#### Introduction to Vectors

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### What are Vectors?

 Vectors are pairs of a direction and a magnitude. We usually represent a vector with an arrow:

• The direction of the arrow is the direction of the vector, the length is the magnitude.

#### Vectors in R<sup>n</sup>

- n = 1  $R^1$ -space = set of all real numbers ( $R^1$ -space can be represented geometrically by the x-axis)
- n = 2  $R^{2}-\text{space} = \text{set of all ordered pair of real numbers} x_{2})$   $(R^{2}-\text{space can be represented geometrically by the}$  n = 3  $R^{3}-\text{space} = \text{set of all ordered triple of real numbers} (x_{1}, x_{2}, x_{3})$   $(R^{3}-\text{space can be represented geometrically by the}$  n = 4  $R^{4}-\text{space} = \text{set of all ordered quadruple of real numbers} (x_{1}, x_{2}, x_{3}, x_{4})$

### **Multiples of Vectors**

Given a real number *c*, we can multiply a vector by *c* by multiplying its magnitude by *c*:



Notice that multiplying a vector by a negative real number reverses the direction.

## **Adding Vectors**

# Two vectors can be added using the **Parallelogram Law**



#### Combinations

These operations can be combined.



#### Components

To do computations with vectors, we place them in the plane and find their **components**.



## Components

The initial point is the tail, the head is the terminal point. The components are obtained by subtracting coordinates of the initial point from those of the terminal point.  $v = \sqrt{5.6}$ 

(2,2

#### Components

The first component of  $\mathbf{v}$  is 5 -2 = 3. The second is 6 -2 = 4. We write  $\mathbf{v} = \langle 3, 4 \rangle$ 



## Magnitude

The magnitude of the vector is the length of the segment, it is written ||v||.



### **Scalar Multiplication**

Once we have a vector in component form, the arithmetic operations are easy.

To multiply a vector by a real number, simply multiply each component by that number.

Example: If **v** = <3,4>, -2**v** = <-6,-8>

### Addition

To add vectors, simply add their components.

For example, if v = <3,4> and w = <-2,5>, then v + w = <1,9>.

Other combinations are possible. For example:  $4\mathbf{v} - 2\mathbf{w} = <16,6>$ .

#### **Unit Vectors**

A unit vector is a vector with magnitude 1.

Given a vector  $\mathbf{v}$ , we can form a unit vector by multiplying the vector by  $1/||\mathbf{v}||$ .

For example, find the unit vector in the direction <3,4>:

### **Special Unit Vectors**

A vector such as <3,4> can be written as 3<1,0> + 4<0,1>.

For this reason, these vectors are given special names:  $\mathbf{i} = \langle 1, 0 \rangle$  and  $\mathbf{j} = \langle 0, 1 \rangle$ .

A vector in component form  $\mathbf{v} = \langle a, b \rangle$  can be written  $a\mathbf{i} + b\mathbf{j}$ .

Three dimensional space:

Let  $a = a_1 i + a_2 j + a_3 k$  and  $b = b_1 i + b_2 j + b_3 k$ 

$$\mathbf{a \cdot b} = (\mathbf{a}_1 \mathbf{i} + \mathbf{a}_2 \mathbf{j} + \mathbf{a}_3 \mathbf{k}) \cdot (\mathbf{b}_1 \mathbf{i} + \mathbf{b}_2 \mathbf{j} + \mathbf{b}_3 \mathbf{k})$$

 $\mathbf{a \cdot b} = a_1 b_1 \mathbf{i \cdot i} + a_1 b_2 \mathbf{i \cdot j} + a_1 b_3 \mathbf{i \cdot k} + a_2 b_1 \mathbf{j \cdot i} + a_2 b_2 \mathbf{j \cdot j} + a_2 b_3 \mathbf{j \cdot k} + a_3 b_1 \mathbf{k \cdot i} + a_3 b_2 \mathbf{k \cdot j} + a_3 b_3 \mathbf{k \cdot k}$ 

The unit vectors **i**, **j** and **k** have length 1 and are at 90° to each other and so any unit vector when scalar product combined with itself will give:

**i**•**i** = 1 x 1 x cos 0° = 1

Whilst any unit vector when scalar product combined with a different one will give:  $i \cdot j = 1 \times 1 \times \cos 90^\circ = 0$ Therefore  $a \cdot b = a_1b_1 + a_2b_2 + a_3b_3$ 

#### Three dimensional space:



From the diagram the length of OP in terms of the side lengths can be determined as follows:

