











# **GOLD Stock Development**

**TS200** 20090608





# **Group Introduction**





## Objectives & Benefits



After this training:



- You will understand :
  - The G.O.L.D. architecture
  - How G.O.L.D. is designed
- You will be able to:
  - Modify existing and create new G.O.L.D. screen
  - Modify and create a new report layout
  - Create and deploy a new program
  - Insert new screens and processes into the G.O.L.D application



## Pre-Requisites



#### Knowledge

JAVA

SQ

PRO\*C

PL-SQL

#### Softwar

е

- ADER (mandatory)
- Report Designer (mandatory)
- Eclipse (recommended)
- Crimson /Notepad++ / Ultra edit (or other editor)

#### Required

Material

Graphic Framework Documentation (JavaDoc UI)

### Table of content



1	General Overview	
2	Global Architecture and Application Structure	
3	G.O.L.D. Screens	
4	Create a new eStock screen	
5	Create a new report	

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1	General Overview : About G.O.L.D	
2	Global Architecture and Application Structure	
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## G.O.L.D. solution map: a reminder





#### G.O.L.D. Stock



- G.O.L.D. Stock is a set designed to control the following functions:
  - the basic data of a warehouse
  - the physical movements in a warehouse: merchandise reception, pallet addressing, storage,
  - task execution, task scheduling and launch, task preparation and performing
  - the physical organization of the merchandise storage in the warehouse
  - the follow-up and the productivity of the staff in the warehouse
  - the use of the Radio for fork-lift trucks and FLT-drivers
  - the use of the Vocal Radio for preparation clerks
- Once set up, G.O.L.D. Stock offers a warehouse the following contributions:
  - 1. optimization of special handlings
  - 2. management of merchandise flows
  - 3. check of the storage level
  - 4. safety activities of the warehouse
  - observance of FIFO rules



### Interfacing G.O.L.D.



#### Definition:

- G.O.L.D. can be interfaced with third party systems from which it can receive data and to which it can send data.
- 2 types of interfaces can be defined:
  - Integration interfaces (or inbound)
  - XML-based export interfaces (or outbound)



### Table of content



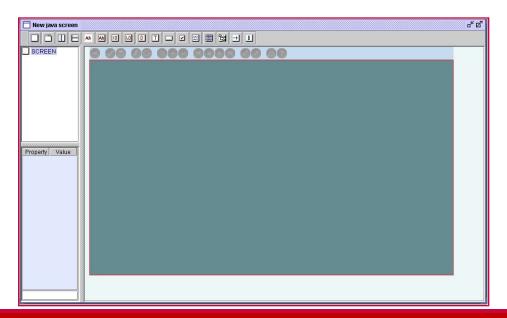
1	General Overview : Development tools	
2	Global Architecture and Application Structure	
3	G.O.L.D. Screens	
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#### **ADER**



#### ADER:

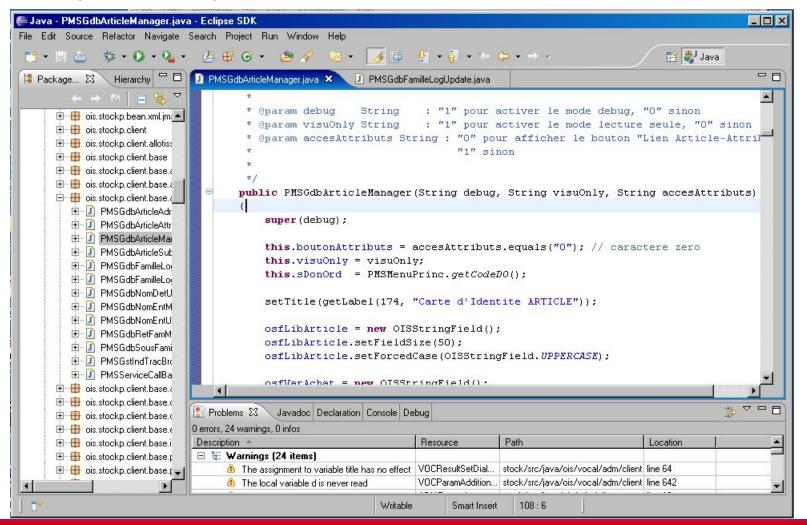
- is a small application developed by the Aldata R&D team
- is used to design Java screens quickly using the ALDATA Graphical Framework.
- ADER translates your screen into Java Code
- ADER uses the G.O.L.D. graphical library :
  - is the core library of all Java screens in G.O.L.D.
  - 100 % full Java framework based on Java Swing Components



## **Eclipse**



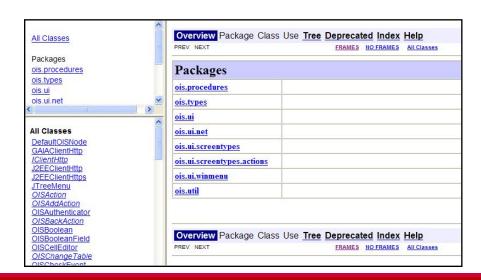
Java integrated development environment



## Graphic Framework Documentation



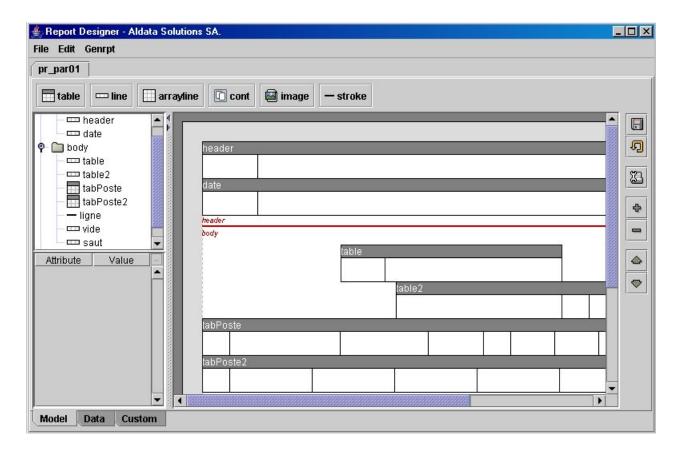
- Graphic Framework Documentation (JavaDoc UI)
  - is delivered in ZIP format
  - contains the rules and norms for being compatible with all G.O.L.D. standards including:
    - Programming rules
    - Ergonomic screen rules
    - Services management
    - Error management
    - Data field management



## Report Designer



- Report Designer :
  - is a small application developed by the Aldata R&D team
  - is a 100% Java (Swing) tool used to design reports according to a preset format





# EXERCISE: Set Up Your Computer



- Setup server and database connection
- Install development tools (c:\sdt\)
  - ADER
  - REPORT DESIGNER
  - Graphic Framework Documentation (JavaDoc UI)
  - Install: Crimson, WinMerge
  - Eclipse
- Setup local development environment
  - Configure Eclipse project for developing java screens

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#### A 3 tiers architecture



#### G.O.L.D. is a 3 tiers architecture solution where:



The G.O.L.D. clients are java-based applications used to access the screens from a PC with a simple browser. For instance

- G.O.L.D. central/shop client : eRetail
- G.O.L.D. Stock client: eStock



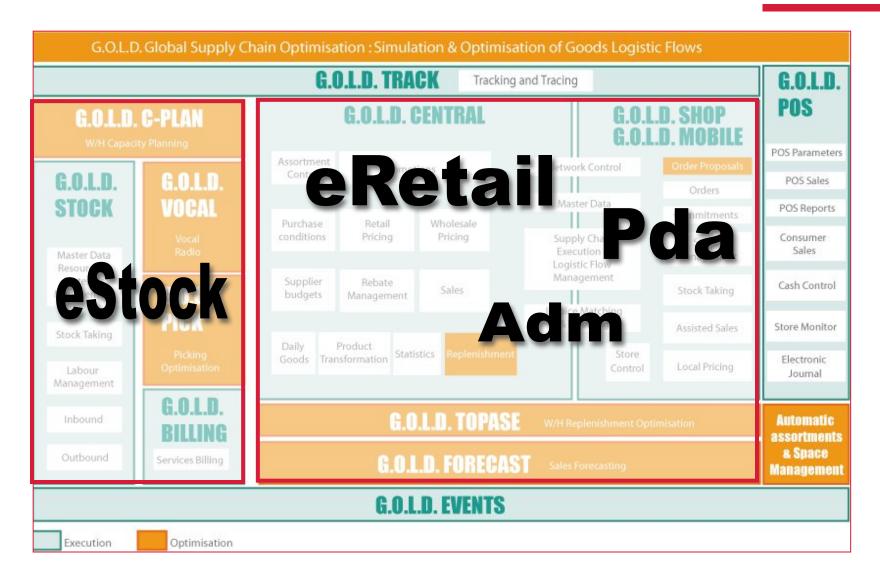
The G.O.L.D. application server **GAIA** handles the communication between the G.O.L.D. clients and the database server and hosts most of the processing.



The Oracle database server stores the data and part of the application logic

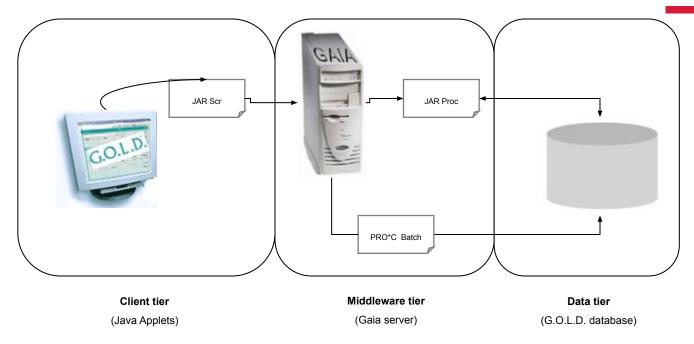
## G.O.L.D. Modules managed





## eStock Application

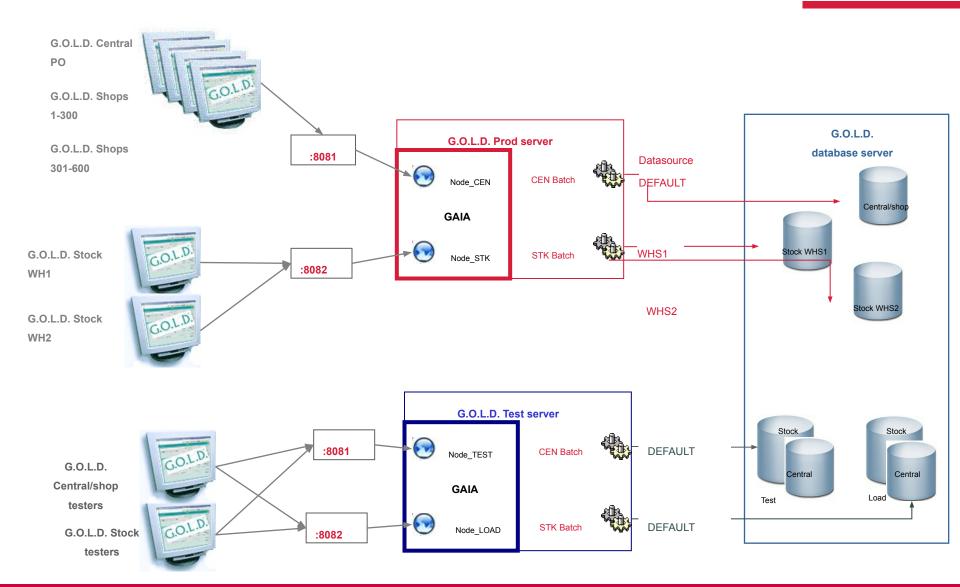




- Client tier: data display, user events and controls of user interface. Java. Aldata graphical library.
- Middleware tier: encapsulates the applicative logic and makes it available to the client. Application framework. Communication.
- Data tier: responsible for the data storage and management. Oracle.

## Deployment





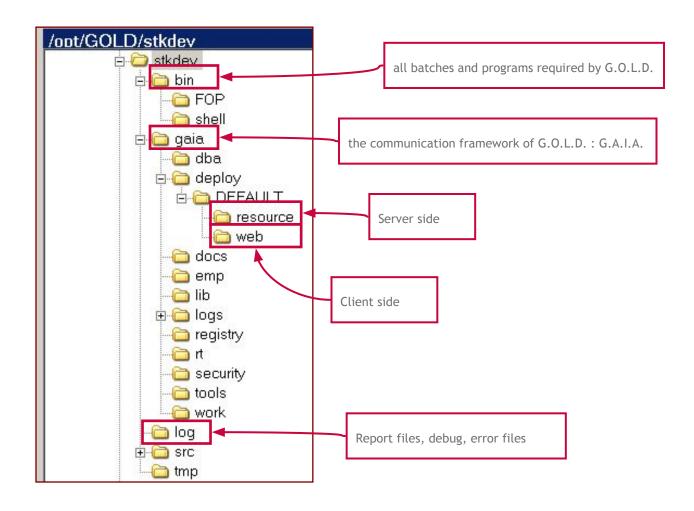
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### Application Structure





### G.A.I.A.



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	■ mantxt.sh ■node.bat
	■ node.sh
	i registry.sh setclasspath.bat
	setclasspath.sh
	show_gaia
	start_gaia
	status
	status significant
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\deploy	XML configuration files of G.A.I.A. default.xml
	Default directory for server and client installation
\logs	Log files per day, per user
\registry	Registry files
\tools	Tools used by G.A.I.A. beans
node.sh	Start GAIA node
start_gaia	
stop_gaia	
log_*.txt	

#### Server Side

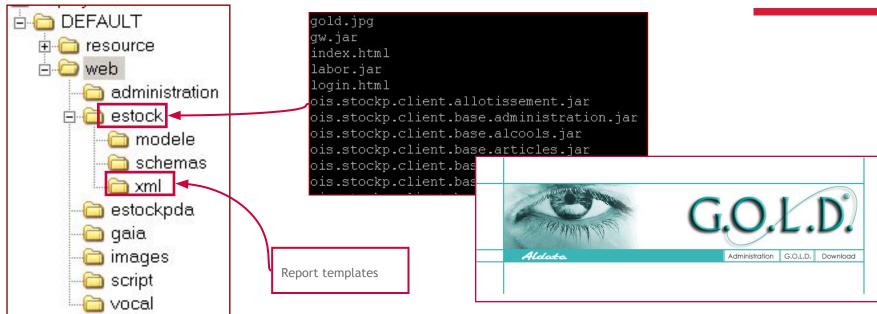




\administration	server resources of G.O.L.D.® Administration
\common	server resources common to all applications
\estock	server resources of G.O.L.D.® Stock
\estockpda	server resources of G.O.L.D.® Stock PDA
\gaia	server resources of G.A.I.A.

#### Client Side





\administration	G.O.L.D.® Administration WEB application (.html and .jar)
\estock	G.O.L.D.® Stock WEB application (.html and .jar)
\gaia	G.A.I.A. WEB application
\images	images of the HTML start page
\script	

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### G.O.L.D. Screens



- ADER is used to create screens quickly and easily
  - while maintaining a common look and feel
- Following are the guidelines you must follow to design screens

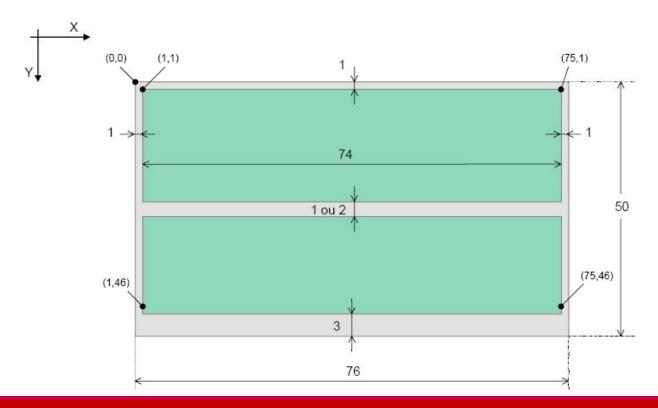
#### Standard Screen



#### Rules:

a b A margin of 1 is set between the panels and the edges of the screen Between two panels, leave a margin of 2 (by default) or 1 (if lack of space).

A minimum margin of 3 must be set between the panels and the edge of the lower screen, to display the menu icon.



## Standard Screen: example

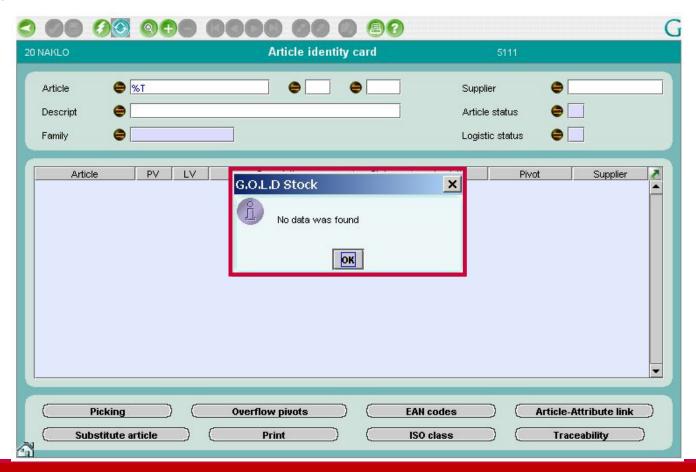


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17318	17318	GENERALE I	SUPPLIER	8	NEW YORK	ACTIVE	
17478	17478	COCA COLA	SUPPLIER	59450	DUNKERQUE	ACTIVE	- 5
17608	17608	DURACELL	SUPPLIER	75006	PARIS	ACTIVE	
17803	17803	EUROTEXTIL	SUPPLIER			ACTIVE	
17805	17805	ASTRA CALV	SUPPLIER	75013	PARIS	ACTIVE	
17907	17907	CELLIER DE	SUPPLIER	62100	BOULOGNE	ACTIVE	
17933	17933	CANON PHOT	SUPPLIER	75001	PARIS	ACTIVE	
	18823	HEINZ SARL	SUPPLIER	- 3	NEW YORK	ACTIVE	
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#### Small Screen



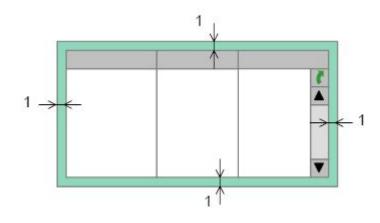
- Rules:
  - Adjust the size of the screen according to its content.
  - By default: centre.



