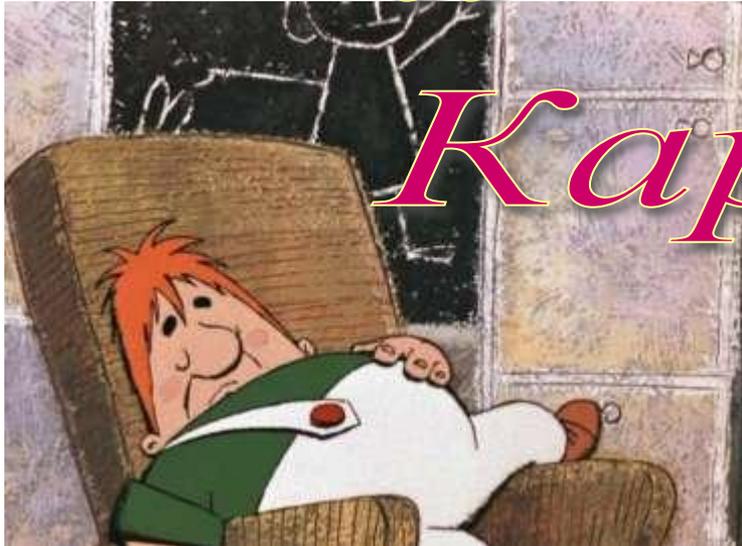
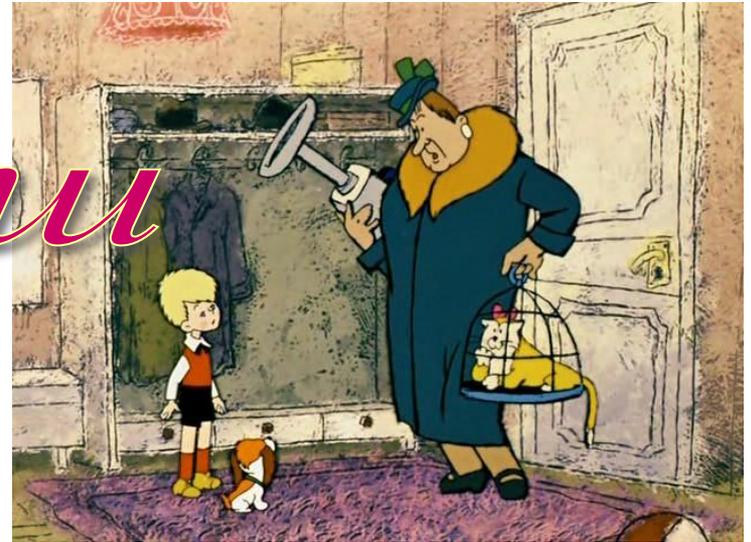


ЛОГИКО - МАТЕМАТИЧЕСКАЯ ИГРА

Мальчи

и

Карлсон



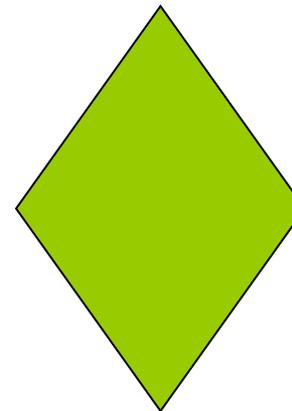
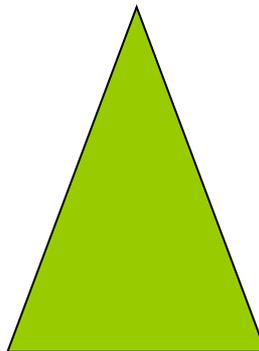
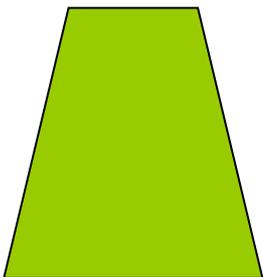
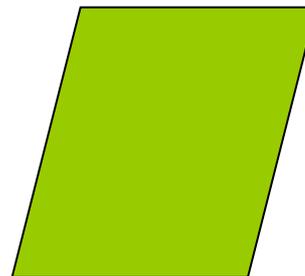
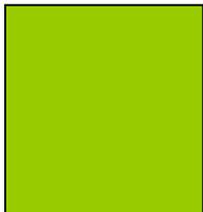
Фрекен Бок не отпускает
Малыша играть.



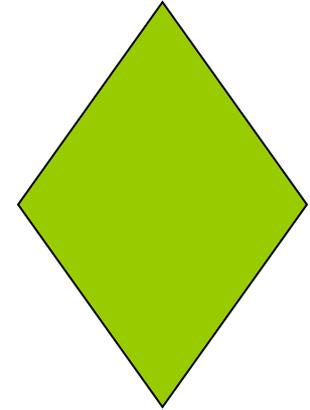
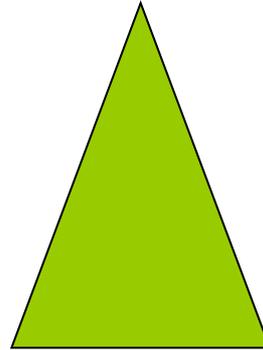
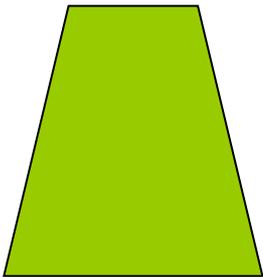
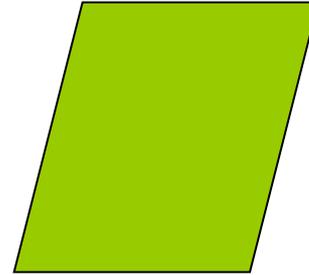
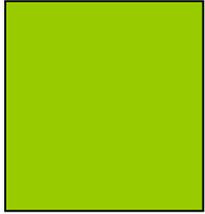
Малыш должен выполнить задания.
Помоги ему.



