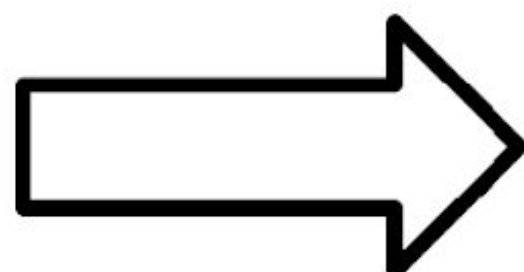
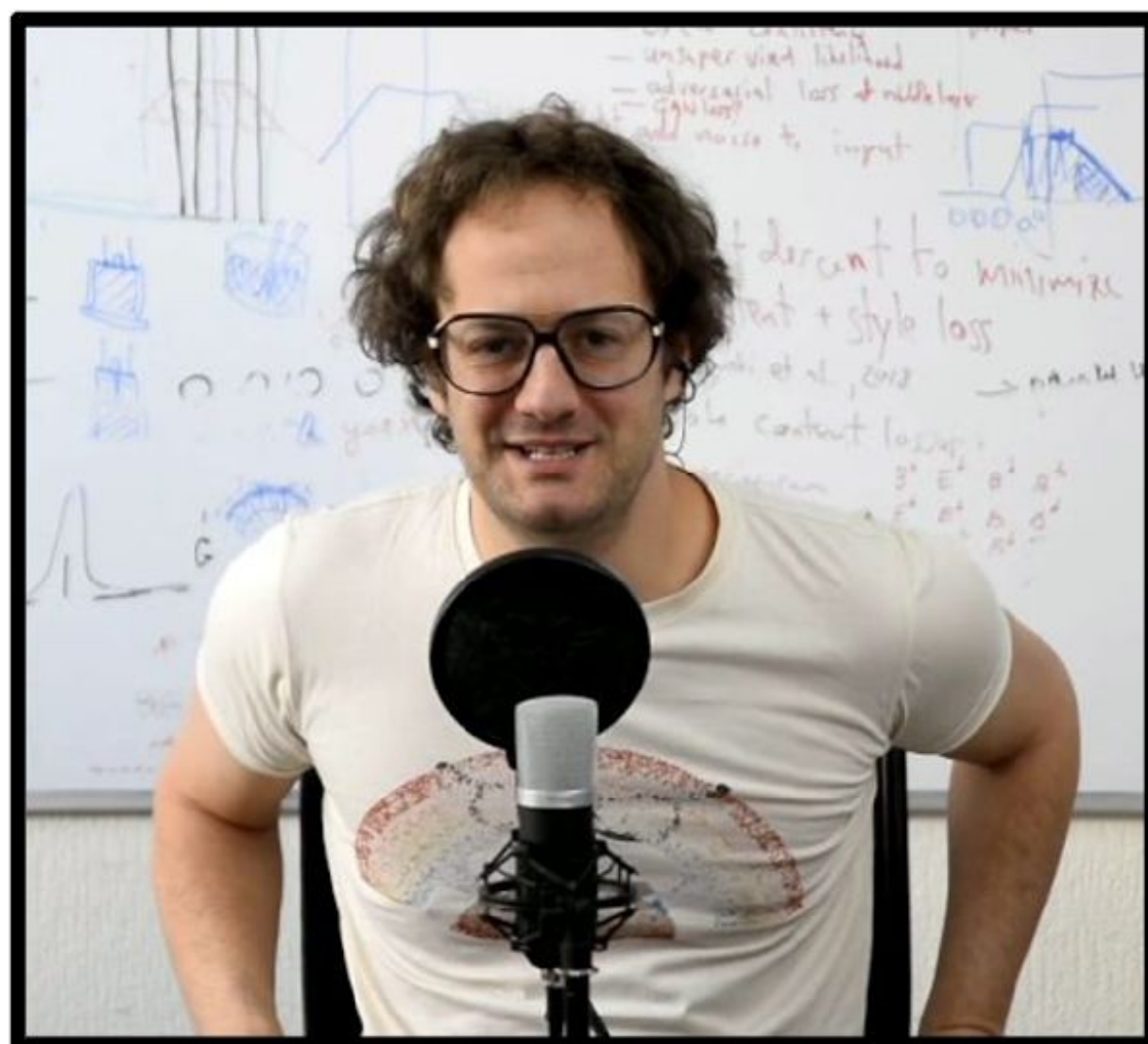


**RESPEECHER**

Speech-to-speech

# Demo





**Every human is bound to one voice**

**Each voice can only work 24 hrs/day**



We commodify voice

Starting 3 paid projects

Expected revenue: \$61.5k

Summer 2019 - US accelerator

**Audio aid service for one feature film:**

**Flat fee \$200k**

**Top-6 studios make 100 films per year**

**\$200k × 100 = 20M ARR**



# What's next?

Call centers (accent)