# *Table Layout – 1/3*



#### Standard Panel

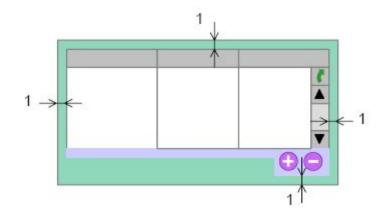


Article	PV	LV	Description	Status	Logistic	Pivot	Supplier	12
DNG050-003	00	000	MATIERE DANGER DLC PDS RE	CREALEV 3	COMPLETE		1140	
DNG050-004	00	000	MATIERE DANGER DLC PDS RE	ACTIVE	COMPLETE	54A0101904A	1140	
DNG050-005	00	000	MATIERE DANGER DLC PDS RE	CREA LEV 3	COMPLETE		1140	200
EMB000-600	00	000	EMBALLAGE PALETTE 80X120	CREA LEV 3	INCOMPLETE		1140	20
EMB000-601	00	000	EMBALLAGE PALETTE 100X120	CREA LEV 3	INCOMPLETE		1140	
EMB000-602	00	000	EMBALLAGE ROLL	CREA LEV 3	INCOMPLETE		1140	
EMB000-603	00	000	EMBALLAGE CONTAINER ISOT	CREA LEV 3	INCOMPLETE		1140	
EMB000-604	00	000	EMBALLAGE CASIER PLASTIQUE	CREA LEV 3	INCOMPLETE	- R	1140	
EMB000-605	00	000	EMBALLAGE BOUTEILLE 1	CREALEV 3	INCOMPLETE		1140	
EMB000-606	00	000	EMBALLAGE BOUTEILLE 2	CREA LEV 3	INCOMPLETE		1140	
EMB000-607	00	000	EMBALLAGE EMBALLAGE UVC	CREA LEV 3	INCOMPLETE		1140	
EMB000-608	00	000	EMBALLAGE CARTON	CREA LEV 3	INCOMPLETE		1140	
PAQ01	00	000	ARTCILE GENERIQUE PAQ01	ACTIVE	COMPLETE		1140	
PAQ02	00	000	ARTCILE GENERIQUE PAQ02	ACTIVE	COMPLETE		1140	
PAQ03	00	000	ARTCILE GENERIQUE PAQ03	ACTIVE	COMPLETE		1140	

# *Table Layout – 2/3*



Modifiable Panel

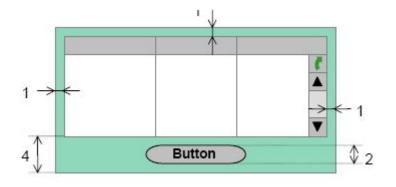


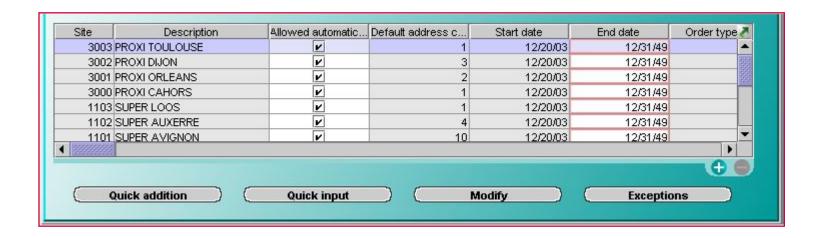
Printer name	Type	Printer type	Launching instruction	Portrait	Landscape Depo	DEPOT TOOLO
ETI10	E	LABEL	ls>/dev/null		10	DEPOT BELFORT
ETI154	E	LABEL	ls>/dev/null		54	DEPOT NANTES
ETI20	E	LABEL	lp &/dev/lst		20	DEPOT RENNES
ETI36	E	LABEL	ls>/dev/hull		36	DEPOT NARBO
ETI40	E	LABEL	ls>/dev/hull		40	DEPOT PARIS
ETI44	E	LABEL	ls>/dev/hull		44	DEPOT LILLE
ETI54	E	LABEL	ls>/dev/hull		54	DEPOT NANTES
LIST01	L	LIST	ls>/dev/hull		01	DEPOT BORDE
LIST02	L	LIST	ls>/dev/hull		02	DEPOT LYON
LIST03	L	LIST	ls>/dev/hull		03	DEPOT MARSE
LIST06	L	LIST	ls>/dev/hull		06	DEPOT TOULO
LIST10	L	LIST	ls>/dev/hull		10	DEPOT BELFORT
LIST154	L	LIST	ls>/dev/hull		54	DEPOT NANTES
LIST20	L	LIST	ls>/dev/hull		20	DEPOT RENNES
LIST36	L	LIST	ls>/dev/hull		36	DEPOT NARBO
LIST40	L	LIST	ls>/dev/hull		40	DEPOT PARIS
LIST44	L	LIST	ls>/dev/hull		44	DEPOT LILLE
LIST54	L	LIST	ls>/dev/hull		54	DEPOT NANTES 1

## Table Layout – 3/3



- Button Panel (table + button on same panel)
  - Button will be centered if unique



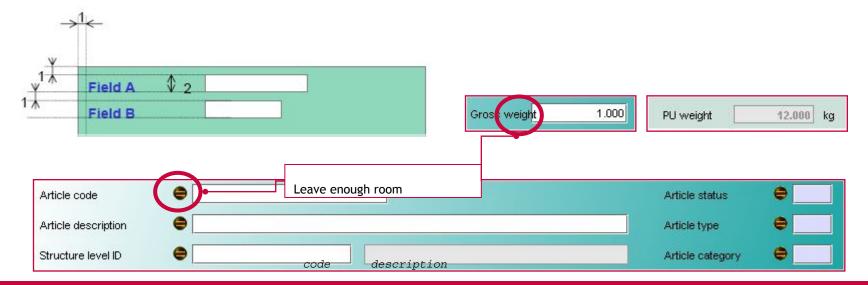


#### Text Fields



#### Text Fields:

- Height: 2 units.
- Plan enough space between the description and the field for the translation and for the query symbol
- Size of a screen field = Number of characters to be displayed + 1
  - Exception: long descriptions (i.e. 40-character article description must be inserted in a zone of 35)
- Code-description fields, must be side by side with a one-unit space
- For values in specific units, specify the unit.



#### **Buttons and Checkboxes**



#### Buttons :

- Size of Panel: 4 units
- Height: 2 units



#### Checkboxes:

Check box must be on the right of the description



### Field Descriptions



- Descriptions:
  - Only the first word of the description has a capital letter.



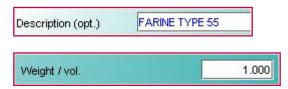
• An abbreviation must always be followed with a dot.



No accent in descriptions.



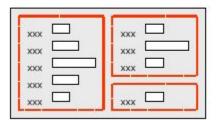
Possibility to use : - / '()

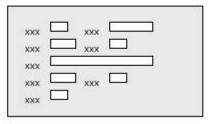


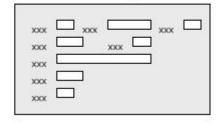
### Layout



- The layout must be thought through so the tool stays user-friendly
- Fields must be vertically aligned, using panels when possible.





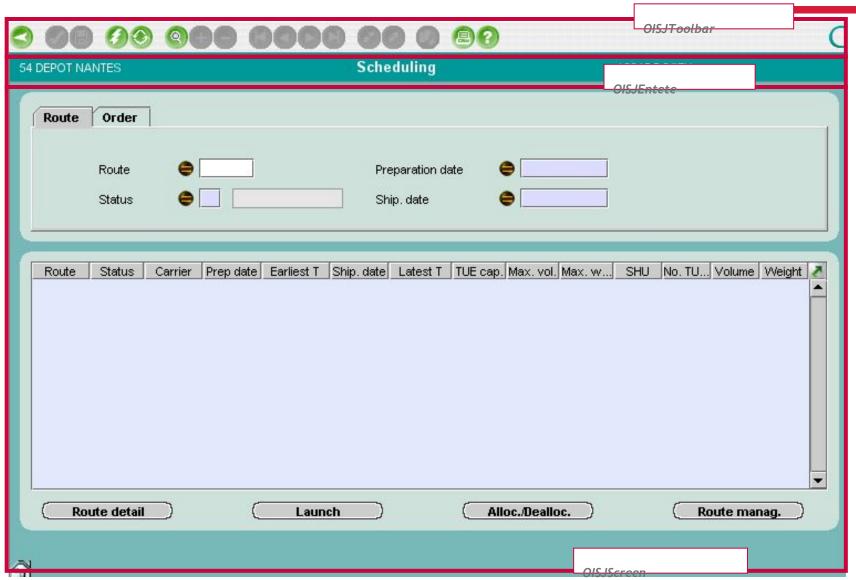


External code	Statistic code	
Manufacturer code	Model code	
Collection code	Brand code	
Administrator code	Referencing origin	
Certificate of origin	Conformity certificate	



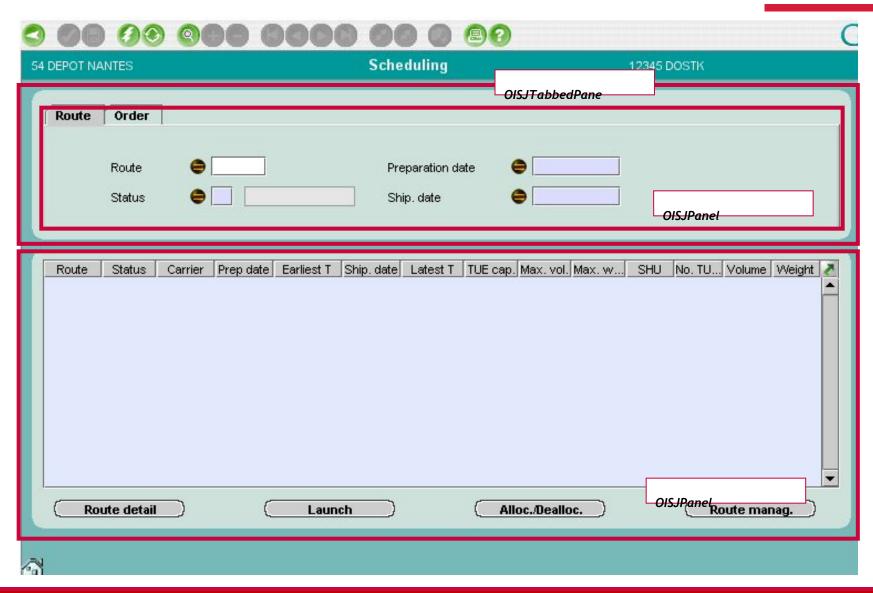
### Scheduling screen





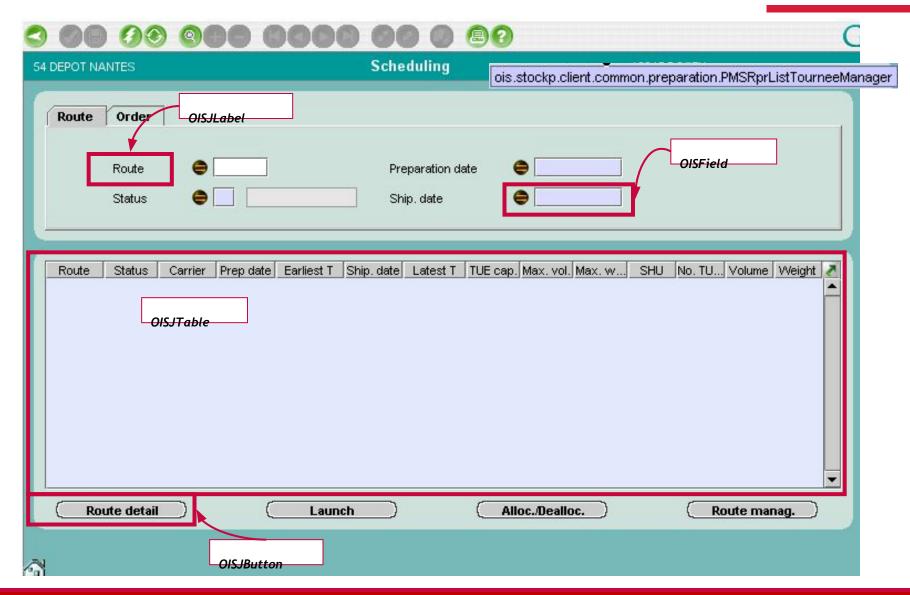
### Scheduling screen





### Scheduling screen







# EXERCISE: Screen Ergonomics



- TS200\_GOLDStockDevelopment\_Exercises 1
  - Log into G.O.L.D.
  - Open screens and note the different types of layout
  - Open screens and review source code

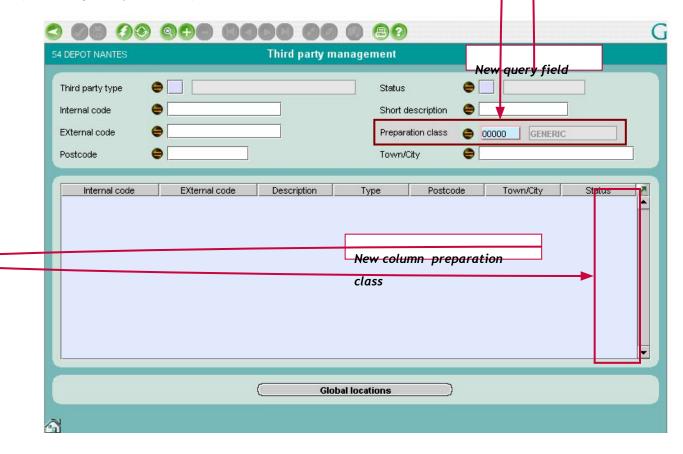




# EXERCISE: Modify sqreen



- TS200\_GOLDStockDevelopment\_Exercises 2
  - Add new column in the table
  - (Add query field)



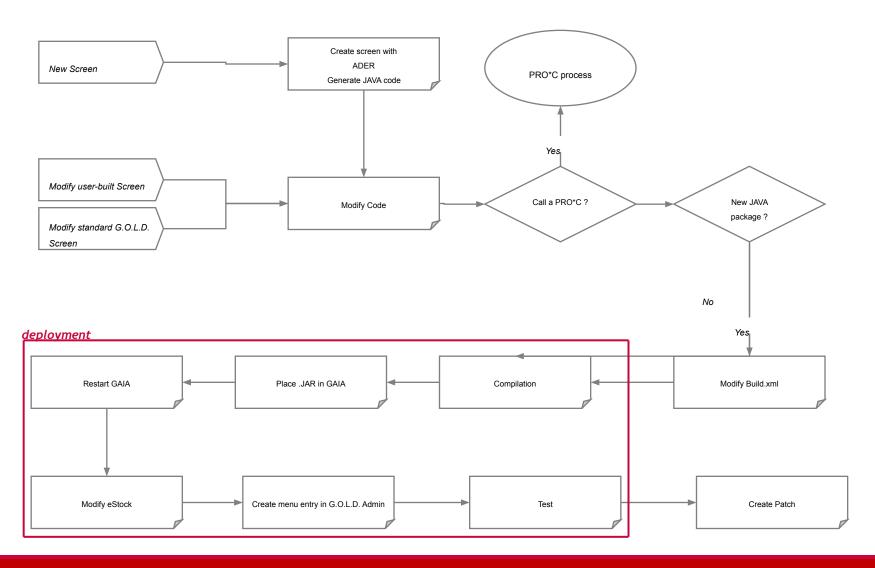
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## Create a screen process





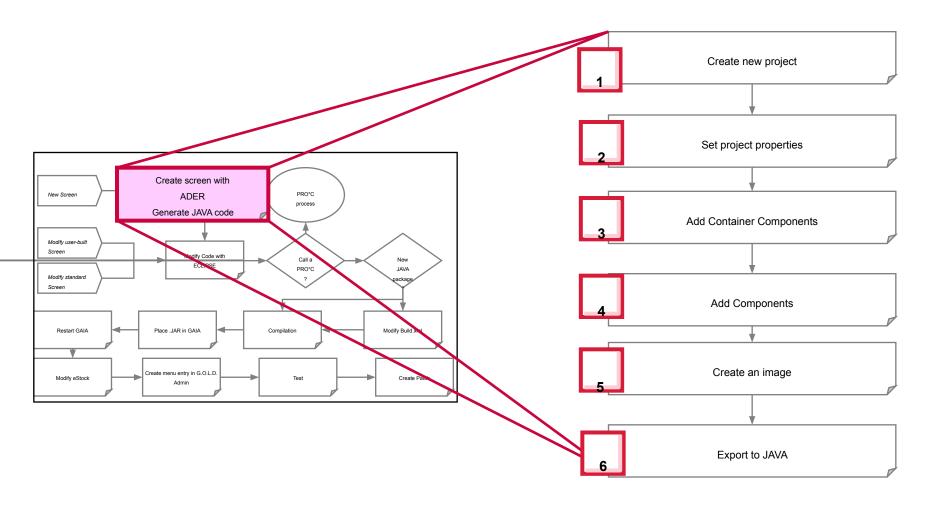
#### **ADER**

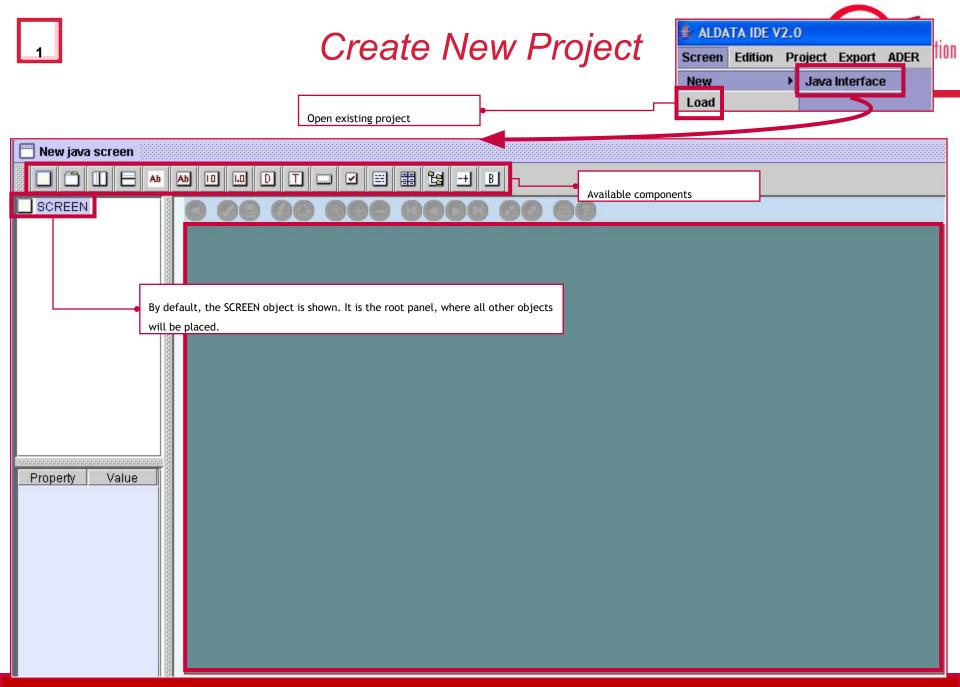


- ADER is used to create G.O.L.D. screens quickly and easily.
- Screens are developed using the basic classes provided by the JAVA graphic framework.
- The generic G.O.L.D. toolbar is provided.
- A few guidelines:
  - Except for very particular cases, there must be no direct call to swing components (JAVA basic graphic class).