Найди и покажи лишнюю фигуру

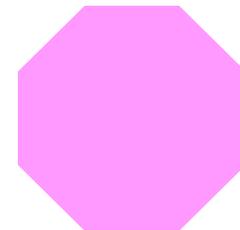
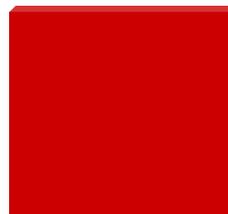
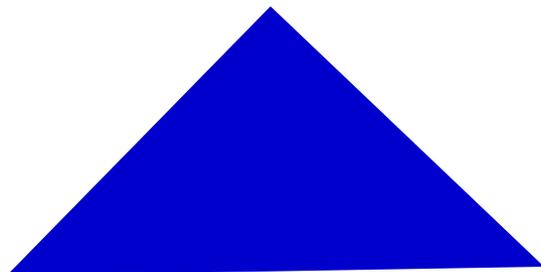
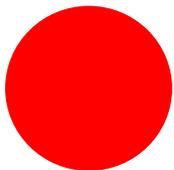
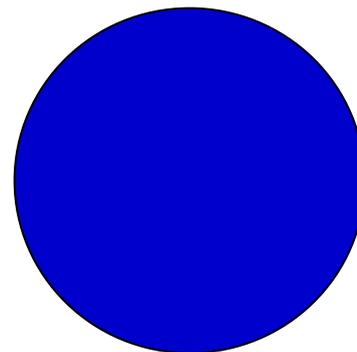
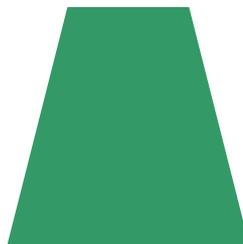
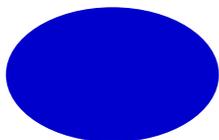
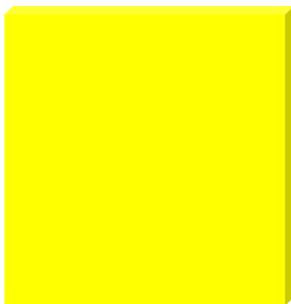
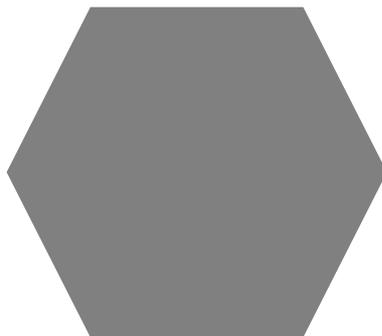
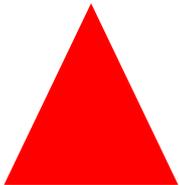


Лишний - треугольник. Остальные – четырехугольники.

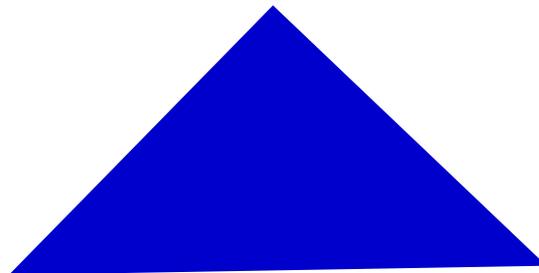


Ты получаешь краску. Собери краски для картинки.

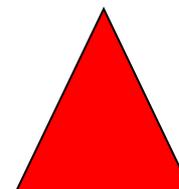
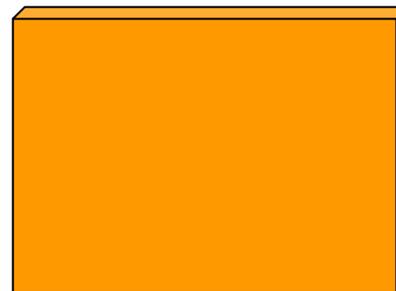
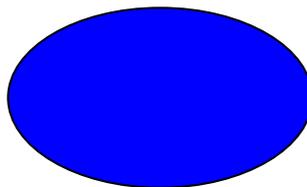
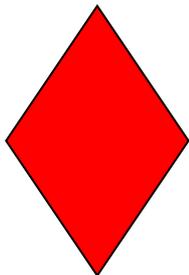
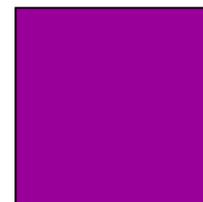
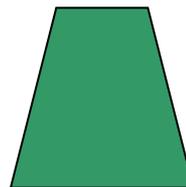
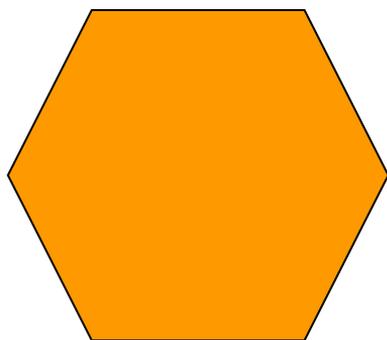
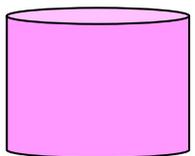
Найди фигуру синего цвета, большую и тонкую