 $OP^2 = OB^2 + BP^2$  and  $OB^2 = OA^2 + AB^2$ 

Thus  $OP^2 = OA^2 + AB^2 + BP^2$ 

$$OP^2 = a^2 + b^2 + c^2$$
  $OP = \sqrt{a^2 + b^2 + c^2}$ 

For our two vectors:  $a = \sqrt{a_1^2 + a_2^2 + a_3^2}$  and  $b = \sqrt{b_1^2 + b_2^2 + b_3^2}$ 

Using,  $\cos \theta = \frac{a \cdot b}{ab} = \frac{a_1 b_1 + a_2 b_2 + a_3 b_3}{\sqrt{a_1^2 + a_2^2 + a_3^2} \times \sqrt{b_1^2 + b_2^2 + b_3^2}}$ 

## Spanning Sets and Linear IndependenceLinear combination :

A vector **u** in a vector space V is called a linear combination of the vectors  $\mathbf{v}_1, \mathbf{v}_2, \mathbb{X}$ ,  $\mathbf{v}_k$  in V if **u** can be written in the form

 $\mathbf{u} = c_1 \mathbf{v}_1 + c_2 \mathbf{v}_2 + \dots + c_k \mathbf{v}_k,$ 

where  $c_1, c_2, \dots, c_k$  are real-number scalars

#### • Ex : Finding a linear combination $\mathbf{v}_1 = (1,2,3)$ $\mathbf{v}_2 = (0,1,2)$ $\mathbf{v}_3 = (-1,0,1)$ Prove (a) $\mathbf{w} = (1,1,1)$ is a linear combination of $\mathbf{v}_1, \mathbf{v}_2, \mathbf{v}_3$ (b) $\mathbf{w} = (1,-2,2)$ is not a linear combination of $\mathbf{v}_1, \mathbf{v}_2, \mathbf{v}_3$ Sol:

(a) 
$$\mathbf{w} = c_1 \mathbf{v}_1 + c_2 \mathbf{v}_2 + c_3 \mathbf{v}_3$$
  
 $(1,1,1) = c_1 (1,2,3) + c_2 (0,1,2) + c_3 (-1,0,1)$   
 $= (c_1 - c_3, 2c_1 + c_2, 3c_1 + 2c_2 + c_3)$   
 $c_1 - c_3 = 1$   
 $\Rightarrow 2c_1 + c_2 = 1$   
 $3c_1 + 2c_2 + c_3 = 1$ 

$$\Rightarrow \begin{bmatrix} 1 & 0 & -1 & | & 1 \\ 2 & 1 & 0 & | & 1 \\ 3 & 2 & 1 & | & 1 \end{bmatrix} \xrightarrow{G.-J. E.} \begin{bmatrix} 1 & 0 & -1 & | & 1 \\ 0 & 1 & 2 & | & -1 \\ 0 & 0 & 0 & | & 0 \end{bmatrix}$$

 $\Rightarrow c_1 = 1 + t \ , \ c_2 = -1 - 2t \ , \ c_3 = t$ 

(this system has infinitely many solutions)

$$\overset{t=1}{\Rightarrow} \mathbf{w} = 2\mathbf{v}_1 - 3\mathbf{v}_2 + \mathbf{v}_3$$
$$\overset{t=2}{\Rightarrow} \mathbf{w} = 3\mathbf{v}_1 - 5\mathbf{v}_2 + 2\mathbf{v}_3$$

$$\mathbf{w} = c_1 \mathbf{v}_1 + c_2 \mathbf{v}_2 + c_3 \mathbf{v}_3$$
$$\Rightarrow \begin{bmatrix} 1 & 0 & -1 & | & 1 \\ 2 & 1 & 0 & | & -2 \\ 3 & 2 & 1 & | & 2 \end{bmatrix} \xrightarrow{\text{G.-J. E.}} \begin{bmatrix} 1 & 0 & -1 & | & 1 \\ 0 & 1 & 2 & | & -4 \\ 0 & 0 & 0 & | & 7 \end{bmatrix}$$

 $\Rightarrow This system has no solution since the third row means$  $0 \cdot c_1 + 0 \cdot c_2 + 0 \cdot c_3 = 7$ 

 $\Rightarrow$  w can not be expressed as  $c_1 \mathbf{v}_1 + c_2 \mathbf{v}_2 + c_3 \mathbf{v}_3$ 

• The span of a set: span(S)

If  $S = \{v_1, v_2, ..., v_k\}$  is a set of vectors in a vector space V, then the span of S is the set of all linear combinations of the vectors in S,

$$\operatorname{span}(S) = \left\{ c_1 \mathbf{v}_1 + c_2 \mathbf{v}_2 + \mathbb{Z} + c_k \mathbf{v}_k \mid \forall c_i \in R \right\}$$
  