# ADER process



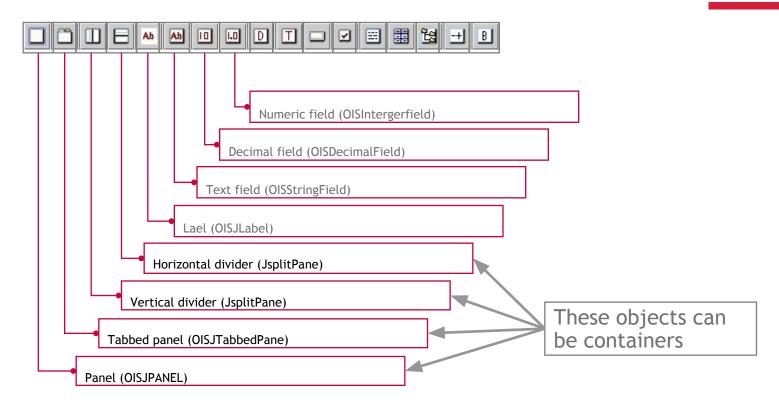






### Available Components

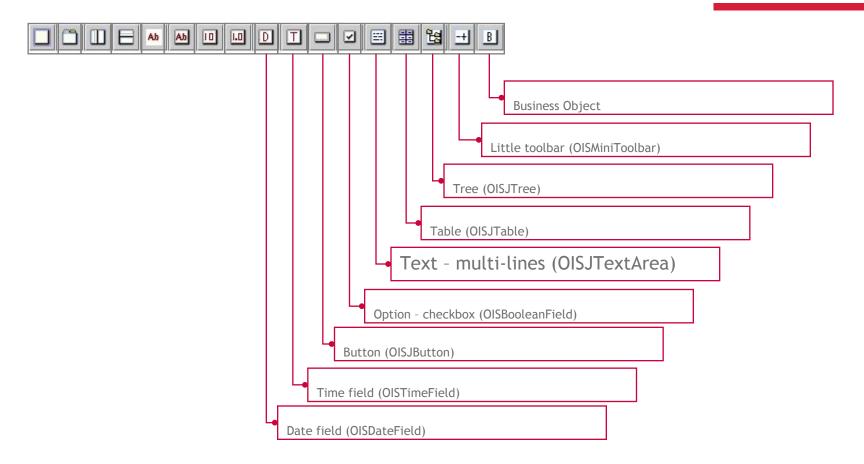






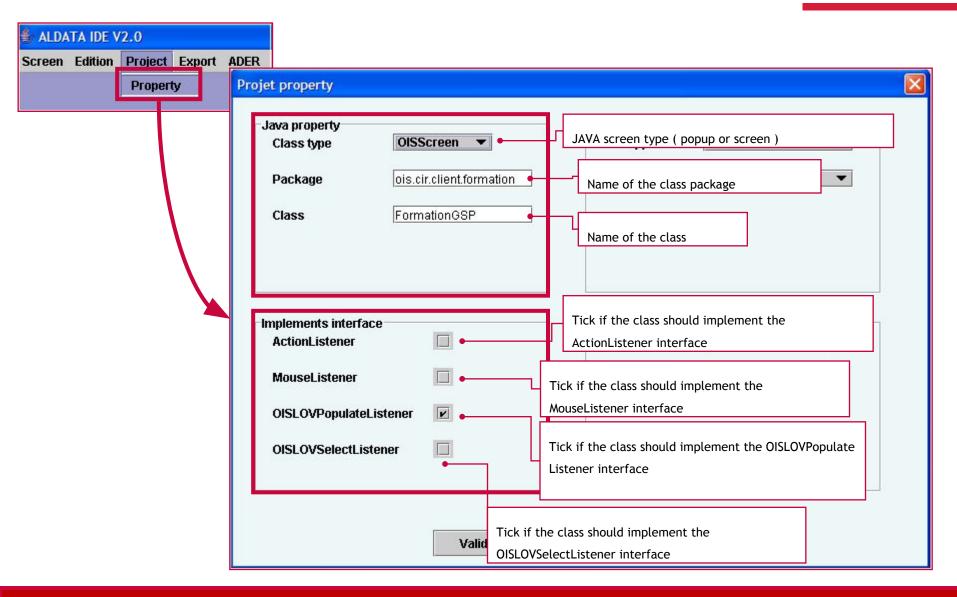
### Available Components





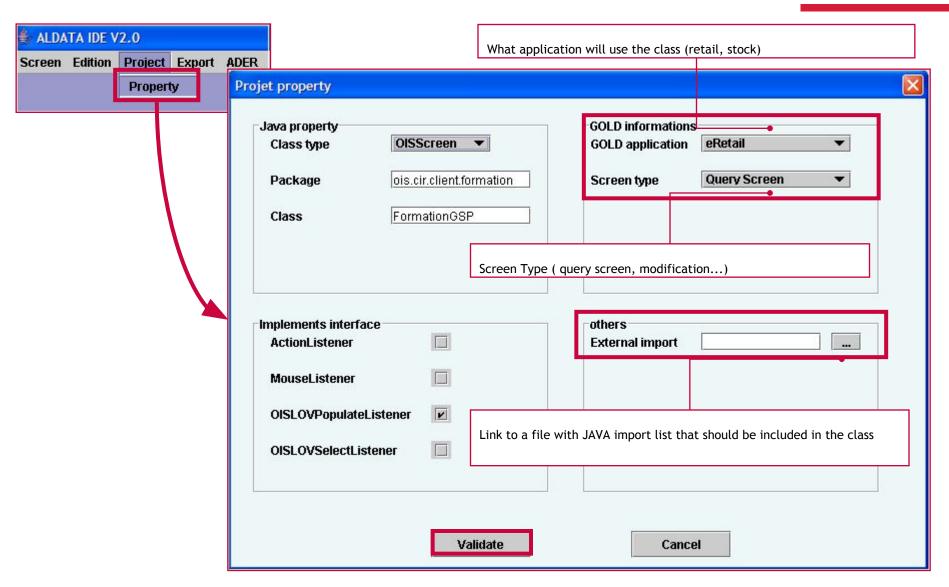
### Set Project Properties – 1/2





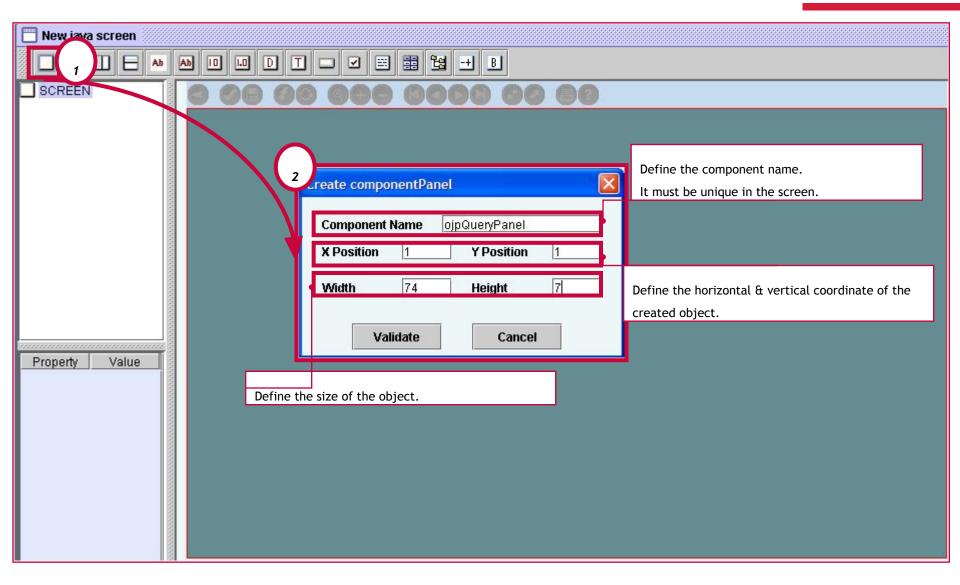
## Set Project Properties – 1/2





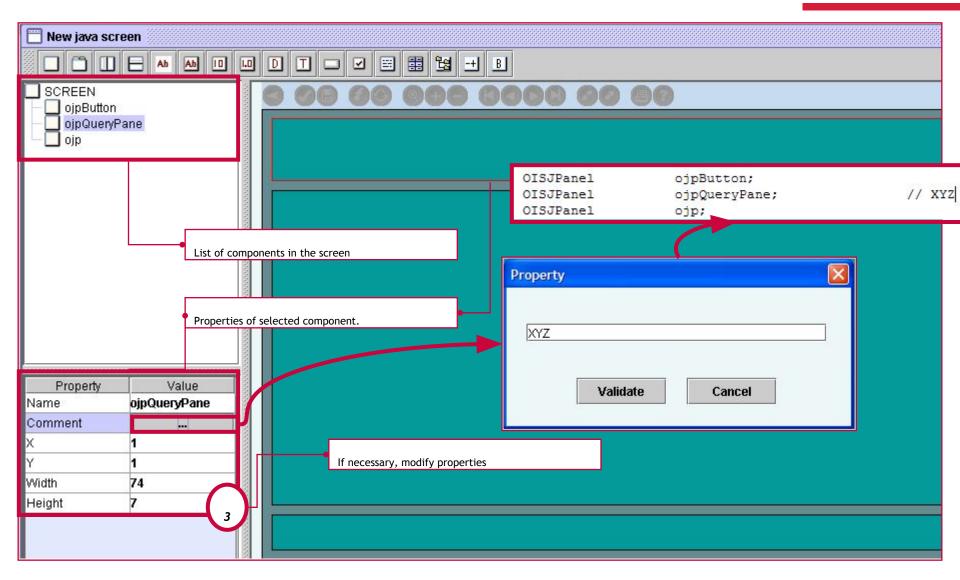
#### Add Containers – 1/2





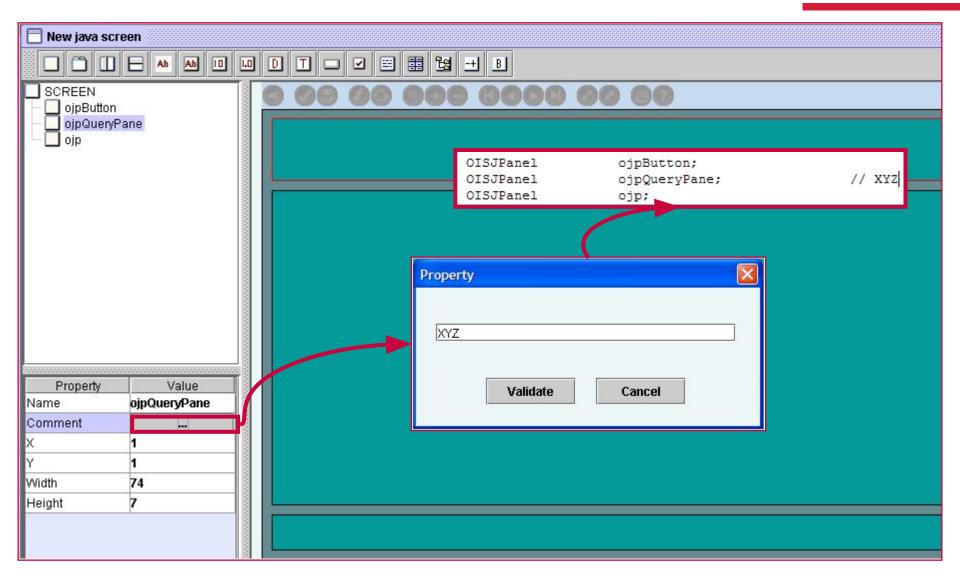
#### Add Containers – 2/2





#### Add Comments

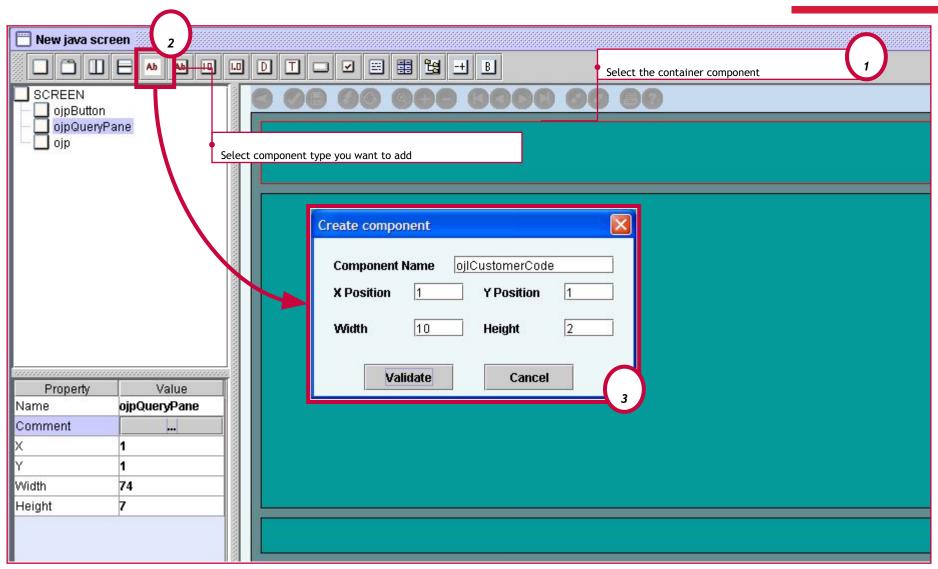






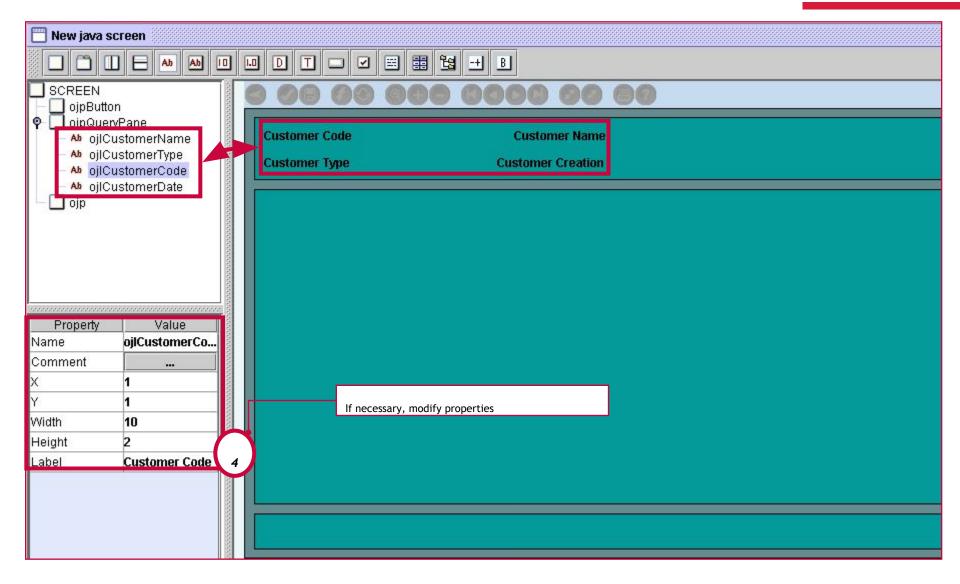
### Adding components





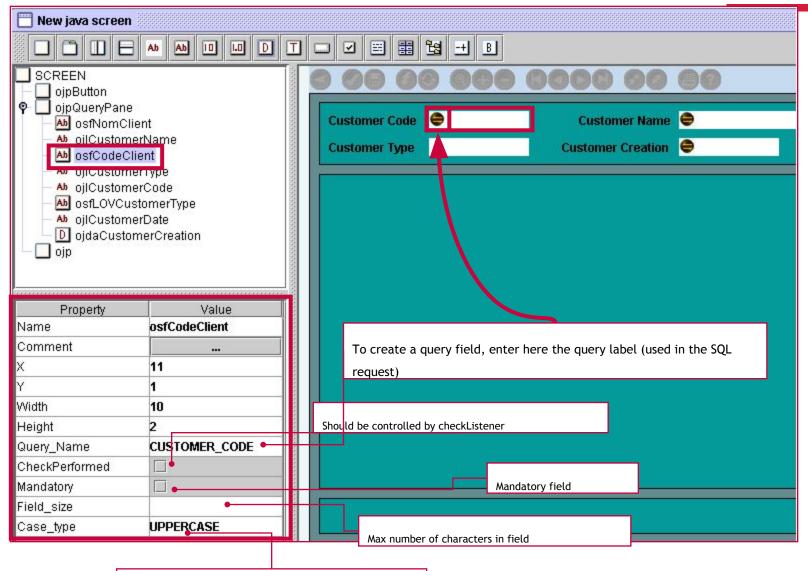
#### Labels





#### Text Fields



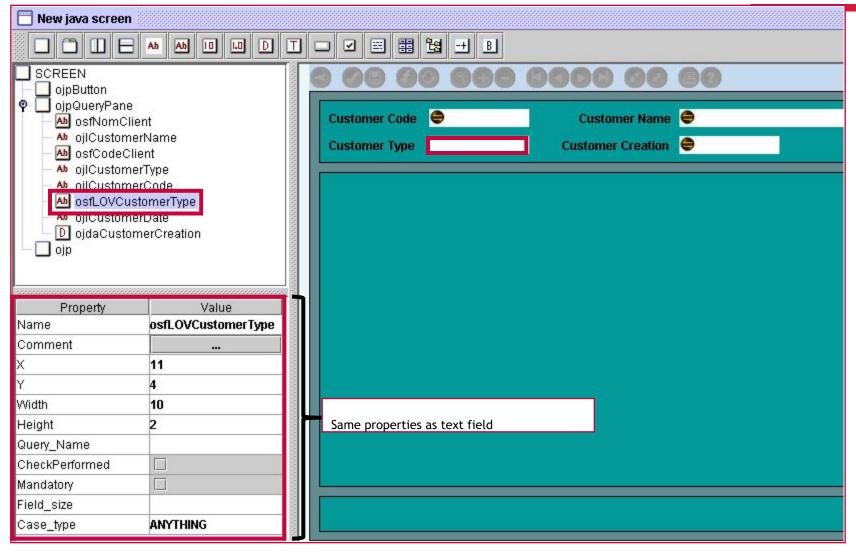


UPPERCASE, LOWERCASE, ANYTHING



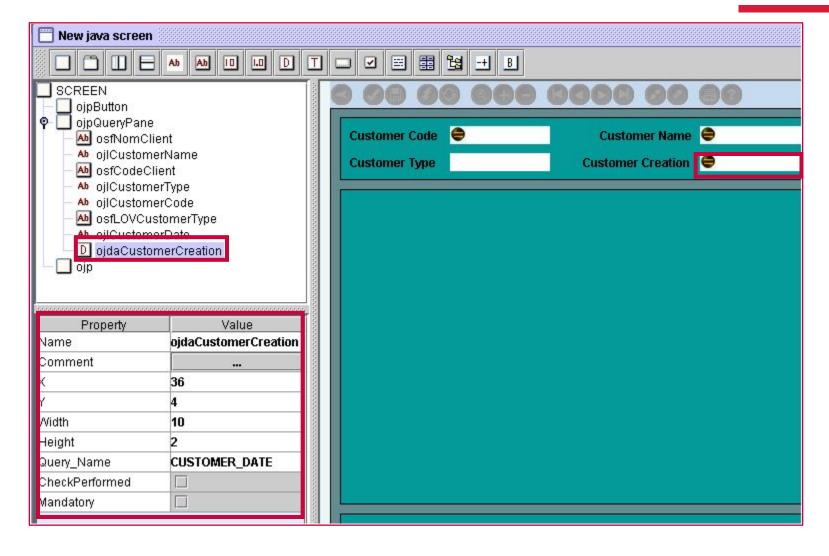
### Lists of Values (LOV)