Эта фигура синего цвета, большая и тонкая

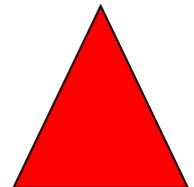
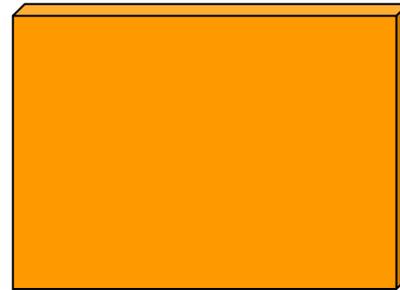
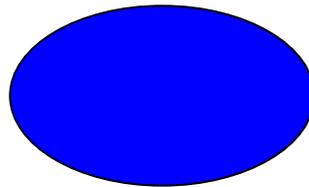
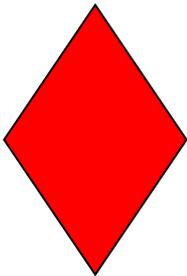
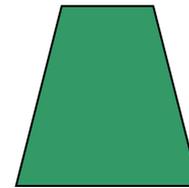
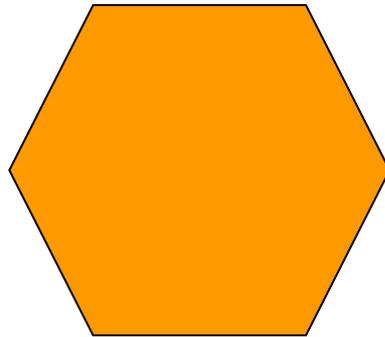
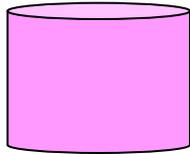


Найди большую, толстую фигуру

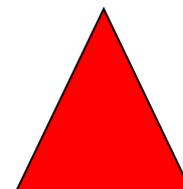
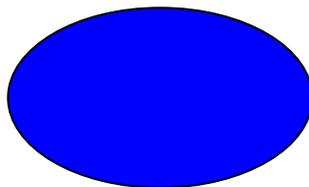
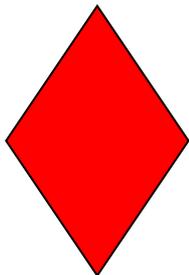
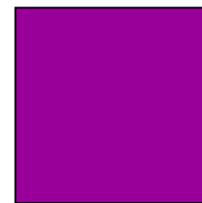
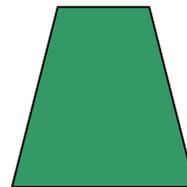
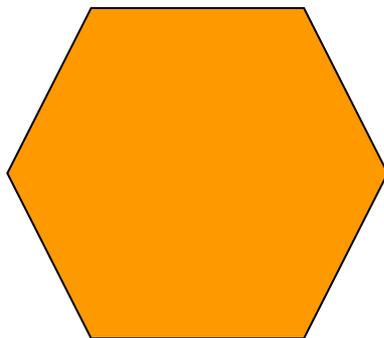
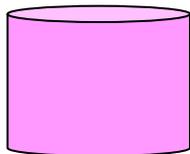
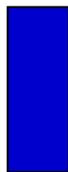
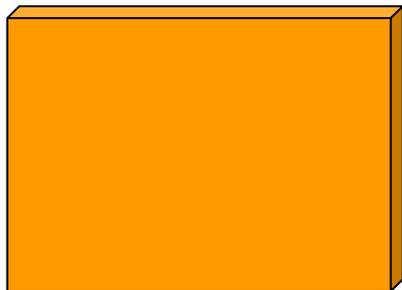


Это большая, толстая фигура

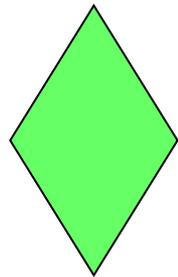
Найди фигуру такого же цвета, но другой толщины



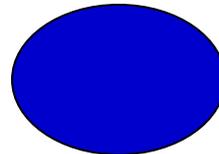
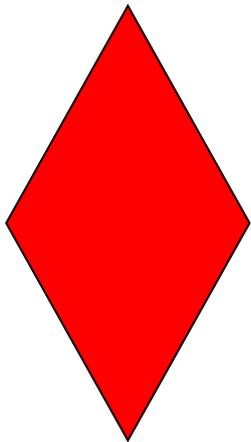
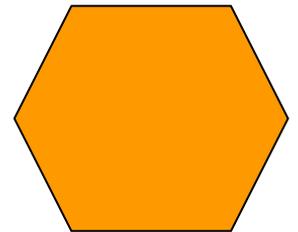
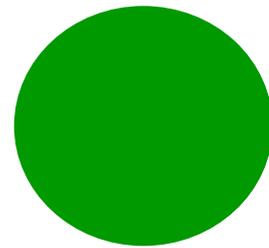
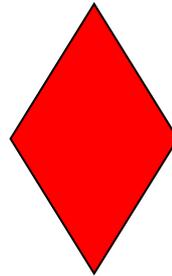
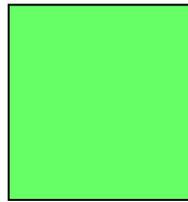
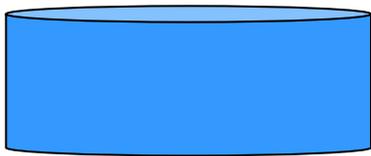
Эта фигура такого же цвета, но другой толщины



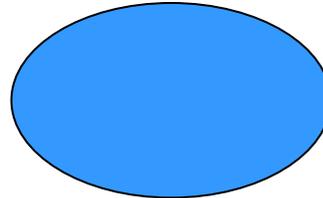
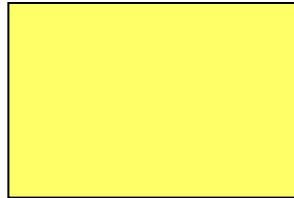
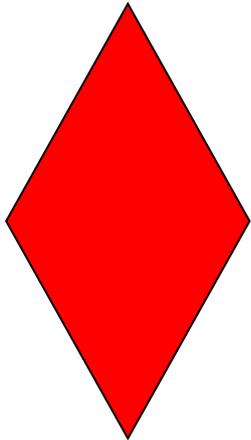
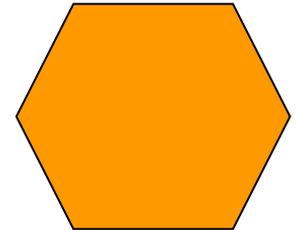
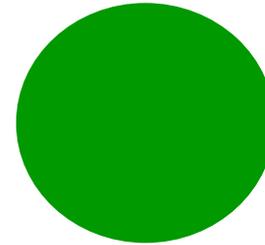
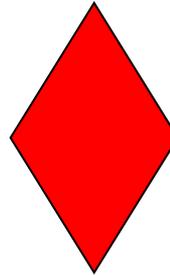
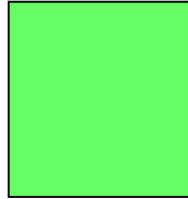
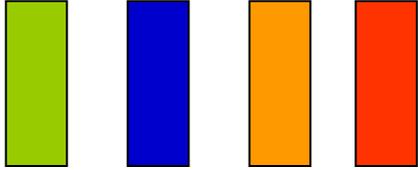
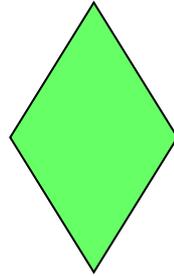
Измени цвет и размер фигуры