Games (skins)

Voice marketplace

# Founders



**Alex Serdiuk**  
CEO



**Grant Reaber**  
CRO



**Dmytro Bielievtsov**  
CTO

# Our plan for 2019-2020

- **Solidify the sales pipeline**

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- **Solidify the sales pipeline**
- **Improve quality and usability**

# Our plan for 2019-2020

- **Solidify the sales pipeline**
- **Improve quality and usability**
- **Move to real-time in 1 year**

[www.respeecher.com](http://www.respeecher.com)

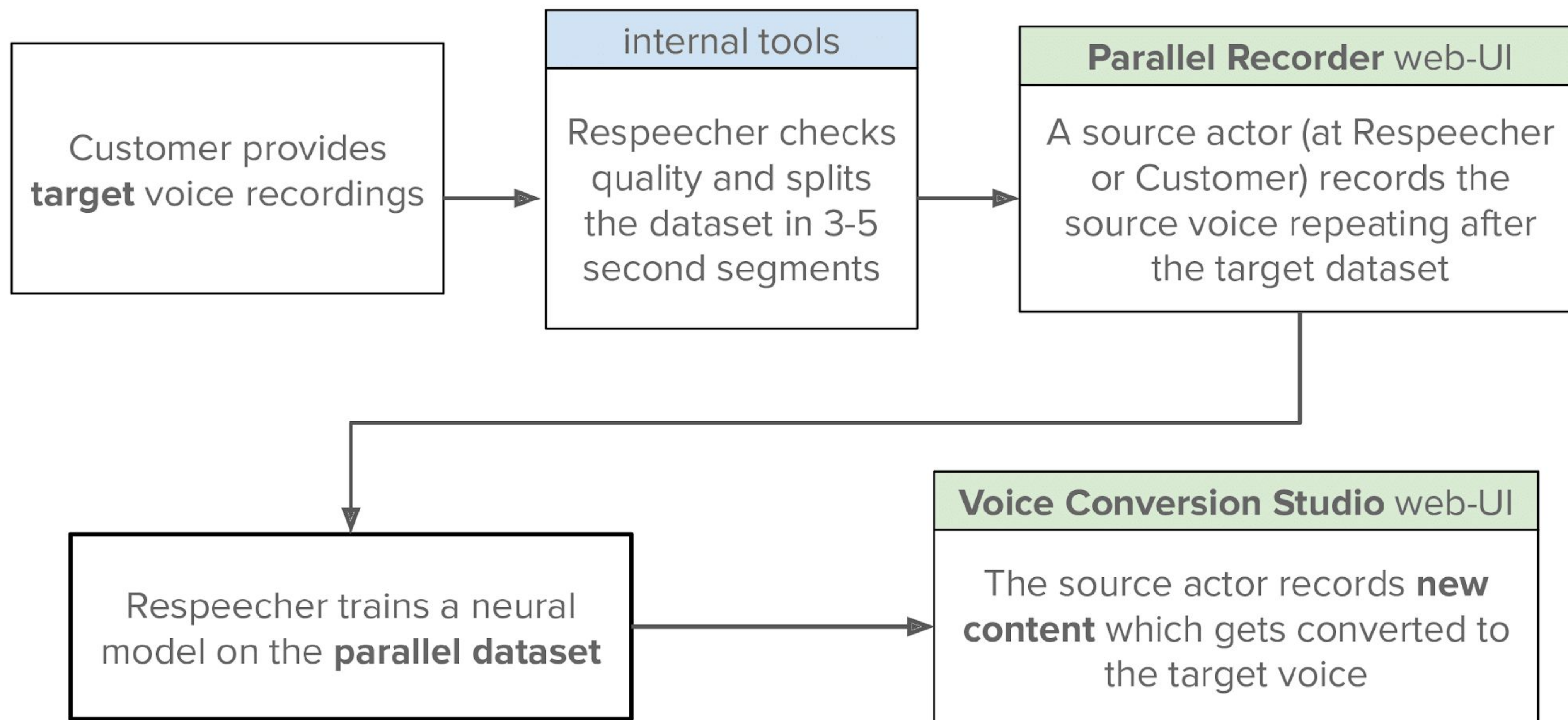
# Appendix

# Competitive landscape

	Respeecher	Modulate.ai	SpeechX	Candy Voice	iFlytek	Text-to-speech startups
<b>Samples (sound quality)</b>	very good	low	has not demonstrated	low	very good	very good
<b>Natural emotion transfer</b>	yes	yes	yes	no	yes	not applicable
<b>Focus on creating a voice conversion product</b>	yes	yes	has not demonstrated	tts oriented	no	not applicable
<b>B2B voice conversion orientation</b>	yes	has not demonstrated	has not demonstrated	no	no	not applicable
<b>Real-time capabilities</b>	not yet	yes	has not demonstrated	no	no	not applicable