#### Date Field

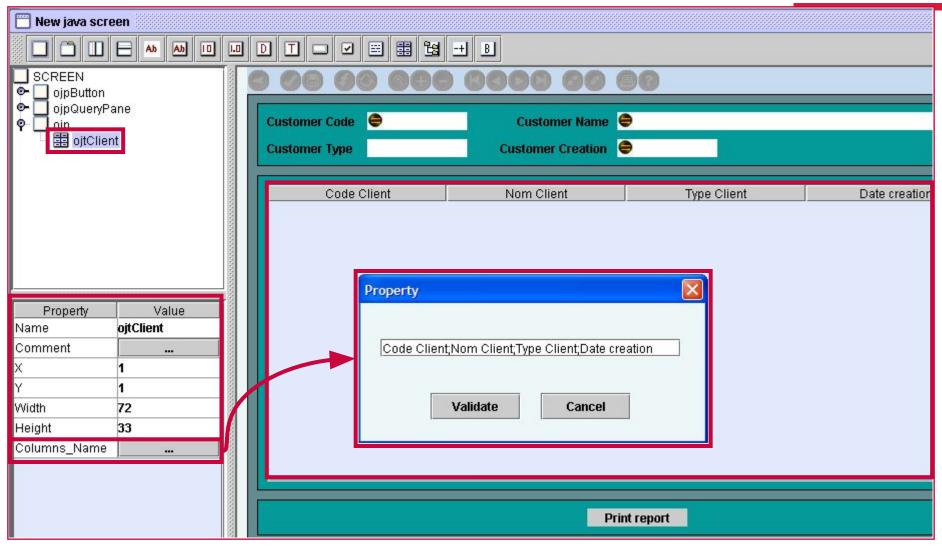






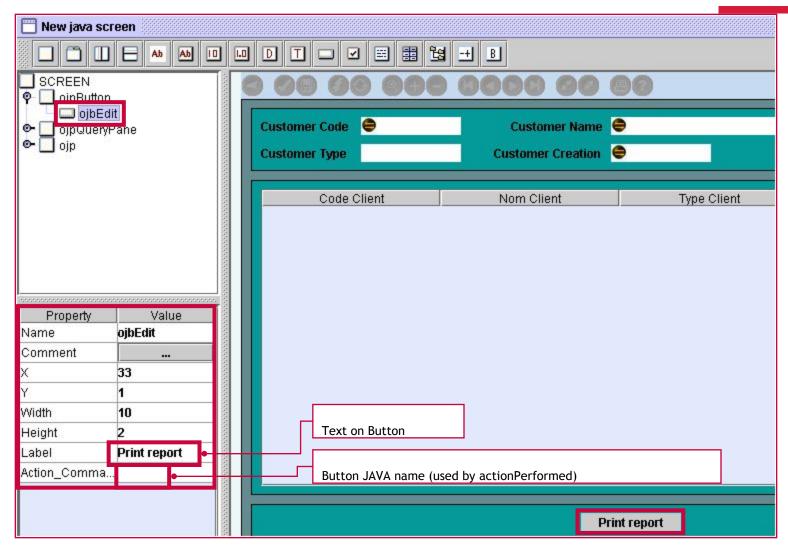
#### **Table**





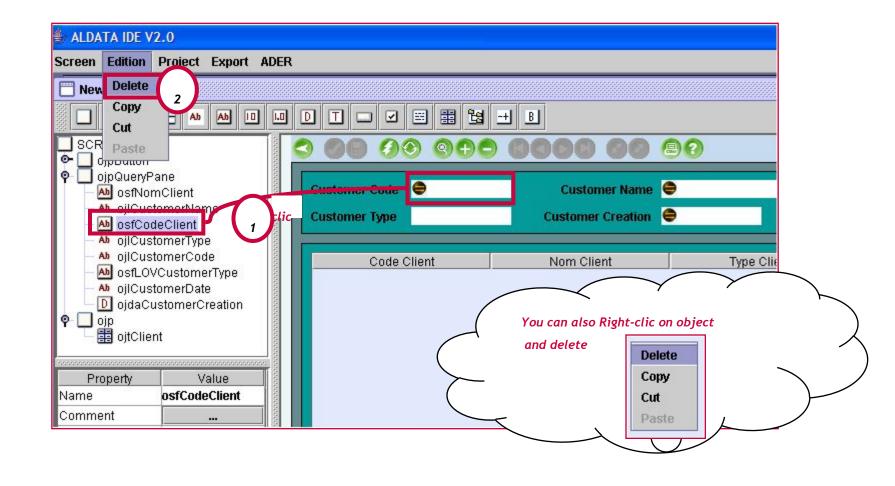
#### **Button**





### Delete a component





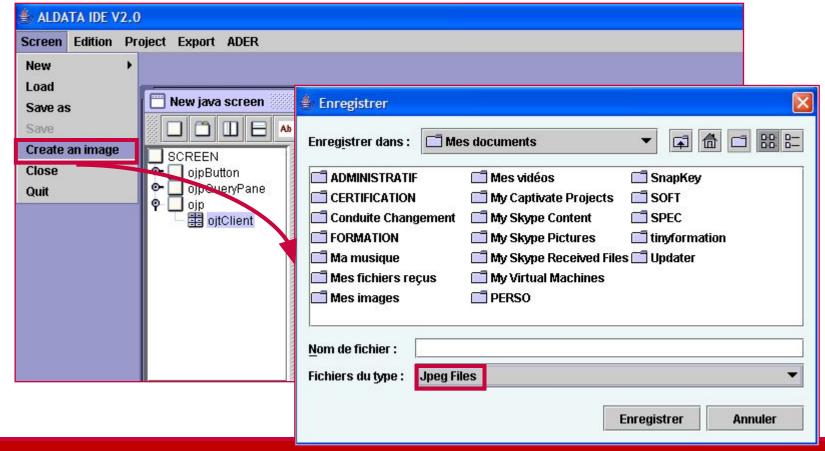
### Create an image



Use ADER to print mock-up.



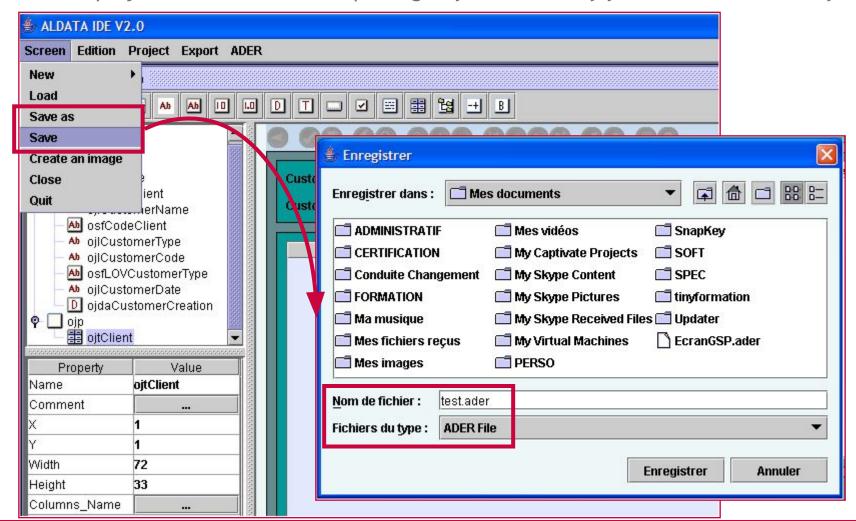
Tip! Use image to get screen validated before you export and start coding!



## Save Project



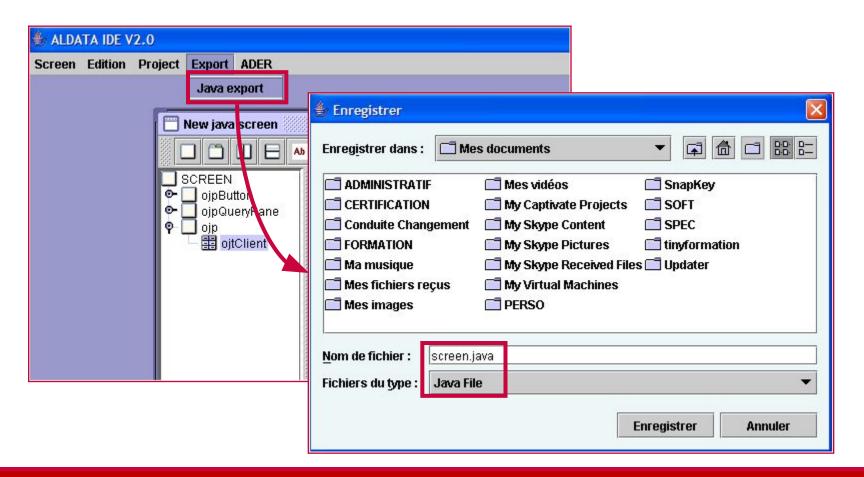
Save project as .ADER before exporting so you can modify your screen if necessary.



## JAVA Export



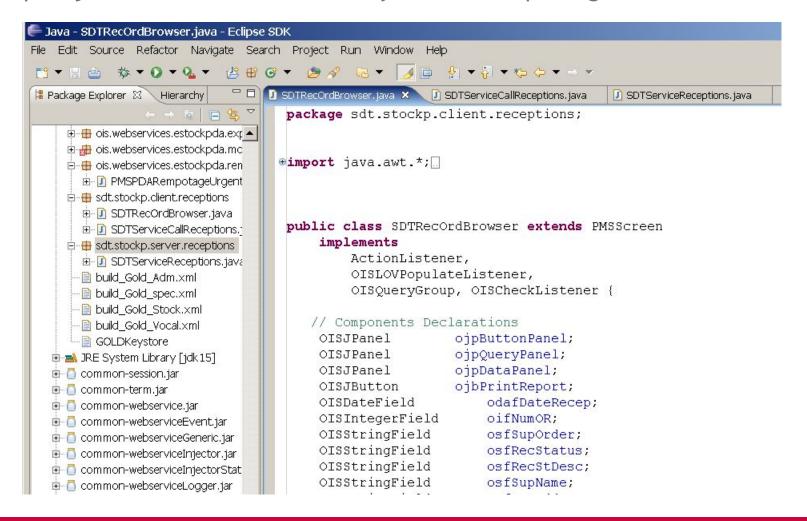
- A
- Project properties must be set-up before export.
- If you forgot to set them up, the properties window will pop-up when you click on export.



# JAVA Export



Export java source code to directory that match package name





#### EXERCISE: Create a screen



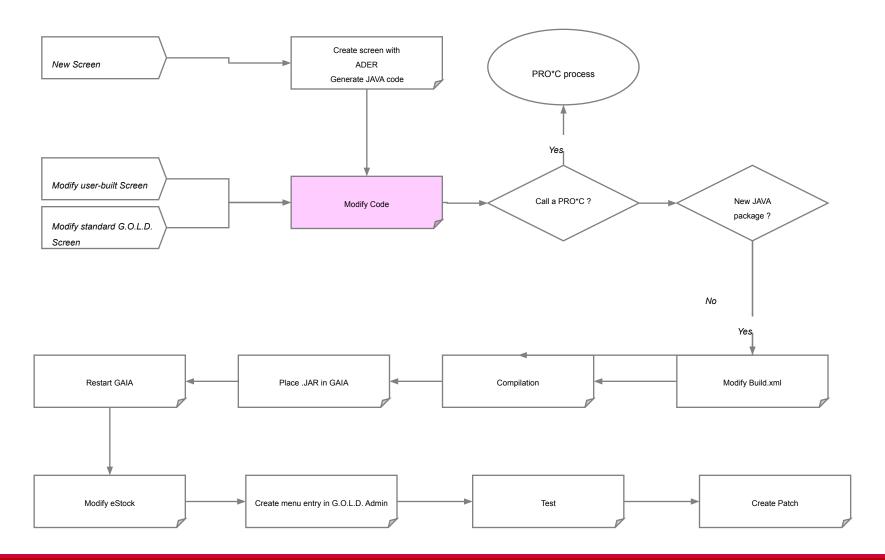
Open the following file for more details on this exercise

#### TS200\_GOLDStockDevelopment\_Exercises - 3

- 1. Launch Ader
- 2. Set project properties
- 3. Add Container Components
- 4. Add Components
- 5. Create an image
- 6. Export to JAVA

## Create a screen process





### Modify Code – Implement logic



- Replace hard coded labels getLabel(613,"Advanced Goods Receiving Note management")
- Add constraints on enterable fileds addCheckListener(this); checkPerformed
- Add and implement LOVs LOVPopulate
- Implement actions on buttons actionPerformed
- Implement logic to load data from database searchAction

### Modify Code – Service call



- Client
  - Java screen

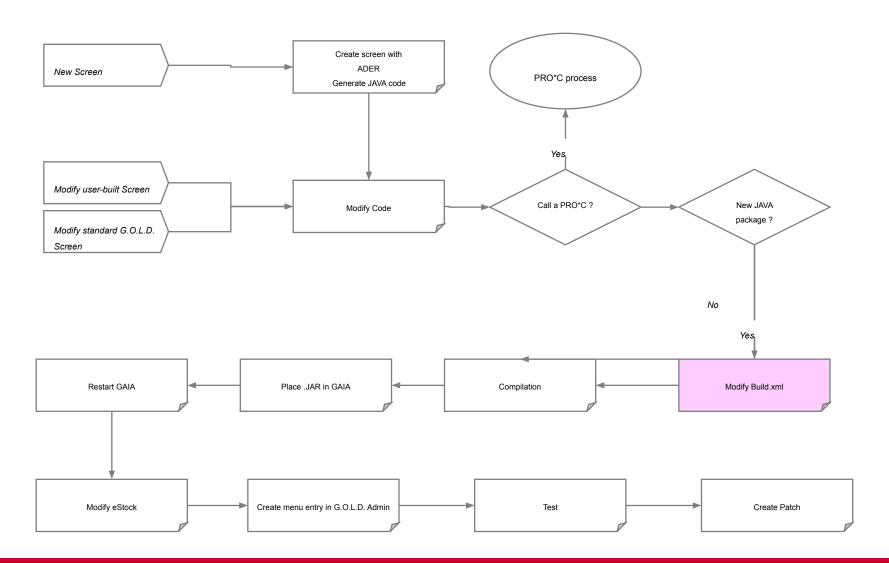
```
// Execute Search
public int searchAction()
   HashMap param = OISTools.makeDynamicParam(ojpQueryPanel);
    sendTrace("Lancement du service tournee.getListeTourneeBase");
   ojtRecOrders.setData (SDTServiceCallReceptions.getRecOrderList (oja, param, oja.sLangueGOLD));
   if (ojtRecOrders.getData() == null)
         oja.showMessage(getLabel(139, "No data found"));
    return 0;
 Service call
final static public Object getRecOrderList (OISJApplet oja, HashMap hmp, String sLang)
```

```
return oja.getData( "sdt.stockp.server.receptions.SDTServiceReceptions.getRecorderList"
        new Object[]{hmp, sLang});
```

```
public class SDTServiceReceptions implements Invokable
    static public Object[] getRecOrderList (HashMap hmp, String sLang) throws Exception
        Log.debug("getRecOrderList...");
```

## Create a screen process





#### Build.XML structure – 1/2



The file build.xml is used to compile JAR files



- Structure of build.xml
  - Variables

Class Path

### Build.XML structure – 2/2



• The file build.xml is used to compile JAR files



- Structure of build.xml
  - Build Client

```
<macrodef name="build client jar">
   <attribute name="JarName" default=""/>
   <attribute name="IncludedClass" default=""/>
   <sequential>
      <delete file="@{JarName}" verbose="true"/>
      <jar destfile="@{JarName}"</pre>
            basedir="${ClassDirectory}"
           includes="@{IncludedClass}">
         <manifest>
            <attribute name="Patch-Level" value="${PatchLevel}"/>
         </manifest>
      </jar>
      <signjar jar="@{JarName}"
             alias="${KeyName}" storepass="${KeyPass}" keypass="${KeyPass}"
          keystore="${KeyFile}"/>
   </sequential>
</macrodef>
```

Sign JAR

## Modify build.xml



Create a new <target> in build.xml when you create a new package

```
<target name="buildspec">
   <echo>Compile specific files</echo>
   <javac destdir="${ClassDirectory}" fork="yes" failonerror="no" debug="yes"</pre>
      debuglevel="lines, vars, source" memoryMaximumSize="512M"
      source="1.4" target="1.4">
      <classpath refid="GOLD CLASSPATH"/>
                                                                                    Client Side
      <src path="${GoldSource}/sdt"/>
   </javac>
   <echo>SDT Client jar files</echo>
   <build client jar JarName="${GoldWeb}/estock/sdt.client.jar"</pre>
                                   IncludedClass="sdt/stockp/client/** "/>
   <echo>SDT Server jar files</echo>
   <build server jar JarName="${GoldResource}/estock/lib/sdt.server.jar"</pre>
                                   IncludedClass="sdt/stockp/server/** "/>
</target>
                                                                                         Server Side
```

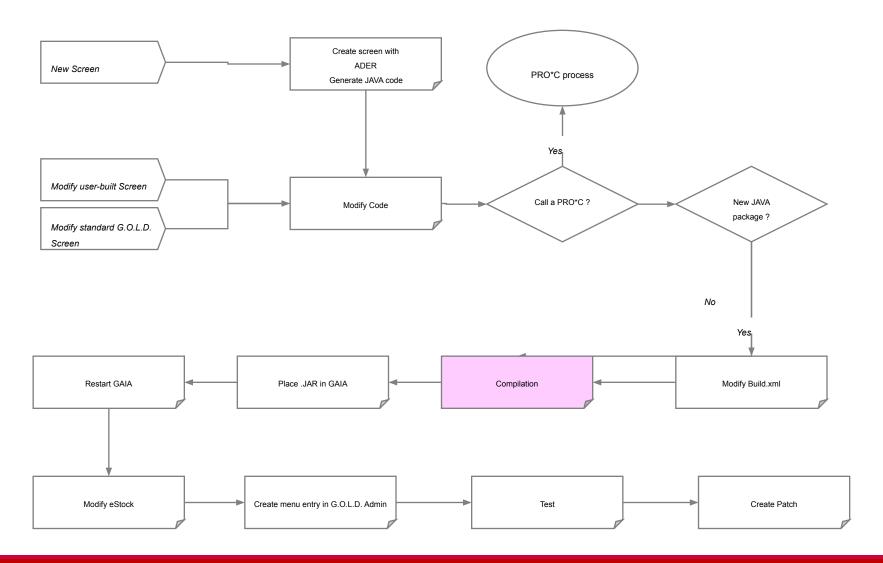


#### Note

- JAR files (destfile) are named:
  - On client side ois.clinet.XXX.jar
  - On server Side: ois.server.XXX.jar

## Create a screen process





### Compilation



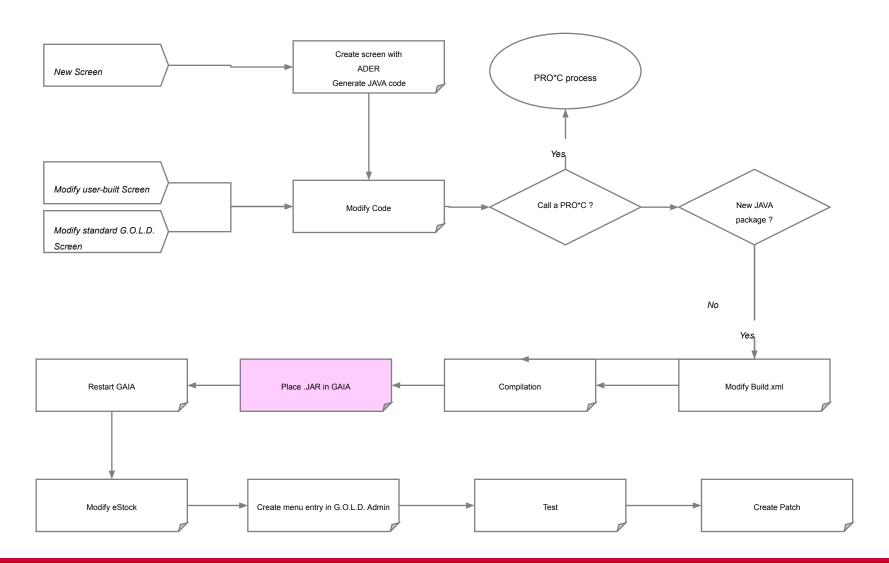
- Connect to an Unix
- Compile (launch build.xml)
  - ant [-f buildfile] Target\_Name

```
[egold@DevLinux java]$
[egold@DevLinux java]$ ant -f build_Gold_Stock.xm buildspec
Buildfile: build_Gold_Stock.xml

buildspec:
    [echo] Compile All Source files
    [javac] Compiling 3 source files to /opt/GOLD/stk507/src/java/class
    [echo] SDT Client jar files
    [delete] Deleting: /opt/GOLD/stk507/gaia/deploy/DEFAULT/web/estock/sdt...
    [jar] Building jar: /opt/GOLD/stk507/gaia/deploy/DEFAULT/web/estock/scsignjar] Signing JAR: /opt/GOLD/stk507/gaia/deploy/DEFAULT/web/estock/scsignjar] Enter Passphrase for keystore:
    [echo] SDT Server jar files
    [delete] Deleting: /opt/GOLD/stk507/gaia/deploy/DEFAULT/resource/estock
    [jar] Building jar: /opt/GOLD/stk507/gaia/deploy/DEFAULT/resource/estock
BUILD SUCCESSFUL
```