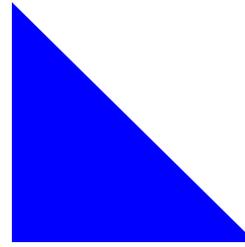
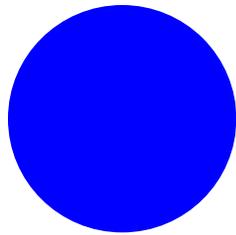


?

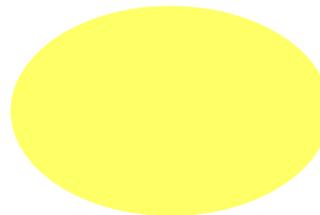
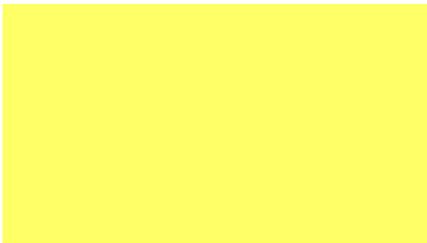


Изменился цвет и размер фигуры

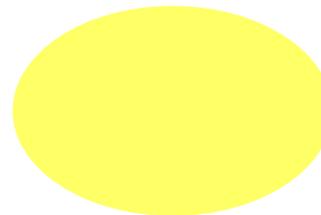
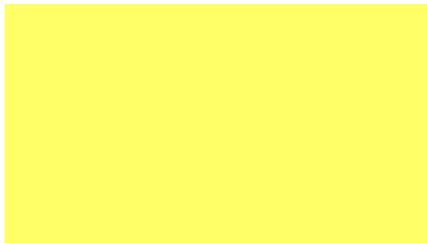
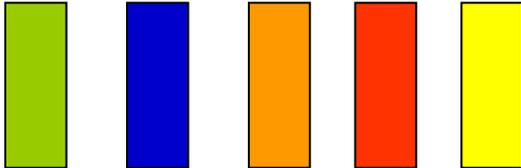
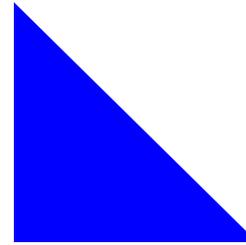
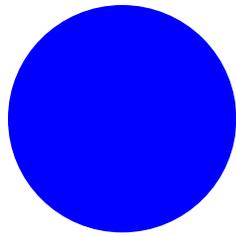


