#### Introduction and Paradigms

### Programming Language Concepts Lecture 1

Prepared by
Manuel E. Bermúdez, Ph.D.
Associate Professor
University of Florida

#### **Course Goals**

- 1. Expose students to the four major programming paradigms: imperative, object-oriented, functional, and logic.
- 2. Cover programming language specification: syntax and semantics
- 3. Discuss language constructs, design goals, run-time structures, and implementation techniques.

#### Course Goals (cont'd)

- Not merely a tour of programming languages.
- The goal is to study the LINGUISTICS of programming. An analogy: a linguist has more knowledge than merely speaking a few languages.

#### **Course Topics**

- 1. Paradigms.
- 2. Evolution of Programming Languages (postpone?)
- 3. Compiling.
- 4. Lexical and Syntax Analysis (parsing)
- 5. Names, Scopes and Bindings.
- 6. Data Types.
- 7. Expressions and Assignment.
- 8. Control flow.
- 9. Subprograms.
- 10. Object-oriented programming (C++)

#### **Course Topics**

- 11. Concurrency.
- 12. Functional Programming Languages.
- 13. Logic Programming Languages.

#### **Paradigms**

- Paradigms
  - Paradigm definition
  - The paradigm shift
  - Paradigm blindness and paralysis
  - Examples

#### **Definition of Paradigm**

- Thomas Kuhn (The Structure of Scientific Revolutions): "... accepted samples of practical methods in science."
- Adam Smith (Powers of the Mind): "A shared set of assumed facts. Water to the fish, a paradigm explains the world and allows us to predict its behavior. When in the middle of a paradigm, it is difficult to imagine any other."

#### Definition of Paradigm (cont'd)

- Willis Hartman (An Incomplete Guide to the Future): "... a basic way of perceiving, thinking, valuing and doing things that are associated with a particular vision of reality."
- Marilyn Ferguson (The Aquarian Conspiracy): "... a framework for thought... a scheme for understanding and explaining certain aspects of reality."

#### Definition of Paradigm (cont'd)

- Joel Barker (Discovering the Future: The Business of Paradigms): " ... a set of rules that define limits, and establish what's necessary to be succesfull within those limits."
- NOTE: We humans subscribe to paradigms composed of a SMALL set of rules, and we have a STRONG tendency to resist letting them go.

#### The Paradigm Shift

- A change in rules: old rules not only stop being useful, but they GET IN THE WAY.
- Examples (in general):
  - Rise(and then fall) of Japan as a economical superpower.
  - Fall of the Soviet Union.
  - South Africa abolishes apartheid without bloodshed.

- College degree no longer a guarantor of economic success.
- Computers (and Internet) for everyone.
- Offshoring of IT jobs (IT skills as a commodity).
- And, of course, 9/11/2001.

- Examples (specific to computing):
  - Structured programming.
  - Object oriented programming.
  - The WWW.
  - "Towers of Hanoi"
  - The .com boom (and bust).
  - Computing in Astronomy.
- NOTES:
  - Paradigm shifts occur suddenly.
  - Their timing is VERY difficult to predict.

- Change is instigated by an "outsider."
  - The new college graduate, or a scientist moving from one discipline to another:
    - Unfamiliar with the established paradigm.
    - Not "vested" in the old paradigm.

• Example:

"If I had thought about it, I wouldn't have done it. The literature is full of examples that show that this cannot be done" -- (Spencer Silver of 3M, inventor of Post-it notes).

#### Paradigm Blindness and Paralysis

- The mortal disease of certainty.
- Paradigms act as physiological filters;
   a colored filter before the eyes.
- The rules for the new paradigm are often completely INVISIBLE to those still subscribing to the old paradigm.

## Paradigm Blindness and Paralysis (cont'd)

- Example: In the late 1930's, Chester Carlson showed Kodak, IBM and 41 other companies his new "photographic system":
  - a steel plate, some black powder, a piece of cat fur, a piece of amber, some wax paper, and an iron.
  - Only the Halloid Corporation adopted the new system.
     They later became ???

## Paradigm Blindness and Paralysis (cont'd)

- Example: Who invented the quartz clock?
  - The swiss!
- Characteristics of paradigm blindness:
  - "That's not the way we do it."
  - "It is not going to work."
  - "That's impossible."
  - "If you had my years of experience, you would know you are wrong."

# Paradigm Blindness and Paralysis (cont'd)

• Examples . . .

### Programming (Language) Paradigms

- FOUR PARADIGMS OF COMPUTING
  - Imperative:
    - WHAT DO WE DO NEXT?
  - Functional:
    - WHAT IS THE FUNCTION'S VALUE?
  - Object-Oriented:
    - WHAT ARE THE TERMS OF THE CONTRACT ?
  - Logic:
    - WHEN IS IT TRUE THAT ... ?

#### Introduction and Paradigms

### Programming Language Concepts Lecture 1

Prepared by
Manuel E. Bermúdez, Ph.D.
Associate Professor
University of Florida