## Create a screen process





### Place .JAR files



- Client Side :
  - \$GOLD\_HOME\gaia\deploy\DEFAULT\web\estock

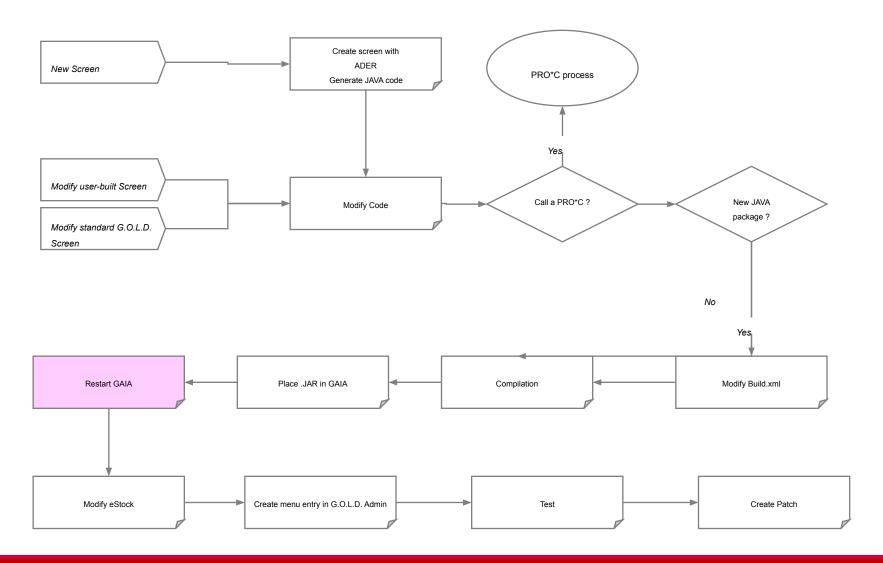
```
Sois.stockp.client.tracabilite.jar
ois.stockp.client.tracabilite.parametrage.jar
ois.stockp.client.vocal.allotimg.jar
ois.stockp.client.vocal.inventaire.jar
ois.stockp.client.vocal.jar
ois.stockp.client.vocal.picking.jar
ois.stockp.client.vocal.picking.jar
ois.stockp.client.vocal.repartition.jar
ois.stockp.client.vocal.repartition.jar
```

- Server Side
  - \$GOLD\_HOME\gaia\deploy\DEFAULT\resource\estock\lib

```
ISI ois.stockp.server.tournees.parametrage.jar isi ois.stockp.server.tracabilite.jar isi ois.stockp.server.tracabilite.parametrage.jar isi ois.stockp.server.vocal.allotimg.jar isi ois.stockp.server.vocal.inventaire.jar isi ois.stockp.server.vocal.jar isi ois.stockp.server.vocal.jar isi ois.stockp.server.vocal.picking.jar isi ois.stockp.server.vocal.repartition.jar isi procedures.jar isi sdt.server.jar
```

## Create a screen process





### Restart GAIA

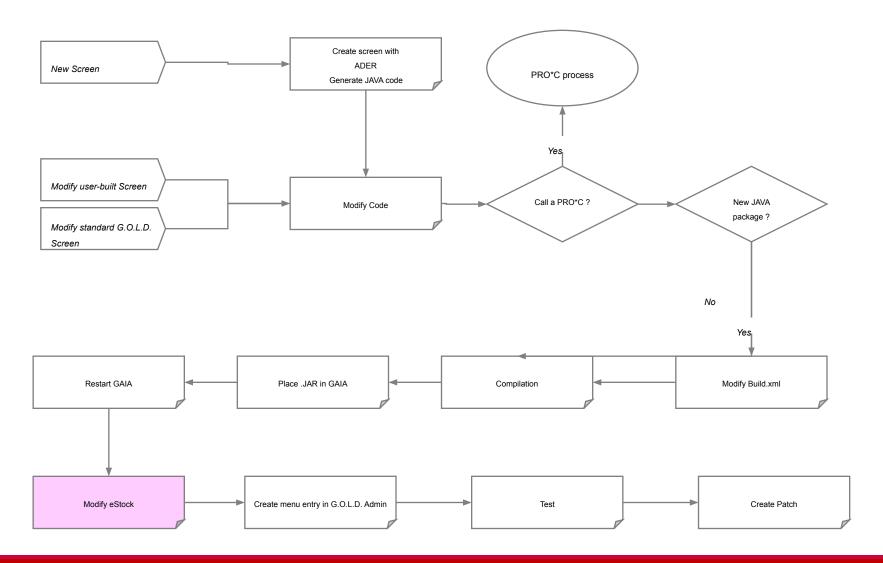


- Connect to an Unix and go to the GAIA folder with cd \$GAIA\_HOME
- show\_gaia to check node's name
- To stop a node in GAIA :
  - stop\_gaia node\_name
- To start a node in GAIA :
  - start\_gaia node\_name

```
[egold@DevLinux stk507]$ cd $GAIA HOME
[egold@DevLinux gaia]$ ./show gaia
Detecting GAIA instances...
GAIA registry : <none>
GAIA launcher : <none>
GAIA is running on following node(s) :
STK507
[egold@DevLinux gaia]$ ./stop gaia STK507
 Detected the following GAIA instance(s) : *
STK507
-- GAIA node (STK507) being stopped...
   GAIA node (STK507) stopped !
[egold@DevLinux gaia]$ ./start gaia STK507
Using JAVA HOME [/opt/java14]
Logs redirected to [./log STK507.txt]
Starting GAIA Node (STK507) ...
** GAIA (STK507) is now running **
[egold@DevLinux gaia]$
```

## Create a screen process





### Modify estock.html

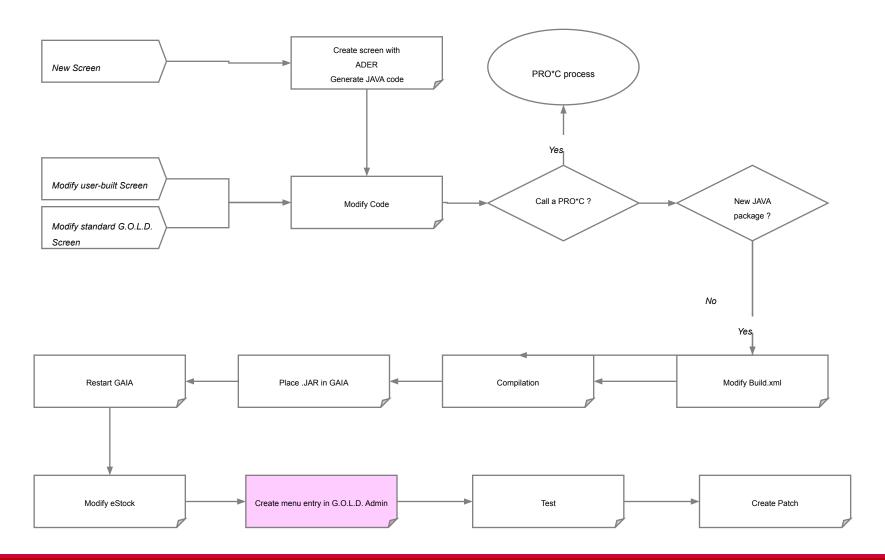


Add .jar call to eStock.html



## Create a screen process





### Create menu entry in G.O.L.D.



- Two ways to add menu entry :
  - Manually (see next screen)
  - SQL

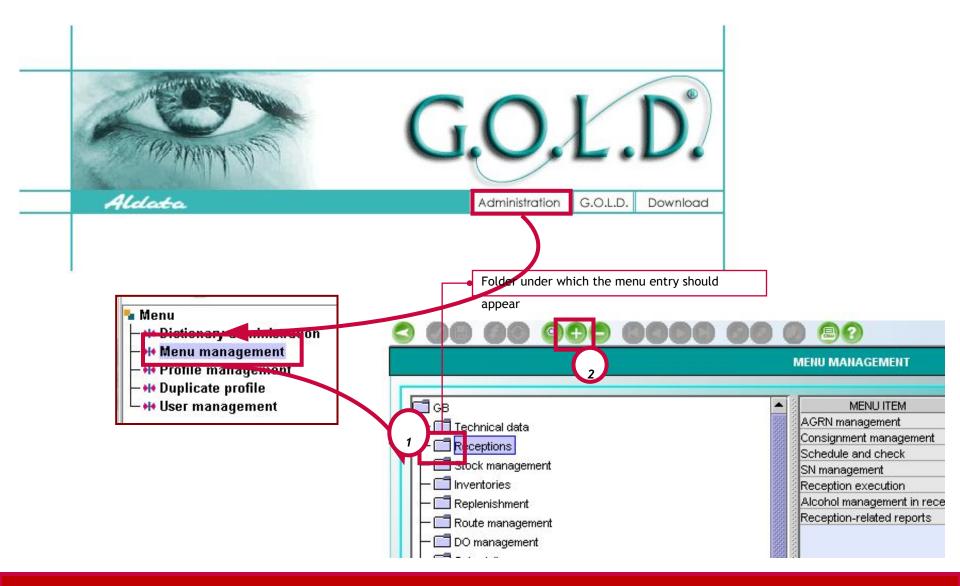
```
INSERT INTO adm_menus
  (ameident, ameobjet, ameparent, ameseq, ameappli, amedcre, amedmaj, ameutil)
VALUES
  (52001, 'sdt.stockp.client.receptions.SDTRecordBrowser',
  NULL, 5201, 'ESTOCK', SYSDATE, SYSDATE, 'SCRIPT');

INSERT INTO tra_adm_menus
  (tameident, tameappli, langue, tamedesc, tamedcre, tameutil, dtraduction, etraduction)
VALUES
  (52001, 'ESTOCK', 'GB', 'SDT - RECEPTION STATEMENT', SYSDATE, 'SCRIPT', SYSDATE, 3);

INSERT INTO adm_profiles
  (aprprof, aprdesc, aprident, apracces, aprparam, aprappli, aprdcre, aprdmaj, aprutil)
  (SELECT aprprof, aprdesc, 52001, 1, '', 'ESTOCK', SYSDATE, SYSDATE, 'SCRIPT'
   FROM adm_profiles
  WHERE aprprof = 999
   AND rownum = 1);
```

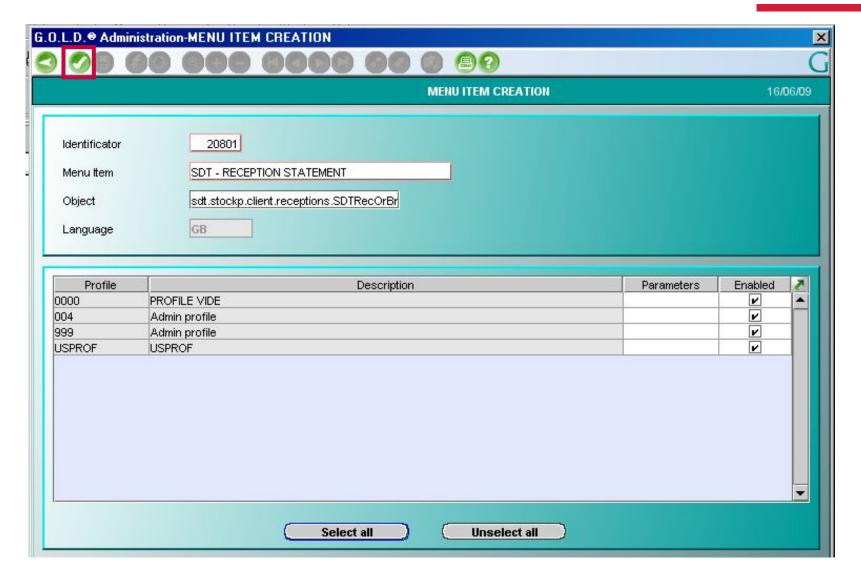
## Create menu entry in G.O.L.D.





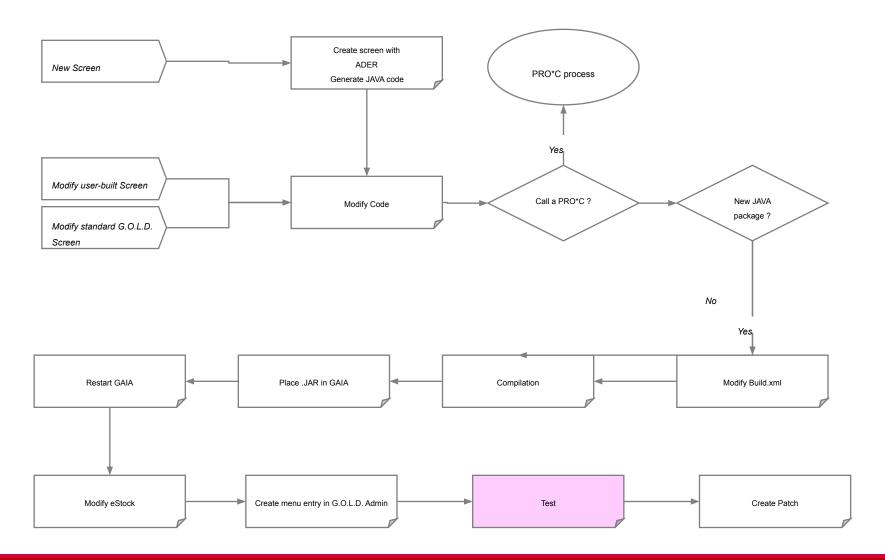
## Create menu entry in G.O.L.D.





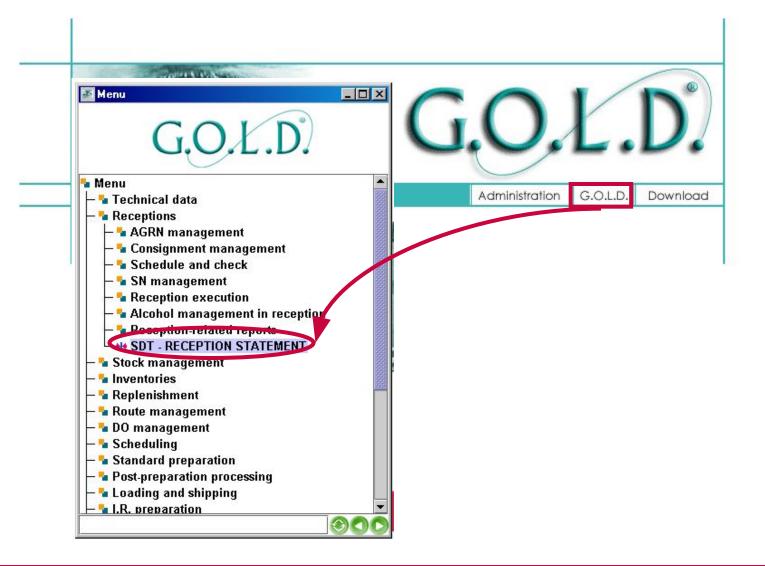
## Create a screen process





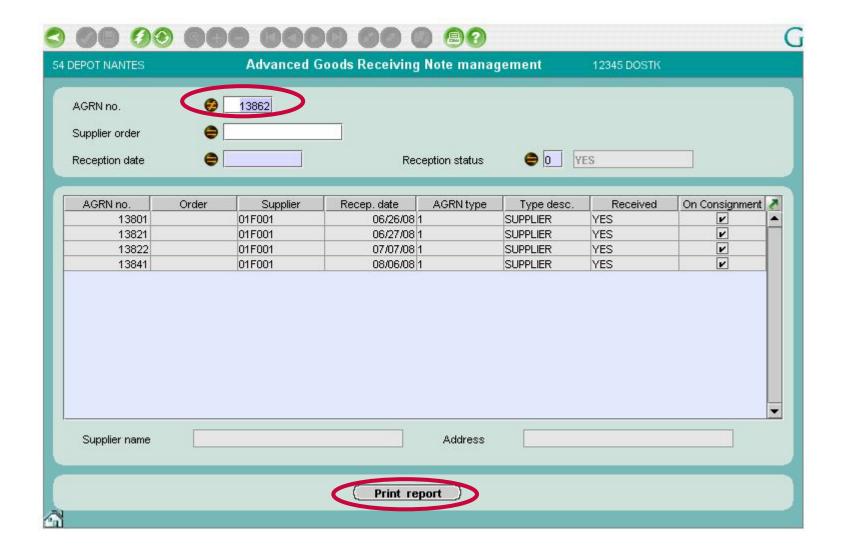
### Test in G.O.L.D.





### Test in G.O.L.D.







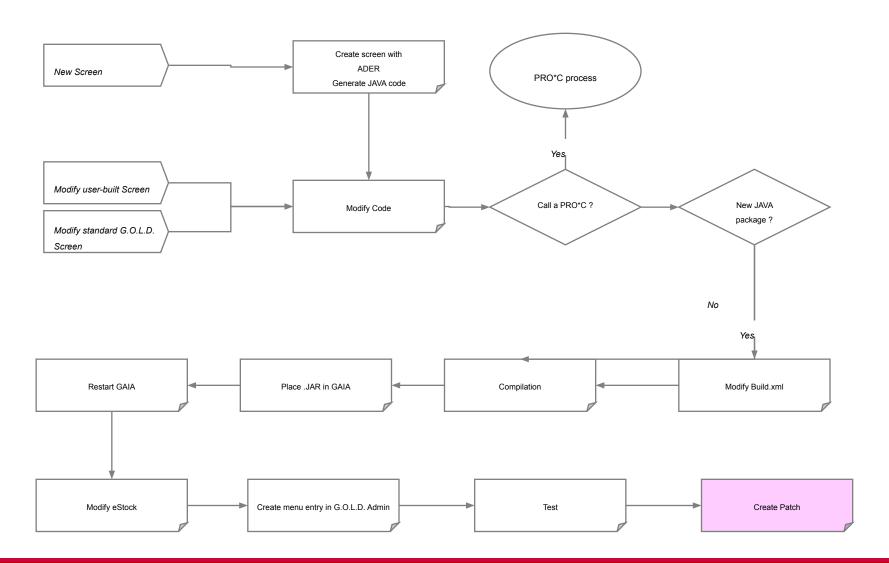
### EXERCISE: Create a screen



- Open the following file for more details on this exercise:
   TS200\_GOLDStockDevelopment\_Exercises 4
  - 1. Open .java in Eclipse
  - 2. Modify code
  - 3. Modify build.xml, compile, deploy
  - 4. Restart gaia
  - Modify estock.html
  - 6. Create menu entry
  - 7. Test

## Create a screen process





### Patch Content



### The Patch is subdivided in following directories:

- /sql
   Contains SQL scripts for database modification, and also SQL scripts for creation of new parameters, messages, labels, menus entries ...
   It contains also shell script for SQL scripts execution.
- /pkg packages & triggers, functions ...
- /gaia subdirectories of binary jar files and gaia application
- /bin Pro\*C binaries and object files
- /shell shell sources
- /misc all other documents necessary for installation of pack
- /doc contains all necessary documents for installation



### EXERCISE: Patch Content



- According to what we have just seen, if you create a new screen for your client, what will you put in the patch?
  - Hint: 3 files are mandatory



Aldata

### Create Patch



- Files you MUST add to patch after a screen was created:
  - xxx.server.yyy.jar
  - xxx.client.yyy.jar
  - estock.html
- Files you may add to patch after a screen was created:
  - Script with "Descriptions/Labels" if new ones are used in report
  - Script to insert menu entry in the eStock application