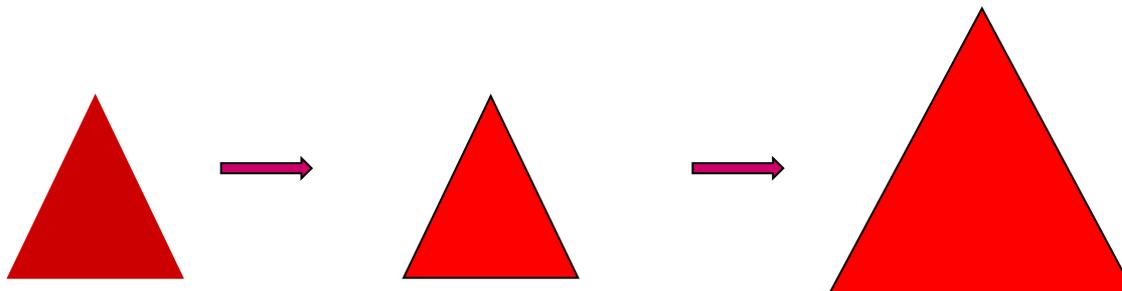


Измени фигуру так, как на образце

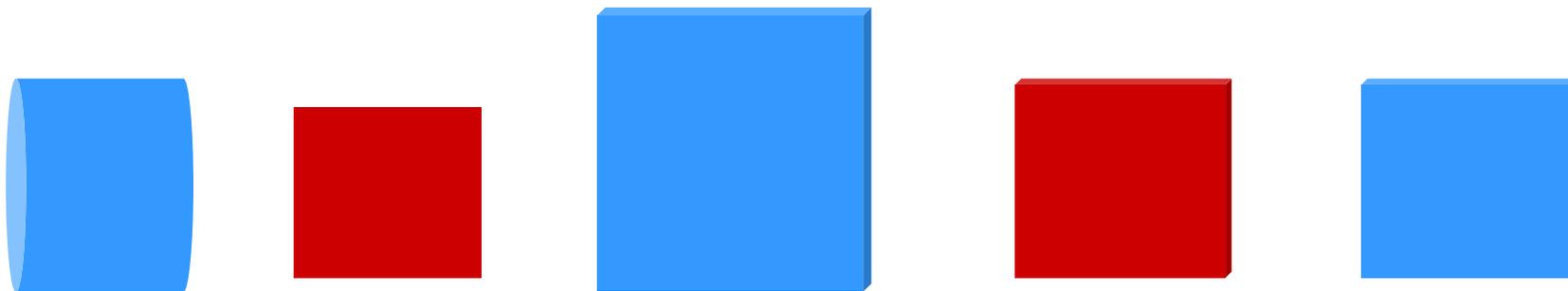


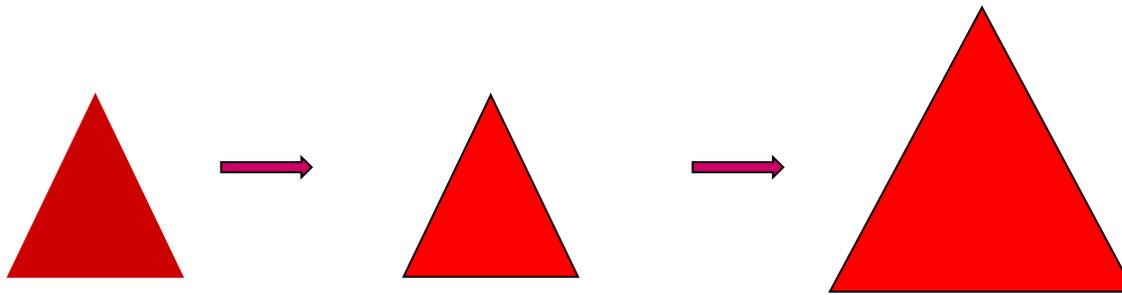
Изменяется форма!



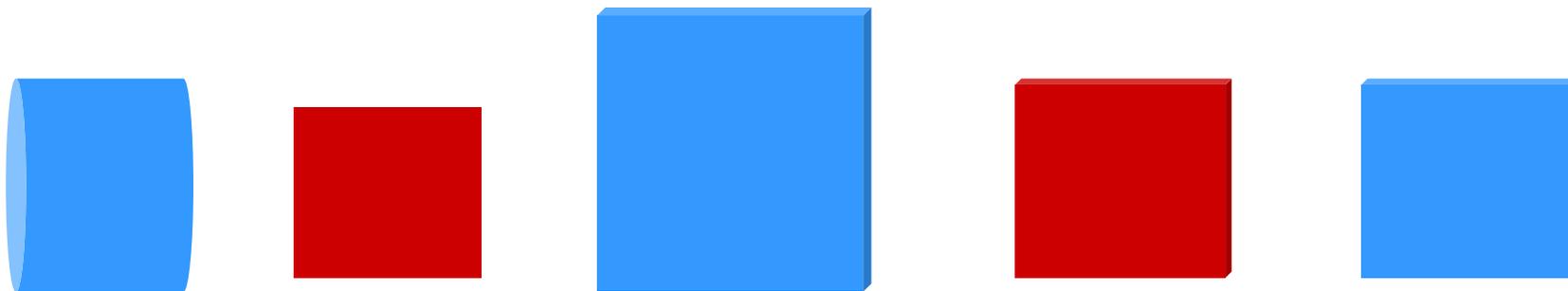


Измени фигуру так, как на образце

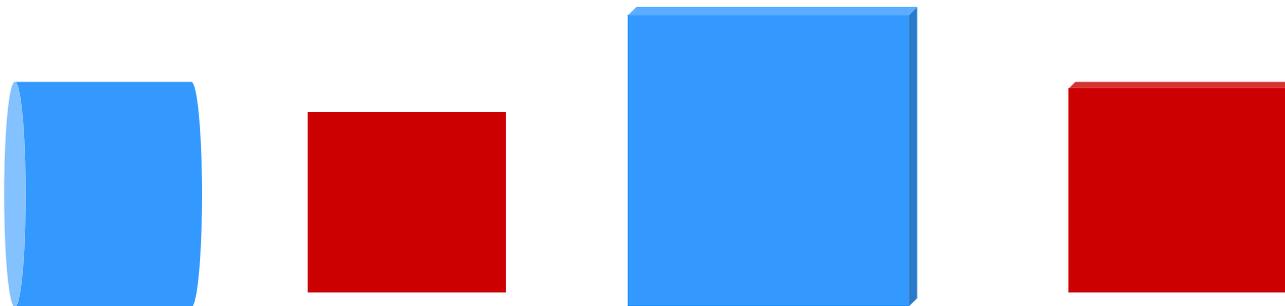
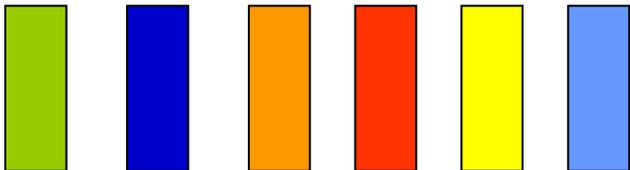
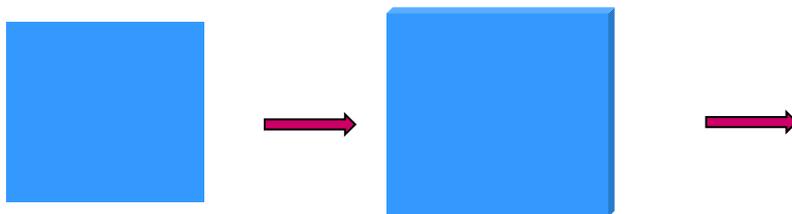
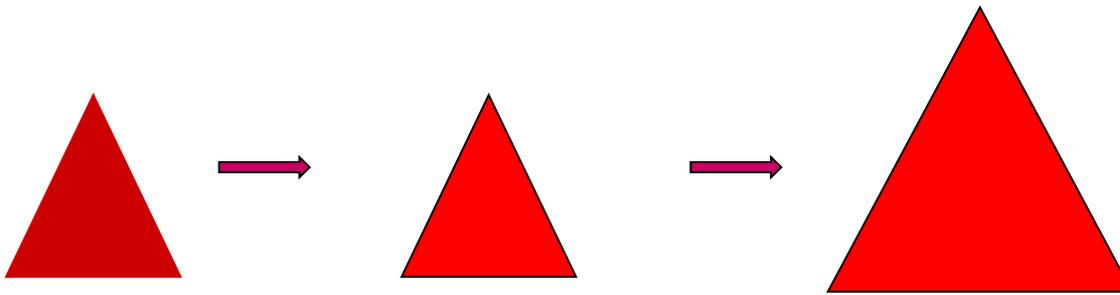