# Hi-Fi Product pipeline



# Team



**Dmytro Danevsky**

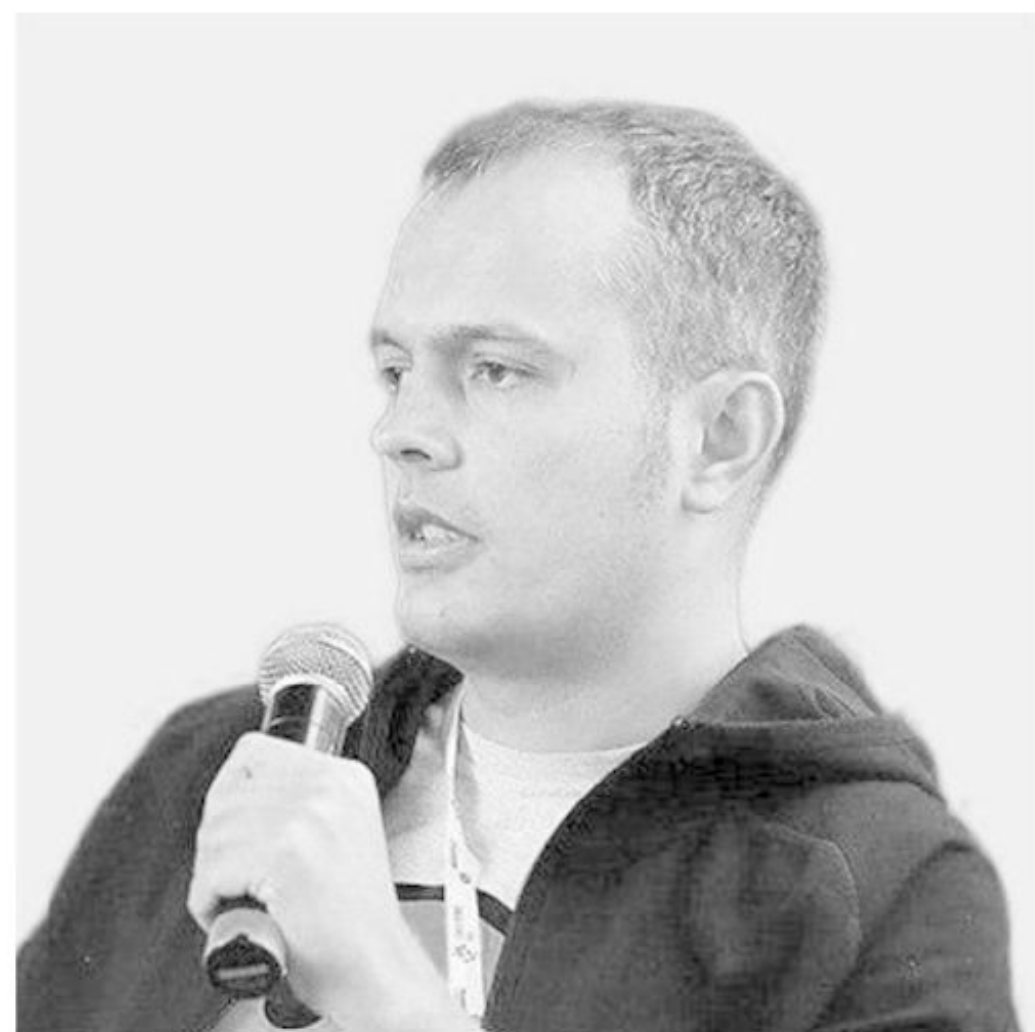


**Alex Khapilin**



**Rostik Fedorchenko**

# Advisors



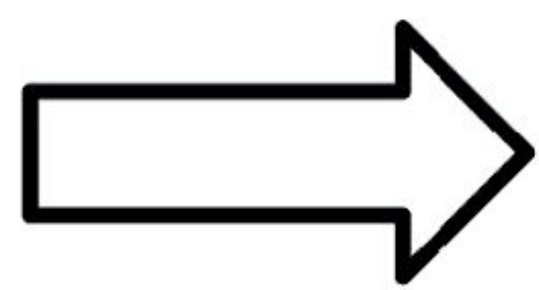
**Vitaliy Goncharuk**



**Hayk Hakobyan**

# Markets

Film  
industry  
\$130B



Call centers  
\$300B

Games  
\$130B