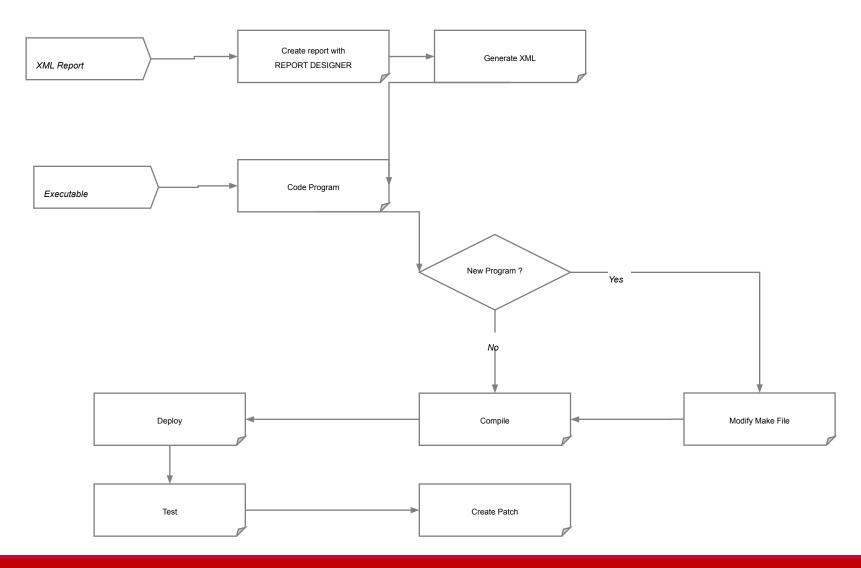
### Table of content



1	General Overview	
2	Global Architecture and Application Structure	
3	G.O.L.D. Screens	
4	Create a new eStock screen	
5	Create a new report	

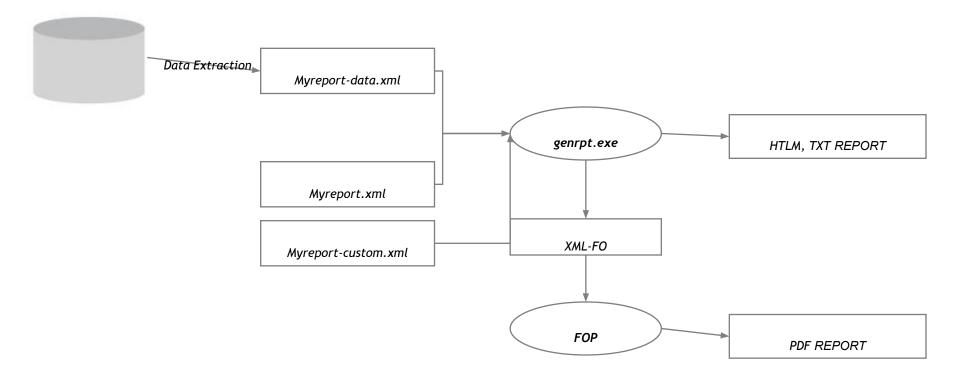
## Create a program process





### Report Generation





The creation of a report consists of two steps:

- Program that provides the data (Myreport-data.xml)
- XML model for report data formatting (Myreport.xml)

### Report model



- XML language is used to describe the model.
- A model set is composed of several objects: each object is child a parent node.
- The characteristics of each object are set as attributes.
  - The name of the parent node is always: Modeles
  - The name of a node: Modele

#### • Example:

```
<Modeles>
  <Modele Name="Title" ... />
  <Modele Name="Logo" ... />
  <Modele Name="Head-line" ... />
  <Modele Name="CustomerTable" ... />
  <Modele Name="Subtotal" ... />
  </Modeles>
```

### Report model templates



- Each model file contains the definition of several templates corresponding to a given report.
- There are two template types:
  - the simple template, which can be of several types (line, table ...),
  - the container, which will contain several simple templates.
- The position of each template is defined in the 3 different parts of the document.
  - "Header": header of the document,
  - "Footer": footer, bottom of each page.
  - "Body": rest of the document
- Basic properties for each template:
  - Name: (up to 50 characters without spaces)
  - Type: (Line, Table, arrayline, Stroke, Image)
  - **Location**: (header, body, footer)
  - Left: (left margin).
  - Pageafter
  - Keep



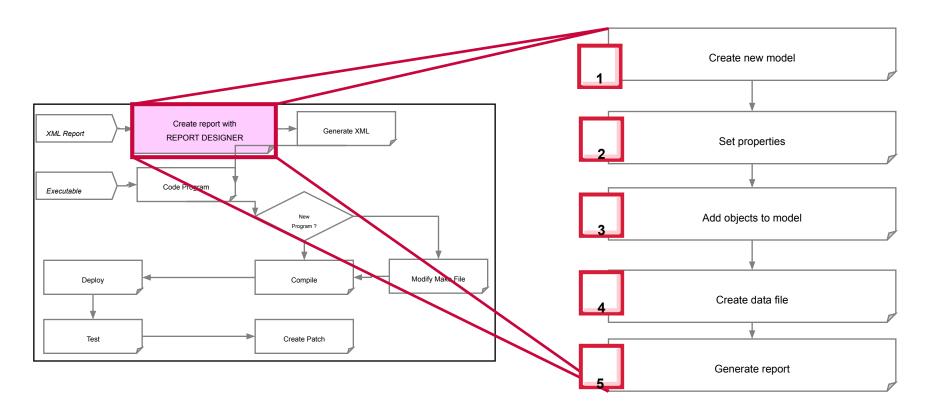
### Report Designer



- Report Designer is a reporting tool 100% Java (Swing) use to publish reports into preset formats (PDF, HTML, TXT).
- It is used to create three files:
  - Model:
    - to print the publishing model set (myreport.xml)
  - Custom:
    - to alter objects of the model set (myreport-custom.xml)
  - Data:
    - to manage the publishing data (myreport-data.xml)
- Required Reading :
  - Construction of the publishing model sets
  - Use and compilation of Genrpt

# Report Designer







### New Model Set Creation

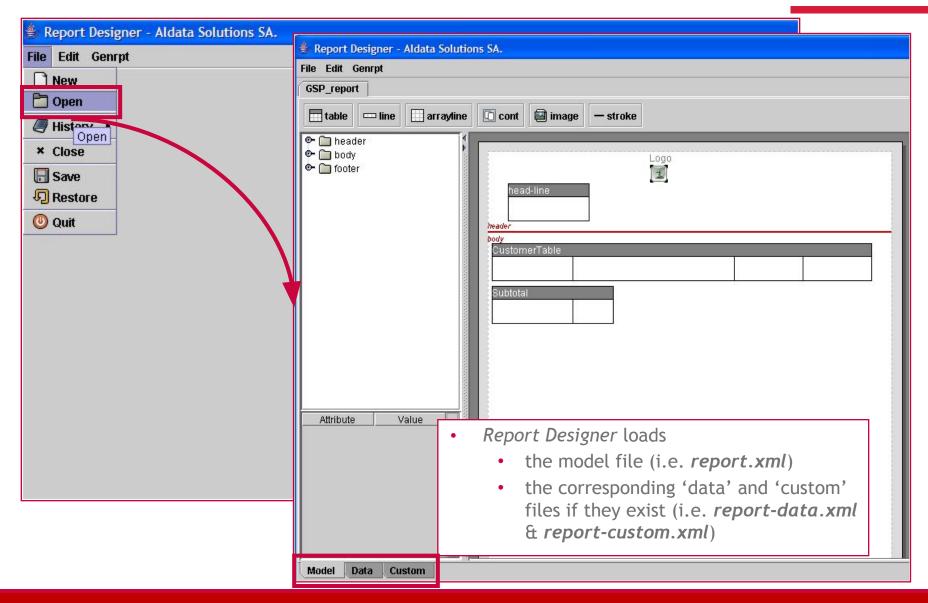


Report Designer - Aldata Solutions SA.					
File Edit Genrpt					
New					
Open New History					
× Close					
☐ Save ☐ Restore					
O Quit					



### Model Set Loading



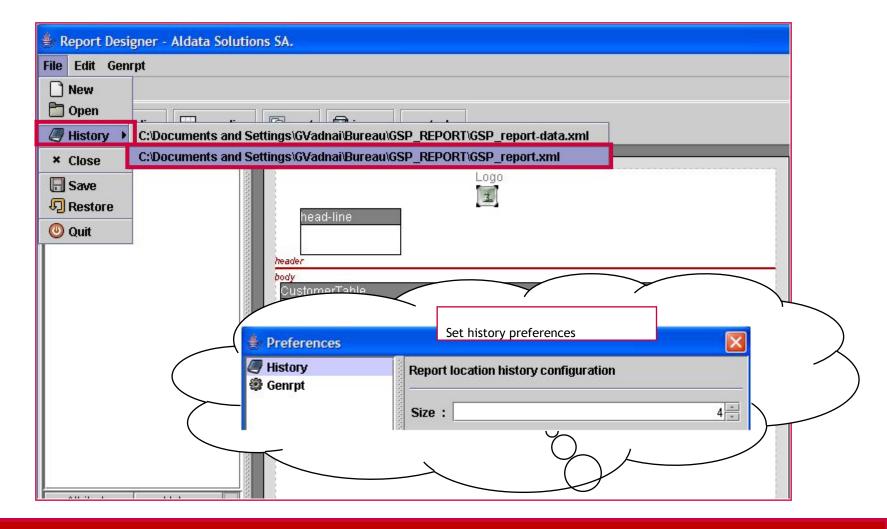




## History



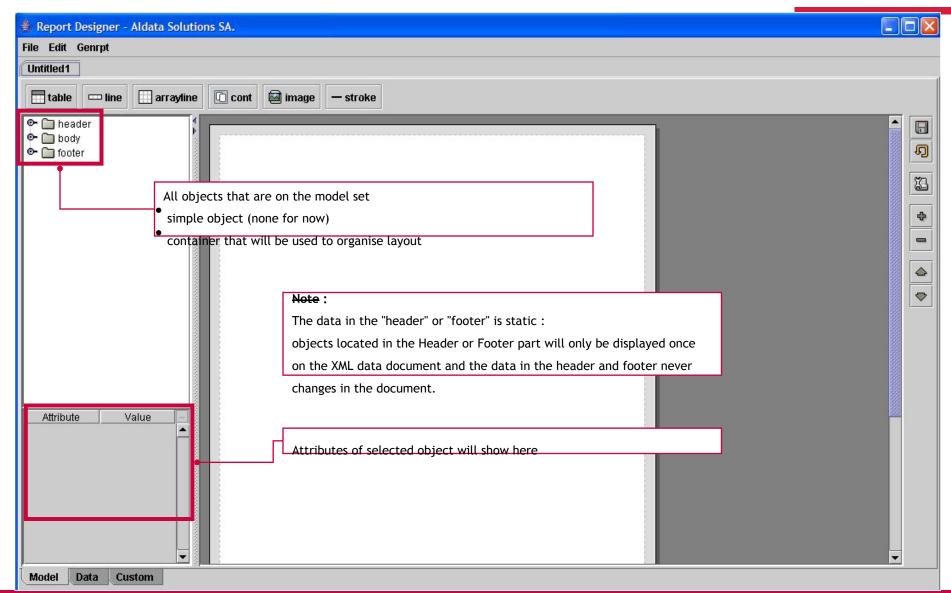
Report Designer stores the loaded reports in the option History





### Models

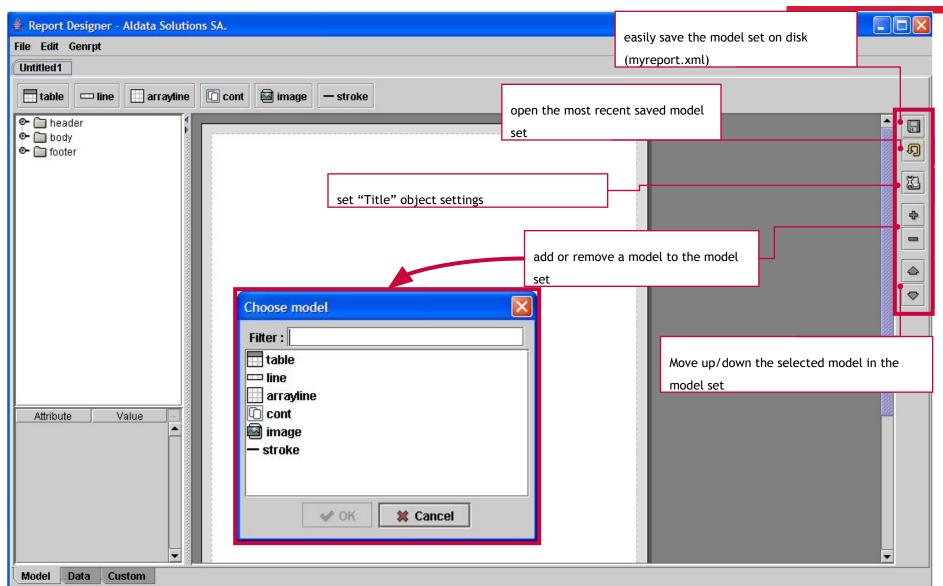






### Toolbar



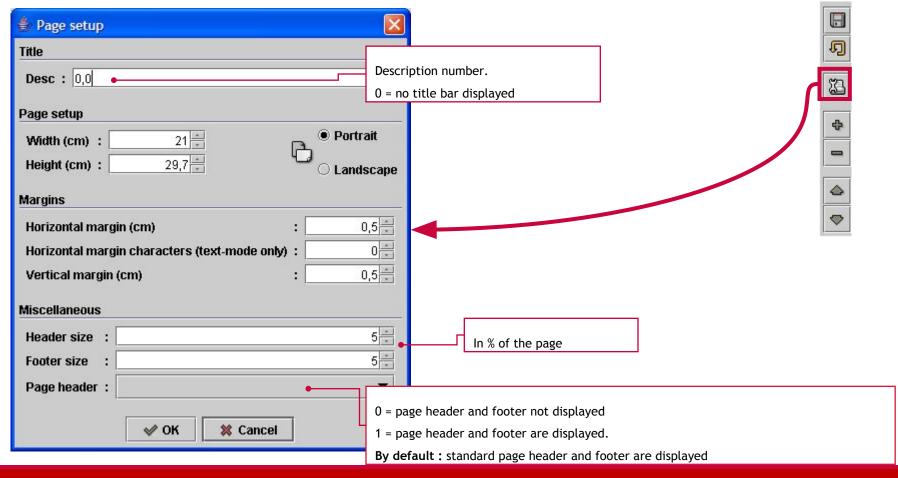




## Page Setup (Title Object)



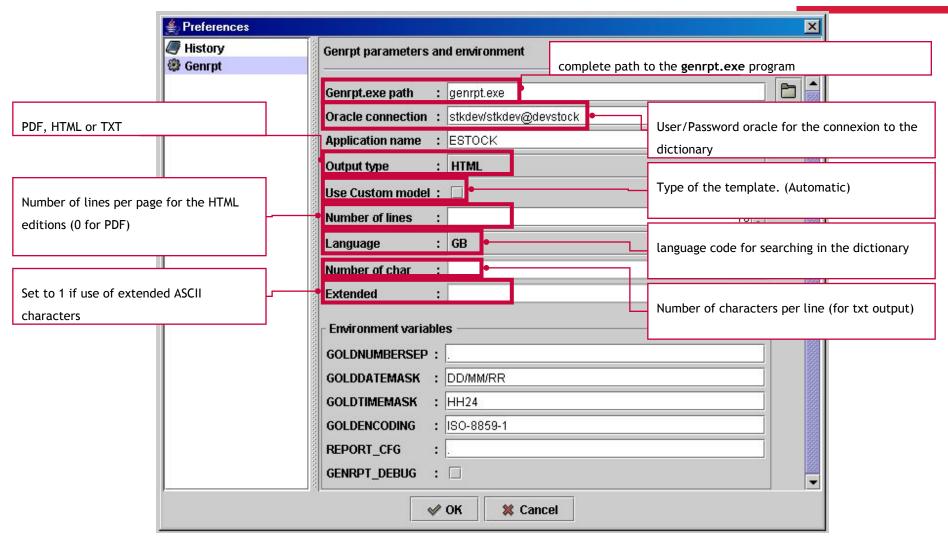
- This object must absolutely be present in the model and set up first.
- It specifies the report environment.