Измени фигуру так, как на образце



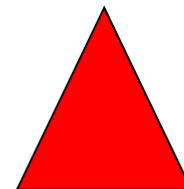
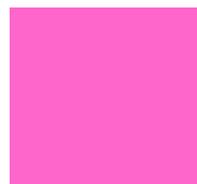
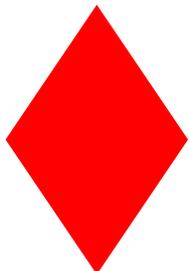
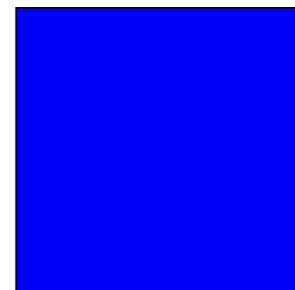
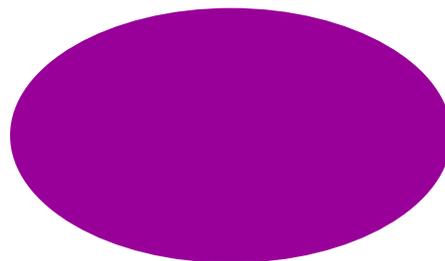
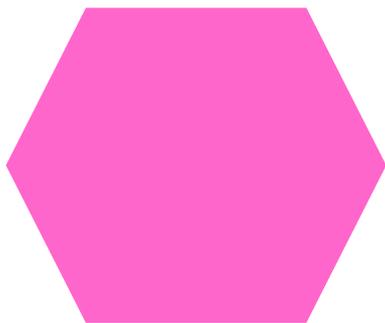
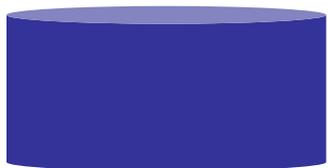
Изменяется толщина



Изменяется сначала толщина, а затем размер

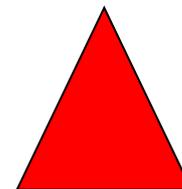
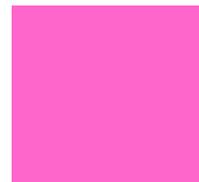
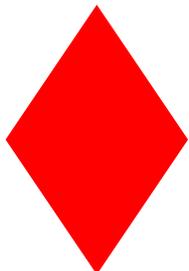
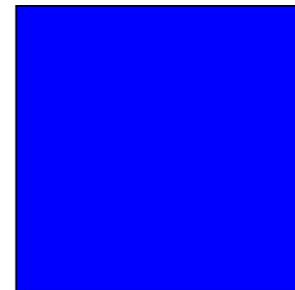
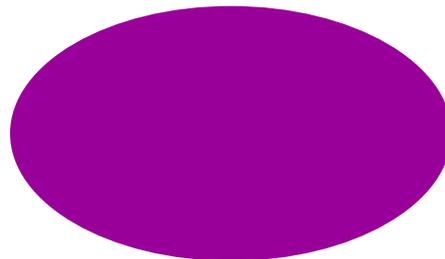
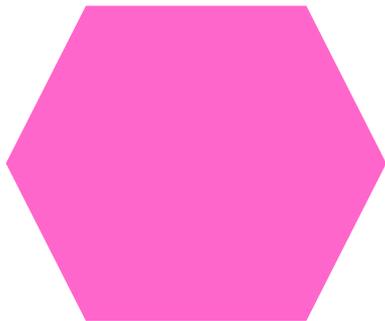
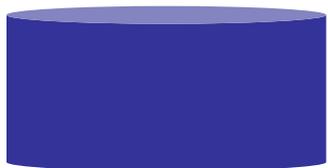


Измени только цвет и толщину фигуры, затем форму и размер

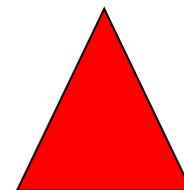
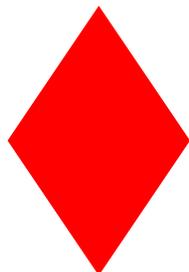
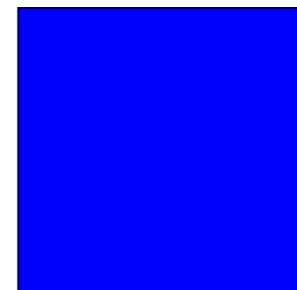
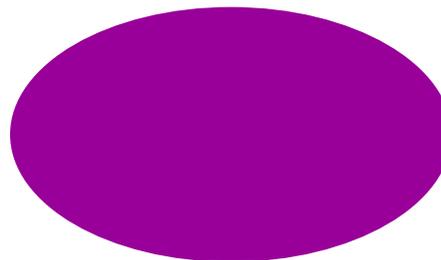
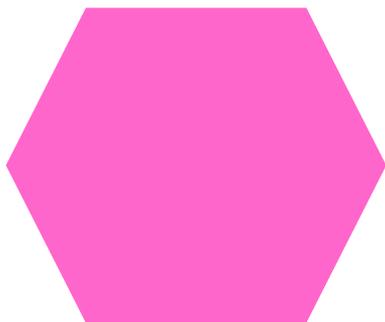
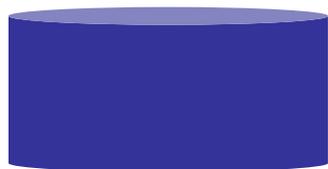
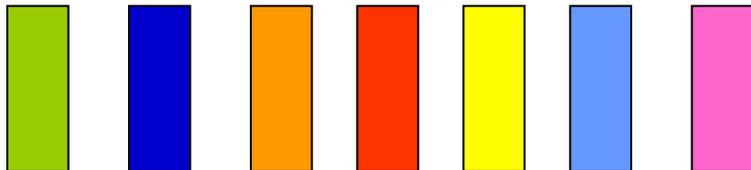