(the set of all linear combinations of vectors in *S*)

Definition of a spanning set of a vector space:

If every vector in a given vector space V can be written as a linear combination of vectors in a set S, then S is called a **spanning set** of the vector space V

- Note: The above statement can be expressed as follows span(S) = V
  - $\Leftrightarrow$  S spans (generates) V
  - $\Leftrightarrow$  V is spanned (generated) by S
  - $\Leftrightarrow$  S is a spanning set of V

• Ex 4:

(a) The set  $S = \{(1,0,0), (0,1,0), (0,0,1)\}$  spans  $R^3$  because any vector  $\mathbf{u} = (u_1, u_2, u_3)$  in  $R^3$  can be written as  $\mathbf{u} = u_1(1,0,0) + u_2(0,1,0) + u_3(0,0,1)$ 

(b) The set  $S = \{1, x, x^2\}$  spans  $P_2$  because any polynomial function  $p(x) = a + bx + cx^2$  in  $P_2$  can be written as  $p(x) = a(1) + b(x) + c(x^2)$  • Ex 5: A spanning set for  $R^3$ 

Show that the set  $S = \{(1,2,3), (0,1,2), (-2,0,1)\}$  spans  $R^3$ Sol:

We must determine whether an arbitrary vector  $\mathbf{u} = (u_1, u_2, u_3)$ in  $R^3$  can be expressed as a linear combination of  $\mathbf{v}_1 = (1, 2, 3)$ ,  $\mathbf{v}_2 = (0, 1, 2)$ , and  $\mathbf{v}_3 = (-2, 0, 1)$ If  $\mathbf{u} = c_1 \mathbf{v}_1 + c_2 \mathbf{v}_2 + c_3 \mathbf{v}_3 \implies c_1 \qquad -2c_3 = u_1$  $2c_1 + c_2 \qquad = u_2$  $3c_1 + 2c_2 + c_3 = u_3$ 

The above problem thus reduces to determining whether this system is consistent for all values of  $u_1$ ,  $u_2$ , and  $u_3$ 

$$\mathbb{X} |A| = \begin{vmatrix} 1 & 0 & -2 \\ 2 & 1 & 0 \\ 3 & 2 & 1 \end{vmatrix} \neq 0$$

 $\therefore A\mathbf{x} = \mathbf{u}$  has exactly one solution for every  $\mathbf{u}$ 

 $\Rightarrow$  span(S) =  $R^3$ 

 Definitions of Linear Independence (L.I.) and Linear Dependence (L.D.):

 $S = \{\mathbf{v}_1, \mathbf{v}_2, \mathbb{Z}, \mathbf{v}_k\}$ : a set of vectors in a vector space V

For  $c_1 \mathbf{v}_1 + c_2 \mathbf{v}_2 + \mathbb{X} + c_k \mathbf{v}_k = \mathbf{0}$ 

- (1) If the equation has only the trivial solution  $(c_1 = c_2 = \mathbb{X} = c_k = 0)$ then S (or  $\mathbf{v}_1, \mathbf{v}_2, \mathbb{X}$ ,  $\mathbf{v}_k$ ) is called **linearly independent**
- (2) If the equation has a nontrivial solution (i.e., not all zeros), then S (or v<sub>1</sub>, v<sub>2</sub>, Ø , v<sub>k</sub>) is called linearly dependent (The name of linear dependence is from the fact that in this case, there exist a v<sub>i</sub> which can be represented by the linear combination of {v<sub>1</sub>, v<sub>2</sub>,..., v<sub>i-1</sub>, v<sub>i+1</sub>,... v<sub>k</sub>} in which the coefficients are not all zero.

#### • Ex : Testing for linear independence

Determine whether the following set of vectors in  $R^3$  is L.I. or L.D.

$$S = \{\mathbf{v}_{1}, \mathbf{v}_{2}, \mathbf{v}_{3}\} = \{(1, 2, 3), (0, 1, 2), (-2, 0, 1)\}$$
Sol:  

$$c_{1} - 2c_{3} = 0$$

$$c_{1}\mathbf{v}_{1} + c_{2}\mathbf{v}_{2} + c_{3}\mathbf{v}_{3} = \mathbf{0} \implies 2c_{1} + c_{2} + = 0$$

$$3c_{1} + 2c_{2} + c_{3} = 0$$

$$\Rightarrow \begin{bmatrix} 1 & 0 & -2 & | & 0 \\ 2 & 1 & 0 & | & 0 \\ 3 & 2 & 1 & | & 0 \end{bmatrix} \xrightarrow{\text{G.J.E.}} \begin{bmatrix} 1 & 0 & 0 & | & 0 \\ 0 & 1 & 0 & | & 0 \\ 0 & 0 & 1 & | & 0 \end{bmatrix}$$

$$\Rightarrow c_{1} = c_{2} = c_{3} = 0 \quad \text{(only the trivial solution)}$$

$$(\text{or det}(A) = -1 \neq 0, \text{ so there is only the trivial solution})$$

$$\Rightarrow S \text{ is (or } \mathbf{v}_{1}, \mathbf{v}_{2}, \mathbf{v}_{3} \text{ are) \text{ linearly independent}}$$

EX: Testing for linear independence
 Determine whether the following set of vectors in P<sub>2</sub> is L.I. or L.D.