### Set Genrpt properties

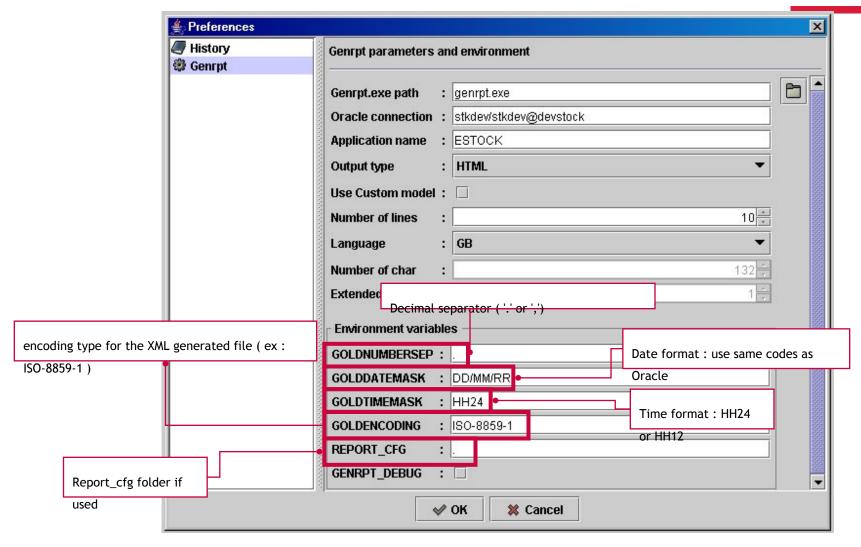






#### Set environment variables

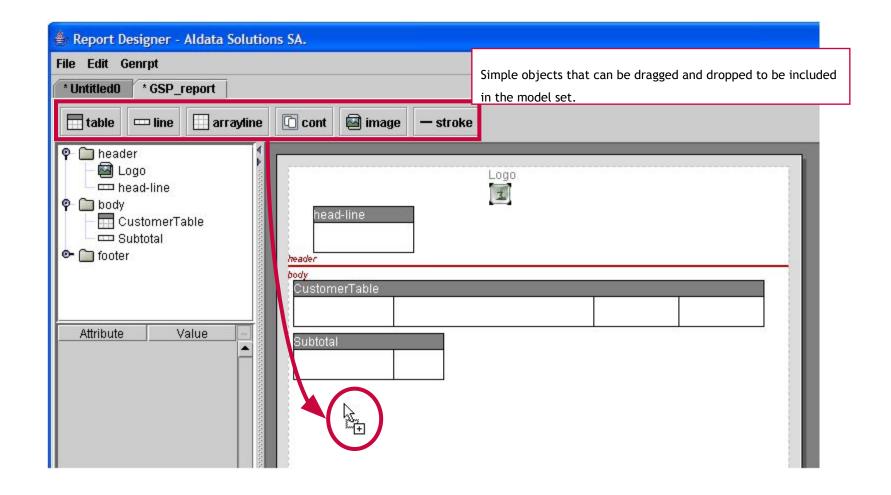






#### Add objects to model

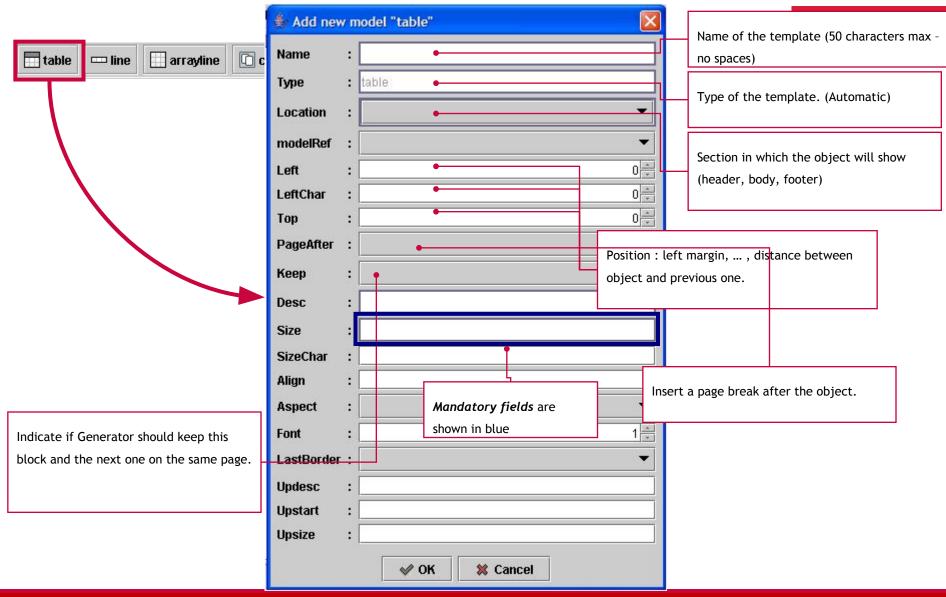






### Properties common to all objects.

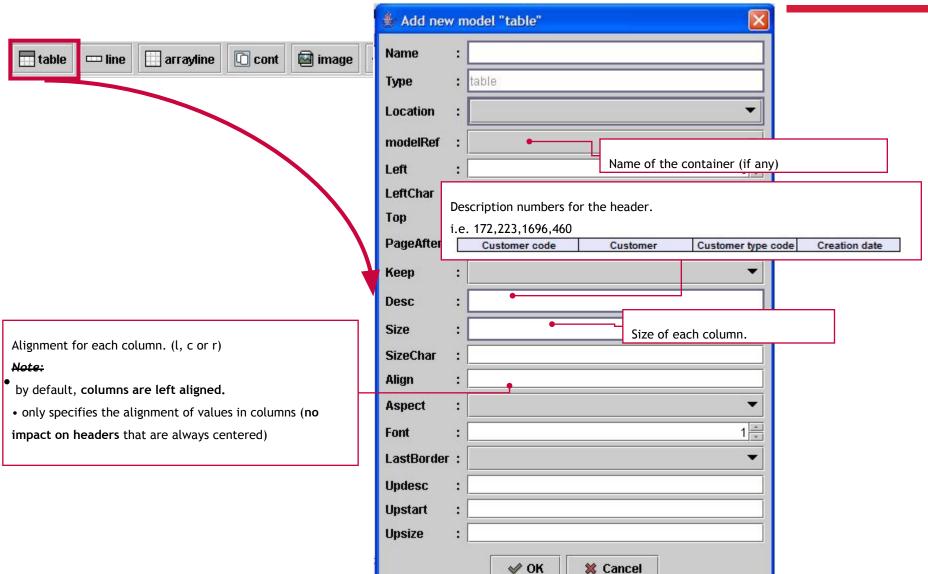






### Table Object

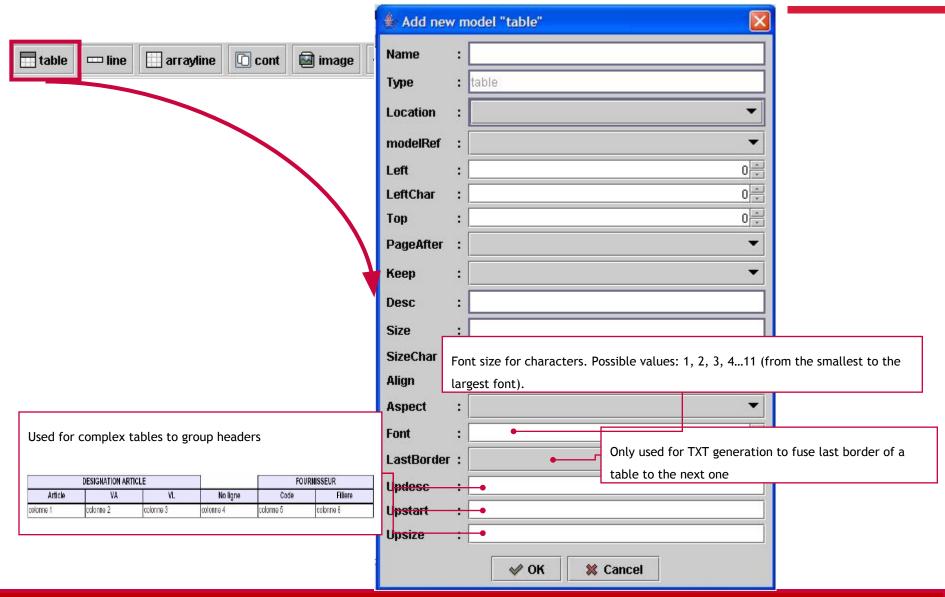






# Table Object

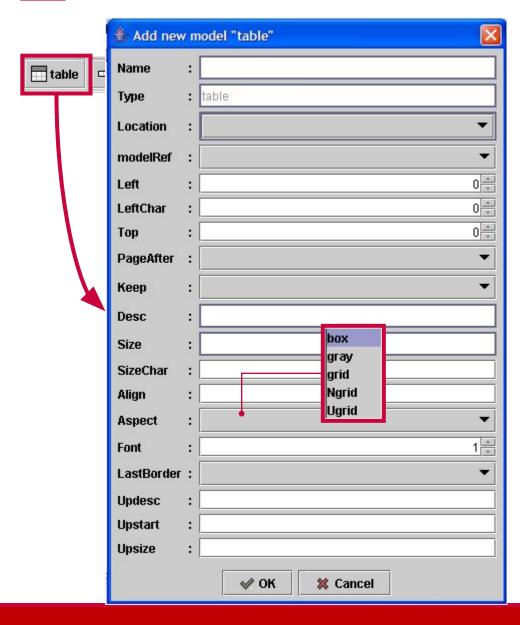






#### Table Aspect





- Graphic aspect of the table.
  - "gray": highlight a line out of two
  - "grid": border around the table
  - "Ugrid": border around the table except from top first line
  - "Ngrid": border around the table except bottom last line
  - "box" : specific border of box type



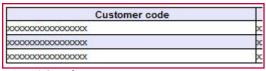
#### Table Aspect : examples



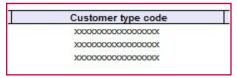
- Graphic aspect of the table.
  - "gray"

Customer code	
10000000000000000000000000000000000000	
XXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXX	
xxxxxxxxxxxxxxx	

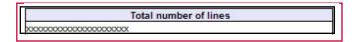
• "gray" + "grid"



Nothing



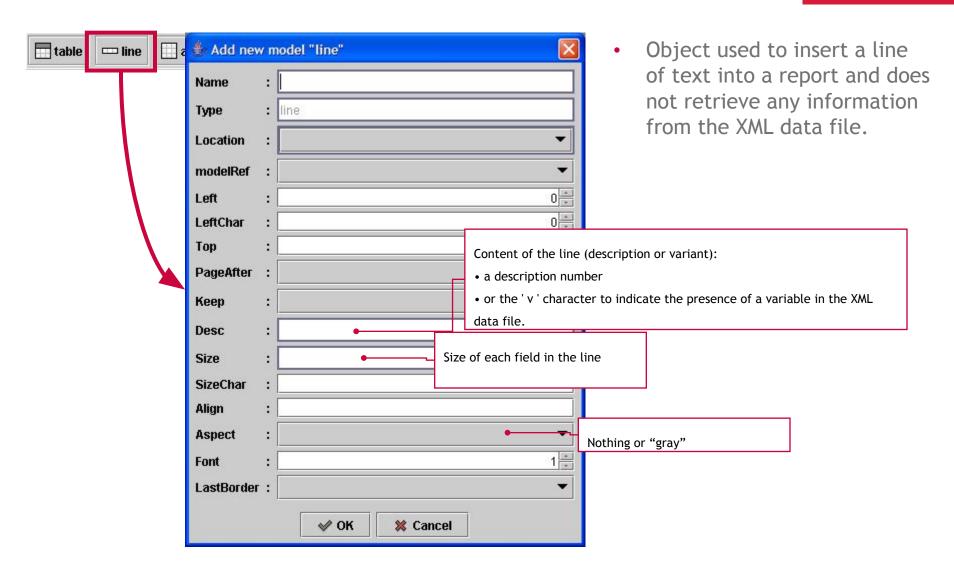
- "box"
  - "box" attribute is only valid for a table with one column.
  - "box" attribute is not compatible with "gray" and "grid" attribute





## Line Object

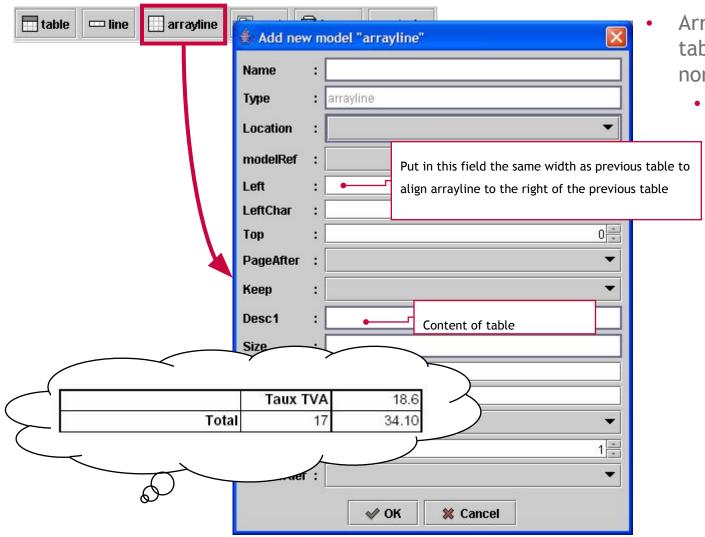






### Arrayline Object



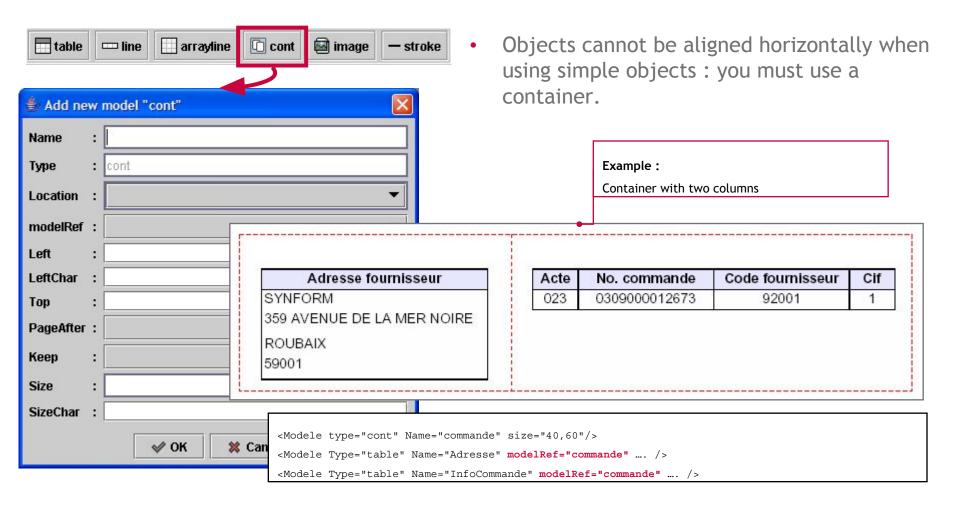


- Arrayline objects are tables with non-homogeneous data.
  - Some columns of the table may not contain any data.



# Container Object

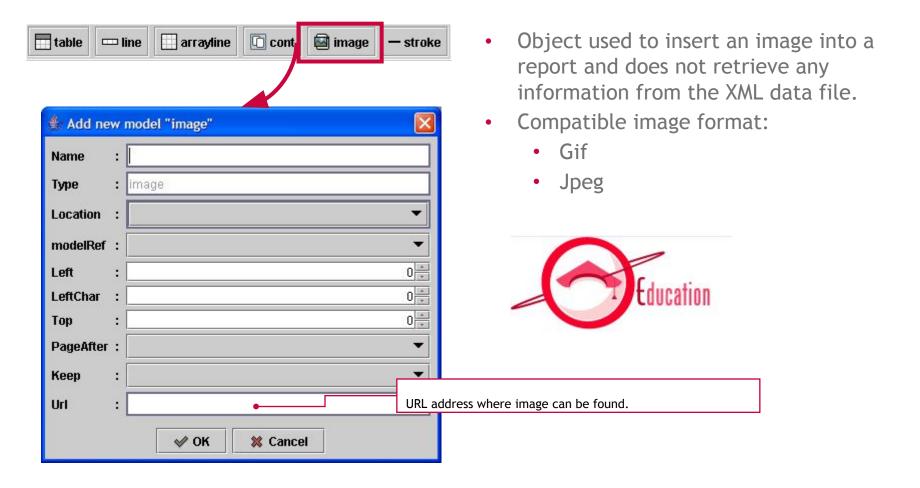






#### Image Object

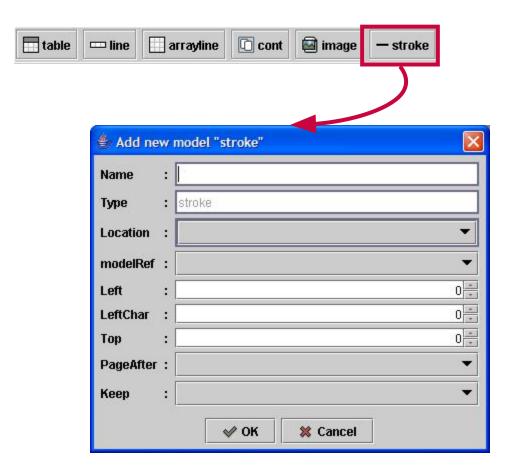






## Stroke Object





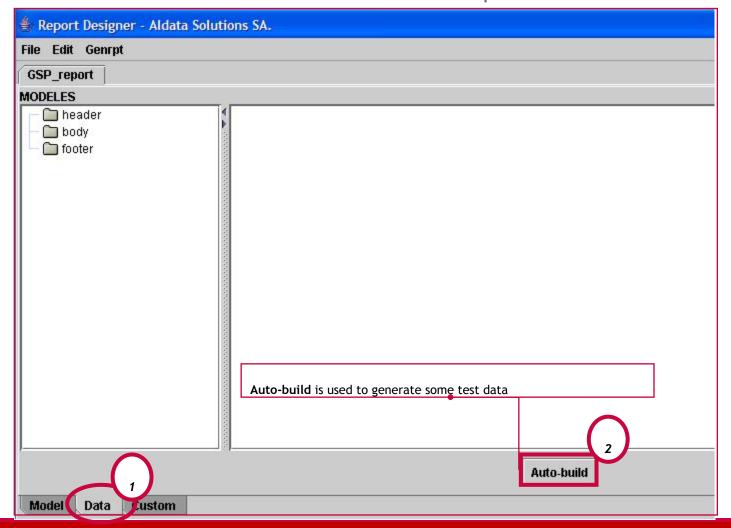
 Object used to display an horizontal line in the document and does not retrieve any information from the XML data file.



#### Create data file – 1/2



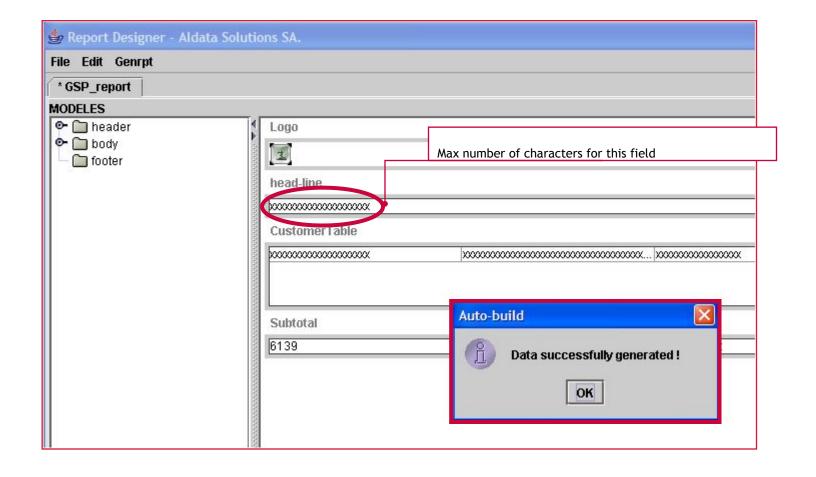
Creating the data.xml file now will be useful for tests or previews.