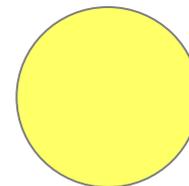
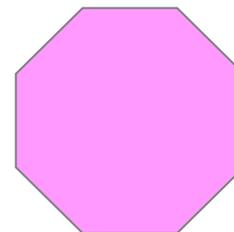
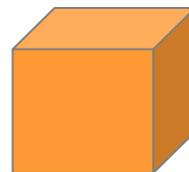
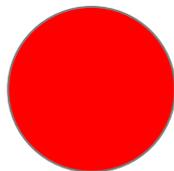
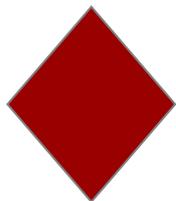
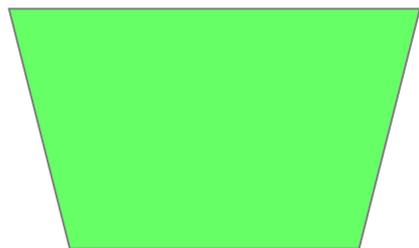
Теперь у второй фигуры измени форму и размер



Изменился цвет и толщина фигуры, затем форма и размер

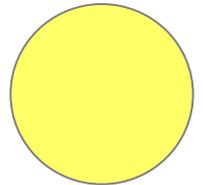
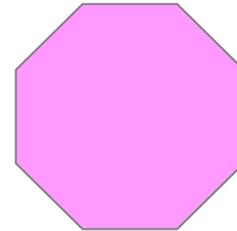
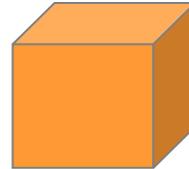
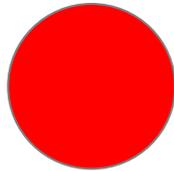
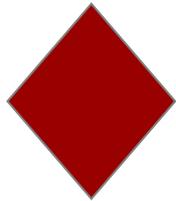
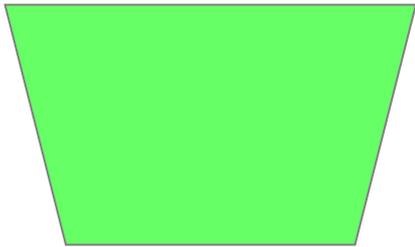


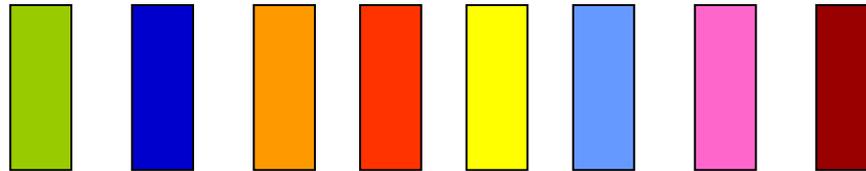
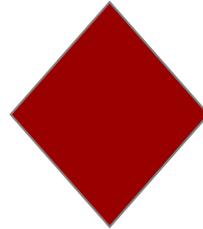
Найди не красный круг



