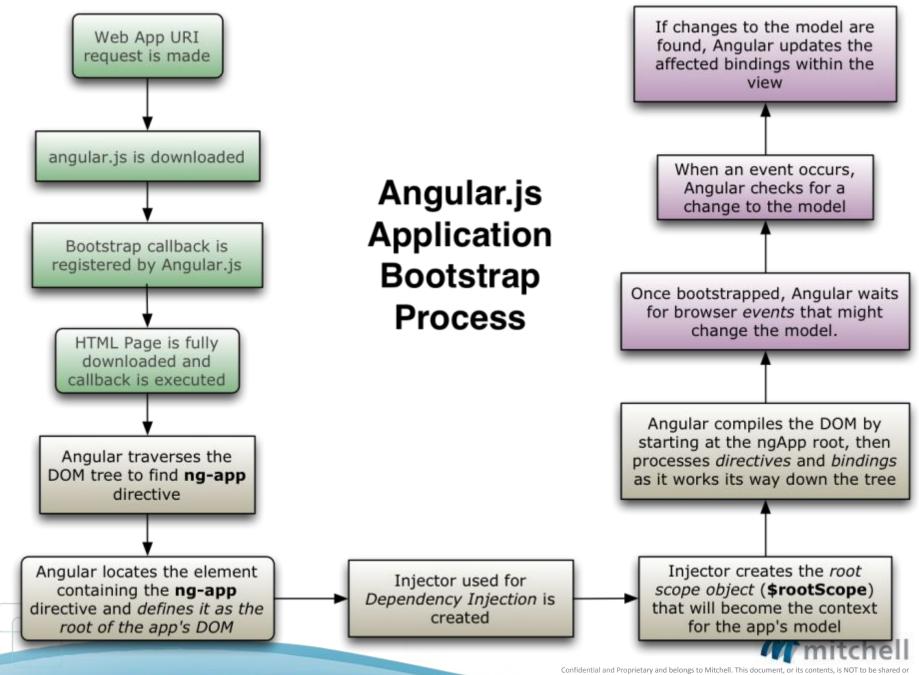


- 1. Dependency inject service to controller in controller.js
- 2. Create methods in math.js in service for:

multiplication, addition, subtraction, division

- 3. Start your app
- 4. Test your controller





#### **Pros and Cons**





#### AngularJS 1.x advanced topics

- \$http, \$q and promises
- Factory vs providers vs services
- Angular routing and SPA
- Angular custom directives
- components
- Unit Testing





#### Angular 2.0

- Angular 2.0 != Angular 1.x
- New syntax
- Creates components with ES6 classes

AngularJS 1.x	AngularJS 2.0	
<ul> <li>Create Module</li> <li>Declare ng-app</li> <li>Create Controller</li> <li>Attach items to \$scope</li> <li>Declare Controller</li> <li>Create template</li> </ul>	<ul> <li>Create component</li> <li>Create template</li> <li>Bootstrap</li> <li>Transpilation</li> </ul>	



### **AngularJS Documentation**

https://docs.angularjs.org/api



### **Final Project: Telephone Book**



Create a simple phone directory that you can search for your friends and it will find their phone #'s

Must use ng-repeat Must use ng-model Must use filter

Bonus: Create a service that you call to store and get the phone numbers



## (m)powering better outcomes