#### Create data file – 2/2

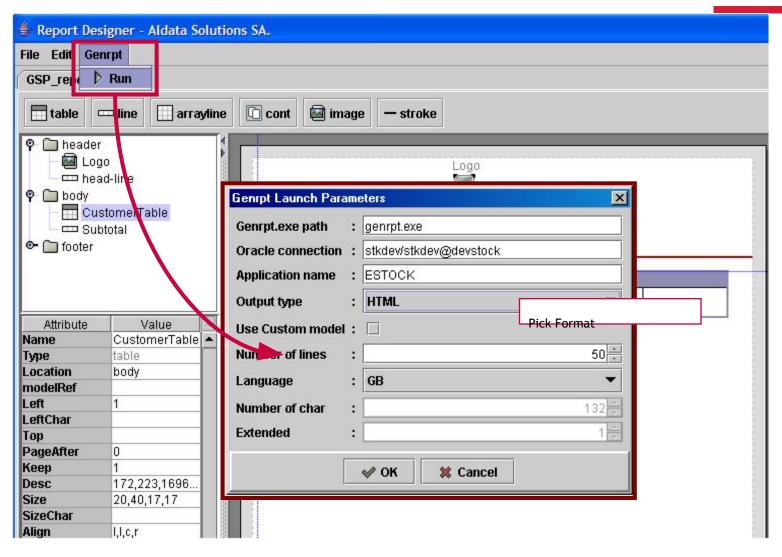






### Generate Report

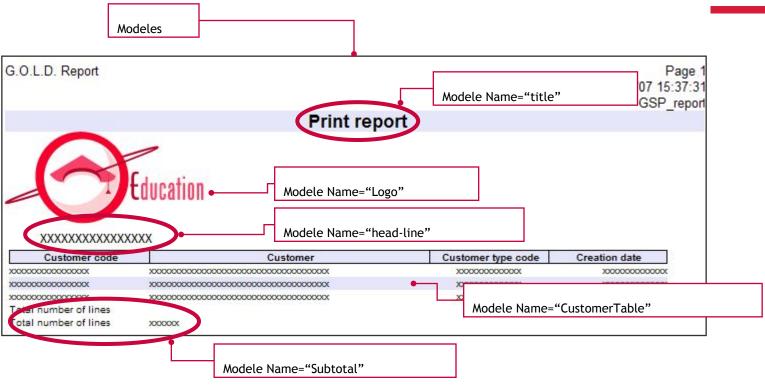






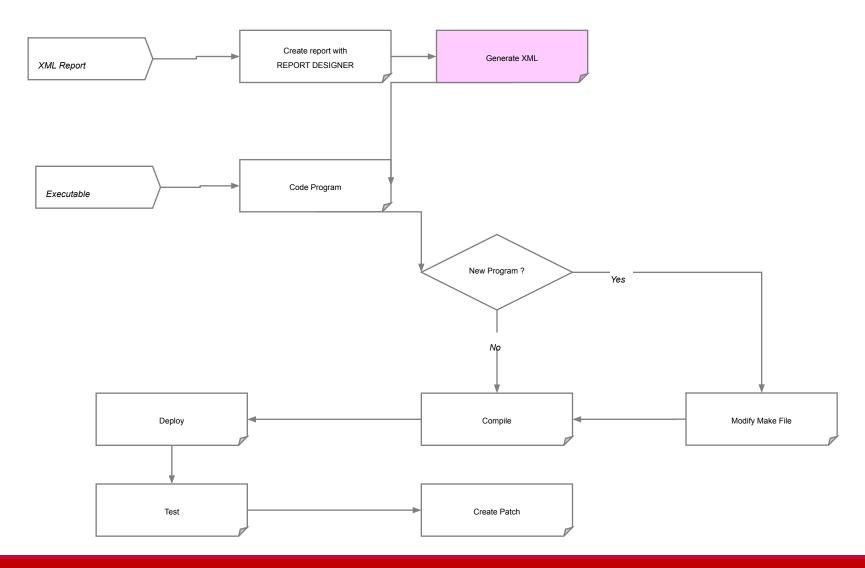
### Preview Report Layout





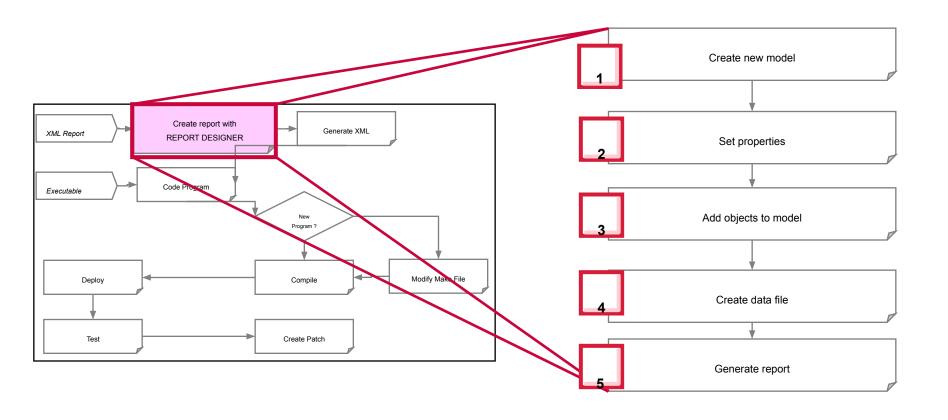
# Create a program process





# Report Designer







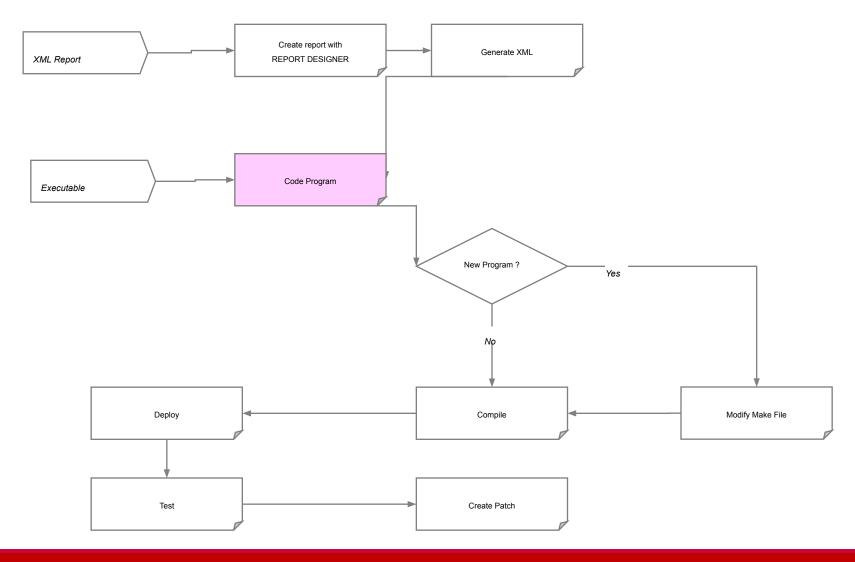
#### EXERCISE: Report Designer



- Open the following file for more details on this exercise:
  - TS200\_GOLDStockDevelopment\_Exercises
- 5.Report Designer
  - 1.1. Set preferences
  - 1.2. Open existing report
  - 1.3. Create data file
  - 1.4. Generate report
- 6. Review sample reports
  - Launch report from command line
  - Generate report from XML model and data file: genrpt, FOP

# Create a program process





#### Code report program



- In the program is implemented logic for report, report XML data generation
- Pro\*C program use standard functions of the different GOLD libraries
- Functions for creating report data
  - InitReport(flleName)
     InitReportWithAttributes(flleName,Attrib,nbAttrib)
  - CloseReport
  - InitModele (templateName)
     InitModeleWithAttributes(templateName,Attrib,nbAttrib)
     Attrib[]={"Label","3,toto,1,tutu"," UpLabel","1,up1,2,up2"};
  - WriteRow(n, arg1, arg2, ..., argn)
    The first argument always gives the number of the next argument in the function arg1 is the name of an element, arg2 is the value of this element,
- It is very important that the call order in the data XML file starts with the HEADER data then the FOOTER data, and finally the data to be displayed in the BODY.

#### Code report program



#### Utility functions for WriteRow:

char \* DoubleToChar (arg1, arron)
 This function changes the arg1 argument with character-string format, rounded to the decimal number indicated in the rounding argument.

```
WriteRow(2, « SiteNumber », DoubleToChar ( (double) site , 0)); GOLDNUMBERSEP: indicates the decimal separator ( '.' or ','). GOLDGROUPNUMBERSEP: indicates the separator for thousands.
```

#### Special elements to the data:

- Images: REFIMG(url\_image);
   WriteRow(2, « Img », « REFIMG(http://127.0.0.1/img/hello01.jpg) »);
- bar codes: REFBARCODE (bar\_code, type, height, numeric\_display); WriteRow(2, «CodeBarre », « REFBARCODE (9780444505156, EAN13, 23.1, TRUE) »);



### EXERCISE: reports



- Open the following file for more details on this exercise:
  - TS200\_GOLDStockDevelopment\_Exercises 5, 6
- Report designer
   Review sample reports

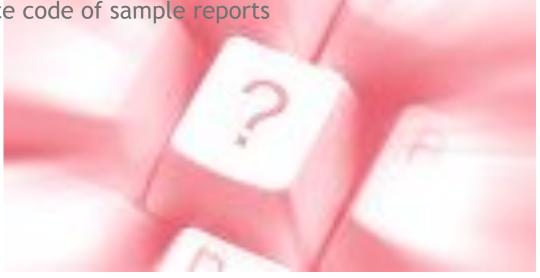




### EXERCISE: reports

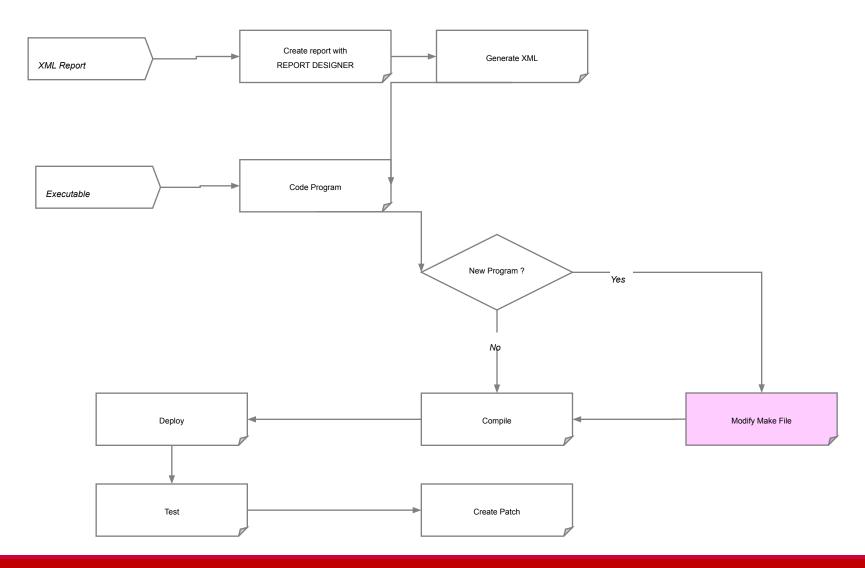


- Open the following file for more details on this exercise:
  - TS200\_GOLDStockDevelopment\_Exercises 7
- Review source code of sample reports



# Create a program process





#### Modify Make File

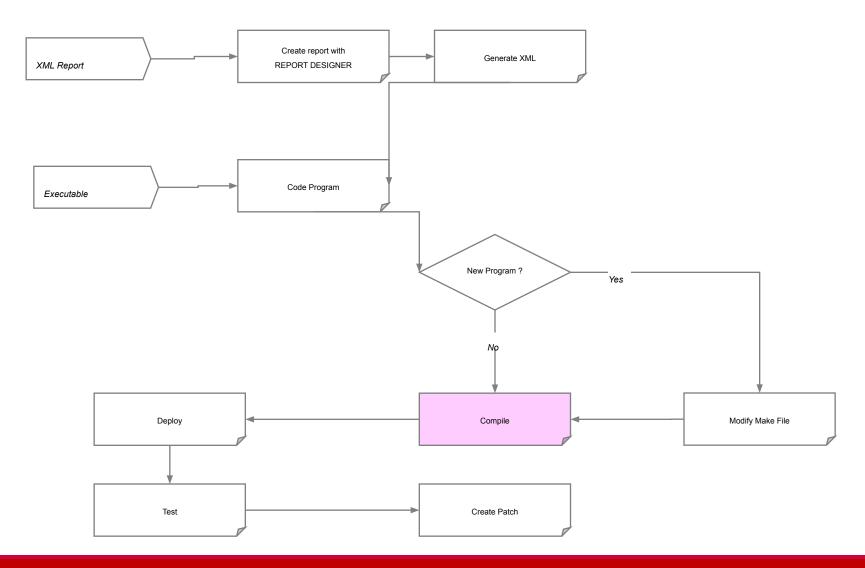


The makefile file is used to get a binary file from sources

```
@if [ -f $(TEMP)/$(@F).c ] ; then rm $(TEMP)/$(@F).c; fi
   @if [ -f $(DESTEXE)/$(@F) ] ; then $(STRIP) $(DESTEXE)/$(@F); fi
# Programmes linkes avec LIBEDT, LIBETI, LIBGEN1, LIBSTD
#-----
PRG_EDT = $ (DESTEXE) / ba_rec01 \
       $(DESTEXE)/pr gdb01 \
       $(DESTEXE)/pr rem21 \
       $(DESTEXE)/pr tral1 \
       $(DESTEXE)/pr tra12 \
       $ (DESTEXE) /st spe01
PRG EDT : $ (PRG EDT)
$(PRG EDT) : $(SRC C)/$$(@F).pc $(DEPBASE) $(LIBEDT) $(LIBETI) $(LIBGEN1) $(LIBSTD) $(LIBEDT)
   @echo "pc -> exe" $(@F)
   @if [ -f $(DESTEXE)/$(@F).o ] ; then rm $(DESTEXE)/$(@F).o; fi
   $(PCC) $(PROC FLG) iname=$(SRC C)/$(@F).pc oname=$(TEMP)/$(@F).c lname=$(TEMP)/$(@F).lis
   $(CC OBJECT) $(CC FLG) $(TEMP) / $(@F).c -o $(DESTEXE) / $(@F)
   @if [ -f $(DESTEXE)/$(@F) ]; then mv $(DESTEXE)/$(@F) $(DESTEXE)/$(@F).o; fi
   $(CC) $(CC FLG) $(DESTEXE)/$(@F).o -o $(DESTEXE)/$(@F) \
```

# Create a program process





### Compilation



```
[egold@DevLinux ~]$ cd $pc
[egold@DevLinux pc]$ make $bin/pr par01.
pc -> exe pr pa<del>l81</del>
proc sqlcheck=full userid=STK507/STK507 errors=yes dbms=v8 char map=VARC
HAR2 unsafe null=yes select error=no ltype=short ireclen=256 oreclen=256
parse=partial define=GOLDDOUBLEBYTES define=STOCK define=UNIX SYSTEM V
CODE=ANSI C hold cursor=yes release cursor=no lines=yes mode=oracle xref
no maxopencursors=5000    varchar=yes include=/opt/GOLD/stk507/src/inc inc=
lude=/opt/oracle/product/10g/sqllib/public include=/usr/include include=
opt/oracle/product/10g/xdk/include iname=/opt/GOLD/stk507/src/pc/pr par/
01.pc oname=./tmp/pr par01.c lname=./tmp/pr par01.lis
Pro*C/C++: Release 10.2.0.1.0 - Production on Mon Jun 15 23:10:26 2009
Copyright (c) 1982, 2005, Oracle. All rights reserved.
System default option values taken from: /opt/oracle/product/10g/precomp
/admin/pcscfq.cfq
cc -w -c -o2 -fpic -dprecomp -dlinux -d gnu source -d largefile64 so
URCE=1 -D LARGEFILE SOURCE=1 -DSLTS ENABLE -DSLMXMX ENABLE -D REENTRANT
               -I/opt/GOLD/stk507/src/inc -D "UNIX SYSTEM V" -D "STOCK"
DNS THREADS
-D "GOLDDOUBLEBYTES" -q ./tmp/pr par01.c -o /opt/GOLD/stk507/bin/pr p
erN1
cc -w -o2 -fpic -dprecomp -dlinux -d gnu source -d largefile64 sourc
E=1 -D LARGEFILE SOURCE=1 -DSLTS ENABLE -DSLMXMX ENABLE -D REENTRANT -DN
            -I/opt/GOLD/stk507/src/inc -D "UNIX SYSTEM V" -D "STOCK" -D
 THREADS
 "GOLDDOUBLEBYTES" -q /opt/GOLD/stk507/bin/pr par01.o -o /opt/GOLD/stk
507/bin/pr par01 \
       -o /opt/GOLD/stk507/bin/pr par01 -L/opt/oracle/product/10g/preco
mp/lib/ -L/opt/oracle/product/10g/lib/ -L/opt/oracle/product/10g/lib/stu
```

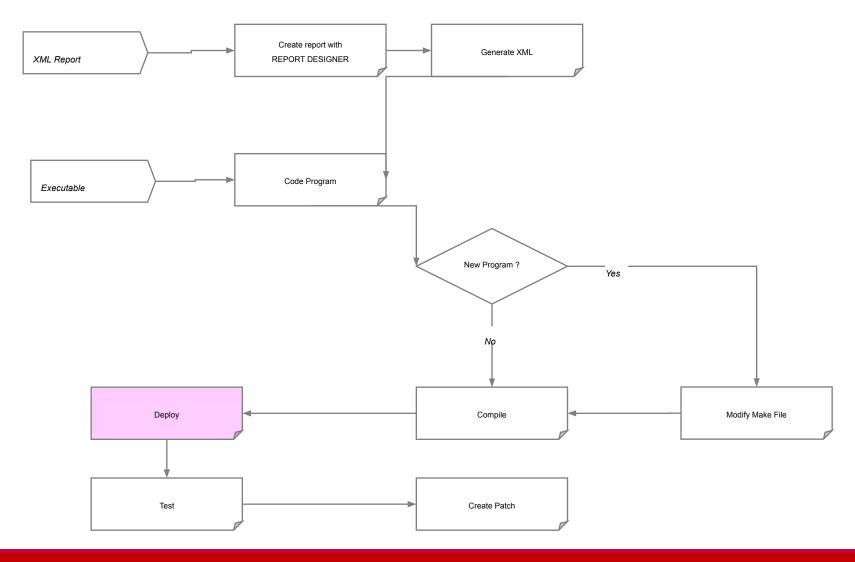
The compilation,
though one
command is
used, two
compiles are
done:

Oracle Proc

CC compilator

# Create a program process





### Deploy and test



- Program/Batch
  - \$BIN (\$GOLD\_HOME\bin)
- Report XML Model
  - \$XML (\$GOLD\_HOME\gaia\deploy\DEFAULT\web\estock\xml)

- Test compiled binary from command line
- Review generated report and report data in \$LST directory
- Test report from Gold Stock application



### EXERCISE: Customize report



- Open the following file for more details on this exercise:
  - TS200\_GOLDStockDevelopment\_Exercises 8
  - 1. Customize report
  - 2. Alter source code
  - 3. Modify makefile
  - 4. Compile
  - 5. Deploy and test





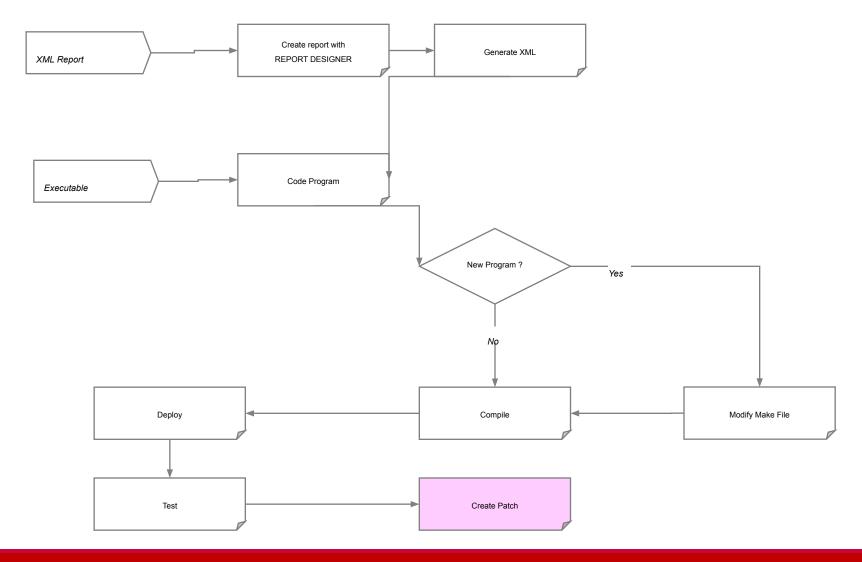
#### EXERCISE: Create new report



- Open the following file for more details on this exercise:
  - TS200\_GOLDStockDevelopment\_Exercises 9
  - 1. Design report template
  - 2. Report source code
  - 3. Modify makefile
  - 4. Compile
  - 5. Report parameterization
  - 6. Deploy and test

# Create a program process





#### Create Patch



- Files you MUST add to patch after a program was created :
  - Binary files
  - XML Model (if it is a report)
- Files you may add to patch after a program was created:
  - Script with "Descriptions/Labels" if new ones are used in report
  - Script with Message Usage
  - Script with Message Errors
  - Script to insert menu entry in the ESTOCK application



#### EXERCISE: Patch Content



- TS200\_GOLDStockDevelopment\_Exercises 10
- If you create a new screen + report for your client, what will you put in the patch?
  - (5 files are mandatory)
  - •
  - 1000

  - Answer on next screen

#### Patch Content



- Previous' page answers:
  - xxx.server.yyy.jar
  - xxx.client.yyy.jar
  - 3. estock.html
  - 4. prXXX
  - 5. modele.xml

 You could also need to add the makefile and prXXX.o files in order to re-link with specific Oracle version on your client's server



# Questions?

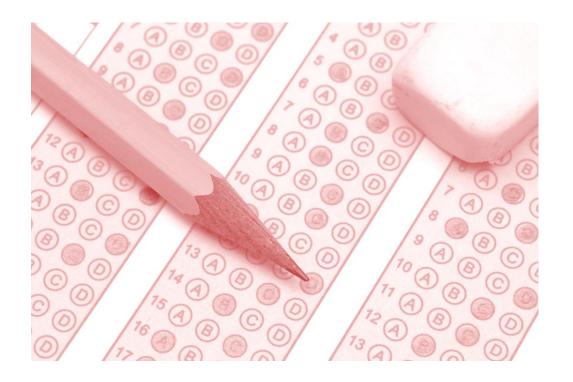








- Please complete the following quiz on the intranet:
  - TS200\_GOLDStockDevelopment\_Quiz





#### **Additional Documentation**



- Ergonomy of JAVA Screens for G.O.L.D.
  - Ref. GB-GSP-505-EXP-ERGO-241-1.pdf
- A.D.E.R. 2.0
  - Ref. GB-GSP-505-EXP-ADER-240-1
- Reporting engine
  - Ref. GB-GSP-505-EXP-MOREP-242-1
- Graphic Framework Documentation
  - Ref. GB-GSP-505-EXP-GFWK-243-1