Это не красный круг

**Найди фигуру такой же толщины и размера ,
но другого цвета и формы**





**Все задания выполнены!
Малыш теперь может играть!
Раскрашивай картинку
и
отправляйся в полет – в гости к Карлсону!**

Начинаем обратный отсчет



0 1 2 3 4 5 6 7



0 1 2 3 4 5 6 7



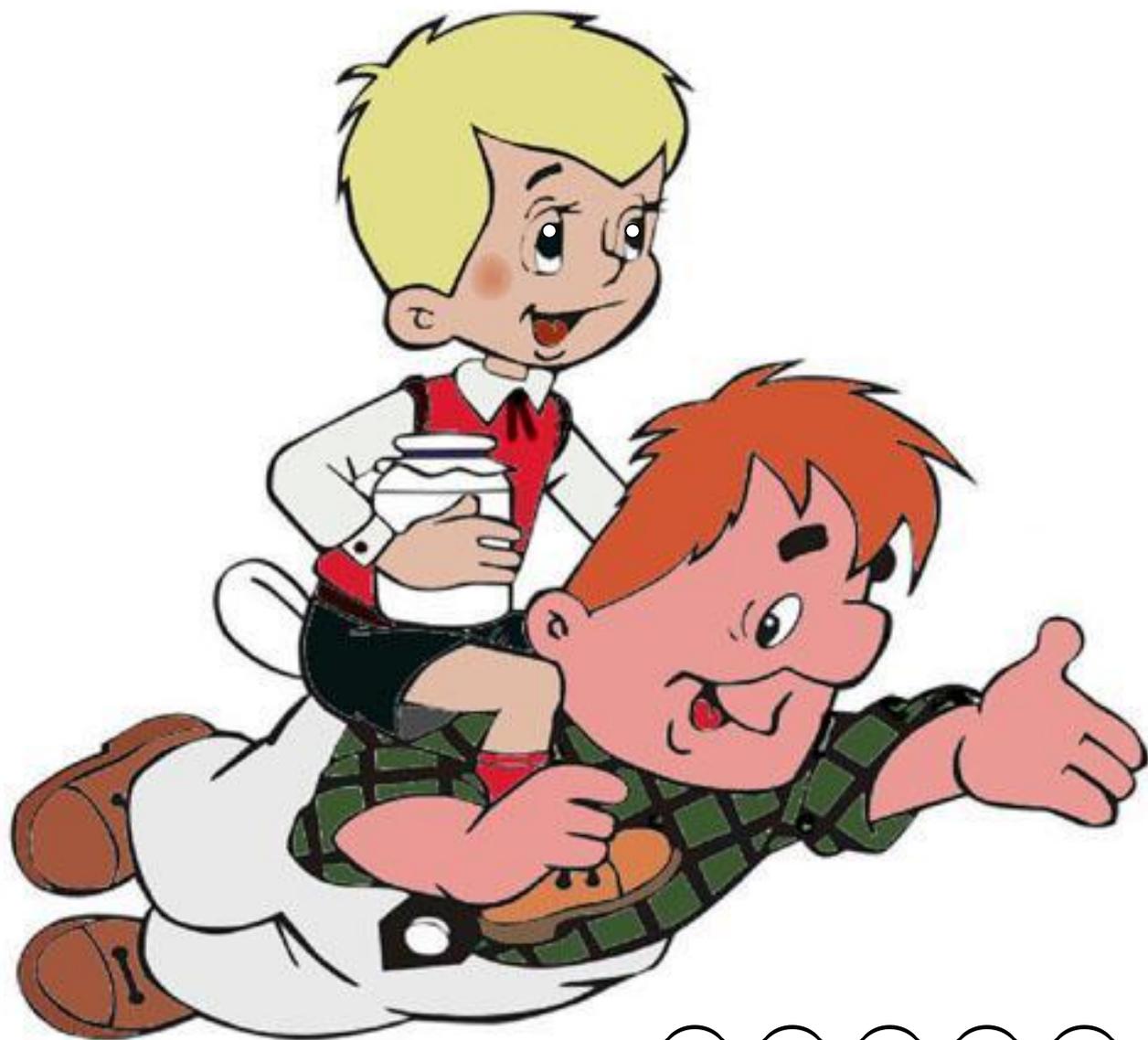
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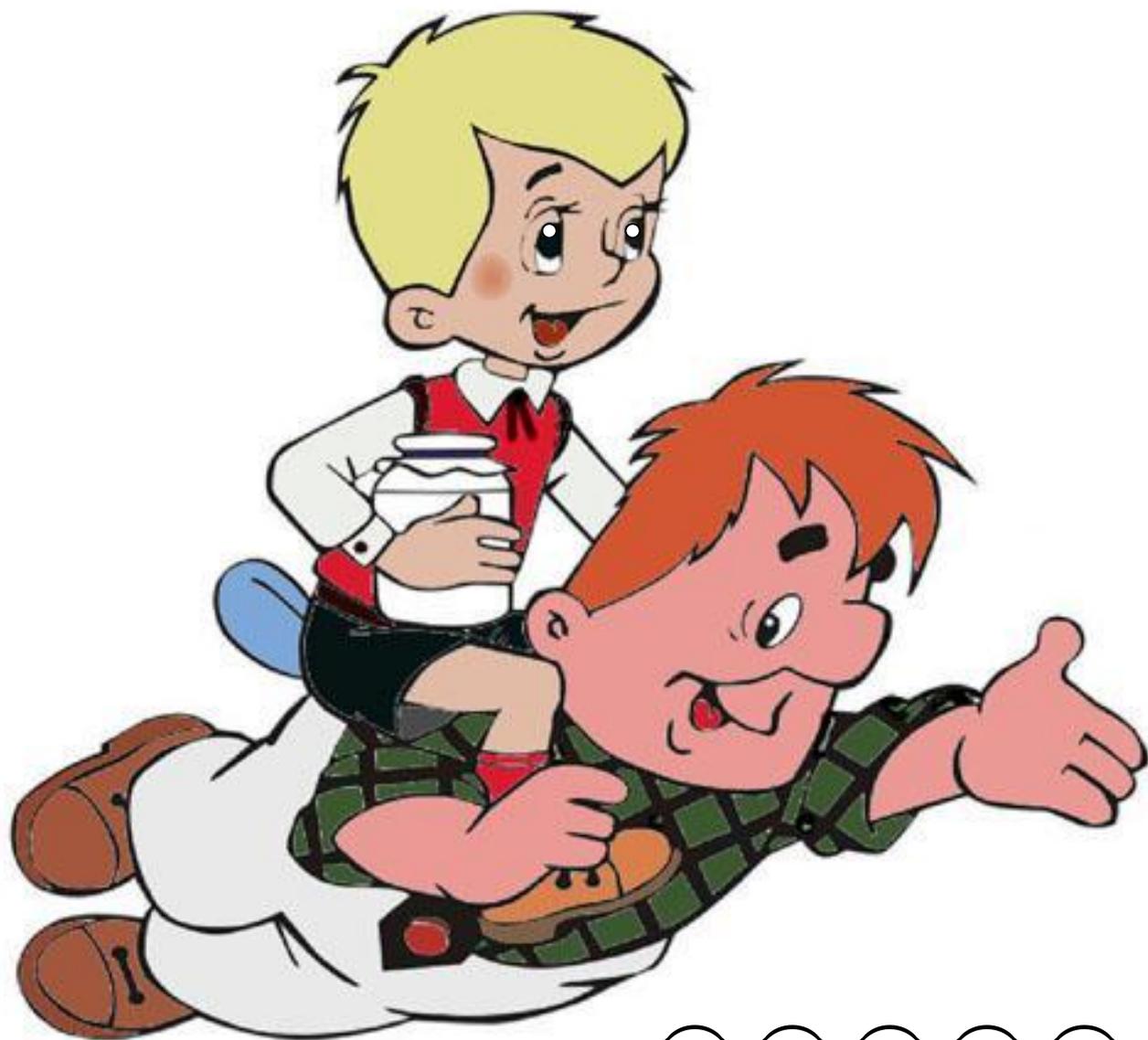
0 1 2 3 4 5 6 7



0 1 2 3 4 5 6 7



0 1 2 3 4 5 6 7



0 1 2 3 4 5 6 7



0 1 2 3 4 5 6 7



Придумала и сделала логико - математическую игру
преподаватель
методики математического развития
Тюменского педагогического колледжа №1

Осьмакова Марина Васильевна

Использованы фразы, фотографии и отрывки из
мультфильма
«Малыш и Карлсон»
Студия «Союзмультфильм» 1968г.

