



The Top 10 Reasons  
The Ruby Programming  
Language  
*Sucks!*

10. Too young

# No Libraries

- A collection of good libraries, especially in something like Perl's CPAN, means less work to achieve better results, faster
- Ruby libraries:
  - 96 standard libraries
  - Ruby Application Archive (RAA) catalogs over 1,200 applications and libraries
  - RubyForge is hosting over 800 open source projects
  - RubyGems has served over 900,000 gems



# No support

- Documentation
  - Core 100% documented
  - Standard library documentation in progress
  - Tutorials available for various skill levels
  - Facets of Ruby book series
- Community
  - Mailing lists in multiple languages
  - Usenet groups (with ML gateway)
  - Web forums

# No one using it

- Companies using Ruby
  - HP, Intel, NASA, and NOAA
- Uses for Ruby
  - Simulation, data munging, code generation, image processing, prototyping, and more
- “Killer app”
  - Ruby on Rails
    - Already being used in profitable web applications like Basecamp and Blinksale

10. Too young

Ahead of its  
time!



9. Useless in  
obfuscation  
contests

# Optional Syntax

- No ;s needed
- Drop the “\n” characters
- Optional ()s

```
puts "Hello World!"
```



# Objectified Syntax

- `obj.attribute =`  
`methods`
- dangerous! and query?  
`methods`

```
full = "james gray"
names = full.split

until names.empty?
  names.first.capitalize!
  puts names.shift
end

# Prints:
#   James
#   Gray
```

# Simple, flexible syntax

- Simple declarations:
  - `local_var = ...`
  - `@instance_var = ...`
  - `$global_var = ...`
- `do...end` or `{...}`
- Real exception handling, like Java
- String interpolation: any Ruby code inside `#{...}`

```
nums = [1, 2, 3, 4, 5]

sum = nums.inject do |s, v|
  s + v
end
prod = nums.inject { |p, v|
  p * v
}

begin
  sum / 0
rescue ZeroDivisionError
  puts "Error: #{sum} / 0"
end
```

# Compare with other languages

- Ruby: puts "Hello world!"
- Java:  
threeVeryLongLines.weHopeWork...
- Perl: #<!&
- Lisp: ((a(((b)))(c)))



9. Useless in  
obfuscation  
contests

*clean  
syntax!*

# 8. Object Oriented

# Ruby is object oriented

- Everything is an object
  - Numbers, code blocks, everything
- Baked-in, not bolted-on
  - No need to use "self" everywhere, like Python

```
3.times do
  puts "Hello " +
    "james".capitalize
end
```

```
# Prints:
# Hello James
# Hello James
# Hello James
```



# Ruby has many object orientation shortcuts

- Automatic constructor generation, unlike Perl
- Easy accessors
- Define methods to interact with Core Ruby

```
class Greeter
  def initialize( greeting )
    @greeting = greeting
    @who      = "World"
  end
  attr_accessor :who
  def to_s
    "#{@greeting} #{@who}!"
  end
end
hello = Greeter.new("Hello")
hello.who = "James"
puts hello
```

# Procedural code allowed

- You can ignore the class system as needed
- You can even mix and match objects with procedural code

```
def factorial( n )
  (2..n).inject do |p, v|
    p * v
  end
end

puts factorial(4)

# Prints:
# 24
```

8. Object Oriented

Too flexible!



7. Uses "Mix-ins"

# You can't win with multiple inheritance

- Multiple inheritance allows a class to inherit from more than one parent
  - The good: Makes modeling complex object trees easier
  - The bad: The diamond inheritance problem
- You can't please both sides

Ruby uses single  
inheritance...



# ...and "Mix-ins"

- Similar to Java's interfaces, plus implementation
- No limit to how many you use
- The benefits of multiple inheritance, without the minuses

```
puts "10" > "2"

class Numeral < String
  def <=>( other )
    to_i <=> other.to_i
  end
  include Comparable
end
puts Numeral.new("10") >
      Numeral.new("2")

# Prints:
# false
# true
```

7. Uses "Mix-ins"

Makes too much sense!

6. No loops



# The well-known loops

Most languages	Ruby
<code>while { ... }</code> <code>until { ... }</code>	<del><code>while ... end</code> <code>until ... end</code></del>
<code>do { ... } while</code> <code>do { ... } until</code>	<del><code>begin ... end</code> <code>while</code> <code>begin ... end</code></del> <code>until</code>
<code>foreach { ... }</code>	<code>each do ... end</code>
<code>for( : : ) { ... }</code>	

# Aren't loops proven to work by now?

- "N + 1" errors
- `foreach { ... }` is conceptually backwards
- Objects should manage their own traversal

# Iterators

- Objects manage their own traversal
- No more "N + 1" errors
- Code blocks still allow customizing behavior

```
nums = (1..10).to_a

evens = nums.select do |n|
  n % 2 == 0
end

five = nums.find do |n|
  n > 4
end

nums.each do |num|
  puts "#{num} * 2 == " +
    "#{num * 2}"
end
```



Rebellio

g. No loops

US!

5. Code blocks  
everywhere

# What is a code block?

- Any method can accept a block
- Blocks can be called immediately or stored for later use
- Blocks are closures

```
def suffix( &block )
  block.call("I")
  block.call("II")
end

name = "James Edward Gray"
suffix do |s|
  puts "#{name} #{s}"
end

# Prints:
#   James Edward Gray I
#   James Edward Gray II
```



# What are they for?

- Blocks can allow your code to react in according to user code
- Blocks are a great way to pass around behavior
- Blocks are ideal for transactions

```
count, total = 0, 0
File.open("prices") do |f|
  while l = f.gets
    if l =~ /^d+(?:\.\d+)?/
      total += $&.to_f
      count += 1
    end
  end
end
puts "Average price: " +
     "#{total / count}"
```

5. Code blocks  
everywhere

Too  
powerful!

4. Wide open, even  
at runtime



# Dynamic tools

- Strong reflection
- `eval()`
- `instance_eval()`
- `class_eval()` and `module_eval()`
- Hooks for runtime events

```
class Greeter
  def initialize( greeting )
    @greeting = greeting
  end
  def method_missing( m )
    name = m.to_s.capitalize
    "#{@greeting} #{name}!"
  end
end

hello = Greeter.new("Hello")
puts hello.james
```

# Classes are open

- Add methods to a class at any time
  - Even a core class
- Customize individual objects
- Overload operators
- Hook into Ruby's math and conversion operations

```
class Array
  def average
    inject do |sum, var|
      sum + var
    end / size
  end
end
```

```
nums = [1, 2, 3, 4, 5]
puts nums.average
```

```
# Prints:
# 3
```

4. Wide open, even  
at runtime

rawles  
s!



3. Ruby gurus are  
obsessed with  
ducks



“If it walks like a duck and talks like a duck, it’s a duck!”

# The “Duck Typing” philosophy

- We define an object by what it can do, not its type
- Most of the time, you shouldn't even check for methods

```
def app_five( obj )
  obj << 5
end

File.open("five", "w") do |f|
  f.puts app_five([1, 3])
  app_five(f)
end

# In file "five":
# 1
# 3
# 5
# 5
```



3. Ruby gurus are  
obsessed with  
ducks

Too  
strange!

2. Includes too  
many great toys

# 96 standard libraries

Read/Write	CSV	XML	YAML
Talk to	Email	FTP	Web
Serve	Code	Servlets	XML-RPC
Work with	Math	Templates	Threads
Tools for	Debugging	Docs	Testing



2. Includes too many great toys

*Too distracting!*

1. "It's entirely too  
fun and productive  
for most people."

— Mike Clark