Sol: 
$$S = \{\mathbf{v}_1, \mathbf{v}_2, \mathbf{v}_3\} = \{1 + x - 2x^2, 2 + 5x - x^2, x + x^2\}$$

$$c_{1}\mathbf{v}_{1}+c_{2}\mathbf{v}_{2}+c_{3}\mathbf{v}_{3} = \mathbf{0}$$
  
i.e.,  $c_{1}(1+x-2x^{2})+c_{2}(2+5x-x^{2})+c_{3}(x+x^{2}) = 0+0x+0x^{2}$   
$$c_{1}+2c_{2} = 0 \qquad \begin{bmatrix} 1 & 2 & 0 & 0 \\ 1 & 5 & 1 & 0 \\ -2c_{1}-c_{2}+c_{3} = 0 & \begin{bmatrix} 1 & 2 & 0 & 0 \\ 1 & 5 & 1 & 0 \\ -2 & -1 & 1 & 0 \end{bmatrix}} \xrightarrow{\mathbf{G}.\mathbf{E}} \begin{bmatrix} 1 & 2 & 0 & 0 \\ 0 & 1 & \frac{1}{3} & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

This system has infinitely many solutions (i.e., this system has nontrivial solutions, e.g.,  $c_1=2$ ,  $c_2=-1$ ,  $c_3=3$ ) S is (or  $\mathbf{v}_1$ ,  $\mathbf{v}_2$ ,  $\mathbf{v}_3$  are) linearly dependent



#### $\Box$ *S* is called a basis for *V*

• Notes:

A basis S must have enough vectors to span V, but not so many vectors that one of them could be written as a linear combination of the other vectors in S • Notes:

# (1) the standard basis for R<sup>3</sup>: {*i*, *j*, *k*} *i* = (1, 0, 0), *j* = (0, 1, 0), *k* = (0, 0, 1) (2) the standard basis for R<sup>n</sup>:

{
$$\mathbf{e}_1, \mathbf{e}_2, \dots, \mathbf{e}_n$$
}  $\mathbf{e}_1 = (1, 0, \dots, 0), \mathbf{e}_2 = (0, 1, \dots, 0), \dots, \mathbf{e}_n = (0, 0, \dots, 1)$   
Ex: For  $R^4$ , {(1, 0, 0, 0), (0, 1, 0, 0), (0, 0, 1, 0), (0, 0, 0, 1)}

(3) the standard basis matrix space:

## Ex: $2 \times 2$ matrix space: $\left\{ \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 0 \\ 1 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix} \right\}$

(4) the standard basis for  $P_n(x)$ :  $\{1, x, x^2, ..., x^n\}$ Ex:  $P_3(x) \quad \{1, x, x^2, x^3\}$  • Ex 2: The nonstandard basis for  $R^2$ 

Show that  $S = \{v_1, v_2\} = \{(1, 1), (1, -1)\}$  is a basis for  $R^2$ 

(1) For any 
$$\mathbf{u} = (\mathbf{u}_1, \mathbf{u}_2) \in \mathbb{R}^2$$
,  $c_1 \mathbf{v}_1 + c_2 \mathbf{v}_2 = \mathbf{u} \implies \begin{cases} c_1 + c_2 = \mathbf{u}_1 \\ c_1 - c_2 = \mathbf{u}_2 \end{cases}$ 

Because the coefficient matrix of this system has a **nonzero determinant**, the system has a unique solution for each **u**. Thus you can conclude that S spans  $R^2$ 

(2) For 
$$c_1 \mathbf{v}_1 + c_2 \mathbf{v}_2 = \mathbf{0} \implies \begin{cases} c_1 + c_2 = \mathbf{0} \\ c_1 - c_2 = \mathbf{0} \end{cases}$$

Because the coefficient matrix of this system has a **nonzero determinant**, you know that the system has only the trivial solution. Thus you can conclude that *S* is linearly independent

According to the above two arguments, we can conclude that *S* is a (nonstandard) basis for  $R^2$